### Android UI Part 2

Toast / AlertDialog / Style

#### Toast

- Note: Local Nested Class
- Default
- Custom Position
- Custom Layout With XML
- Custom Layout With HardCoding
- Chap 4-3

#### Default

Toast.makeText(MainActivity.this, MainActivity.this.getString(R.string.btn\_default), Toast.LENGTH\_SHORT).show();

### Custom Position

```
Toast toast = Toast.makeText(this, getString(R.string.btn_custom_layout), Toast.LENGTH_SHORT);
```

toast.setGravity(Gravity.CENTER, 0, 0);

toast.show();

# Custom Layout with XML

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:id="@+id/rootLayout" android:layout_width="match_parent" android:layout_height="match_parent"
  android:background="#000" android:orientation="horizontal" android:padding="10dp" >
  < Image View
    android:id="@+id/imageView1" android:layout width="wrap content" android:layout height="wrap content"
    android:src="@drawable/ic_launcher" />
  <TextView
    android:id="@+id/textView1" android:layout_width="wrap_content" android:layout_height="wrap_content"
    android:text="@string/btn_custom_layout_xml" android:textColor="#FFF" android:textSize="30sp" />
</LinearLayout>
```

# Custom Layout with XML

```
Toast toast = new Toast(this);
       toast.setGravity(Gravity.CENTER|Gravity.LEFT, 0, 0);
       LayoutInflater inflater = getLayoutInflater();
       View view = inflater.inflate(R.layout.toast_demo,
(ViewGroup) findViewById(R.id.rootLayout));
       toast.setView(view);
       toast.setDuration(200);
       toast.show();
```

# Custom Position With Hardcoding

```
Toast toast = Toast.makeText(this,
getString(R.string.btn_custom_position), Toast.LENGTH_SHORT);
      toast.setGravity(Gravity.CENTER|Gravity.RIGHT, 0, 0);
      LinearLayout layout = (LinearLayout)toast.getView();
      ImageView imgView = new ImageView(this);
      imgView.setImageResource(R.drawable.toast_icon);
      layout.addView(imgView,0);
      toast.show();
```

# AlertDialog

- Default
- Single Selection
- String Array Values
- Chap 6-1

## Default

```
AlertDialog.Builder dialog = new AlertDialog.Builder(this);
dialog.setTitle("Information");
dialog.setPositiveButton("OK", new DialogInterface.OnClickListener() {
    @Override
    public void onClick(DialogInterface dialog, int which) {
});
dialog.show();
```

# Single Selection - 1

```
AlertDialog.Builder dialog = new AlertDialog.Builder(this);
             dialog.setTitle("Information");
             dialog.setSingleChoiceItems(products, -1, new DialogInterface.OnClickListener(){
                    @Override
                    public void onClick(DialogInterface dialog, int which) {
                          // TODO Auto-generated method stub
                           Toast.makeText(MainActivity.this, "You selected: "+products[which], Toast.LENGTH_SHORT).show();
                           selectedIndex = which;
                    }});
             dialog.setPositiveButton("OK", new DialogInterface.OnClickListener() {
                    @Override
                    public void onClick(DialogInterface dialog, int which) {
                           Toast.makeText(MainActivity.this, "You selected: "+products[selectedIndex],
Toast.LENGTH SHORT).show();
```

# Single Selection - 2

```
dialog.setPositiveButton("OK", new DialogInterface.OnClickListener() {
                    @Override
                    public void onClick(DialogInterface dialog, int which) {
                           Toast.makeText(MainActivity.this, "You selected: "+products[selectedIndex],
Toast.LENGTH_SHORT).show();
             });
             dialog.setNegativeButton("Cancel", new DialogInterface.OnClickListener() {
                    @Override
                    public void onClick(DialogInterface dialog, int which) {
             });
             dialog.show();
```

# strings.xml & code

#### strings.xml:

#### Code:

final String[] products = getResources().getStringArray(R.array.products);

# Style

- For reuse
- Type1 : Style
  - Create <Project>/res/values/styles.xml
- Type2 : Selector
  - Create <Project>/res/drawable
  - Create <Project>/res/drawable/xxxx.xml(selector)
- Modify layout\_xxx.xml

#### Style: values/styles.xml

```
<resources xmlns:android="http://schemas.android.com/apk/res/android">
   <style name="rootLayout">
      <item name="android:layout_width">match_parent</item>
      <item name="android:layout_height">match_parent</item>
      <item name="android:orientation">vertical</item>
   </style>
```

#### Style: layout\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
```

<LinearLayout xmlns:android="http://schemas.android.com/apk/
res/android"</pre>

android:id="@+id/rootLayout"

style="@style/rootLayout">

. . . . . . . .

#### Selector: drawable/button\_voice.xml

```
<selector xmlns:android="http://schemas.android.com/apk/res/</pre>
android">
  <item android:drawable="@drawable/
search_voiceseach_btn_press" android:state_focused="true"></item>
  <item android:drawable="@drawable/
search_voiceseach_btn_press" android:state_pressed="true"></
item>
  <item android:drawable="@drawable/
search_voiceseach_btn_on"></item>
</selector>
```

#### Selector: layout\_main.xml

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android" ....
  tools:context=".MainActivity" >
  <Button
    android:id="@+id/imageButton1"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_alignBottom="@+id/editText1"
    android:layout_marginLeft="21dp"
    android:layout_toRightOf="@+id/editText1"
    android:background="@drawable/button_voice"/>
```

</RelativeLayout>