

Compositional Software Verification

Philippa Gardner
Imperial College London

Scalable Software Verification

Some program-analysis techniques based on first-order logic:

- verification based on Hoare logic: e.g. Frama-C;
- symbolic execution: e.g. Klee; CBMC.

These techniques are not compositional with respect to the machine state, and **do not scale**.

Some program-analysis techniques, compositional with respect to the machine state:

- separation logics, originally O'Hearn and Reynolds: e.g. the concurrent higher-order Iris framework.
- compositional symbolic execution inspired by separation logics: e.g. the compositional verification tools Verifast, Viper, Gillian, CN; the true bug-finding tools Infer-Pulse, Gillian.

These techniques **do scale**.

This Summer School

Lecture 1: Compositional Verification

- Separation logic
- Specification and verification of sequential programs for mutating data structures
- Tools inspired from separation logic, based on compositional symbolic execution

Lab session 1: An Introduction to Gillian

- List algorithms
- Some fun, harder examples of data-structure algorithms

Lecture 2: Compositional Symbolic Execution

- Foundations of compositional symbolic execution, parametric on the state
- State combinators for compositional symbolic execution

Lab session 2: Experience with Gillian

- Some fun, harder examples of data-structure algorithms
- Examples transferred from the Collection-C library

Some of the Gang



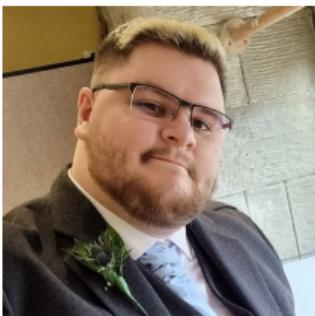
Philippa Gardner



Diego Cupello



Andreas Lööw



Nat Karmios



Daniele Nantes



Opale Sjöstedt

A Problem with Traditional Hoare Logic

Traditional Hoare Triples

This reasoning works with the **whole** memory, using conjunction and the conjunction rule to describe different properties of the memory.

$$\vdash \{ \text{List}(x) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \}$$

$$\nexists \{ \text{List}(x) \wedge \text{List}(y) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \}$$

$$\vdash \{ \text{List}(x) \wedge \text{List}(y) \wedge \text{NReach}(x, y) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \}$$

$$\vdash \{ \text{List}(x) \wedge \text{List}(y) \wedge \text{List}(z) \wedge \text{NReach}(x, y) \wedge \text{NReach}(y, z) \wedge \text{NReach}(z, y) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \wedge \text{List}(y) \wedge \text{List}(z) \}$$

This reasoning does not scale.

A Solution using Separation Logic

Local Hoare Triples

This reasoning works with **partial** memory.

$$\vdash \{ \text{list}(x) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \}$$

It uses **separating conjunction** and **frame rule** to disjointly extend the memory.

$$\frac{\vdash \{P\} C \{Q\} \quad \text{side-condition}}{\vdash \{P \star R\} C \{Q \star R\}} \text{ frame}$$

A Solution using Separation Logic

Local Hoare Triples

This reasoning works with **partial** memory.

$$\vdash \{ \text{list}(x) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} \}$$

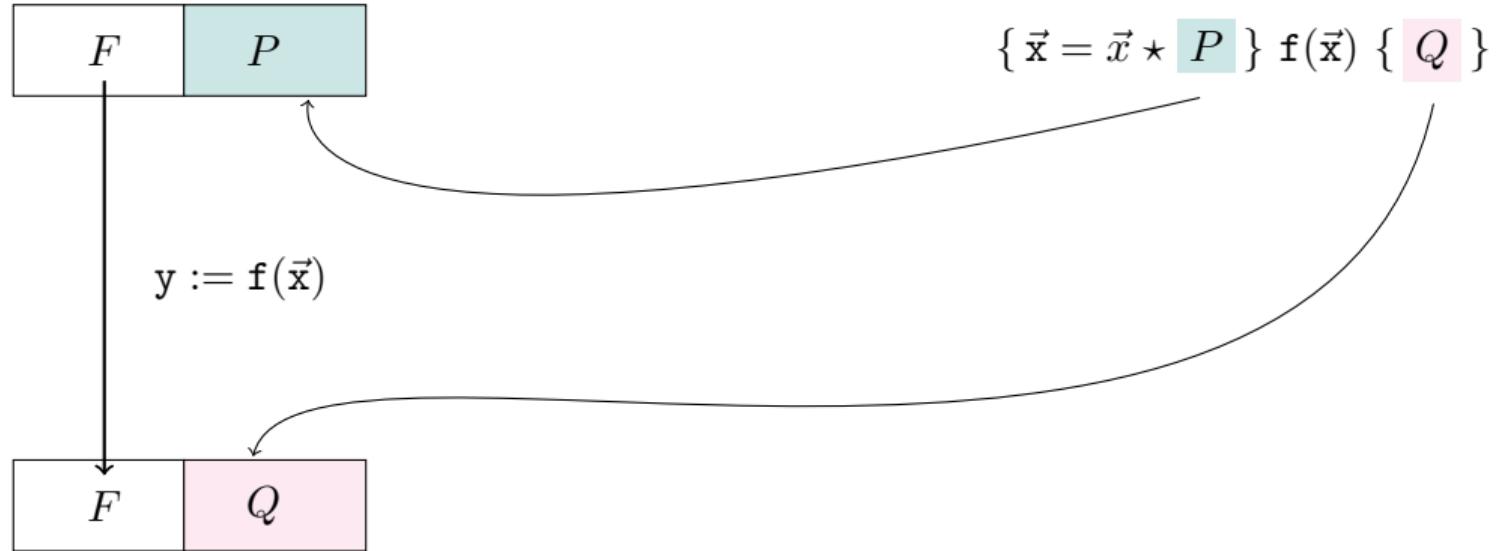
$$\vdash \{ \text{list}(x) * \text{list}(y) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} * \text{list}(y) \}$$

