
Define payoffs and fitness

```
In[79]:= (*s1 and s2 are individuals, each represented by a vector (x,y) *)
Payoff[{s1_, s2_}] := Module[{bx, by, cx, cy},
  bx = (s1[[1]] + s2[[1]]) - b (s1[[1]] + s2[[1]])^2;
  by = (s1[[2]] + s2[[2]]) - b (s1[[2]] + s2[[2]])^2;
  cx = c (s1[[1]] - d (s1[[1]])^2);
  cy = c (s1[[2]] - d (s1[[2]])^2);
  (1 - α) (bx - cx) + α (by - cy)]

In[80]:= P[s_] := ArrayReshape[Payoff /@ Tuples[s, 2], {Length[s], Length[s]}]

In[81]:= Frequencies[s_] := Module[{f}, f = Inverse[P[s]] . ConstantArray[1, Length[s]];
  f / Total[f]]

In[82]:= InvasionFitness[{invader_, population_}, frequencies_] :=
  Module[{f, mutantPayoffs, g, residentPayoffs, mutantFitness, residentFitness},
    (*Calculate payoffs of mutant*)
    f[r_] := Payoff[{invader, population[[r]]}];
    mutantPayoffs = f /@ Range[Length[population]];

    (*Calculate payoffs of resident*)
    g[r_] := Payoff[{population[[1]], population[[r]]}];
    residentPayoffs = g /@ Range[Length[population]];

    mutantFitness = Total[mutantPayoffs * frequencies];
    residentFitness = Total[residentPayoffs * frequencies];

    (mutantFitness - residentFitness) (*Mutant invasion fitness at n-hat*)
  ]
```

Numerical simulation

```
In[83]:= b = 1.05;
c = 0.9;
d = 1.65;
ess = - (c - 1) / (2 (2 b - c d));
max = 1 / (4 b); α = 0.5;
```

```
In[84]:= (*Rows: strain number; Columns: trait x, y*)
s = {{s1x[τ], s1y[τ]}, {s2x[τ], s2y[τ]}}; s // MatrixForm
```

```
Out[84]//MatrixForm=
```

$$\begin{pmatrix} s1x[\tau] & s1y[\tau] \\ s2x[\tau] & s2y[\tau] \end{pmatrix}$$

Numerical simulations show that the strains diverge toward (0, max) and (max, 0) or toward (0, 0) and (max, max), depending on starting condition:

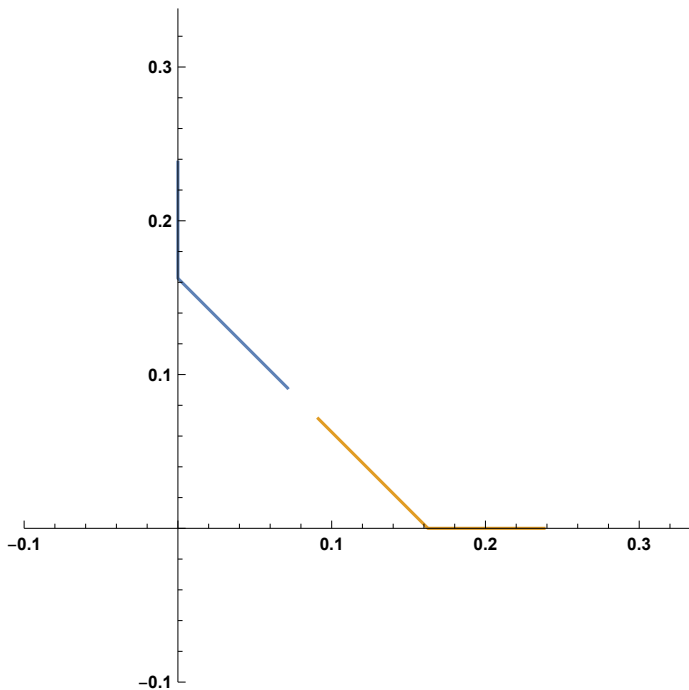
```
In[85]:= IF = InvasionFitness[{{mx, my}, s}, Frequencies[s]];
SG1x = D[IF, mx] /. {mx → s1x[τ], my → s1y[τ]};
SG2x = D[IF, mx] /. {mx → s2x[τ], my → s2y[τ]};
SG1y = D[IF, my] /. {mx → s1x[τ], my → s1y[τ]};
SG2y = D[IF, my] /. {mx → s2x[τ], my → s2y[τ]};
```

```

In[98]:= sol = NDSolve[{
  D[s[[1, 1]], τ] == { Frequencies[s] [[1]] * SG1x  0 < s[[1, 1]] < max,
                        0                               True
  },
  D[s[[1, 2]], τ] == { Frequencies[s] [[1]] * SG1y  0 < s[[1, 2]] < max,
                        0                               True
  },
  D[s[[2, 1]], τ] == { Frequencies[s] [[2]] * SG2x  0 < s[[2, 1]] < max,
                        0                               True
  },
  D[s[[2, 2]], τ] == { Frequencies[s] [[2]] * SG2y  0 < s[[2, 2]] < max,
                        0                               True
  },
  (s[[1, 1]] /. τ → 0) == (ess - 0.01),
  (s[[1, 2]] /. τ → 0) == (ess + 0.01),
  (s[[2, 1]] /. τ → 0) == (ess + 0.01),
  (s[[2, 2]] /. τ → 0) == (ess - 0.01)
},
{s[[1, 1]], s[[1, 2]], s[[2, 1]], s[[2, 2]]},
{τ, 0, 50}
];
ParametricPlot[
  {Evaluate[{s1x[τ], s1y[τ]} /. sol], Evaluate[{s2x[τ], s2y[τ]} /. sol]},
  {τ, 0, 50}, PlotRange → {{-0.1, max + 0.1}, {-0.1, max + 0.1}}]

