

# Protecting the Network – Firewalls

INFO-6078 – Managing Enterprise Networks



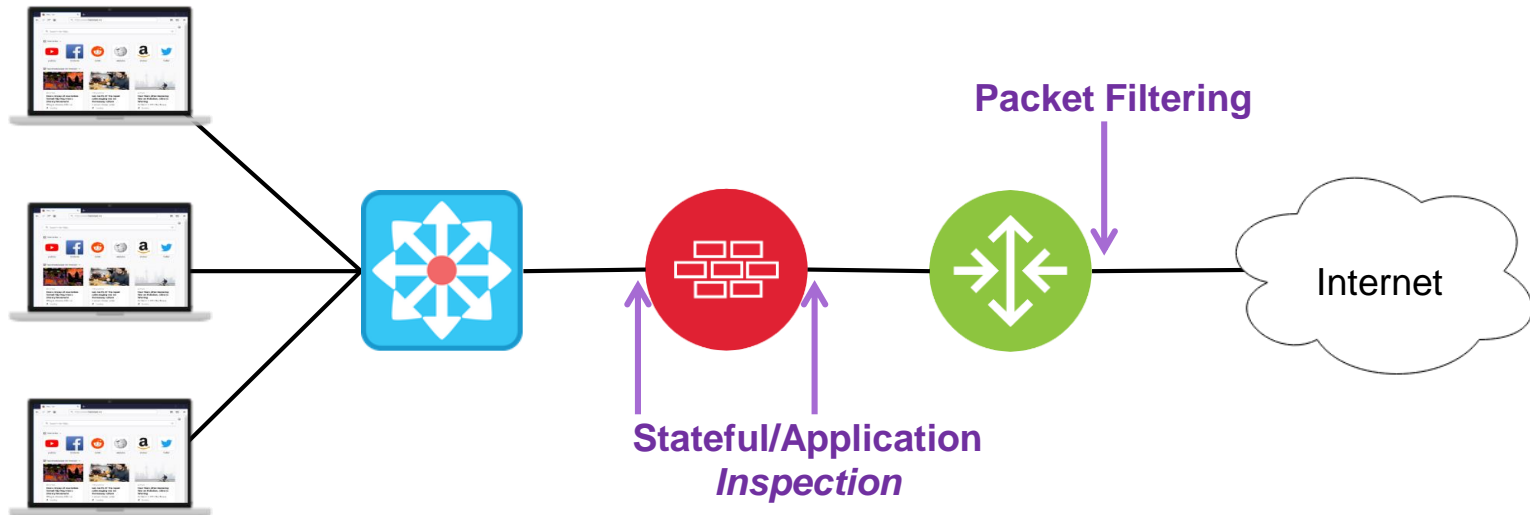
**FANSHAWE**

# Protecting the Network

- As information systems have developed, so has our reliance on the technologies used to maintain them
- Today, much of the services we rely on in our everyday lives rely on computers and networking at the core of their service
- The networks that support these services hold much of our personal information, which needs to be protected from falling into the wrong hands
- Firewalls were developed as an impenetrable barrier to protect these hosts and networks

# Firewall Technologies

- Firewalls control what traffic is allowed to flow thorough the device and into the networks that are connected to it
- A firewall is often placed at the edge of a network, or at a network boundary, as a barrier to protect the internal hosts from external threats



# Firewall Types

- Firewalls are commonly classified as being either a network firewall or a host firewall
- **Network Firewall**
  - Filters traffic moving between two networks
  - May be implemented as a dedicated device, incorporated into a router or security appliance, or as a component of an operating system in a VM
- **Host Firewall**
  - A software filter that authorizes or denies traffic entering or leaving a specific host machine

# Firewall Generations – Packet Filters

- The original firewalls were simple packet filtering devices that discarded traffic based on a set of rules
- Packet filtering was usually restricted to layer 3 and sometimes layer 4 of the OSI model
- The packet could be silently dropped, or an ICMP notification could be generated
- Packet filtering firewalls are also known as stateless firewalls
- Packet filtering is still used as a component of overall network security today

# Firewall Generations – Packet Filters

- Packet filter firewalls are less resource intense and can normally be combined with existing routing hardware
- As only simple filtering can occur, rule generation is relatively easy and lowers administrative burden
- Often used to reduce the “noise” at the network perimeter

# Firewall Generations – Stateful Filters

- Stateful firewalls added the ability to track individual communication sessions that pass through the device
- By analyzing TCP and UDP source and destination port numbers, stateful firewalls can determine if a session was requested by one of its users
- Individual TCP sessions are analyzed for context of session state (connection, data transfer, closure) and this information is tracked in the state table
- Stateful firewalls dynamically adjust allow rules to accept incoming traffic for established sessions

