



# Task 02 - Lab Summary Report



**Spike:** Task\_02

**Title:** C++ for Programmers

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## Goals & Deliverables

**Aim:** Learn to utilize standard collection types and basic algorithms to aid in games programming.

### Deliverables:

- Functioning simple C++ program
- Lab report
- Resources list / table

## C++ Resources

Resource	Link	Use?
Geeks for Geeks C++ Guides	<a href="https://www.geeksforgeeks.org/c-plus-plus/">https://www.geeksforgeeks.org/c-plus-plus/</a>	Basic C++ documentation made easy to read. Has plenty of examples (though they aren't always of the best quality)
Cherno YT	<a href="https://www.youtube.com/@TheCherno">https://www.youtube.com/@TheCherno</a>	Assignment savior
This place	<a href="https://stackoverflow.com/">https://stackoverflow.com/</a>	Assignment savior 2
VSCode Cheat Sheet	<a href="https://learn.microsoft.com/en-us/visualstudio/ide/default-keyboard-">https://learn.microsoft.com/en-us/visualstudio/ide/default-keyboard-</a>	Literally every shortcut for Visual Studio 2022 ever. Great website

	<a href="https://visualstudio.microsoft.com/shortcuts-in-visual-studio?view=vs-2022">shortcuts-in-visual-studio?view=vs-2022</a>	but there's ALOT.
C++ Ref	<a href="https://en.cppreference.com/w/">https://en.cppreference.com/w/</a>	Massive site containing C++ documentation.

## Completed OddNumPrinter.sln

- Installed, Configured and Compiled VS 2022 C++ solution.
- Completed and built main.cpp
- Compiled and committed submission documents.