```

Out[99]=



Invasion of a third strain, starting from (0,0) and (max, max)

```
In[103]:= Clear[max, α]
```

```
In[102]:= (*Rows: strain number; Columns: trait x, y*)
s = {{0, 0}, {max, max}}; s // MatrixForm
```

```
Out[102]//MatrixForm=

$$\begin{pmatrix} 0 & 0 \\ \text{max} & \text{max} \end{pmatrix}$$

```

```
In[107]:= Payoff[{s1_, s2_}] :=
(1 - α) (Be[s1[[1]] + s2[[1]] - Co[s1[[1]]]) + α (Be[s1[[2]] + s2[[2]] - Co[s1[[2]]])
P[s] // FullSimplify;
% /. {Be[0] → 0, Co[0] → 0} /. α → 0.5 // FullSimplify // MatrixForm
```

```
Out[109]//MatrixForm=

$$\begin{pmatrix} 0 & \text{Be}[\text{max}] \\ \text{Be}[\text{max}] - \text{Co}[\text{max}] & \text{Be}[2 \text{max}] - \text{Co}[\text{max}] \end{pmatrix}$$

```

```
In[112]:= freqs = Frequencies[s] /. {Be[0] → 0, Co[0] → 0} // FullSimplify
```

```
Out[112]=  $\left\{ \frac{\text{Be}[\text{max}] - \text{Be}[2 \text{max}] + \text{Co}[\text{max}]}{2 \text{Be}[\text{max}] - \text{Be}[2 \text{max}]}, \frac{\text{Be}[\text{max}] - \text{Co}[\text{max}]}{2 \text{Be}[\text{max}] - \text{Be}[2 \text{max}]} \right\}$ 
```

```
In[188]:= (*Calculate payoffs of mutant*)
```

```
f[r_] := Payoff[{ {mx, my}, s[[r]] }
```

```
f /@ Range[Length[s]]
```

```
mutpay =
```

```
Total[% * freqs] /. {mx → 0, my → max} /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify
```

```
Out[189]=  $\left\{ (1 - \alpha) (\text{Be}[\text{mx}] - \text{Co}[\text{mx}]) + \alpha (\text{Be}[\text{my}] - \text{Co}[\text{my}]), \right.$   

 $\left. (1 - \alpha) (\text{Be}[\text{max} + \text{mx}] - \text{Co}[\text{mx}]) + \alpha (\text{Be}[\text{max} + \text{my}] - \text{Co}[\text{my}]) \right\}$ 
```

```
Out[190]=  $0. + \frac{1. \text{Be}[\text{max}]^2}{2 \text{Be}[\text{max}] - \text{Be}[2 \text{max}]} - \frac{1. \text{Be}[\text{max}] \text{Co}[\text{max}]}{2 \text{Be}[\text{max}] - \text{Be}[2 \text{max}]}$ 
```

```
In[195]:= (*Calculate payoffs of resident*)
```

```
f[r_] := Payoff[{ {0, 0}, s[[r]] }
```

```
f /@ Range[Length[s]]
```

```
respay = Total[% * freqs] /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify
```

```
Out[196]=  $\left\{ (1 - \alpha) (\text{Be}[0] - \text{Co}[0]) + \alpha (\text{Be}[0] - \text{Co}[0]), (1 - \alpha) (\text{Be}[\text{max}] - \text{Co}[0]) + \alpha (\text{Be}[\text{max}] - \text{Co}[0]) \right\}$ 
```

```
Out[197]=  $0. + \frac{1. \text{Be}[\text{max}] (\text{Be}[\text{max}] - \text{Co}[\text{max}])}{2 \text{Be}[\text{max}] - \text{Be}[2 \text{max}]}$ 
```

```
In[187]:= mutpay - respay // FullSimplify
```

```
Out[187]= 0.
```

