

Q Aim: To write a C program to simulate
producer-consumer problem using semaphores.

Program

```
#include <stdio.h>
```

```
int main()
```

```
{  
    int buffer[10], buf size, in, out, producer,
```

```
    consumer, choice = 0; in = 0;
```

```
    out = 0;
```

```
    buf size = 10;
```

```
    while (choice != 3)
```

```
{
```

```
    printf("\n 1. produce 1\t 2. consume 1\t  
    3. Exit");
```

```
    printf("\nEnter your choice:");
```

```
    scanf("%d", &choice); switch choice
```

```
    switch (choice)
```

```
{
```

```
    case 1: if ((in + 1) % buf size == out)
```

```
        printf("\n Buffer is full");  
    else
```

{

break;

printf ("Enter the value ");

scanf ("%d", &produce);

buffer[in] = produce;

in = (in + 1) % buf_size;

case 2: if (in == out)

printf ("Buffer is empty");

else

consume = buffer[out];

printf ("The consumed value is %d",

consume);

out = (out + 1) % buf_size;

break;

out put

1. produce 2. consume 3. exit

Enter your choice: 2

Buffer is empty

1. Produce 2. Consume 3. Exit

Enter your choice : 2

The consumed value is 100

1. produce 2. consume 3. Exit

Enter your choice : 3

A dead lock avoidance

Aim : To simulate banker's alg

Dead lock avoidance (Banker's alg)

Source code

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <string.h>
```

Execute Beautify Share Source Code Help

```

14         printf("\nBuffer is Full");
15     }
16     else {
17         printf("\nEnter the value: ");
18         scanf("%d", &produce);
19         buffer[in] = produce;
20         in = (in + 1) % bufsize;
21     }
22     break;
23
24     case 2:
25         if (in == out)
26             printf("\nBuffer is Empty");
27         else {
28             consume = buffer[out];
29             printf("\nThe consumed value is %d", consume);
30             out = (out + 1) % bufsize;
31         }
32         break;
33
34     case 3:
35         break;
36
37     default:
38         printf("\nInvalid choice. Please enter a valid choice.");
39     }
40
41     return 0;

```

Terminal

```

1. Produce 2. Consume 3. Exit
Enter your choice: 2
Buffer is Empty
1. Produce 2. Consume 3. Exit
Enter your choice: 1
Enter the value: 100
1. Produce 2. Consume 3. Exit
Enter your choice: 2
The consumed value is 100
1. Produce 2. Consume 3. Exit
Enter your choice: 3

```