



Giovanni Pimenta Ribeiro

I'm a recently graduated Computer Engineer that loves trying and learning new things.

Passionate about Python, R and C#, travelling, cooking, meeting people, movies and games.

## About Me

Giovanni Pimenta Ribeiro

23 years old

Single

**Fluent** in English

[LinkedIn.com/in/giovanni-pimenta](https://www.linkedin.com/in/giovanni-pimenta)

## Contact

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Software Developer • Data Science  
Python • R • RShiny • C#

## Experience

### 4Intelligence

Developer/Tester - Internship - Fev 2019 until Jul 2019  
Development and management of crawlers focused on websites that contains public informations in order to create a tidy dataset that later would be part of a business model.

I also did a lot of tests in a platform created to be used by clients and developers but I wasn't part of the development of such platform.

The language I worked with was Python.

### 4Intelligence

Developer - Internship - Fev 2018 until Jul 2018  
Upgrade of a R package together with members of the Brazilian Jurimetrics Association called "abjutils".  
Most of the work done in regex, a few misconstruted functions and a lot of PDF.

The language I worked with was R. During this period of internship I also learned a little of RShiny.

### Inatel - Gamelab

Developer - Internship - Fev 2017 until Dez 2017  
During the first semester of the year I was a game developer using Unity 3D and also built an 8 hours lesson material - which were applied in the second semester.

During the whole year one of my tasks was to take care of the lab regarding its properties.

## Education

### Inatel

Bachelor of Engeneering (BE) in Computer Science  
2/2014 - 1/2019.

### Waterford Institute of Technology

Exchange in Computer Science (BE), in Ireland  
Second semester of 2018.