破解哔哩哔哩滑块验证

原理:

1.先获取到完整的图片



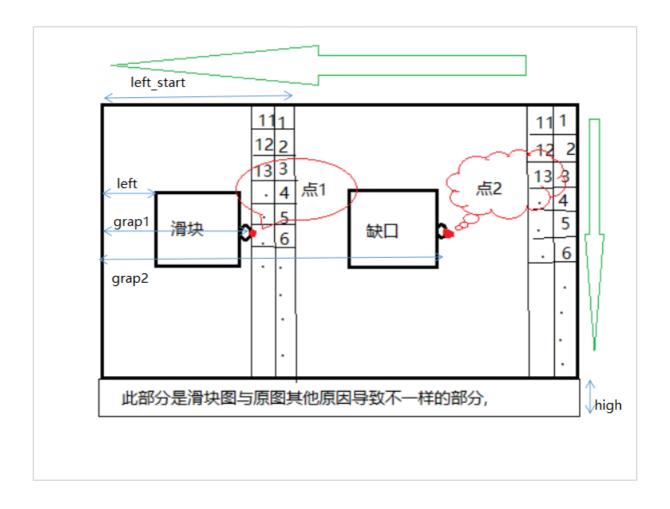
2.再获取到有滑块的图片



3.先将原图和有滑块的图进行像素对比,找到如图所标的两点位置;可以从右向左找到右边点的位置,

然后从中间向左找到左边点的位置,然后计算出两点之间的距离,就知道滑块应该滑动距离。(一般情况下,就能准确的计算出精准的滑块与缺口的距离,当遇到最极端的情况,也就是滑块的左边没有凸起并且滑块与缺口是紧挨着的,采取从新请求页面的方式,这种情况很少)

从下图可以详细的分析,



假如每个小方块就是一个像素点;

我们从最右边的像素点1开始对比像素点,再对比像素点2第一列对比完再对比第二列,直到 找到点2的位置(grap2);

然后寻从中间(left_start)的像素点1开始对比,直至找到点1的位置(grap1);

