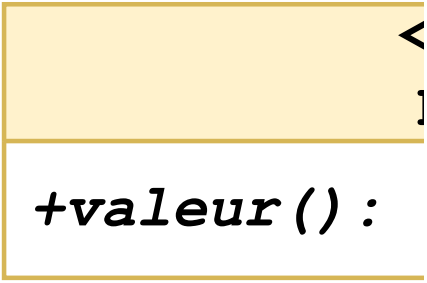
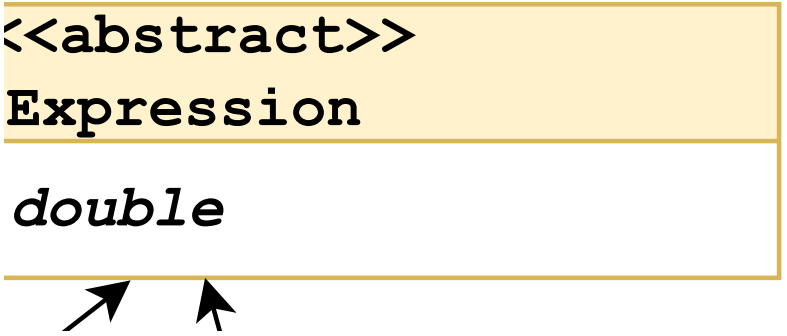
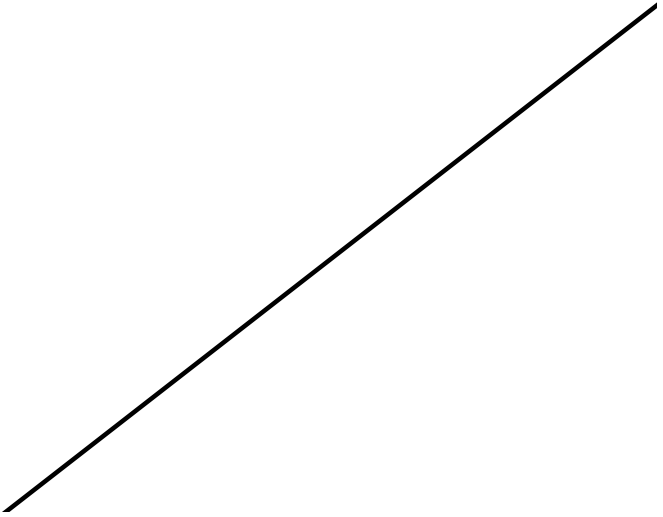
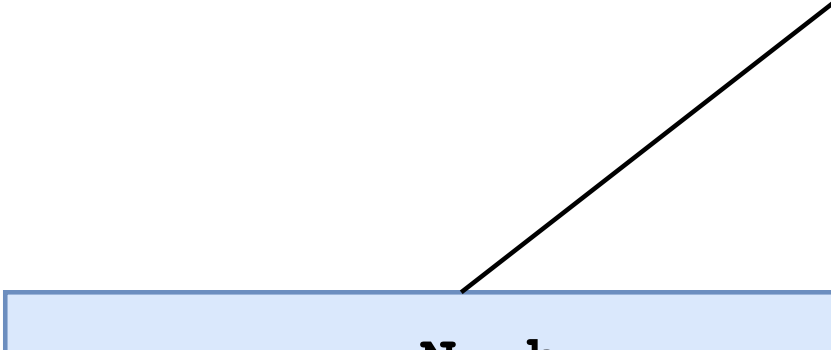
UML JAVA (CHOUAT Oussam

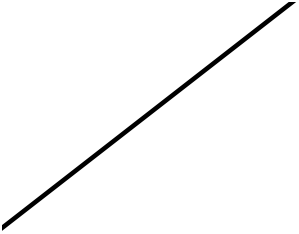
ıa & Monteiro Soares)

