

Introduction to course "Efficient Deep Learning"



IMT Atlantique
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What is AI?

AI

- **Intelligence:** ability to **extract knowledge** from observations
- This knowledge is used to **solve tasks in different contexts and environments**

Memorizing (explicit)

- Memorize algorithms
- 20th century preferred methodology
- **Pros:** explicit control
- **Cons:** requires explicit solutions

Not AI

Generalization (implicit)

- Infer process from observations
- Guessing game
- **Pros:** universally applicable
- **Cons:** found solution might not be right

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Machine learning and deep learning

Machine learning

- **Supervised:** Infer a function from inputs/outputs

Difficulties

- Ill-posed problem (infinity of potential solutions)
- **Main approach:** seek for particular solutions

Deep Learning

- Express solutions as assembly of atomic functions called layers
 - Compositional approach
- Tune all atomic functions altogether
 - End-to-end learning
- Optimize using stochastic gradient descent variants
 - Differentiable algorithmic

Ambition: become the new informatics



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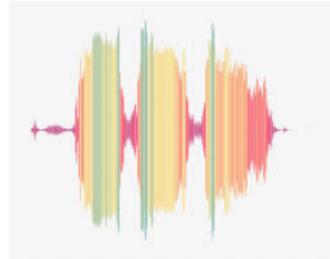
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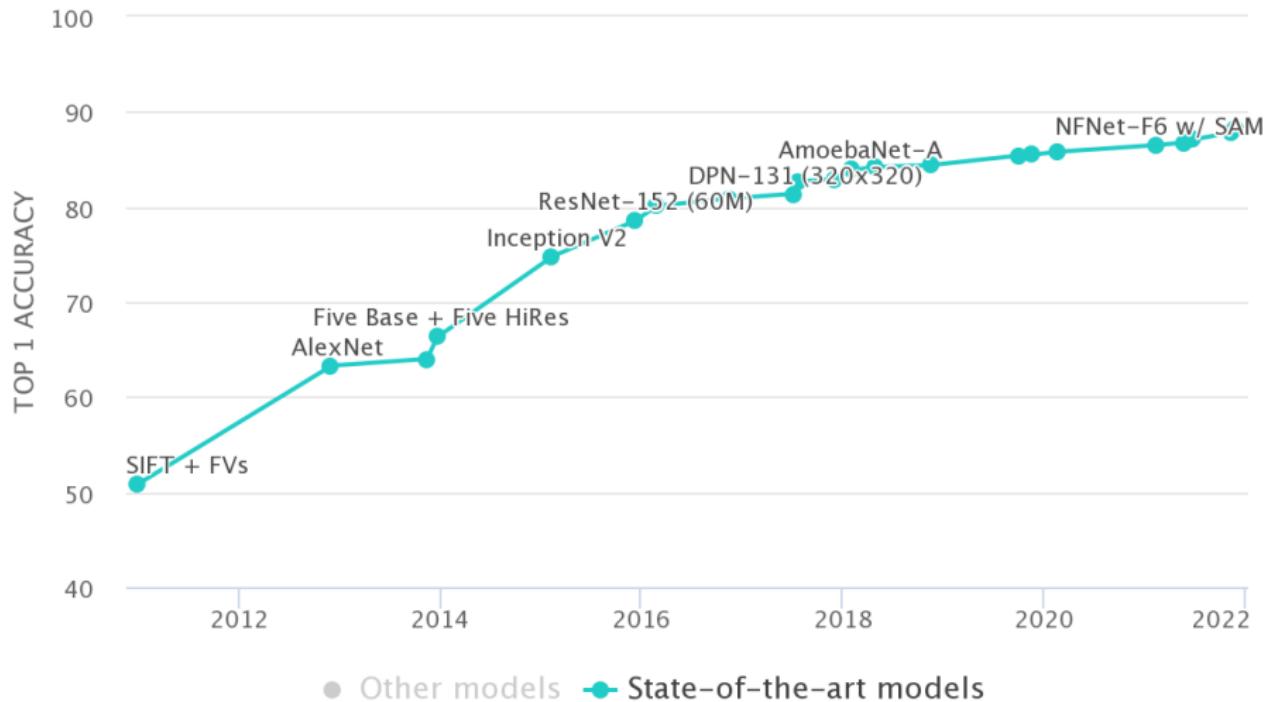
Main results



Your AI pair programmer

With GitHub Copilot, get suggestions for whole lines or entire functions right inside your editor.

