

Canutil

Library documentation

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DOCUMENT AMENDMENT RECORD

Author	Issue	Date	Reason for change
BRS	1.0	28/10/2011	Initial version
BRS	1.1	17/10/2018	New symbols defined

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1. PREREQUISITES

This library must be used in conjunction with MCP2510 library:

```
#include <MCP2510.h>
#include <Canutil.h>
```

2. CONSTRUCTOR

```
MCP2510      can_dev(9);
Canutil      canutil(can_dev);
```

3. MODE SELECTION ROUTINES

3.1 setOpMode(opMode)

```
/**
 * sets operating mode
 * argument: uint8_t opMode
 * opMode = OPMODE_NORMAL , OPMODE_SLEEP , OPMODE_LOOPBACK ,
 * OPMODE_LISTEN_ONLY , OPMODE_CONFIG
 * returns: nothing
 */
```

Example: canutil.setOpMode(OPMODE_NORMAL);

3.2 whichOpMode()

```
/**
 * requests operating mode
 * argument: none
 *
 * returns: uint8_t operating mode number
 * 0: normal, 1: sleep, 2: loopback, 3: listen only, 4: configuration
 */
```

Example: opmode = canutil.whichOpMode();

3.3 waitOpMode(opMode)

```
/**
 * waits until the requested operating mode is set
 * argument: uint8_t opMode
 * opMode = OPMODE_NORMAL , OPMODE_SLEEP , OPMODE_LOOPBACK ,
 * OPMODE_LISTEN_ONLY , OPMODE_CONFIG
 * returns: nothing
 */
```

Example: canutil.waitOpMode(OPMODE_NORMAL);

3.4 setClkoutMode(enable, prescaler)

```

/*****
// sets CLKOUT pin mode
// argument: uint8_t enable, uint8_t prescaler
// enable = CLKOUT_DISABLED, CLKOUT_ENABLED
// prescaler = CLKOUT_DIV_1, CLKOUT_DIV_2, CLKOUT_DIV_4, CLKOUT_DIV_8
// returns: nothing
*****/
Example:      canutil.ClkoutMode(CLKOUT_ENABLED, CLKOUT_DIV_1);

```

4. RX ROUTINES

4.1 setRxOperatingMode(RRXmode, rollover, buffer)

```

/*****
// sets RX operating mode
// argument: uint8_t RRXmode, uint8_t rollover, uint8_t buffer
// RXmode = RXMODE_MASKOFF, RXMODE_EXTONLY, RXMODE_STDONLY,
// RXMODE_ALLVALID
// rollover = ROLLOVER_ENABLE, ROLLOVER_DISABLE
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: nothing
*****/
Example:      canutil.setRxOperatingMode(RXMODE_STDONLY, ROLLOVER_ENABLE, RX_BUFFER_0);

```

4.2 setAcceptanceFilter(stdID, extID, extended, filter)

```

/*****
// sets RX acceptance filter
// argument: unsigned int standard ID, unsigned long extended ID, uint8_t extended flag,
uint8_t filter number
// 0 <= stdID <= 2047, 0 <= extID <= 262143,
// extended = NORMAL_FRAME, EXTENDED_FRAME
// filter number = RX_ACCEPT_FILTER_0, RX_ACCEPT_FILTER_1, RX_ACCEPT_FILTER_2,
// RX_ACCEPT_FILTER_3, RX_ACCEPT_FILTER_4, RX_ACCEPT_FILTER_5
// returns: nothing
*****/
Example:      canutil.setAcceptanceFilter(0x123, 2000, NORMAL_FRAME, RX_ACCEPT_FILTER_5);

```

4.3 setAcceptanceMask(stdID, extID, buffer)

```

/*****
// sets RX acceptance mask
// argument: unsigned int standard ID, unsigned long extended ID, uint8_t buffer number
// 0 <= stdID <= 2047, 0 <= extID <= 262143
// buffer number = RX_BUFFER_0, RX_BUFFER_1
// returns: nothing
*****/
Example:      canutil.setAcceptanceMask(0xFF0, 0xFFFFFFFF, RX_BUFFER_1);

```

4.4 isRtrFrame(buffer)

```

/*****
// requests if a RTR frame was received
// argument: uint8_t buffer number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: unsigned int frame type
// frame type = (0: data frame received, 1: RTR received)
*****/
Example:      rtrFrame = canutil.isRtrFrame(RX_BUFFER_0);

```

4.5 isExtendedFrame(buffer)

```

/*****
// requests if an extended frame was received
// argument: buffer number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: unsigned int frame type
// frame type = (0: std frame received, 1: extended received)
*****/
Example:      rtrFrame = canutil.isExtendedFrame(RX_BUFFER_0);

```

4.6 whichStdID(buffer)

```

/*****
// requests RX buffer standard ID
// argument: uint8_t buffer number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: unsigned int standard ID
*****/
Example:      stdID = canutil.whichStdID(RX_BUFFER_0);