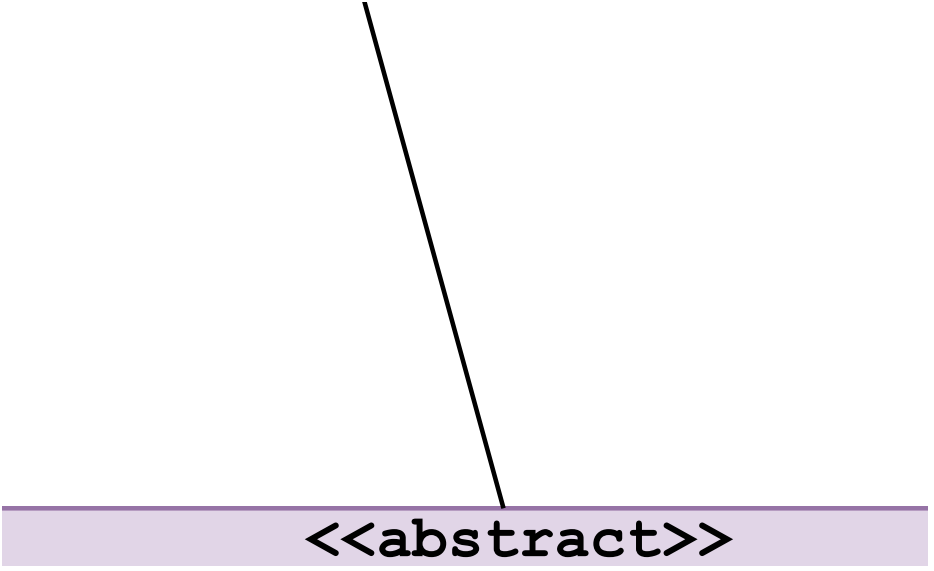

+valeur():


<<abstract>>
Expression
double





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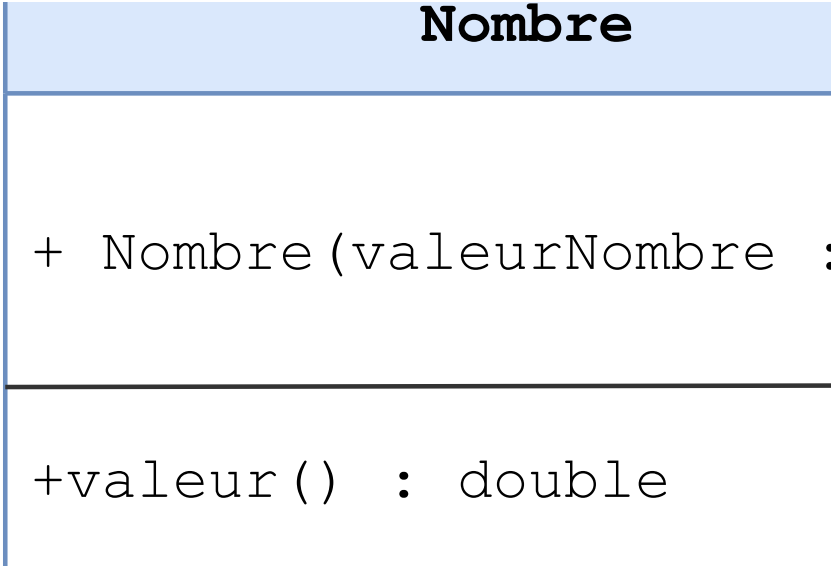
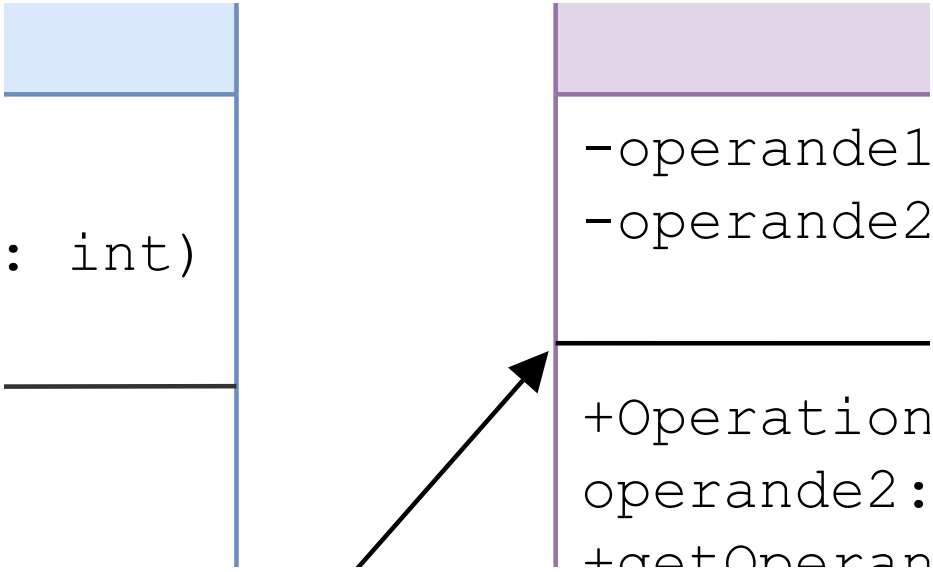