Invasion of a third strain, starting from (0, max) and (max, 0)

```

In[244]:= Clear[max, α]

In[245]:= (*Rows: strain number; Columns: trait x, y*)
s = {{max, 0}, {0, max}}; s // MatrixForm
Out[245]//MatrixForm=

$$\begin{pmatrix} \max & 0 \\ 0 & \max \end{pmatrix}$$


In[246]:= Payoff[{s1_, s2_}] :=
(1 - α) (Be[s1[[1]] + s2[[1]]] - Co[s1[[1]]) + α (Be[s1[[2]] + s2[[2]]] - Co[s1[[2]])
P[s] // FullSimplify;
% /. {Be[0] → 0, Co[0] → 0} // FullSimplify // MatrixForm
Out[248]//MatrixForm=

$$\begin{pmatrix} -(-1 + \alpha) (\text{Be}[2 \max] - \text{Co}[\max]) & \text{Be}[\max] + (-1 + \alpha) \text{Co}[\max] \\ \text{Be}[\max] - \alpha \text{Co}[\max] & \alpha (\text{Be}[2 \max] - \text{Co}[\max]) \end{pmatrix}$$


In[249]:= freqs = Frequencies[s] /. {Be[0] → 0, Co[0] → 0} /. {α → 0.5} // FullSimplify
Out[249]= {0.5, 0.5}

In[250]:= (*Calculate payoffs of mutant*)
f[r_] := Payoff[{mx, my}, s[[r]]]
tmp = f /@ Range[Length[s]]
mutdef =
Total[tmp * freqs] /. {mx → 0, my → 0} /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify
mutcoop = Total[tmp * freqs] /. {mx → max, my → max} /.
{α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify
Out[251]= {(1 - α) (Be[max + mx] - Co[mx]) + α (Be[my] - Co[my]),
(1 - α) (Be[mx] - Co[mx]) + α (Be[max + my] - Co[my])}

Out[252]= 0. + 0.5 Be[max]

Out[253]= 0.5 Be[max] + 0.5 Be[2 max] - 1. Co[max]

In[254]:= (*Calculate payoffs of resident*)
f[r_] := Payoff[{0, max}, s[[r]]]
f /@ Range[Length[s]]
respay = Total[% * freqs] /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify
Out[255]= {(1 - α) (Be[max] - Co[0]) + α (Be[max] - Co[max]),
(1 - α) (Be[0] - Co[0]) + α (Be[2 max] - Co[max])}

Out[256]= 0. + 0.5 Be[max] + 0.25 Be[2 max] - 0.5 Co[max]

