

Category theory notes

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1 Definition of a category

Definition 1 A category \mathcal{C} has objects \mathbf{a} and arrows $f : \mathbf{a} \rightarrow \mathbf{b}$ between objects. \mathcal{C}^0 denotes the objects of category \mathcal{C} and \mathcal{C}^1 denotes its arrows. For an arrow $f : \mathbf{a} \rightarrow \mathbf{b}$ the object \mathbf{a} is called its domain and \mathbf{b} its codomain: also denoted $\mathbf{a} = \text{dom}(f)$ and $\mathbf{b} = \text{cod}(f)$. A category \mathcal{C} must adhere to the following axioms:

- if f and g are two functions such that $\text{cod}(f) = \text{dom}(g)$, then the composition gf (or $g.f$) is a function from $\text{dom}(f)$ to $\text{cod}(g)$:

$$(\mathbf{a} \xrightarrow{f} \mathbf{b} \xrightarrow{g} \mathbf{c}) \mapsto (\mathbf{a} \xrightarrow{gf} \mathbf{c})$$

- composition of arrows is associative: i.e. given $f : \mathbf{a} \rightarrow \mathbf{b}$, $g : \mathbf{b} \rightarrow \mathbf{c}$ and $h : \mathbf{c} \rightarrow \mathbf{d}$, then $(hg)f = h(gf) : \mathbf{a} \rightarrow \mathbf{d}$
- every element $\mathbf{a} \in \mathcal{C}^0$ has an identity arrow $\text{id}_{\mathbf{a}} : \mathbf{a} \rightarrow \mathbf{a}$ satisfying $\text{id}_{\mathbf{a}}.f = f \ \forall f \in \mathcal{C}^1$ with $\text{cod}(f) = \mathbf{a}$ and $g.\text{id}_{\mathbf{a}} = g \ \forall g \in \mathcal{C}^1$ with $\text{dom}(g) = \mathbf{a}$.

Example 2 A preorder is a set X together with a binary relation \leq which is

- reflexive: i.e. $x \leq x \ \forall x \in X$
- transitive: i.e. $x \leq y, y \leq z \Rightarrow x \leq z \ \forall x, y, z \in X$

any such a preorder can be seen as a category \mathcal{C} with elements being the objects of X and a unique arrow $x \rightarrow y$ iff $x \leq y$.

Example 3 A monoid is a set X with a binary operation, written like multiplication xy for $x, y \in X$ which is associative and has a unit element $e \in X$ such that $ex = xe = x \ \forall x \in X$. A monoid can be interpreted as a category with one object and one arrow x for every $x \in X$.

Example 4 *Top*, *Grp*, *Mon*, *Rng*, *Grph*, *Pos* are the categories with topological spaces, groups, monoids, rings, graphs, posets as objects and their respective homomorphisms (structure preserving functions) as arrows. *Set* is the category of sets with functions between sets as arrows.

Definition 5 A category \mathcal{C} is called *small* iff both \mathcal{C}^0 and \mathcal{C}^1 are sets. The category is called *locally small* iff for any two objects $\mathbf{a}, \mathbf{b} \in \mathcal{C}$ the set of morphisms between \mathbf{a} and \mathbf{b} (denoted $\text{Hom}(\mathbf{a}, \mathbf{b})$) is a set.

Definition 6 Let \mathcal{C} be a category, the *opposite* category is denoted \mathcal{C}^{op} . This category has the same objects, but arrows pointing the other way. I.e. if $f : \mathbf{a} \rightarrow \mathbf{b}$ in \mathcal{C}^1 , then $\bar{f} : \mathbf{b} \rightarrow \mathbf{a}$ in $(\mathcal{C}^{\text{op}})^0$. Composition of arrows is defined as $\bar{f}\bar{g} = \bar{g}f$.

Definition 7 An arrow $f : \mathbf{a} \rightarrow \mathbf{b}$ is called a *monomorphism* if for any other object \mathbf{c} and morphisms $g, h : \mathbf{c} \rightarrow \mathbf{a}$ $fg = fh$ implies $g = h$. The arrow is called *epimorphism* if for any object \mathbf{c} and morphisms $g, h : \mathbf{b} \rightarrow \mathbf{c}$ $gf = hf$ implies $g = h$.

Lemma 8 Monomorphisms in *Set* correspond to injective functions, where epimorphisms in *Set* correspond to surjective functions.

Lemma 9 If gf is *mono*, then f is *mono*, so by duality: if fg is *epi*, then f is *epi*.

Definition 10 An *epi* $f : \mathbf{a} \rightarrow \mathbf{b}$ is called *split epi* if $\exists g : \mathbf{b} \rightarrow \mathbf{a}$ such that $fg = \text{id}_{\mathbf{b}}$. Dually a *mono* $f : \mathbf{a} \rightarrow \mathbf{b}$ is called *split mono* if $\exists g : \mathbf{b} \rightarrow \mathbf{a}$ such that $gf = \text{id}_{\mathbf{a}}$.

Definition 11 A morphism $f : \mathbf{a} \rightarrow \mathbf{b}$ is called an *isomorphism* if $\exists g : \mathbf{b} \rightarrow \mathbf{a}$ such that $fg = \text{id}_{\mathbf{b}}$ and $gf = \text{id}_{\mathbf{a}}$. In this case the objects \mathbf{a} and \mathbf{b} are called *isomorphic*.

