

COMP3052.SEC Computer Security

Session 04: Authentication



Acknowledgements

- Some of the materials we use this semester may come directly from previous teachers of this module, and other sources ...
- Thank you to (amongst others):
 - Michel Valstar, Milena Radenkovic, Mike Pound, Dave Towey, ...

This Session

- Authentication
- Problems with passwords
- Storing passwords
- Cracking passwords
- Multi-factor authentication
- Biometrics

Authentication

- To allow someone access to an asset we must ensure:
 - They are permitted to access that asset
 - They are who they say they are
- We can attempt to verify identity using credentials
 - Something they **are**
 - Something they **have**
 - Something they **know**

Username and Passwords

- Identification – Who you are
- Authentication – Verify that identity
- Authentication should expire
 - “Remember my credentials” turns this into something you have
- Time of check to time of use – **TOCTTOU**
 - Repeated authentication
 - At the start and during a session

Passwords

- Passwords are digital keys
 - Simple to implement using existing libraries
 - Demonstrates someone is who they say they are
- Understood by the users (mostly)
- But: In many cases passwords are a terrible way to handle authentication


Problems With Passwords

- People forget them
- They can be guessed
- Spoofing and Phishing
- Compromised password files
- Keylogging
- Many of these are made many times worse by weak passwords



Weak Passwords

- If left to their own devices, people will use terrible passwords
 - Spouse's name
 - Known dates from their life
 - Small variants on their own name
 - qwerty1234

Rank	Password	Change from 2018
1	123456	Unchanged
2	123456789	1↗
3	qwerty	6↗
4	password	2↘
5	1234567	2↗
6	12345678	2↘
7	12345	2↘
8	iloveyou	2↗
9	111111	5↘
10	123123	

Check Nordpass, too:

<https://nordpass.com/most-common-passwords-list/>

Top passwords 2019, SplashData8

Password Policies

- Many companies (and now websites) enforce password policies
 - Certain length, certain types of characters
 - No dictionary words
 - Change regularly
 - No previously used passwords



Password Policies

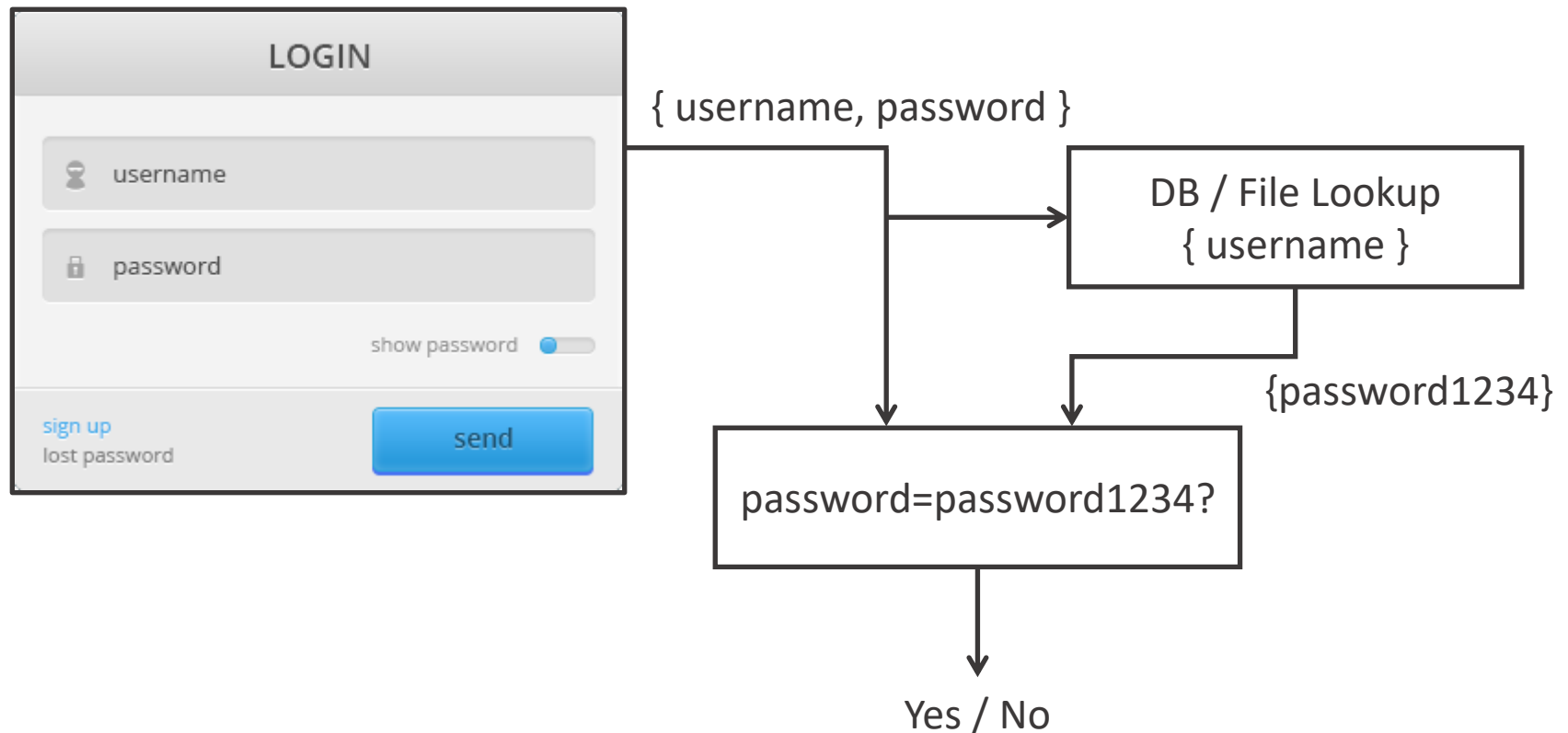
- This is not a great solution
 - People attempt to make their life easier by **re-using** passwords
 - When they're forced to change to unique passwords, they'll simply increment a counter