$$\vdash \{ \text{list}(x) * \text{list}(y) * \text{list}(z) \} \text{ LDispose}(x) \{ \text{ret} = \text{null} * \text{list}(y) * \text{list}(z) \}$$

This reasoning does scale.

A solution using Separation Logic

Function Composability



Simple While Language

Expressions

Boolean values $b \in \text{Bool} \stackrel{\text{def}}{=} \{\text{true}, \text{false}\}$

Values $v \in \text{Val} \supseteq \mathbb{N} \cup \text{Bool} \cup \{\text{null}\}$

Program Variables $x \in \text{Var}$

Expressions $E \in \text{Exp} ::= v \mid x \mid E + E \mid E - E \mid E = E \mid E > E \mid E \wedge E \mid \neg E \mid \dots$

Program State

Variable Store $s \in \text{Store} \stackrel{\text{def}}{=} \text{Var} \multimap_{\text{fin}} \text{Val}$

Heap $h \in \text{Heap} \supseteq \mathbb{N} \multimap_{\text{fin}} \text{Val}$

State $\sigma \in \text{State} \stackrel{\text{def}}{=} \text{Store} \times \text{Heap}$

Notation

\emptyset denotes the empty store. $s[x \mapsto v]$ denotes the store with x updated with v .

\emptyset denotes the empty heap and $h_1 \uplus h_2$ denotes the disjoint union of heaps.

Expression Evaluation

$\mathcal{E}[E]_s \in \text{Val}$ denotes the value of expression E with respect to the variable store s .

When $\mathcal{E}[E]_s \in \text{Bool}$, we say that E is a Boolean expression.

Commands

Commands $C ::= \text{skip} \mid \text{x} := E \mid C; C \mid \text{if } (E) C \text{ else } C \mid \text{while } (E) C \mid \text{x} := f(\vec{E}) \mid$
 $\text{x} := [E] \mid [E] := E \mid \text{x} := \text{new}(E) \mid \text{dispose}(E)$

$[E]$ denotes the value stored at the heap cell with address given by the value of expression E .

Operational Semantics $(s, h), C \Downarrow (s', h')$

Assertion Language

The **assertion language** for separation logic provides **assertions** (formulae) for describing the pre- and post-conditions for the Hoare triples.

Logical Expressions and Logical State

Logical Values $a, a_1, \dots \in \text{LVal} \supseteq \text{Val}$

Logical Variables $x, y, \dots \in \text{LVar}$

Logical Expressions $E \in \text{LExp} ::= a \mid x \mid x \mid E + E \mid E - E \mid E = E \mid E > E \mid E \wedge E \mid \neg E \mid \dots, \text{ for } x \in \text{PVar}$

Logical Environment $e \in \text{LEnv} \stackrel{\text{def}}{=} \text{LVar} \rightarrow_{\text{fin}} \text{LVal}$

Logical State $(e, s, h) \in \text{LState} \stackrel{\text{def}}{=} \text{LEnv} \times \text{Store} \times \text{Heap}$

Logical expression evaluation

$\mathcal{E}[E]_{e,s} \in \text{Val}$ describes the value of logical expression E with respect to logical store e and variable store s .

