

LUIGI CAMPOREALE

SOFTWARE DEVELOPER

PERSONAL STATEMENT

I am a software developer ready to face new working challenges in order to have a personal growth. I am always available and precise in every delivery, I like studying and analyzing each aspect of the proposed project.

PERSONAL INTERESTS

- Videogames field
- Videomaking
- Graphic design
- Naturalistic photography

CONTACTS

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EMPLOYMENT HISTORY

Full Stack Developer

CyberSecurity s.r.l. | 2021 - today

- Development of systems based on architectural REST principles and web services focused on performances and scalability.
- Management of database schemes and functional and technical documents, through cooperative tools such as Confluence
- Participation to each aspect of a project, from projection and development to test execution
- Maintenance for existing application
- Responsible for Vocational Training of new employees

Technical Game Designer

Freelance | 2020 - today

- Management of creative and technical process of a videogame creation
- Management of project planning and writing of technical documentation
- Organization of test and resolution of observed bugs

EDUCATION

IULM UNIVERSITY

Master's degree in Game Design | 2021

- English-taught master
- Final Exam: creation of a whole video game projected in each aspect

"Aldo Moro" University

Computer science Degree | 2017 - 2020

- Thesis focused on "Planning and Production of a Serious Game", applied on medical field

WORKING SKILLS

- Ability to work in group and alone
- Good knowledge of Agile Software Development, Human Computer Interaction and OOP
- Good knowledge of different programming languages (C, C++, C#, Java, Python, Go)
- Good knowledge of Unity
- Good knowledge of .NET and Microsoft Azure
- Good knowledge of Git I GitHub flow
- Web development (HTML, CSS, PHP and JavaScript)
- Android development and elementary knowledge of Google Firebase platform
- Good knowledge of relational database (SQL Server, MySQL, ecc...) and not relational one (MongoDB, Cosmos DB)
- Good knowledge of Docker