Users Don't Understand Security

SECURITY NONEXPERTS' TOP ONLINE SAFETY PRACTICES		VS	SECURITY EXPERTS' TOP ONLINE SAFETY PRACTICES	
1. USE ANTIVIRUS SOFTWARE				1. INSTALL SOFTWARE UPDATES
2. USE STRONG PASSWORDS				2. USE UNIQUE PASSWORDS
3. CHANGE PASSWORDS FREQUENTLY			2	3. USE TWO-FACTOR AUTHENTICATION
4. ONLY VISIT WEBSITES THEY KNOW				4. USE STRONG PASSWORDS
5. DON'T SHARE PERSONAL INFORMATION				5. USE A PASSWORD MANAGER

Password Authentication

- The bad way:

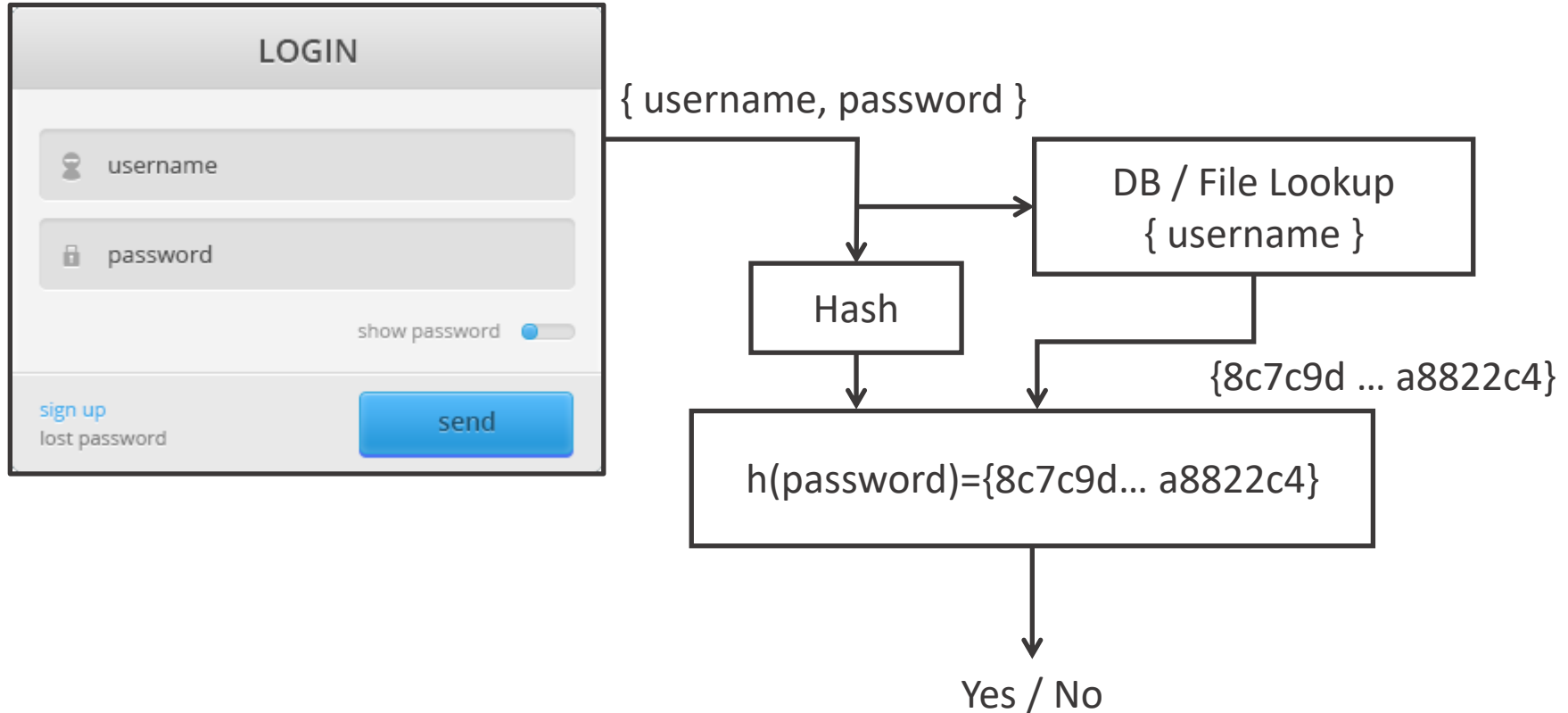


Storing Passwords

- Storing passwords in plain text is a terrible idea
 - You might be hacked
 - Administrators can read them
- Storing encrypted passwords is better, but not perfect
 - Where are the keys stored?
 - Administrators can still read them

Storing Passwords

- Using a **one-way hash function** is a much better solution:



Password / Shadow Files

- Operating systems have taken steps to stop people reading hashes for offline attacks
 - Linux stores hashes in a shadow file `/etc/shadow`
 - Windows stores this in `..\system32\config\SAM`
- These files are now **read protected**
- Administrators or people booting another OS will often find a way in

Cracking Passwords

- Cracking a password **isn't always illegal**, though obviously it sometimes is!
- Password cracking falls into two basic types:
 - Offline: You have a copy of the password hash locally
 - Online: You do not have the hash, and are instead attempting to gain access to an actual login terminal
- Online is usually attempted with phishing

Password Cracking

- Offline password cracking is simply a case of trying lots of possible passwords, and seeing if we have a hash collision with a password list
- This could be done with a Brute Force approach
 - Difficulty is calculated as $\{char_count\}^{length}$
 - GPUs are fast, but not fast enough for long passwords

Dictionary Attacks

- Most password cracking is now achieved using **dictionary attacks** rather than brute force
 - Using a dictionary of common words and passwords
 - Apply small variations to this list, trying them all
 - Combine words from two different lists
- *qwerty1234password1* is unbreakable using brute force, but won't last against a dictionary attack

Password Strength

- Which of these passwords is strongest?

michael2001

password!

N!ghtingal3

helikesfootba_ll

Password Strength

- What's the search space?

helikesfootba_ll

3 words from 10000		10000^3
1 symbol from 15		15
1 position from 16	x	16
		<hr/>
		240 Trillion

For a weak hash at 8Mh/s: 1 year

Password Strength

- A small improvement?