Lemma 12 • if two of f, g and fg are *iso*, then so is the third

- if f is *epi* and *split mono*, it is *iso*
- if f is *split epi* and *mono*, it is *iso*

Definition 13 An object $\mathbf{a} \in \mathcal{C}^0$ is called a *terminal* object if for any other object $\mathbf{b} \in \mathcal{C}^0$ there is a unique arrow $f : \mathbf{b} \rightarrow \mathbf{a}$. (E.g. singletons are terminal objects in *Set*) Similarly an object $\mathbf{a} \in \mathcal{C}^0$ is called a *initial* object if for any other object $\mathbf{b} \in \mathcal{C}^0$ there is a unique arrow $f : \mathbf{a} \rightarrow \mathbf{b}$. (E.g. the empty set is the only initial object in *Set*.)

Lemma 14 Any two terminal objects are *isomorphic*. Same for any two initial objects.

2 Functors and natural morphisms

Definition 15 A functor F from a category \mathcal{C} to a category \mathcal{D} consists of operations $F_0 : \mathcal{C}^0 \rightarrow \mathcal{D}^0$ and $F_1 : \mathcal{C}^1 \rightarrow \mathcal{D}^1$ such that the following holds:

- for each $f : \mathbf{a} \rightarrow \mathbf{b}$ in \mathcal{C} : $F_1(f) : F_0(\mathbf{a}) \rightarrow F_0(\mathbf{b})$

- for each $\mathbf{a} \xrightarrow{f} \mathbf{b} \xrightarrow{g} \mathbf{c} : F_1(gf) = F_1(g)F_1(f)$.
- $F_0(id_{\mathbf{a}}) = id_{F_0(\mathbf{a})}$ for each $\mathbf{a} \in \mathcal{C}$

Definition 16 An endofunctor is a functor F from a category \mathcal{C} to itself.

Definition 17 A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ is called covariant, whereas a functor $F : \mathcal{C}^{op} \rightarrow \mathcal{D}$ is called contravariant.

Since functors are composable, the following definition can be made:

Definition 18 *Cat* is the category whose objects are small categories and whose morphisms are functors between those categories.

Now that functors are defined, its time to define natural morphisms:

Definition 19 Let $F, G : \mathcal{C} \rightarrow \mathcal{D}$ be two functors of categories \mathcal{C} and \mathcal{D} : a natural morphism $\alpha : F \Rightarrow G$ is a set of morphisms $\alpha_{\mathbf{a}} : F(\mathbf{a}) \rightarrow G(\mathbf{a})$ for any object $\mathbf{a} \in \mathcal{C}^0$ such that for any arrow $f : \mathbf{a} \rightarrow \mathbf{b}$ in \mathcal{C}^1 the following diagram in \mathcal{D} commutes:

$$\begin{array}{ccc} F(\mathbf{a}) & \xrightarrow{F(f)} & F(\mathbf{b}) \\ \downarrow \alpha_{\mathbf{a}} & & \downarrow \alpha_{\mathbf{b}} \\ G(\mathbf{a}) & \xrightarrow{G(f)} & G(\mathbf{b}) \end{array}$$

Definition 20 A natural transformation $\alpha : F \Rightarrow G$ is called a natural isomorphism iff its components $\alpha_{\mathbf{a}} \in \mathcal{C}$ are isomorphisms.

Definition 21 Let \mathcal{C} and \mathcal{D} be categories. We can define the Functor category which is denoted as either $\mathcal{D}^{\mathcal{C}}$ or $[\mathcal{C}, \mathcal{D}]$ as follows:

- objects of this category are functors $F : \mathcal{C} \rightarrow \mathcal{D}$
- morphisms between two such functors F and G are natural transformations $\alpha : F \Rightarrow G$

Definition 22 Actually a category like *Cat* which has morphisms and natural transformations between morphisms is called a 2-category.

Definition 23 Let \mathcal{C} and \mathcal{D} be two categories, the product category or cartesian product of categories $\mathcal{C} \times \mathcal{D}$ has objects (\mathbf{a}, \mathbf{b}) where $\mathbf{a} \in \mathcal{C}^0$ and $\mathbf{b} \in \mathcal{D}^0$ and morphisms $(f, g) : (\mathbf{a}, \mathbf{b}) \rightarrow (\mathbf{a}', \mathbf{b}')$ where $f : \mathbf{a} \rightarrow \mathbf{a}' \in \mathcal{C}^1$ and $g : \mathbf{b} \rightarrow \mathbf{b}' \in \mathcal{D}^1$.

Definition 24 A functor from any product category to another category is called a bifunctor.

Definition 25 A functor $F : \mathcal{C} \rightarrow \mathcal{D}$ is called faithful if its induced function $F_1 : Hom(\mathbf{a}, \mathbf{b}) \rightarrow Hom(F(\mathbf{a}), F(\mathbf{b}))$ is injective for any two objects $\mathbf{a}, \mathbf{b} \in \mathcal{C}$. It is called full if this induced function is surjective for any two objects $\mathbf{a}, \mathbf{b} \in \mathcal{C}$.

Definition 26 *A functor reflects a property if, whenever the image (of objects or arrows) has a property, then the origin has the property too.*

Lemma 27 *Faithfull functors reflect epis and monos*

Lemma 28 *Full and Faithfull functors reflect property of being initial or terminal object.*

3 limits and colimits

mention: definition of limits, initial/terminal objects, products and coproducts, equalizer and co equalizer, pullbacks and pushouts

4 yoneda

mention lemma and usual application of it

5 monads, adjunctions and T-algebras

mention relations between those, adjunctions for free and forgetfull