**Raspberry Pi Final Project – DEAL OR NO DEAL… PYTHON STYLE**

**Project Team Members**

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**Project Summary**

Team “Cool-Whip” (“Whippets” individually) will be implementing the popular game show Deal or No Deal in Python 2.7 with a GUI and RPIO components.

**Goals and Objectives**

Our game should perform like the show. Ideally, the suitcases containing set values in a randomized order will be accessible via the touchscreen interface of the RaspberryPi. For more details on how the game is played, visit <http://www.dealornodeal.co.uk/deal-no-deal-rules/> .

**GPIO**

Our GPIO will be a simple; utilizing the breadboard as a controller, we will enable the user to make decisions via button presses. This will be paired with…

**GUI**

A GUI to display questions and possible cases to choose from, imitating the actual game to the best of our ability given the time limit.

**GitHub Repository**

This project's GitHub repository is located at: <https://github.com/GiggleStickers/DealOrNoDeal>

**Gantt Chart**

