Group Members:

- Gihozo Landelin
- Julien Barezi

Problem Definition:

Buying tickets is among the widely used methods in traveling from one place to another, yet the service isn't flawless. For instance, among the problems that can happen during the process of getting a ticket are: being in a long line of people waiting, losing your ticket, forgetting to check the time on ticket and the bus leaves, etc. Our group wants to solve all these problems by creating an application that lets people book, pay and manage their tickets online. We hope by the end of the year 2023, at least 80% of the tickets will be bought online in Rwanda.

Figma Link:

https://www.figma.com/file/28SkpIWP4r0vxJmxH9IJVn/MOBILE-DEV---ITIKE?node-id =0%3A1

Github Link

https://github.com/Gihozoo/mini-project-1.git