Nombre
+ Nombre(valeurNombre :
+valeur() : double


: int)
-operande1
-operande2
+Operation
operande2:

Operation

```
_ : Expression
2 : Expression

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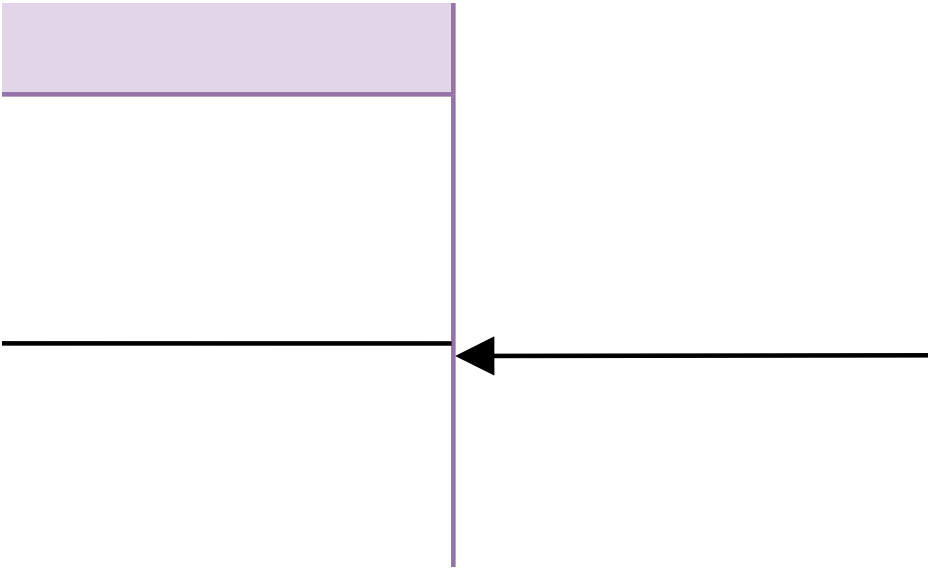
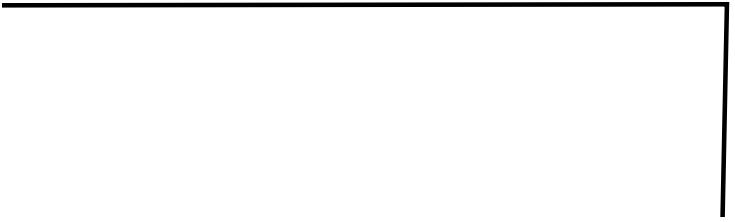
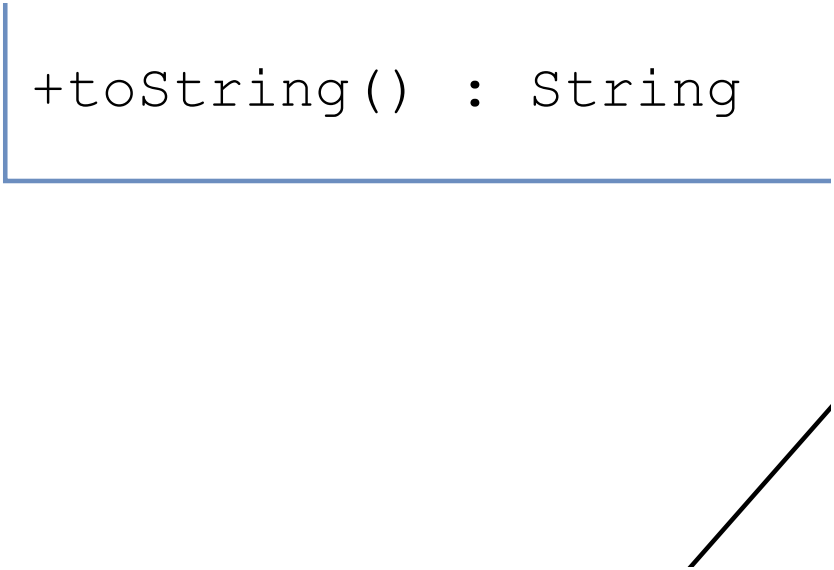
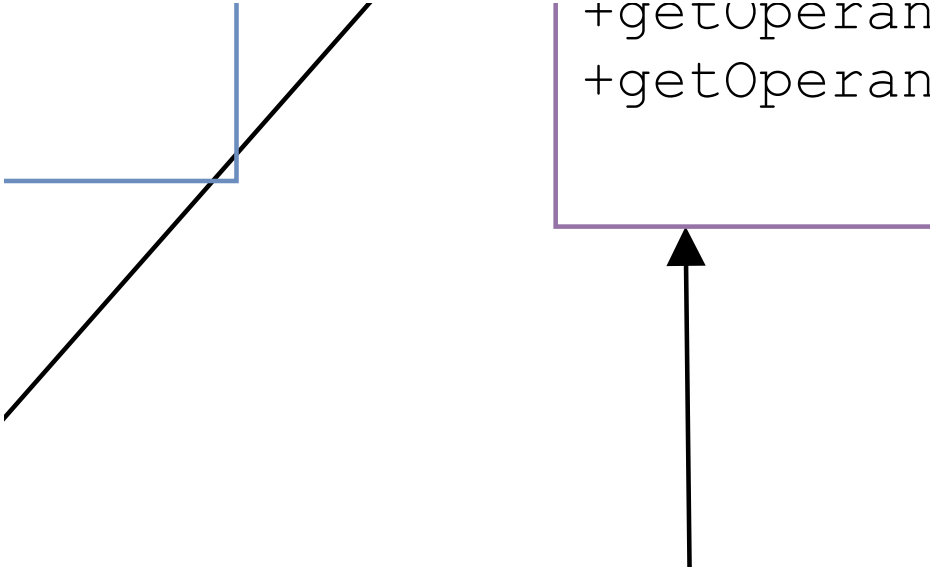
n(operande1: Expression,
: Expression)
nde1() : Expression
```

