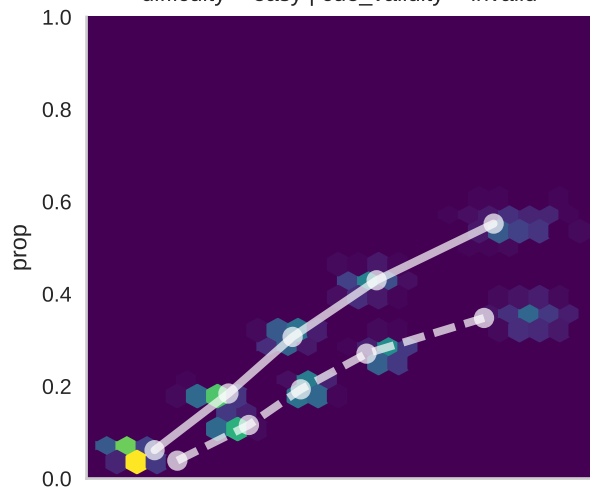
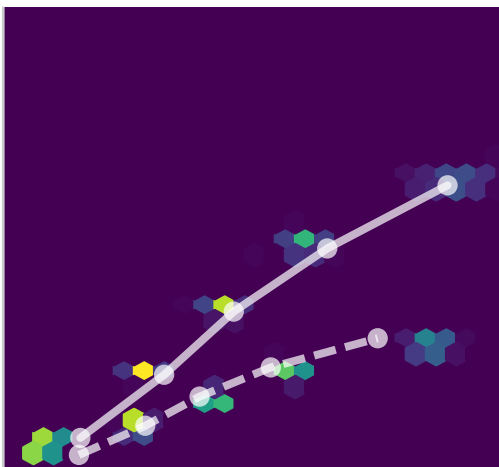


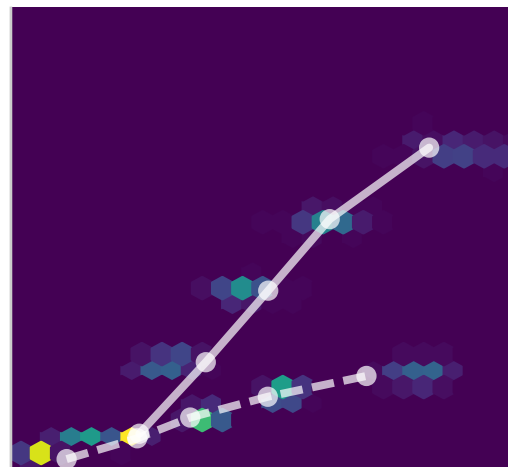
difficulty = easy | cue\_validity = invalid



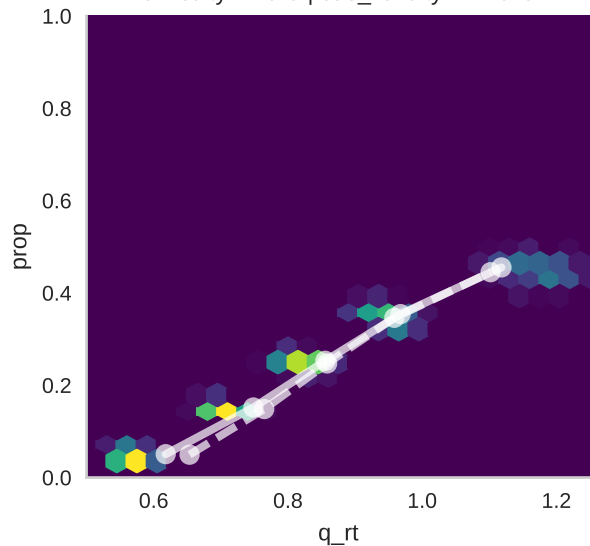
difficulty = easy | cue\_validity = neutral



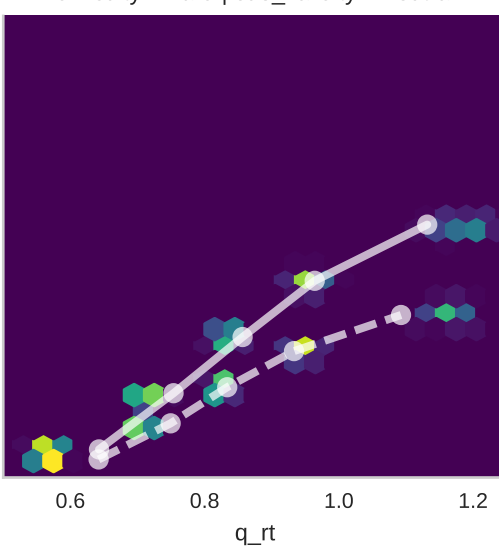
difficulty = easy | cue\_validity = valid



difficulty = hard | cue\_validity = invalid



difficulty = hard | cue\_validity = neutral



difficulty = hard | cue\_validity = valid