Assertions

The set of **assertions**, Assert , is defined by the grammar:

$$\begin{array}{lcl} P \in \text{Assert} ::= P \wedge P \mid P \Rightarrow P \mid \text{True} \mid \text{False} & & \text{classical connectives} \\ \mid E = E \mid E > E \mid E \in X \mid \dots & & \text{Boolean assertions} \\ \mid \exists x. P & & \text{existential quantification} \\ \mid P \star P \mid \text{emp} \mid \circledast_{E_1 \leq x < E_2} P & & \text{separating connectives} \\ \mid \textcolor{blue}{E \mapsto E} & & \text{linear heap cell assertion} \end{array}$$

where $X \subseteq \text{LVal}$ and $x \in \text{LVar}$.

Satisfiability Relation

The logical state (e, s, h) **satisfies** P , written $e, s, h \models P$, is defined by:

$e, s, h \models P_1 \wedge P_2$	$\iff e, s, h \models P_1 \wedge e, s, h \models P_2$
$e, s, h \models P_1 \Rightarrow P_2$	$\iff e, s, h \models P_1 \implies e, s, h \models P_2$
$e, s, h \models \text{True}$	$\iff \text{always}$
$e, s, h \models \text{False}$	$\iff \text{never}$
$e, s, h \models E_1 = E_2$	$\iff (\mathcal{E}[E_1 = E_2]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models E_1 > E_2$	$\iff (\mathcal{E}[E_1 > E_2]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models E \in X$	$\iff (\mathcal{E}[E \in X]_{e,s} = \text{true}) \wedge h = \emptyset$
$e, s, h \models \exists x. P$	$\iff \exists v \in \text{Val}. e[x \mapsto v], s, h \models P$
$e, s, h \models P_1 \star P_2$	$\iff \exists h_1, h_2 \in \text{Heap}. h = h_1 \uplus h_2 \wedge e, s, h_1 \models P_1 \wedge e, s, h_2 \models P_2$
$e, s, h \models \text{emp}$	$\iff h = \emptyset$
$e, s, h \models \bigcircledast_{E_1 \leq x < E_2} P$	$\iff \mathcal{E}[E_1]_{e,s} = i \in \mathbb{N} \wedge \mathcal{E}[E_2]_{e,s} = k \in \mathbb{N} \wedge$ $(i < k \implies \exists h_i, \dots, h_{k-1}. h = h_i \uplus \dots \uplus h_{k-1} \wedge \forall j. i \leq j < k. e, s, h_j \models P[j/x]) \wedge$ $(i \geq k \implies h = \emptyset)$
$e, s, h \models E_1 \mapsto E_2$	$\iff h = \{\mathcal{E}[E_1]_{e,s} \mapsto \mathcal{E}[E_2]_{e,s}\}$
$e, s, h \models \text{pred}(\vec{E})$	$\iff \text{pred}(\vec{x}) \stackrel{\text{def}}{=} P \wedge e, s, h \models P[\vec{E}/\vec{x}]$

We write $\llbracket P \rrbracket_{e,s} \stackrel{\text{def}}{=} \{h : e, s, h \models P\}$.

Some Properties

An assertion P is **valid**, written $\models P$, if $e, s, h \models P$ for all e, s and h .

Some properties of $*$:

$$\models P * Q \Leftrightarrow Q * P$$

$$\models P * (Q * R) \Leftrightarrow (P * Q) * R$$

$$\models P * \text{emp} \Leftrightarrow P$$

$$\models (P_1 \wedge P_2) * Q \Rightarrow (P_1 * Q) \wedge (P_2 * Q)$$

$$\models (P_1 \vee P_2) * Q \Leftrightarrow (P_1 * Q) \vee (P_2 * Q)$$

$$\models (\exists x.P) * Q \Leftrightarrow \exists x.(P * Q) \text{ if no variable clash}$$

Some properties of the cell assertion:

$$\models E_1 \mapsto E_2 \Rightarrow E_1 \in \mathbb{N} \wedge E_2 \in \text{Val}$$

$$\models E_1 \mapsto E_2 * E_3 \mapsto E_4 \Rightarrow E_1 \neq E_3$$

$$\models E_1 \mapsto E_2 \wedge E_3 \mapsto E_4 \Rightarrow E_1 = E_3 \wedge E_2 = E_4$$

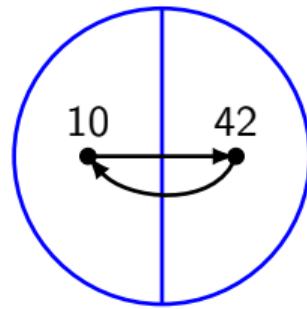
Exercise

State whether each assertion is satisfiable or unsatisfiable. When satisfiable, describe the heaps that satisfy the assertion.

