## **Technology, Tools and Resources**



The project was scripted in Python 3.10.9 using the VSCode IDE Version 1.76. Source control is handled using Git with the BitBucket GUI and UMLs and diagrams are built at www.lucidchart.com

Optionally (though recommended), are the VSCode extensions listed below. Packages included in the standard library such as *math* and *random* will not be included in this list.

## **VSCode Plugins/Extensions**

• Python

• Author: Microsoft

• Version: 2023.4.1

Pylance

• Author: Microsoft

Version: 2023.3.20

• Colorful Comments

• Author: Parth Rastogi

• Version: 1.0

• Code Runner

• Author: Jun Han

• Version: 0.12.0

• Doxygen Document Generator

• Author: Christoph Schlosser

• Version: 1.4.0

• Todo Tree

• Author: Gruntfuggly

• Version: 0.0.224

## Resources

• Echo 360 Lecture set "Topic 03 - Graphs, Strategies and Tactics"

• Echo 360 Lecture "Topic 02.2 - Game Balance & Bias"

• Modules, "Topic - Rules, Balance & Goals"

• Author: Clinton Woodward

## **Relevant Packages**

Pyglet

• Author: pyglet

• Version: 2.0.5

Openpyxl

• Author: Eric Gazoni, Charlie Clark

• Version: 3.1.2

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