# Firewall Generations – Application Layer

- Aware of protocols in operation from layers 3-7 of the OSI model
  - Has the ability to read and respond to messages from well-known protocols such as DNS, HTTP, and Telnet as long as the data is unencrypted
  - Can identify if a well-known protocol is masquerading as another service to bypass firewall restrictions



# Firewall Generations – Next-Generation

- Next-generation firewalls combine traditional firewalls with additional features such as:
  - Intrusion prevention systems
  - SSL interception
  - Antivirus inspection
  - Reputation-based filtering
  - VPN services

# Access Control Lists

- Access control lists (ACLs) are used in all aspects of IT to classify and control access to resources
- In relation to networking, ACLs can identify traffic that is allowed or denied access to hosts or network devices based on a set of rules defined by the administrator
- ACLs can filter network traffic based on identifiers found in layers 2, 3, 4 and 7 of the OSI model
- ACLs are also used to classify a particular type of traffic for non-security related functions

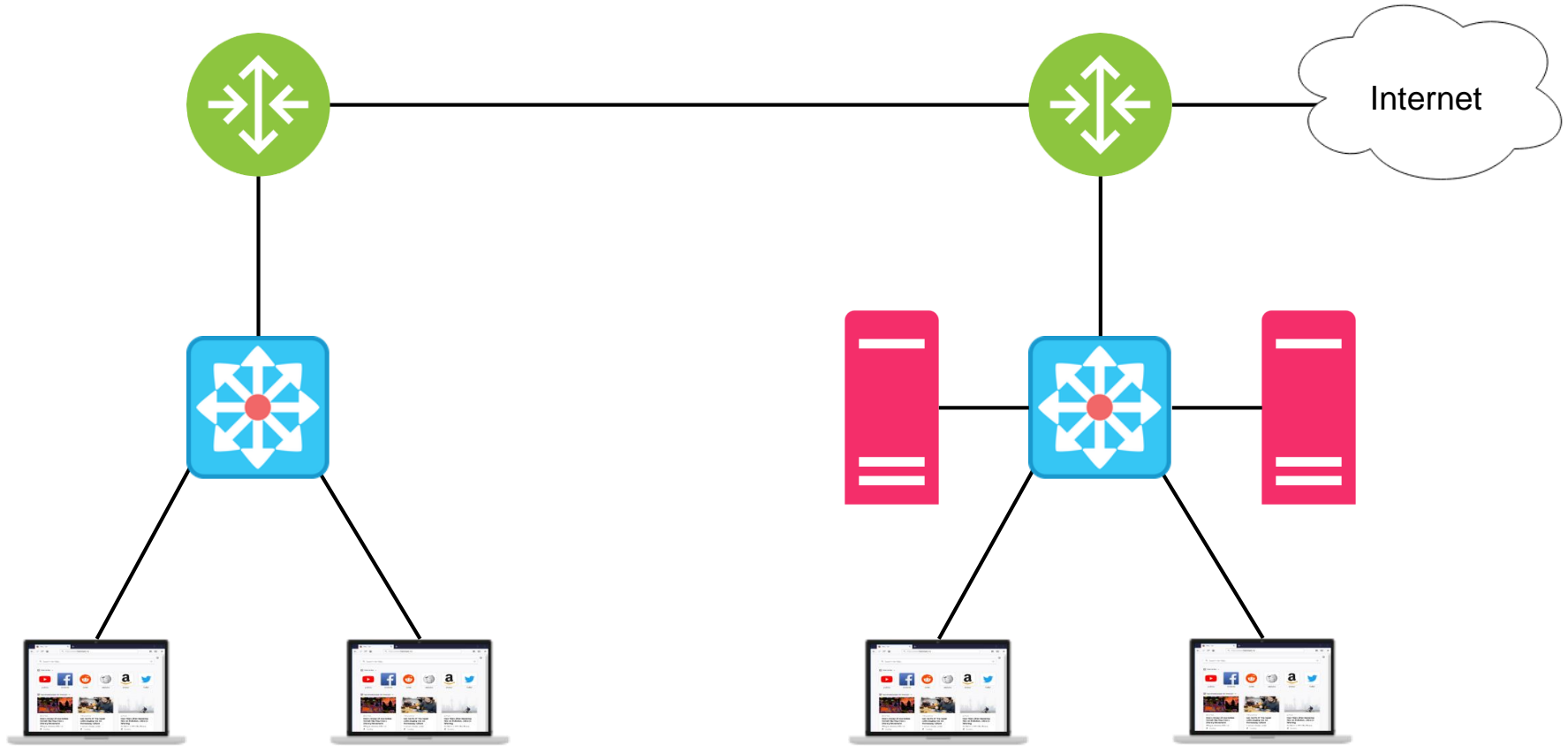
# Access Control Lists

- An ACL is a collection of statements called access control entries (ACEs), which define the individual rules used to shape the network traffic
- When traffic is subject to an ACL, the packet is evaluated against each ACE in sequence until a match is found
- ACE should be arranged so that general traffic types are evaluated before specific traffic type to maintain network performance
- In most implementations of ACLs, an implicit deny all statement exists at the end of the ACL
  - If a specific permit statement does not exist, the traffic will be dropped