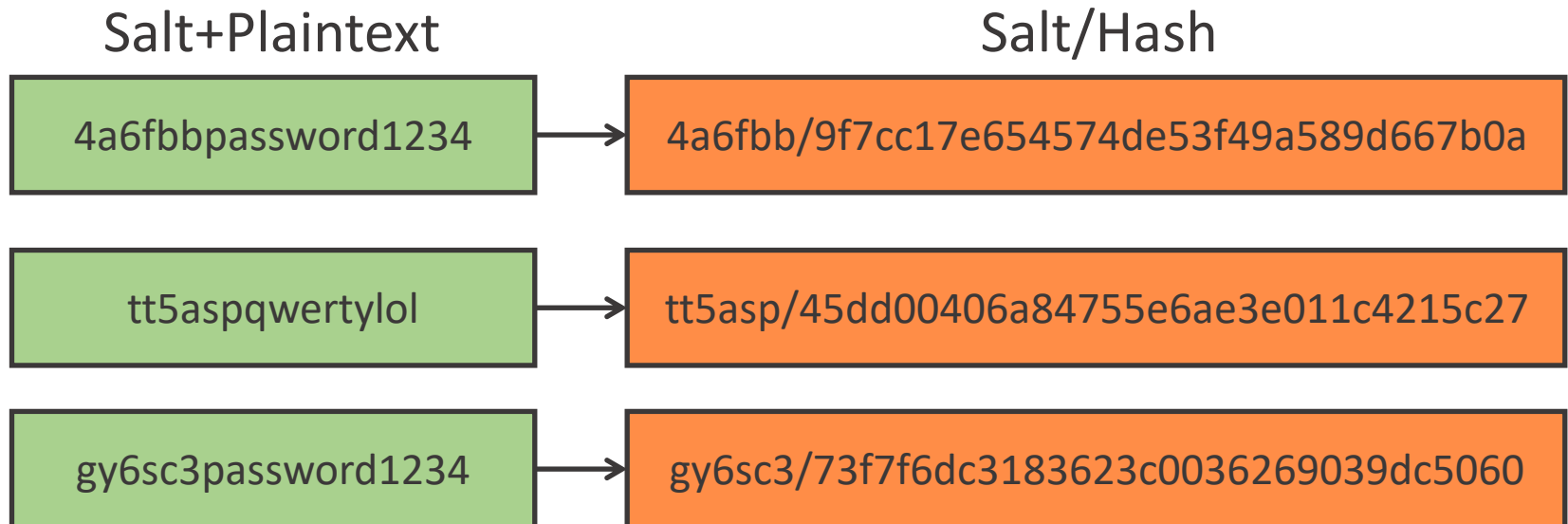
helikesnonlinearfootba_11

4 words from 20000		20000^4
1 symbol from 15		15
1 position from 25	x	25
		<hr/>
		6 Quintillion

For a weak hash at 8Mh/s: 237,000 years₂₁

Password Salting

- We can improve security by prepending a random “salt” to a password before hashing
- The salt is stored unencrypted with the hash:



Password Salting

- If we use a different **random salt** for each user, we get the following security benefits:
 1. Cracking multiple passwords is slower – a hit is for a single user, not all users with that password
 2. Prevents **rainbow table** attacks – we can't pre-compute that many password combinations
- Salting has no effect on the speed of cracking a single password – so make your passwords good!

Hashing Speed

- When password cracking, the most important factor is **hashing speed**
- Newer algorithms take longer
 - Partly because they're more complex
 - But some have been specifically designed to take a while
- Iterate to increase complexity - PBKDF2
- bcrypt can't be easily used on GPUs

System Design Issues

- Different situations require different password strengths and policies
 - A PIN code can be short, because you can only test three before you're locked out
 - Locking people out after n tries is fine in principle, but could lead to DoS
- Poorly designed interfaces can lead to a lot of problems
 - E.g. ATM machines have to be designed to prevent "shoulder surfing"

System Design Issues

- Attacks on password storage are also extremely common
 - Obtaining shadow files
 - SQL Injection of web databases
- Can be made worse by stupid mistakes
 - On systems that log failed authentication attempts, what if you type your password in the wrong place?

If Cracking Fails: Pretexting

- Obtaining private details by offering some “pretext” as a reason for needing them
- We continue to rely on email addresses, DOB and Mother’s maiden names as our “last line of defense” for security
- How much information do we need to ring up a company as someone else?

Alternatives