Example : Image Classification



source : <https://paperswithcode.com/sota/image-classification-on-imagenet>

Limitation : computations

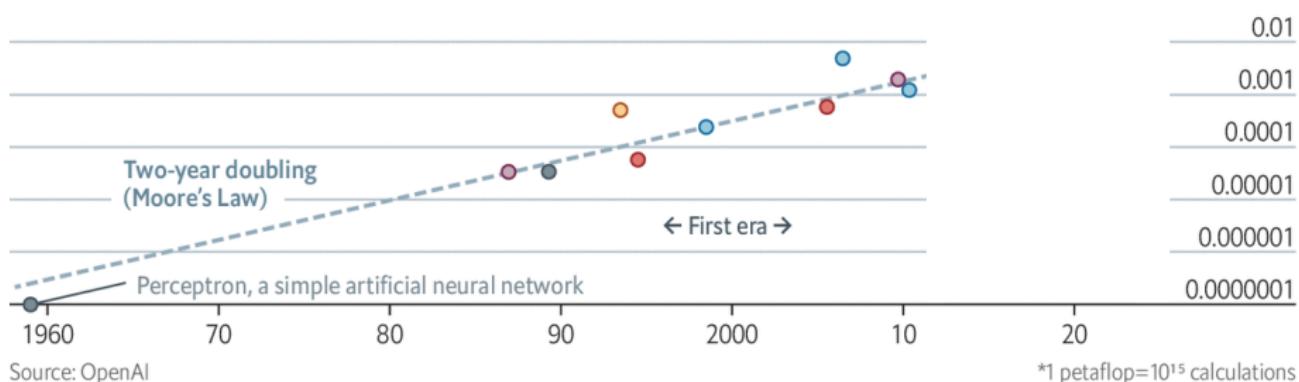
Deep and steep

Computing power used in training AI systems

Days spent calculating at one petaflop per second*, log scale

By fundamentals

- Language ● Speech ● Vision
- Games ● Other



Source: OpenAI

The Economist

*1 petaflop = 10^{15} calculations

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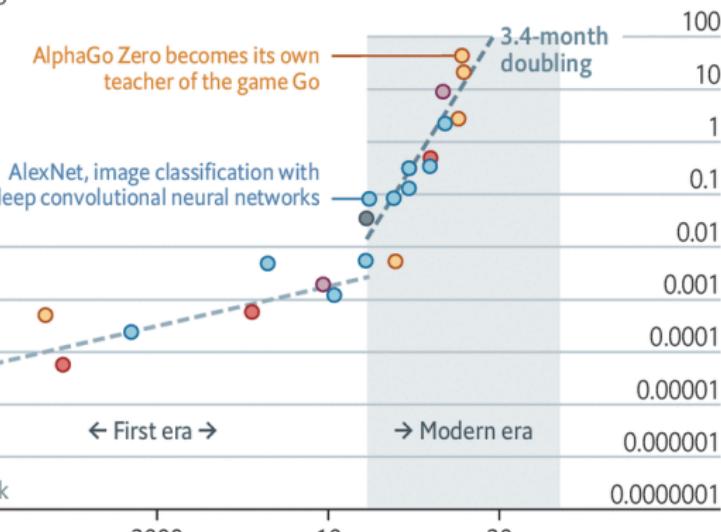
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Two-year doubling
(Moore's Law)