- ① $10 \mapsto 1 * 10 \mapsto 1$
- ② $10 \mapsto 1 * 10 \mapsto 2$
- ③ $10 \mapsto 1 \wedge 11 \mapsto 1$
- ④ $10 \mapsto 1 \wedge 11 \mapsto 2$
- ⑤ $10 \mapsto 1 \vee 10 \mapsto 2$
- ⑥ $10 \mapsto - \wedge 10 \mapsto 1$
- ⑦ $10 \mapsto - * 10 \mapsto 1$
- ⑧ $(10 \mapsto 11 * 11 \mapsto -) \vee 10 \mapsto 0$
- ⑨ $(10 \mapsto 1 * \text{true}) \wedge (11 \mapsto 2 * \text{true})$

Example

Assertion: $x \mapsto y * y \mapsto x$



Variable Store: $\{x \rightarrow 10, y \rightarrow 42\}$

Heap: $\{10 \mapsto 42, 42 \mapsto 10\}$

Example

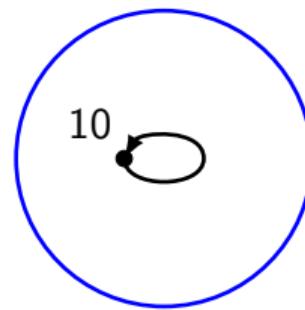
Assertion: $x \mapsto y \wedge y \mapsto x$

Variable Store: $\{x \rightarrow 10, y \rightarrow 42\}$

No heap satisfies this assertion.

Example

Assertion: $x \mapsto y \wedge y \mapsto x$



Variable Store: $\{x \rightarrow 10, y \rightarrow 10\}$

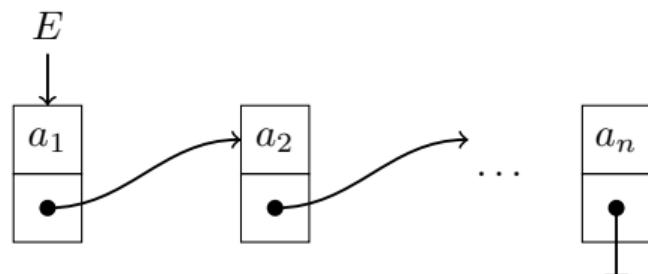
Heap: $\{10 \mapsto 10\}$

The heap $\{10 \mapsto 10\}$ satisfies assertion $x \mapsto y \wedge y \mapsto x$.

Derived Assertions and Predicate Definitions

$$\begin{aligned} E \mapsto - &\stackrel{\text{def}}{=} \exists x. E \mapsto x, \text{ for } x \text{ not free in } E \\ E \mapsto E_1, E_2 &\stackrel{\text{def}}{=} (E \mapsto E_1) \star (E + 1 \mapsto E_2) \\ \text{list}(x) &\stackrel{\text{def}}{=} (x = \text{null}) \vee (\exists z. x \mapsto -, z \star \text{list}(z)) \\ \text{list}(x, l) &\stackrel{\text{def}}{=} (x = \text{null} \star l = []) \vee (\exists a, l_1, y. x \mapsto a, y \star \text{list}(y, l_1) \star \alpha = a:l_1) \end{aligned}$$

Predicate $\text{list}(E, \alpha)$ is satisfied by a singly-linked list that has the shape



where $\alpha = [a_1, a_2, \dots, a_n]$.

List Predicate with Values: Properties

Exercise

- ⊧ $\text{list}(E, []) \Rightarrow$ What does that tell us about E ?
- ⊧ $\text{list}(E, a:\alpha) \Rightarrow$ What does that tell us about E ?
- ⊧ $\text{list}(\text{null}, \alpha) \Rightarrow$ What does that tell us about α ?
- ⊧ $E_1 \mapsto E_2 \star \text{list}(E_3, \alpha) \star E_3 \neq \text{null} \Rightarrow$ What is the relationship between E_1 and E_3 ?

Separation Logic

Hoare Triples

A **Hoare triple**, $\{P\}C\{Q\}$, is a relation between two assertions P and Q and command C where P is called the **pre-condition** and Q the **post-condition**.

A Hoare triple of a command C **holds**, written

$$\models \{P\}C\{Q\}$$

if and only if, starting in any logical state in which the assertion P holds, no execution of the simple command C aborts and, for any execution of C that terminates, the assertion Q holds in the final logical state.