Alternatives

- Passwords are something you **know**
 - Anyone who also knows this thing, becomes you
- What about something you **have**?
- Or something you **are**?

Something You Have

- A key for a lock
- A keycard for a door
- A long password written down
- Again, anyone who obtains this item, becomes you
- Can be used in **combination** with something you know

Multi-Factor Authentication

- Combines something you **know** with something you **have**
- Common examples:
 - Text codes to mobiles
 - One time passwords, Google Authenticator, Microsoft Authenticator etc.
 - USB devices e.g. Yubico/Yubikey
- New devices and TOCTTOU are common uses for two-factor authentication

Biometrics

- Measurements of the human body, something you **are**
- Various forms, fingerprint recognition, iris / retina recognition, voice, gait, typing rhythm
- A password you always have with you, but you **can't change**



Biometric Accuracy

- Usually operate by finding “features” within data, then use these to learn a template for a given individual
- The accuracy of a biometric system is extremely important
 - False positive rate
 - False negative rate
- There will usually be a trade-off between FP and FN rates

Fingerprint Recognition

- The main pattern is found
 - Arch, Loop, Whorl
- Minutiae – feature points
 - Ridge ending
 - Short ridge
 - Bifurcation
 - Crossover
 - Delta
 - Island
 - Enclosure



Fingerprint Recognition

- Modern fingerprint recognition is about 99% accurate
 - Is this enough?
- The iPhone fingerprint recognition was bypassed within days, but it requires custom hardware
 - Probably robust to normal people stealing phones

Where you are

- Location of access
 - Operator console vs any console
 - Office workstation vs home PC
 - Geographical location
- This is a useful addition to multi-factor authentication
- Not reliable on its own



Summary

- Authentication
- Problems with passwords
- Storing passwords
- Cracking passwords
- Multi-factor authentication
- Biometrics

Anderson (2nd Ed)
Chapter 2
(especially 2.4)

Gollmann
Chapter 4