Perceptron, a simple artificial neural network

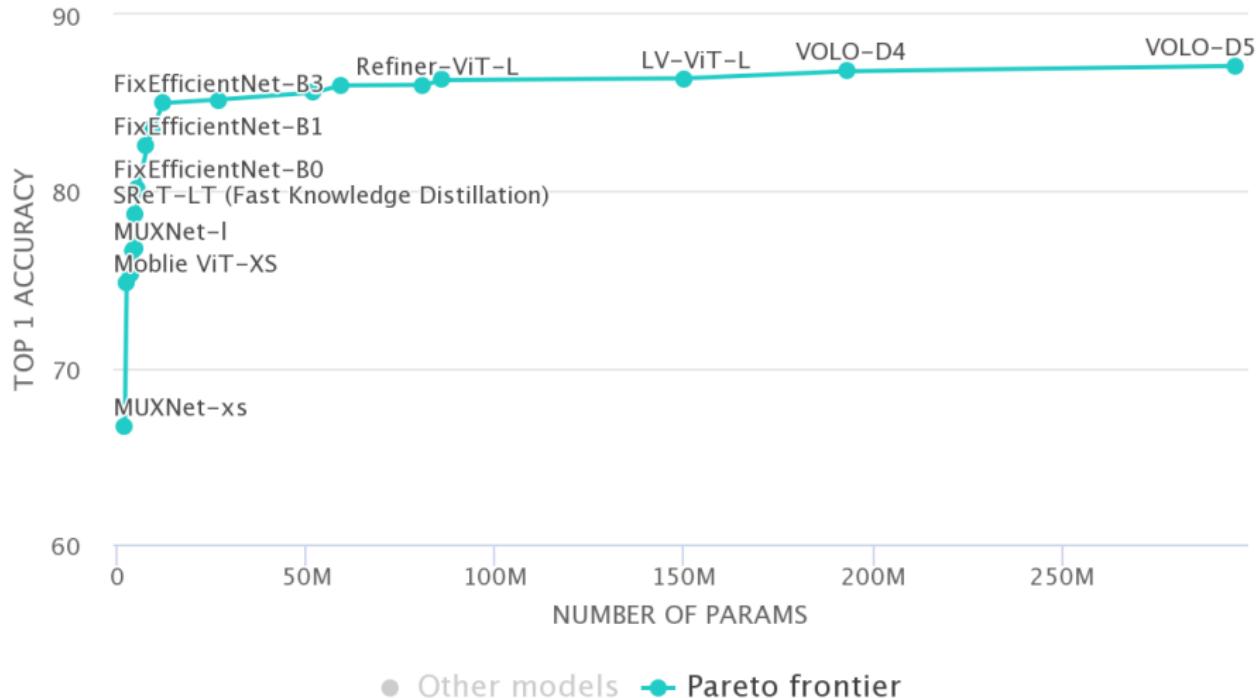


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Number of parameters of Image Classification DL



source : <https://paperswithcode.com/sota/image-classification-on-imagenet>



Making deep learning more efficient

Why ?

- AI applications on Embedded system / Edge devices
- "Low-tech" AI with limited resources, no cloud computing

Problems

- Power consumption of training and inference
- Memory requirements
- Computational power requirements
- Latency

How ?

- Reduce the number of overall parameters
- Reduce the number of computations needed
- Research on more efficient learning mechanisms

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Efficient Deep Learning Challenges

Examples of challenges

- Micronet at NeurIPS 2019
- Low Power Computer Vision (since 2015)
- DCASE Task 1 challenges 2020 and 2021