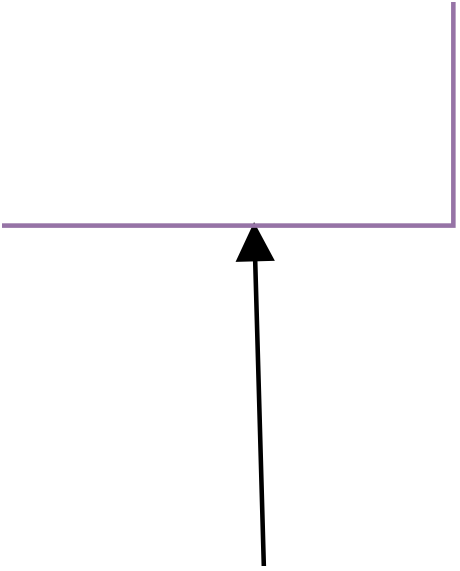


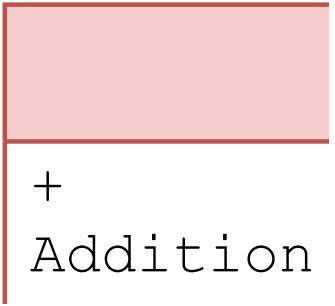


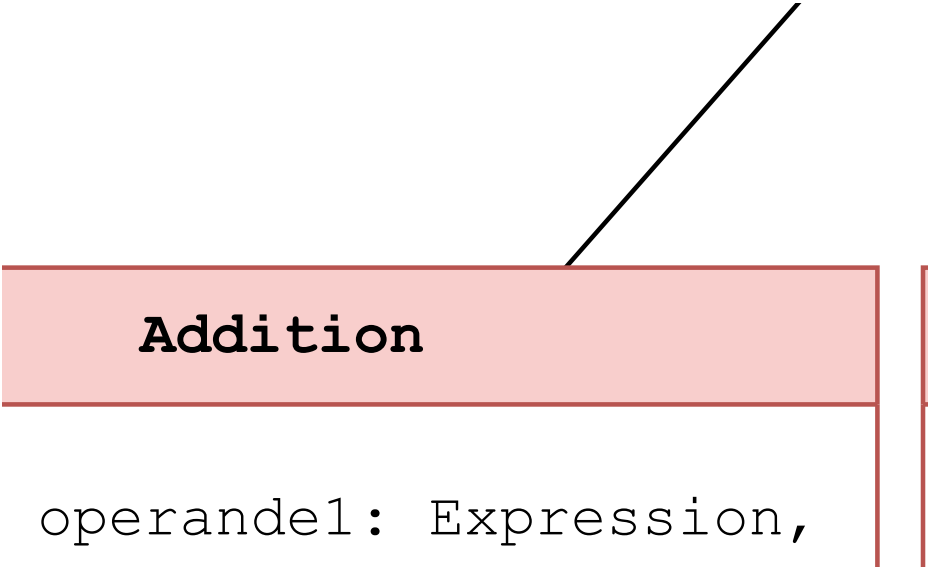

+toString() : String

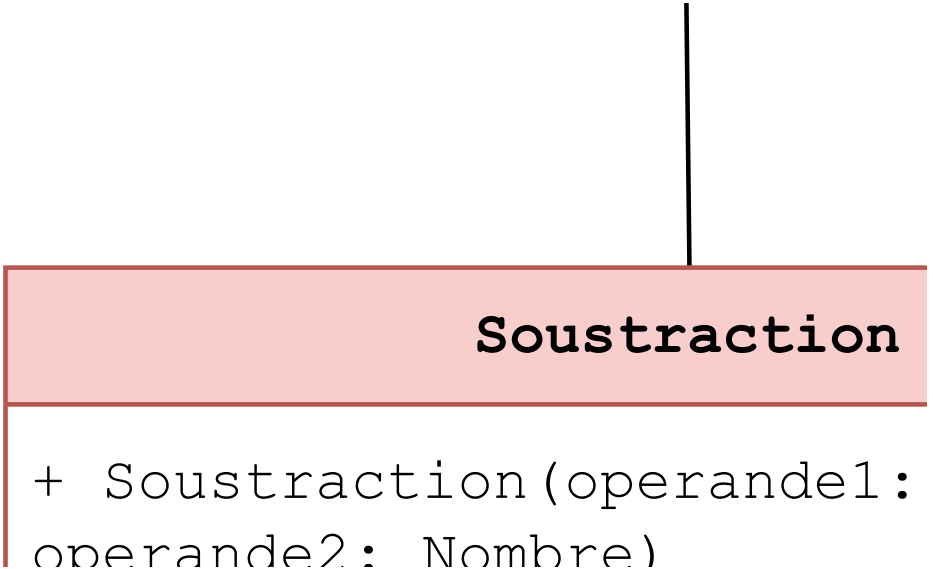

+getUperan
+getOperan

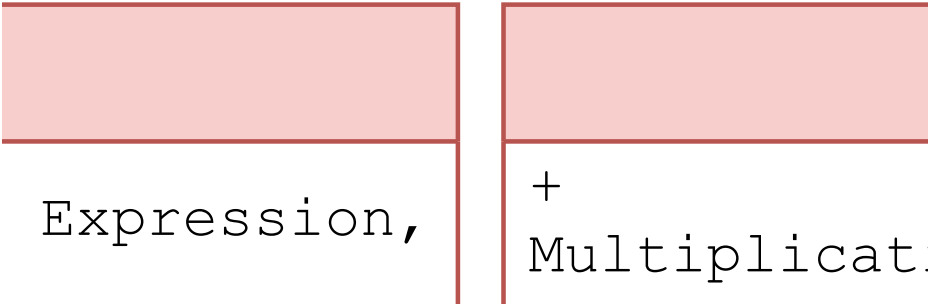
```