The proof rules of separation logic are given on our webpage for SSFT'25.

LLen(x): List Length

```
LLen(x) {  
    if (x = null) {  
        n := 0  
    } else {  
        t := [x + 1];  
        n := LLen(t);  
        n := n + 1  
    };  
    return n  
}
```

```
LLen(x) {  
    y := x;  
    n := 0;  
    while (y ≠ null) {  
        y := [y + 1];  
        n := n + 1  
    };  
    return n  
}
```

where $[x + 1]$ denotes the contents of the storage at the address given by expression $x + 1$.

LLen(x) Proof Sketch: function entry and base case

```
⊢ {x = x * list(x, α)}  
LLen(x) {  
    // Initialise the local variables and ensure the while condition is evaluable.  
    {x = x * list(x, α) * n, t = null}  
    {x = x * list(x, α) * n, t = null * (x = null) ∈ Bool}  
    if (x = null) {  
        {x = x * list(x, α) * n, t, x = null}  
        // As x = null, unfolding the list predicate yields the base case.  
        {x = x * (x = null * α = []) * n, t = null}  
        n := 0  
        {x = x * (x = null * α = []) * t = null * n = 0}  
        // Forget x, t as no longer used, connect n to α, and fold back list predicate.  
        {(x = null * α = []) * n = |α|}  
        {list(x, α) * n = |α|}  
    } else {
```

LLen(x) Proof Sketch: recursive case

```
} else {
  {x = x * list(x, α) * n, t = null * x ≠ null}
  // Unfold list predicate to recursive case and simplify assertion.
  {∃v, β, y. x ↦ v, y * α = v:β * list(y, β) * n, t = null}
  {x ↦ v, y * list(y, β) * n, t = null}
  t := [x + 1];
  // Use the fcall rule to consume precondition and produce postcondition.
  {x ↦ v, y * list(y, β) * n = null * t = y}
  n := llen(t);
  {x ↦ v, y * list(y, β) * n = |β|}
  n := n + 1
  {x ↦ v, y * list(y, β) * n = |β| + 1}
  // frame back assertions, add exists and fold back list predicate.
  {∃v, β, y. x ↦ v, y * α = v:β * list(y, β) * n = |β| + 1}
  {list(x, α) * n = |α|}
}
```

LLen(x) Proof Sketch: end of conditional statement

```
⊤ {x = x * list(x, α)}  
LLen(x) {  
    {x = x * list(x, α) * n, t = null}  
    {x = x * list(x, α) * n, t = null * (x = null) ∈ Bool}  
    if (x = null) {  
        ...  
        {list(x, α) * n = |α|}  
    } else {  
        ...  
        {list(x, α) * n = |α|}  
    }  
    // As the post-condition of both the if and else bodies are the same,  
    // we infer the post-condition of the conditional statement.  
    {list(x, α) * n = |α|}  
    return n  
}  
{list(x, α) * ret = |α|}
```

LLen(x): List Length

```
LLen(x) {  
    if (x = null) {  
        n := 0  
    } else {  
        t := [x + 1];  
        n := LLen(t);  
        n := n + 1  
    };  
    return n  
}
```

```
LLen(x) {  
    y := x;  
    n := 0;  
    while (y ≠ null) {  
        y := [y + 1];  
        n := n + 1  
    };  
    return n  
}
```

where $[x + 1]$ denotes the contents of the storage at the address given by expression $x + 1$.

Iterative List-length Algorithm

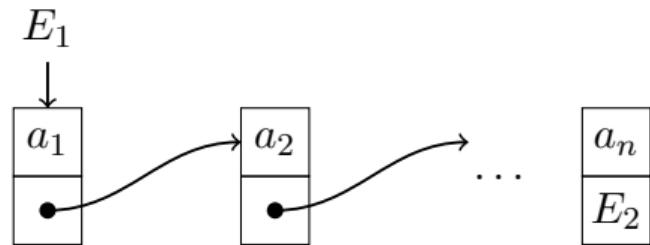
Consider an iterative list-length algorithm where $|\alpha|$ is the length of the list α

```
⊤ {x = x ∗ list(x, α)}  
LLen(x) {  
    {x = x ∗ list(x, α) ∗ y, n = null}  
    y := x; n := 0;  
    {∃α₁, α₂. ??? ∗ list(y, α₂) ∗ α = α₁ · α₂ ∗ n = |α₁|}  
    while (y ≠ null) {  
        y := [y + 1];  
        n := n + 1;  
    }  
    {list(x, α) ∗ n = |α|}  
    return n;  
}  
{list(x, α) ∗ ret = |α|}
```