MicroNet Challenge

Hosted at NeurIPS 2019

Leaderboard

Overview

Scoring & Submission

Announcements

1. Join the MicroNet Challenge Google Group to chat with other competitors ([link](#))!

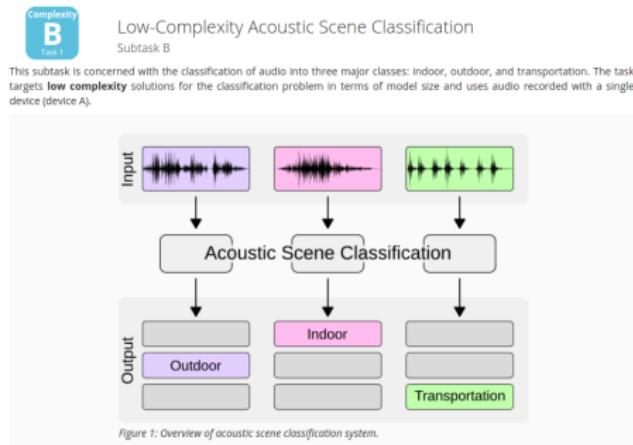
Overview

Contestants will compete to build the most efficient model that solves the target task to the specified quality level. The competition is focused on efficient inference, and uses a theoretical metric rather than measured inference speed to score entries. We hope that this encourages a mix of submissions that are useful on today's hardware and that will also guide the direction of new hardware development.

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| Rank | Submission information | | Evaluation dataset | | | Acoustic model | | | | System | |
|------|------------------------|------------------|----------------------|----------|---------|----------------|---------------------|----------|-----------|-----------------------|---------------------|
| | Submission label | Technical Report | Official system rank | Accuracy | Logloss | Parameters | Non-zero parameters | Sparsity | Size (KB) | Complexity management | |
| 1 | Koutini_CPKU_task1b_2 | 🔗 | 1 | 96.5 % | 0.101 | 345k | 247k | 0.284 | 483.5 | pruning | float16 |
| 2 | Koutini_CPKU_task1b_4 | 🔗 | 2 | 96.2 % | 0.105 | 556k | 249k | 0.552 | 487.1 | float16 | smaller width/depth |
| 3 | Hu_GT_task1b_3 | 🔗 | 3 | 96.0 % | 0.122 | 122k | 122k | 0 | 490.0 | int8 | quantization |
| 4 | McDonnell_USA_task1b_3 | 🔗 | 4 | 95.9 % | 0.117 | 3M | 3M | 0 | 486.7 | 1-bit quantization | |
| 5 | Hu_GT_task1b_1 | 🔗 | 7 | 95.8 % | 0.357 | 94k | 94k | 0 | 373.0 | int8 | quantization |
| 5 | Hu_GT_task1b_4 | 🔗 | 5 | 95.8 % | 0.131 | 125k | 125k | 0 | 499.0 | int8 | quantization |
| 5 | McDonnell_USA_task1b_4 | 🔗 | 6 | 95.8 % | 0.119 | 3M | 3M | 0 | 486.7 | 1-bit quantization | |
| 6 | Koutini_CPKU_task1b_3 | 🔗 | 8 | 95.7 % | 0.113 | 242k | 242k | 0 | 473.8 | float16 | smaller width/depth |
| 7 | Hu_GT_task1b_2 | 🔗 | 10 | 95.5 % | 0.367 | 122k | 122k | 0 | 490.0 | int8 | quantization |
| 7 | McDonnell_USA_task1b_2 | 🔗 | 9 | 95.5 % | 0.118 | 3M | 3M | 0 | 486.7 | 1-bit quantization | |

source : dcase.community



Course organisation

Sessions

- 1 Intro Deep Learning,
- 2 Data Augmentation and Self Supervised Learning,
- 3 Quantization,
- 4 Pruning,
- 5 Factorization,
- 6 Distillation,
- 7 Embedded SW / HW for DL.
- 8 Presentations for challenge.

Lab Sessions and Challenge

By groups of two, you are given a machine with complete access.

Sessions schedule

Each session has (roughly) the same structure:

- **Short written eval** about the previous lesson (10 min),
- Short lesson (20 to 40 min),
- Lab Session,
- Project,
- Sessions 3, 5 and final include **students' presentations**.