

<b>sweep_variant</b>	<b>neighbor_weight</b>	<b>second_order_weight</b>	<b>decision_label</b>
<b>neighbor_weight baseline</b>	<b>0.5</b>	<b>0.25</b>	<b>A</b>
<b>neighbor_weight perturbed</b>	<b>1.0</b>	<b>0.25</b>	<b>A</b>
<b>second_order_weight baseline</b>	<b>0.5</b>	<b>0.25</b>	<b>A</b>
<b>second_order_weight perturbed</b>	<b>0.5</b>	<b>0.5</b>	<b>B</b>