List-segment Predicate

$$\text{lseg}(x, z, l) \stackrel{\text{def}}{=} (x = z \star l = []) \vee (\exists a, y, l_1. x \mapsto a, y \star \text{lseg}(y, x, l_1) \star l = a : l_1)$$

Predicate $\text{lseg}(E_1, E_2, \alpha)$ is satisfied by an incomplete singly-linked list that has the shape



List-segment Predicate: Properties

The following properties hold for the list-segment predicate:

- $\models \text{list}(E, \alpha) \Leftrightarrow \text{lseg}(E, \text{null}, \alpha)$
- $\models \text{lseg}(E_1, E_2, \alpha) * \text{lseg}(E_2, E_3, \beta) \Rightarrow \text{lseg}(E_1, E_3, \alpha \cdot \beta)$
- $\models \text{lseg}(E_1, E_2, \alpha) * \text{list}(E_2, \beta) \Rightarrow \text{list}(E_1, \alpha \cdot \beta)$
- $\models \text{lseg}(E_1, E_2, \alpha) * E_2 \mapsto a, E_3 \Rightarrow \text{lseg}(E_1, E_3, \alpha \cdot [a])$

where $[a]$ denotes the single-element list containing a .

LLen(x) Proof Sketch: function entry and loop invariant

```
⊤ {x = x * list(x, α)}
LLen(x) {
  {x = x * list(x, α) * y, n = null}
  y := x;
  {x = x * list(x, α) * y = x * n = null}
  // Forget x as it is no longer used
  {list(x, α) * y = x * n = null}
  n := 0;
  {list(x, α) * y = x * n = 0}
  // Set up the loop invariant: the traversed part (initially, nothing) is a list segment from x to y,
  // the untraversed part (initially, everything) is a list at y, the contents of the two parts (initially, [] and α)
  // form the full list contents α, and n is counting the length of the traversed part
  {∃α₁, α₂ . lseg(x, y, α₁) * list(y, α₂) * α = α₁ · α₂ * n = |α₁| * (y ≠ null ∈ Bool)}
  while (y ≠ null) {
    // Loop entry: invariant and loop condition
    {∃α₁, α₂ . lseg(x, y, α₁) * list(y, α₂) * α = α₁ · α₂ * n = |α₁| ∧ y ≠ null}
    ...
  }
}
```

LLen(x) Proof Sketch: proving the loop body

```
while (y ≠ null) {  
    { $\exists \alpha_1, \alpha_2 . \text{lseg}(x, y, \alpha_1) * \text{list}(y, \alpha_2) * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1| \wedge y \neq \text{null}$ }  
    // Unfold the shaded predicate to gain access to [y + 1]  
    { $\exists \alpha_1, \alpha_2, \alpha_3, a, z . \text{lseg}(x, y, \alpha_1) * y \mapsto a, z * \text{list}(z, \alpha_3) * \alpha_2 = a : \alpha_3 * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1|$ }  
    // Record previous value of y as loop body changes y  
    { $\exists \alpha_1, \alpha_3, y, a, z . y = y * \text{lseg}(x, y, \alpha_1) * y \mapsto a, z * \text{list}(z, \alpha_3) * \alpha = \alpha_1 \cdot (a : \alpha_3) * n = |\alpha_1|$ }  
    // Isolate the resource of the loop  
    do | { $y = y * y \mapsto a, z * n = |\alpha_1|$ }  
    + | y := [y + 1];  
    fr | { $y = z * y \mapsto a, z * n = |\alpha_1|$ }  
    + | n := n + 1;  
    ex | { $y = z * y \mapsto a, z * n = |\alpha_1| + 1$ }  
    // Bring back the existentials and frame  
    { $\exists \alpha_1, \alpha_3, y, a, z . y = z * y \mapsto a, z * n = |\alpha_1| + 1 * \text{lseg}(x, y, \alpha_1) * \text{list}(z, \alpha_3) * \alpha = \alpha_1 \cdot (a : \alpha_3)$ }
```