```

Invasion of a fourth strain, starting from specialists + defector

```

In[258]:= Clear[max, α]

In[259]:= (*Rows: strain number; Columns: trait x, y*)
s = {{max, 0}, {0, max}, {0, 0}}; s // MatrixForm

Out[259]//MatrixForm=

$$\begin{pmatrix} \text{max} & 0 \\ 0 & \text{max} \\ 0 & 0 \end{pmatrix}$$


In[260]:= Payoff[{s1_, s2_}] :=
(1 - α) (Be[s1[[1]] + s2[[1]]] - Co[s1[[1]])] + α (Be[s1[[2]] + s2[[2]]] - Co[s1[[2]])]
P[s] // FullSimplify;
% /. {Be[0] → 0, Co[0] → 0} // FullSimplify // MatrixForm

Out[262]//MatrixForm=

$$\begin{pmatrix} -(-1 + \alpha) (\text{Be}[2 \text{ max}] - \text{Co}[\text{max}]) & \text{Be}[\text{max}] + (-1 + \alpha) \text{Co}[\text{max}] & -(-1 + \alpha) (\text{Be}[\text{max}] - \text{Co}[\text{max}]) \\ \text{Be}[\text{max}] - \alpha \text{Co}[\text{max}] & \alpha (\text{Be}[2 \text{ max}] - \text{Co}[\text{max}]) & \alpha (\text{Be}[\text{max}] - \text{Co}[\text{max}]) \\ -(-1 + \alpha) \text{Be}[\text{max}] & \alpha \text{Be}[\text{max}] & 0 \end{pmatrix}$$


In[272]:= freqs = Frequencies[s] /. {Be[0] → 0, Co[0] → 0} /. {α → 0.5} // FullSimplify;

In[304]:= (*Calculate payoffs of mutant*)
f[r_] := Payoff[{max, max}, s[[r]]]
tmp = f /@ Range[Length[s]];
cooppay = Total[tmp * freqs] /. {mx → max, my → max} /.
{α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify;

In[307]:= (*Calculate payoffs of resident*)
f[r_] := Payoff[{max, max}, s[[r]]]
f /@ Range[Length[s]];
respay = Total[% * freqs] /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify;

In[311]:= cooppay - respay /. {α → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify

Out[311]= 0.

```

Invasion of a fourth strain, starting from specialists + cooperator

```

In[312]:= Clear[max, α]

```

```

In[313]:= (*Rows: strain number; Columns: trait x, y*)
s = {{max, 0}, {0, max}, {max, max}}; s // MatrixForm

Out[313]//MatrixForm=

$$\begin{pmatrix} \text{max} & 0 \\ 0 & \text{max} \\ \text{max} & \text{max} \end{pmatrix}$$


In[314]:= Payoff[{s1_, s2_}] :=
(1 -  $\alpha$ ) (Be[s1[[1]] + s2[[1]]] - Co[s1[[1]]) +  $\alpha$  (Be[s1[[2]] + s2[[2]]] - Co[s1[[2]])
P[s] // FullSimplify;
% /. {Be[0] → 0, Co[0] → 0} // FullSimplify // MatrixForm

Out[316]//MatrixForm=

$$\begin{pmatrix} -(-1 + \alpha) (\text{Be}[2 \text{ max}] - \text{Co}[\text{max}]) & \text{Be}[\text{max}] + (-1 + \alpha) \text{Co}[\text{max}] & \alpha \text{Be}[\text{max}] \\ \text{Be}[\text{max}] - \alpha \text{Co}[\text{max}] & \alpha (\text{Be}[2 \text{ max}] - \text{Co}[\text{max}]) & \text{Be}[\text{max}] \\ \alpha \text{Be}[\text{max}] - (-1 + \alpha) \text{Be}[2 \text{ max}] - \text{Co}[\text{max}] & \text{Be}[\text{max}] - \alpha \text{Be}[\text{max}] + \alpha \text{Be}[2 \text{ max}] - \text{Co}[\text{max}] & \end{pmatrix}$$


In[317]:= freqs = Frequencies[s] /. {Be[0] → 0, Co[0] → 0} /. { $\alpha$  → 0.5} // FullSimplify;

In[318]:= (*Calculate payoffs of mutant*)
f[r_] := Payoff[{{0, 0}, s[[r]]}]
tmp = f /@ Range[Length[s]];
cooppay = Total[tmp * freqs] /. { $\alpha$  → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify;

In[321]:= (*Calculate payoffs of resident*)
f[r_] := Payoff[{{0, 0}, s[[r]]}]
f /@ Range[Length[s]];
respay = Total[% * freqs] /. { $\alpha$  → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify;

In[324]:= cooppay - respay /. { $\alpha$  → 0.5, Be[0] → 0, Co[0] → 0} // FullSimplify

Out[324]= 0.

```