

**ΠΑΝΕΠΙΣΤΗΜΙΟ ΘΕΣΣΑΛΙΑΣ**  
**ΤΜΗΜΑ ΗΛΕΚΤΡΟΛΟΓΩΝ ΜΗΧΑΝΙΚΩΝ ΚΑΙ ΜΗΧΑΝΙΚΩΝ ΥΠΟΛΟΓΙΣΤΩΝ**



**ΤΑΥΤΟΧΡΟΝΟΣ ΠΡΟΓΡΑΜΜΑΤΙΣΜΟΣ**

**ΑΚΑΔΗΜΑΪΚΟ ΕΤΟΣ 2017 – 2018**

**HOMEWORK IV**

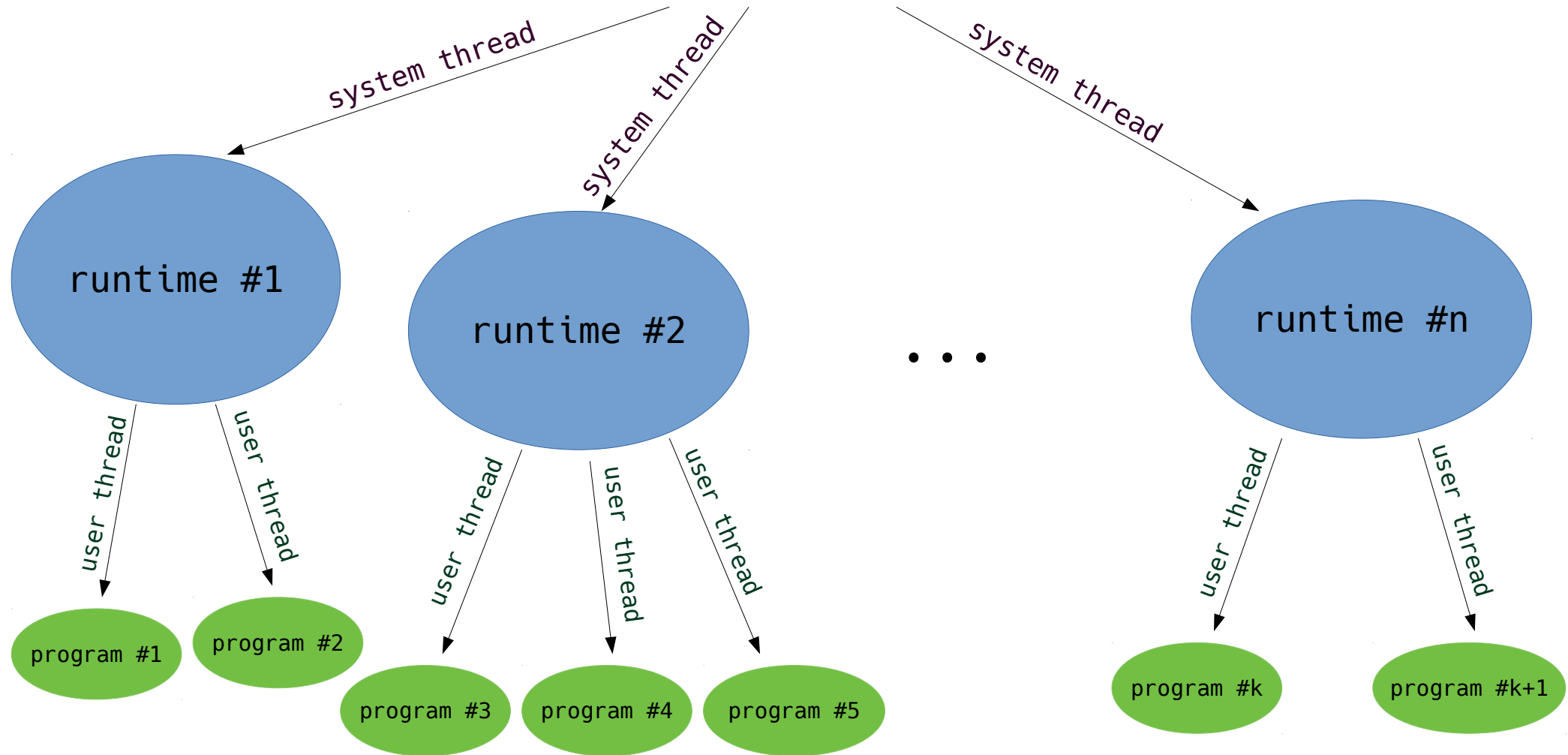
ΕΠΩΝΥΜΟ	ΟΝΟΜΑ	ΑΡ. ΜΗΤΡΩΟΥ
ΚΟΣΚΕΡΙΔΗΣ	ΓΙΩΡΓΟΣ	1660

n = number of CPU cores

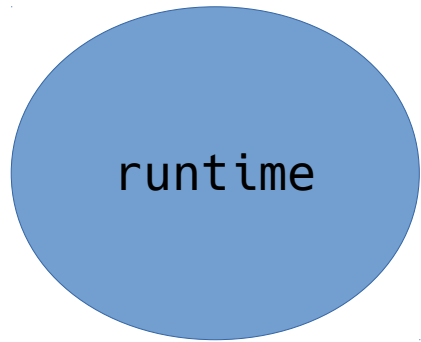
# Simbly



main thread = shell



**objects:**



=

```
list programs;  
mutex mtx;  
condition list_not_empty;  
int program_cnt;  
(-)  
int thread_id;
```