LLen(x) Proof Sketch: exiting the loop and function exit

```
// Bring back the existentials and frame
{ $\exists \alpha_1, \alpha_3, y, a, z. y = z * y \mapsto a, z * n = |\alpha_1| + 1 * \text{lseg}(x, y, \alpha_1) * \text{list}(z, \alpha_3) * \alpha = \alpha_1 \cdot (a : \alpha_3)$ }
// Re-establish the loop invariant
{ $\exists \alpha_1, \alpha_3, y, a. \text{lseg}(x, y, \alpha_1) * y \mapsto a, y * \text{list}(y, \alpha_3) * \alpha = \alpha_1 \cdot (a : \alpha_3) * n = |\alpha_1| + 1$ }
// Apply lemma: (shaded) list segment * node at end → extended list segment
{ $\exists \alpha_1, \alpha_3, y, a. \text{lseg}(x, y, \alpha_1 \cdot [a]) * \text{list}(y, \alpha_3) * \alpha = (\alpha_1 \cdot [a]) \cdot \alpha_3 * n = |\alpha_1 \cdot [a]|$ }
{ $\exists \alpha_1, \alpha_2. \text{lseg}(x, y, \alpha_1) * \text{list}(y, \alpha_2) * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1| * (y \neq \text{null} \in \text{Bool})$ }
}
{ $(\exists \alpha_1, \alpha_2. \text{lseg}(x, y, \alpha_1) * \text{list}(y, \alpha_2) * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1|) \wedge y = \text{null}$ }
{ $\exists \alpha_1, \alpha_2. \text{lseg}(x, \text{null}, \alpha_1) * \text{list}(\text{null}, \alpha_2) * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1|$ }
// Apply lemma: (shaded) list segment ending with null is a list
{ $\exists \alpha_1, \alpha_2. \text{list}(x, \alpha_1) * \alpha_2 = [] * \alpha = \alpha_1 \cdot \alpha_2 * n = |\alpha_1|$ }
{ $\text{list}(x, \alpha) * n = |\alpha|$ }
return n;
}
// Assign return value
{ $\text{list}(x, \alpha) * n = |\alpha| * \text{ret} = n$ }
{ $\text{list}(x, \alpha) * \text{ret} = |\alpha|$ }
```

Some Current Tools inspired by Separation Logic

VeriFast

- Research prototype from KU Leuven [Jacobs et al., NFM 2011]
- Compositional verification for Java, C, Rust,
- Partially formalised in Featherweight VeriFast [Vogels et al., LMCS 2015]
- Supports concurrency, fractional permissions, higher-order predicates.

Viper

- Verification infrastructure from ETH Zurich [Müller et al., VMCAI 2016]
- Provides an intermediate language and two verification backends, one based on CSE
- Frontends for Go, Python, Rust, and more
- Formalisation introduced [Dardinier et al., POPL 2025]

Some Current Tools inspired by Separation Logic

CN

- Recently introduced by the University of Cambridge [Pulte et al., POPL 2023]
- Aims at an intuitive developer experience
- Compositional verification of C programs using the Cerberus compiler

Infer-Pulse

- Automatic industry tool from Meta [Le et. al, OOPSLA 2022]
- Under-approximate true bug finding for C/C++/Obj C, Java, Erlang, Hack
- Loosely underpinned by Incorrectness Separation Logic [Raad et al., CAV 2020]

The Gillian Platform



José Fragoso Santos



Petar Maksimović



Sacha-Élie Ayoun

- Academic tool from Imperial College London [Fragoso Santos et al., PLDI 2020]
- Parametric on the memory model
- Language-agnostic compositional verification and true bug finding [ECOOP 2024]
- Instantiated to C and JS [PLDI 2020] and Rust [PLDI 2025]
- Used to compositionally verify (part of) the JS and C AWS SDK headers [Maksimović et al., CAV 2021]
- Supported by “matching plans” for automatic frame inference [Lööw et al., ECOOP 2024]

Gillian Instantiations

Gillian Instantiations	
WiSL	For teaching and experimentation
Gillian-JS	Extensible-object memory model, JaVerT compiler
Gillian-C	Block-offset memory model, CompCert and CBMC compiler
Gillian-Rust	Step up from Gillian-C: partial laid-out heap, Iris ghost resources; Rust compiler + ours
Gillian-CHERI	Extension of Gillian-C memory model with support for CHERI capabilities

Gillian Applications	
WiSL	Data-structure algorithms
Gillian-JS	Symbolic testing for Buckets-JS; verification of code from AWS Encryption SDK message header
Gillian-C	Symbolic for Collections-JS; verification of code from AWS Encryption SDK message header
Gillian-Rust	Small bits from standard library (LinkedList & Vec)