# Access Control Lists

- ACEs can evaluate traffic based on the following criteria:
  - Source MAC address
  - Source or destination IP address/subnet
  - Protocol
  - Layer 4 source or destination port number
  - Established session
  - Time of day
  - Session length

# ACL Example



# ACL Placement

- ACLs should be placed on EVERY interface to verify ingress traffic on the interface
- On edge interfaces, ACLs should also sanitize egress traffic leaving the organization
- Cisco ACLs come in two different types:
  - Standard ACL
    - Filters based on the source IP address
    - Should be placed close to the traffic destination
  - Extended ACL
    - Filters based on source/destination IP address, protocol, port
    - Should be placed close to the traffic source

# ACL Protection Examples

- ACLs can provide an effective first step to mitigating simple attacks in lower network layers
- Some attack types that ACLs can help prevent:
  - IP/MAC address spoofing
  - Denial-of-Service (DoS) attacks
  - ICMP manipulation attacks
  - IP subnet scanning

# ACL Example – IP Spoofing

- On edge interfaces, ACLs should prevent the following traffic source ranges from entering the organizations network:
  - **Special Use Addresses**
    - All zeros (0.0.0.0/32)
    - Loopback (127.0.0.0/8)
    - Documentation (192.0.2.0/24, 198.51.100.0/24, 203.0.113.0/24)
    - IP Multicast (224.0.0.0/4)
    - Broadcast (255.255.255.255/32)
  - **Private IP Addresses (RFC 1918)**
    - Class A (10.0.0.0/8)
    - Class B (172.16.0.0/12)
    - Class C (192.168.0.0/16)
  - **Any public addressing used within the network boundary**



# ACL Example – ICMP Manipulation

- Edge interfaces should strictly control the types of ICMP traffic that are allowed to enter the organization
- ICMP is required for normal operation of the network, but can be abused to subvert routing tables, deny access to resources or scan internal hosts as a part of network enumeration
- ICMP messages required for normal operation:
  - **Echo/Echo Reply**
    - Allows internal hosts to ping external hosts
    - External hosts should be prevented from pinging internal hosts

# ACL Example – ICMP Manipulation

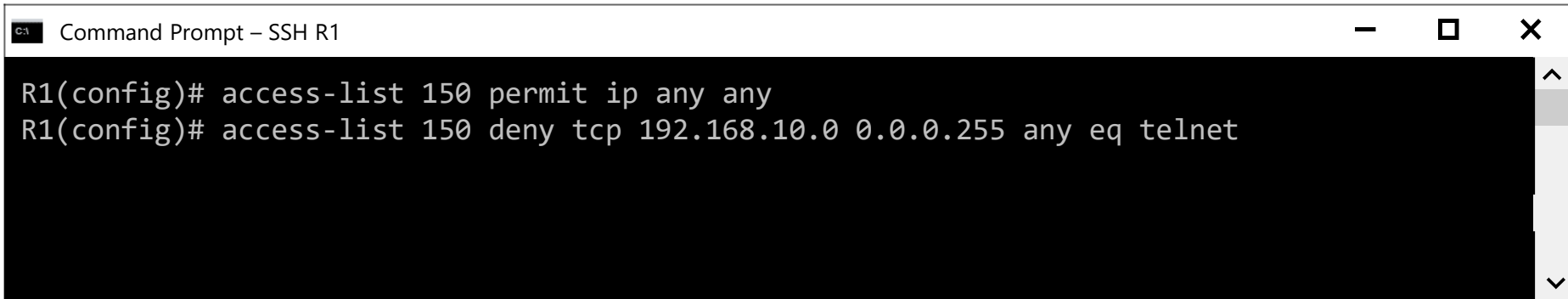
- **Unreachable**
  - Informs a host requested resources are unavailable
- **Fragmentation Required/Packet Too Big**
  - Informs the source that the message cannot be delivered as it exceeds the MTU of a link en-route to the destination
- **Time Exceeded**
  - Informs the source that the message could not be delivered due to the IP TTL expiring in transit
  - Required for the operation of traceroute
- All allowed ICMP traffic should be rate limited to prevent protocol abuse

\* ICMP source quench depreciated in RFC 6633 (2012)

# ACL Evaluation

- ACLs filter traffic based on rules, but if the configured rules contain incorrect logic, the ACL can have unintended effects on the network

**What is the result of the following ACL?**



```
C:\ Command Prompt - SSH R1

R1(config)# access-list 150 permit ip any any
R1(config)# access-list 150 deny tcp 192.168.10.0 0.0.0.255 any eq telnet
```