=

```
global_var blocked_sem;  
  
int blocked_idx;  
  
program_state state;  
  
(-)  
  
int argv[], id;  
  
ringbuffer line;  
  
hashtable vars;  
  
long sec_sleep, nsec_sleep;
```

```
hashtable global_vars;  
mutex global_table_lock;
```

global\_var

=

```
int count[], len;  
mutex mtx;  
condition cond;
```

## functions:

```
up(global_var *var, int idx):  
  
lock(global_table_lock);  
  
if (hashtable_find(global_vars, var)) {  
    unlock(global_table_lock);  
  
    lock(var->mtx);  
    if (idx < var->len) {  
        var->count[idx]++;  
        signal(var->cond);  
    } else {  
        //realloc var->count  
        var->count[idx] = 1; //ή 2, αν αρχικοποιούνται σε 1  
        var->len = idx + 1;  
    }  
    unlock(var->mtx);  
  
} else {  
    var->count[idx] = 1; //ή 2, αν αρχικοποιούνται σε 1  
    hashtable_insert(var);  
    unlock(global_table_lock);  
}
```

```
hashtable global_vars;  
mutex global_table_lock;
```

```
down(program *prog, global_var *var, int idx):  
  
lock(global_table_lock);  
  
if (hashtable_find(global_vars, var)) {  
    unlock(global_table_lock);  
  
    lock(var->mtx);  
    if (idx >= var->len) {  
  
        //realloc var->count  
  
        var->len = idx + 1;  
    }  
    unlock(var->mtx);  
  
} else {  
    hashtable_insert(var);  
    unlock(global_table_lock);  
}  
  
prog->blocked_idx = idx;  
prog->blocked_sem = var;  
prog->state = BLOCKED;
```

```
blocked_handler(program *prog, long sleep_nsec):  
global_var *var = prog->blocked_sem;  
lock(var->mtx);  
if (var->count[prog->blocked_idx] <= 0) {  
    cond_timedwait(var->cond, var->mtx, nsec);  
    if (var->count[prog->blocked_idx] > 0) {  
        var->count[prog->blocked_idx]--;  
        prog->state = INSTRUCTION_LINE;  
    }  
} else {  
    var->count[prog->blocked_idx]--;  
    prog->state = INSTRUCTION_LINE;  
}  
unlock(var->mtx);
```



```
list_node *curr;
while (1) {
    lock(rt->mtx);
    while (!rt->programs) {
        wait(rt->list_not_empty, rt->mtx);
    }
    curr = rt->programs->root;
    unlock(rt->mtx);

    while (curr) {
        program *prog = curr->data;
        long time_slice = generateTimeSlice();

        switch (prog->state) {
            case MAGIC_LINE:
            case INSTRUCTION_LINE:
                //execute instructions until time_slice <= 0
                break;
            case SLEEPING:
                //sleep for time_slice or if time_slice > than the time left
                //sleep for the time left and move state to INSTRUCTION_LINE
                break;
            case BLOCKED:
                blocked_handler(prog, time_slice);
                break;
        }
        (...)
```

runtime\_thread(runtime \*rt):

part 2

```
(...)  
if (prog->state == FINISHED) {  
    lock(rt->mtx);  
    curr = curr->next;  
    rt->program_cnt--;  
  
    delete_node(rt->programs, curr->prev);  
    unlock(rt->mtx);  
} else {  
    curr = curr->next;  
}  
}  
}
```

runtime\_attach\_program(runtime \*rt, program \*prog):

```
lock(rt->mtx);  
  
rt->program_cnt++;  
append_node(rt->programs, prog);  
  
if (rt->program_cnt == 1) {  
    signal(rt->list_not_empty);  
}  
unlock(rt->mtx);
```

## αλγόριθμος ομοιόμορφης κατανομής προγραμμάτων:

main:

```
int rt_cnt, rt_min_idx;  
runtime *rt_arr[rt_cnt];
```

```
(...)
```

```
int i, min_prog_cnt;
```

```
lock(rt_arr[0]->lock);  
min_prog_cnt = rt_arr[0]->program_cnt;  
unlock(rt_arr[0]->lock);
```

```
rt_min_idx = 0;
```

```
for (i = 0; i < rt_cnt; i++) {  
    lock(rt_arr[i]->lock);
```

```
    if (rt_arr[i]->program_cnt < min_prog_cnt) {  
        min_prog_cnt = rt_arr[i]->program_cnt;  
        rt_min_idx = i;
```

```
    }  
    unlock(rt_arr[i]->lock);  
}
```

```
runtime_attach_program(rt_arr[rt_min_idx], prog);
```

program\_state:

MAGIC\_LINE

INSTRUCTION\_LINE

SLEEPING

BLOCKED

FINISHED/LAST\_LINE

#PROGRAM

SET \$item 0

BREQ \$argc 3 LOOP

PRINT "Wrong number of arguments"

RETURN

LOOP     ADD \$item \$item 1

PRINT "Producer: produce " \$argv[0] \$item

SLEEP \$argv[2]

PRINT "Producer: down free " \$argv[0]

DOWN \$free

PRINT "Producer: put " \$argv[0]

DOWN \$mtx

LOAD \$k \$in

STORE \$buf[\$k] \$item

ADD \$k \$k 1

MOD \$k \$k \$argv[1]

STORE \$in \$k

UP \$mtx

PRINT "Producer: up full " \$argv[0]

UP \$full

BRA LOOP