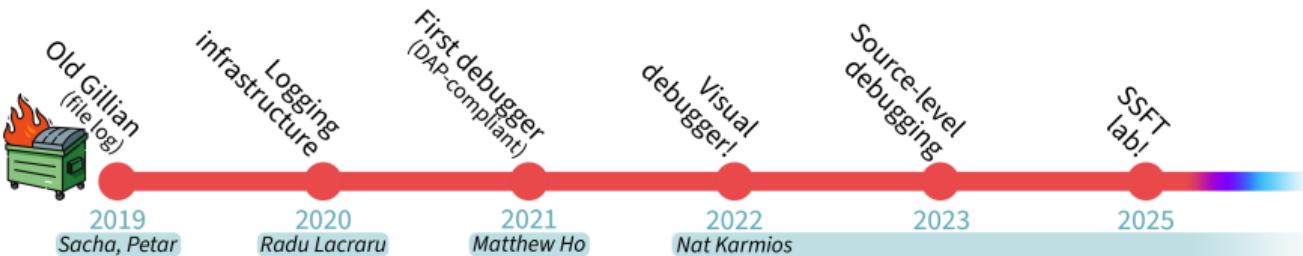
Gillian Student Lab



Gillian Verification Debugging

```

799 PFS<alpha> simplification:
800  with unification: no
801
802 {_
803   (x,_x) = {{ x0, _y0set1 }}, _y0set1
804   (x,_x) = {{ x0, _y0set2 }}, _y0set2
805   (x0,x) = {{ x0 }}, _y0set3
806   (x,_x) = {{ x0set1 }}, _y0set4
807
808  Gamma:
809
810  Analyzing list structures.
811  Analyzing list structures.
812  PFS<alpha> simplification completed:
813
814 PFS:
815
816
817 Gamma:
818  (x0set1, _x)
819  (x0set2, _x)
820
821 PFS<alpha> simplification:
822  with unification: no
823
824 {_
825   (x,_x) = {{ x0, _y0set1 }}, _y0set1
826   (x,_x) = {{ x0, _y0set2 }}, _y0set2
827   (x0,x) = {{ x0 }}, _y0set3
828   (x,_x) = {{ x0set1 }}, _y0set4
829
830  Gamma:
831
832  (x,_x) list;
833  (x,_x) list;
834
835  Analyzing list structures.
836  Analyzing list structures.
837  PFS<alpha> simplification completed:
838
839 PFS:
840
841
842 Gamma:
843  (x,_x), _y0set1
844  (x,_x), _y0set2
845
846 VARIANTS:
847  _y0set1;
848  _y0set2;
849  -
850
851  -;
852
853  Strategy 2: Examining list(x, _y0set1)
854  Original values: [x, _y0set1]
855  Extended values: [_y0set1, x]
856  get pred with vs. Strategy 1: Intersection of cardinality [x]
857  FORMULA SITE TO UNIFOLD: list();
858
859  Continue going to explode, PREDTYPE: list, Parameters: x, _y0set1
860  unfold with unfold_info with additional bindings
861  []
862
863  PREDTYPE:
864
865  nothing useful info, obtained subset:
866  [ (x0set1, _y0set1), (x, x) ]
867
868  Going to produce 2 definitions with subset
869  [ (x0set1, _y0set1), (x, x) ]
870
871
872 Produce assertion: typeofalpha : List, _y0set1 : List,
873  _y0set2 : List;
874  (x0set1,_y0set1) = (x0set1,_y0set1);
875  (x0set1,_y0set1) = (x0set1,_y0set2);
876  (x0set1,_y0set2) = (x0set1,_y0set2);
877  (x0set1,_y0set2) = (x0set1,_y0set1);
878
879 Gamma:
880
881  (x,_x) list;
882  (x,_x) list;
883
884  Analyzing list structures.
885  Analyzing list structures.
886  PFS<alpha> simplification completed:
887
888 PFS:
889
890
891 Gamma:
892  (x,_x), _y0set1
893  (x,_x), _y0set2
894
895 VARIANTS:
896  _y0set1;
897  _y0set2;
898
899 STATE: SPEC VARS: _y0set1, x
900 Gamma:
901
902  (x,_x) list;
903
```



This Summer School

Lecture 1: Compositional Verification

- Separation logic
- Specification and verification of sequential programs for mutating data structures
- Tools inspired from separation logic, based on compositional symbolic execution

Lab session 1: An Introduction to Gillian

- list algorithms
- some fun, harder examples of data-structure algorithms

Lecture 2: Compositional Symbolic Execution

- foundations of compositional symbolic execution, parametric on the state
- State combinators for compositional symbolic execution

Lab session 2: Experience with Gillian

- Some fun, harder examples of data-structure algorithms
- Examples transferred from the Collection-C library