4.为了模拟滑动,所以我们在滑动的时候也采用的是分段加速,分段减速的方式进行滑动。

具体代码实现:

```
import time
from io import BytesIO
from PIL import Image
from selenium import webdriver
from selenium.webdriver import ActionChains
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
USER = '96588kh' # 用户名
PASSWORD = '965478685' # 密码
class CrackGeetest():
    def __init__(self):
        self.url = 'https://passport.bilibili.com/login'
        self.browser = webdriver.Chrome()
        self.wait = WebDriverWait(self.browser, 10)
        self.email = USER
        self.password = PASSWORD
    def __del__(self):
        self.browser.close()
    def open(self):
        self.browser.get(self.url)
        email =
self.wait.until(EC.presence_of_element_located((By.CSS_SELECTOR, '#login-
username')))
        password =
self.wait.until(EC.presence_of_element_located((By.CSS_SELECTOR, '#login-
passwd')))
        email.send_keys(self.email)
        password.send_keys(self.password)
```

```
def get_position(self, id):
        .....
        获取验证码位置
        :return: 验证码位置元组
        .....
        if id == 1:
            img = self.wait.until(EC.presence_of_element_located((By.XPATH, '//
div[@id="gc-box"]//div[@class="gt_widget gt_clean gt_show"]')))
        else:
            img = self.wait.until(EC.presence_of_element_located((By.XPATH, '//
div[@id="gc-box"]//div[@class="gt_widget gt_clean gt_show"]')))
        time.sleep(2)
        location = img.location
        size = img.size
        top, bottom, left, right = location['y'], location['y'] +
size['height'], location['x'], location['x'] + size[
            'width'l
        return (top, bottom, left, right)
    def get_screenshot(self):
        .....
        获取网页截图
        :return: 截图对象
        screenshot = self.browser.get_screenshot_as_png()
        screenshot = Image.open(BytesIO(screenshot))
        return screenshot
    def get_geetest_image(self, name='captcha.png', id=1):
        .....
        获取验证码图片
        :return: 图片对象
        top, bottom, left, right = self.get_position(id)
        print('验证码位置', top, bottom, left, right)
        screenshot = self.get_screenshot()
        captcha = screenshot.crop((left, top, right, bottom))
```

```
captcha.save(name)
        return captcha
   def get_geetest_button(self):
       button = self.wait.until(EC.element to be clickable((By.XPATH, '//
div[@id="gc-box"]//div[@class="gt_guide_tip gt_show"]')))
        return button
   def get_slider(self):
        button = self.wait.until(EC.element_to_be_clickable((By.XPATH, '//
div[@id="gc-box"]//div[@class="gt_slider_knob gt_show"]')))
        return button
   def is_pixel_equal(self, image1, image2, x, y):
       判断两个像素是否相同
        :param image1: 图片1
        :param image2: 图片2
        :param x: 位置x
        :param y: 位置y
        :return: 像素是否相同
       # 取两个图片的像素点
       pixel1 = image1.load()[x, y]
       pixel2 = image2.load()[x, y]
       threshold = 80
       # 比较像素点的RGB值,本文设置的差值在80以内,可以根据情况调整
       if abs(pixel1[0] - pixel2[0]) < threshold and abs(pixel1[1] -</pre>
pixel2[1]) < threshold and abs(</pre>
               pixel1[2] - pixel2[2]) < threshold:</pre>
           return True
       else:
           return False
   def get_gap_1(self, image1, image2):
       .....
       获取缺口偏移量
        :param image1: 不带缺口图片
```

```
:param image2: 带缺口图片
   :return:
   .....
   left = 15 # left 是图片左边多余不用进行对比的距离
   left_start = 70 # left_start 是当滑动右边有凸起时,凸起距离图片最左边的
   high = 37 # 图片下面多余不用进行对比的距离
   for i in range(left_start, 20, -1): 距离
       for j in range(image1.size[1] - high):
           if not self.is_pixel_equal(image1, image2, i, j):
              left = i
               return left
   return left
def get_gap_2(self, image1, image2):
   .....
   获取缺口偏移量
   :param image1: 不带缺口图片
   :param image2: 带缺口图片
   :return:
   .....
   left = 15 # left 是图片左边多余不用进行对比的距离
   high = 37 # 图片下面多余不用进行对比的距离
   for i in range(image1.size[0] - 1, left, -1):
       for j in range(image1.size[1] - high):
           if not self.is_pixel_equal(image1, image2, i, j):
               left = i
               return left
   return left
def get_track(self, distance):
   .....
   根据偏移量获取移动轨迹
   :param distance: 偏移量
   :return: 移动轨迹
   .....
   # 移动轨迹
   track = []
```

```
# 当前位移
   current = 0
   # 减速阈值
   mid = distance * 4 / 5
   # 计算间隔
   t = 0.3
   # 初速度
   v = 0
   while current < distance:</pre>
       if current < mid:</pre>
          # 加速度为正2
          a = 2
       else:
          # 加速度为负2
          a = -2
       # 初速度v0
       v0 = v
       # 当前速度v = v0 + at
       v = v0 + a * t
       # 移动距离x = v0t + 1/2 * a * t^2
       move = v0 * t + 1 / 2 * a * t * t
       # 当前位移
       current += move
       # 加入轨迹
       track.append(round(move))
   return track
# ========以上部分修改过
def move_to_gap(self, slider, track):
   .....
   拖动滑块到缺口处
   :param slider: 滑块
   :param track: 轨迹
   :return:
   .....
   ActionChains(self.browser).click_and_hold(slider).perform()
   for x in track:
```

```
ActionChains(self.browser).move_by_offset(xoffset=x,
yoffset=0).perform()
       time.sleep(0.5)
       ActionChains(self.browser).release().perform()
   def crack(self):
       # 输入用户名密码
       self.open()
       # 点击验证按钮
       button = self.get_geetest_button()
       button.click()
       # 获取验证码图片
       image1 = self.get_geetest_image('captcha1.png', 1)
       # 点按呼出缺口
       slider = self.get_slider()
       slider.click()
       # 获取带缺口的验证码图片
       image2 = self.get_geetest_image('captcha2.png', 2)
       # 获取缺口1位置
       gap1 = self.get_gap_1(image1, image2)
       # 获取缺口2位置
       gap2 = self.get_gap_2(image1, image2)
       gap = gap2 - gap1
       print('缺口1位置', gap1)
       print('缺口2位置', gap2)
       print('缺口距离', gap)
       # 获取移动轨迹
       track = self.get_track(gap)
       print('滑动轨迹', track)
       # 拖动滑块
       self.move_to_gap(slider, track)
def main():
   crack = CrackGeetest()
   crack.crack()
```

```
if __name__ == '__main__':
    main()
```