```

4.7 whichExtdID(buffer)

```

/*****
// requests RX buffer extended ID
// argument: uint8_t buffer number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: long extended ID
*****/
Example:      extID = canutil.whichExtdID(RX_BUFFER_0);

```

4.8

```

/*****
// requests RX buffer data length
// argument: uint8_t buffer number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// returns: uint8_t number of received bytes in buffer
*****/
Example:      dLength = canutil.whichRxDataLength(RX_BUFFER_0);

```

4.9 receivedDataValue(buffer, byteNum)

```

/*****
// requests RX buffer data byte
// argument: uint8_t buffer number, uint8_t byte number
// buffer = RX_BUFFER_0, RX_BUFFER_1
// 0 <= byte number <= 7
// returns: uint8_t requested byte value
*****/
Example:      rxdata[i] = canutil.receivedDataValue(RX_BUFFER_0, i);

```

5. TX ROUTINES

5.1 setTxnrtsPinMode(b2rtsm, b1rtsm, b0rtsm)

```

/*****
// sets TXnRTS pins mode
// argument: uint8_t B2RTS pin mode, uint8_t B1RTS pin mode, uint8_t B0RTS pin mode
// BxRTS pin mode= PIN_MODE_ALL_PURPOSE, PIN_MODE_HARD_TX_REQUEST
// returns: nothing
*****/
Example:      canutil.setTxnrtsPinMode(PIN_MODE_ALL_PURPOSE, PIN_MODE_HARD_TX_REQUEST,
PIN_MODE_ALL_PURPOSE);

```

5.2 setTxBufferID(stdID, extID, extended, buffer)

```

/*****
// sets TX buffer ID
// argument: unsigned int standard ID, unsigned long extended ID, uint8_t extended flag,
uint8_t buffer number
// 0 <= stdID <= 2047, 0 <= extID <= 262143,
// extended flag = NORMAL_FRAME, EXTENDED_FRAME,
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: nothing
*****/
Example:      canutil.setTxBufferID(0x123, 2000, EXTENDED_FRAME, TX_BUFFER_0);

```

5.3 setTxBufferDataLength(rtr, length, buffer)

```

/*****
// sets TX buffer data length
// argument: uint8_t rtr, uint8_t data length, uint8_t buffer number
// rtr = SEND_DATA_FRAME, SEND_RTR_FRAME
// 0 <= data length <= 8
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: nothing
*****/
Example:      canutil.setTxBufferDataLength(SEND_DATA_FRAME, 5, TX_BUFFER_2);

```

5.4 setTxBufferDataField(data[8], buffer)

```

/*****
// sets TX buffer data field
// argument: uint8_t data array, uint8_t buffer number
// data array: an array of exactly 8 bytes
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: nothing
*****/
Example:      canutil.setTxBufferDataField(toSend, TX_BUFFER_2);

```

5.5 messageTransmitRequest(txbuffer, transmit, priority)

```

/*****
// requests transmission of a message
// argument: uint8_t buffer number, uint8_t transmit request, uint8_t priority
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// transmit request = TX_ABORT, TX_REQUEST
// priority = TX_PRIORITY_LOWEST, TX_PRIORITY_LOW, TX_PRIORITY_HIGH, TX_PRIORITY_HIGHEST
// returns: nothing
*****/
Example:      canutil.messageTransmitRequest(TX_BUFFER_2, TX_REQUEST, TX_PRIORITY_HIGH);

```

5.6 isMessagePending(buffer)

```

/*****
// asks if a message is pending transmission in a particular buffer
// argument: uint8_t buffer number
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: uint8_t message status
// message status = (0: message sent, 1: transmission pending)
*****/
Example:      txstatus = canutil.isMessagePending(TX_BUFFER_1);

```

5.7 isTxError(buffer)

```

/*****
// asks for TX error
// argument: uint8_t buffer number
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: uint8_t TX error
// TX error = (0: no bus error, 1: bus error)
*****/
Example:      txstatus = canutil.isTxError(TX_BUFFER_1);

```

5.8 isArbitrationLoss(buffer)

```

/*****
// asks for arbitration loss
// argument: uint8_t buffer number
// buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
// returns: uint8_t MLOA
// MLOA = (0: OK, 1: message lost arbitration)
*****/
Example:      txstatus = canutil.isArbitrationLoss(TX_BUFFER_1);

```


5.9 isMessageAborted(buffer)

```
/**
 * *****
 * // asks for message aborted
 * // argument: uint8_t buffer number
 * // buffer number = TX_BUFFER_0, TX_BUFFER_1, TX_BUFFER_2
 * // returns: uint8_t ABTF
 * // ABTF = (0: OK, 1: message aborted)
 * *****
 * Example:      txstatus = canutil.isMessageAborted(TX_BUFFER_1);
 */
```

6. OTHER ROUTINES

6.1 flashRxbf()

```
/**
 * *****
 * // flashes the RXB leds for test purpose
 * // argument: none
 * //
 * // returns: nothing
 * *****
 * Example:      canutil.flashRxbf();
 */
```