ıdeı()  : Expression
ıde2()  : Expression
```

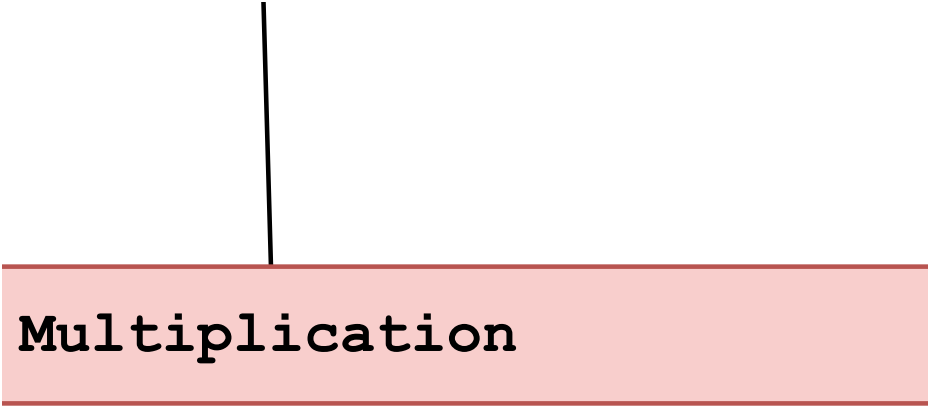



+
Addition


Addition
operande1: Expression,


Soustraction
+ Soustraction(operande1:
operande2: Nombre)


Expression,
+
Multiplicat

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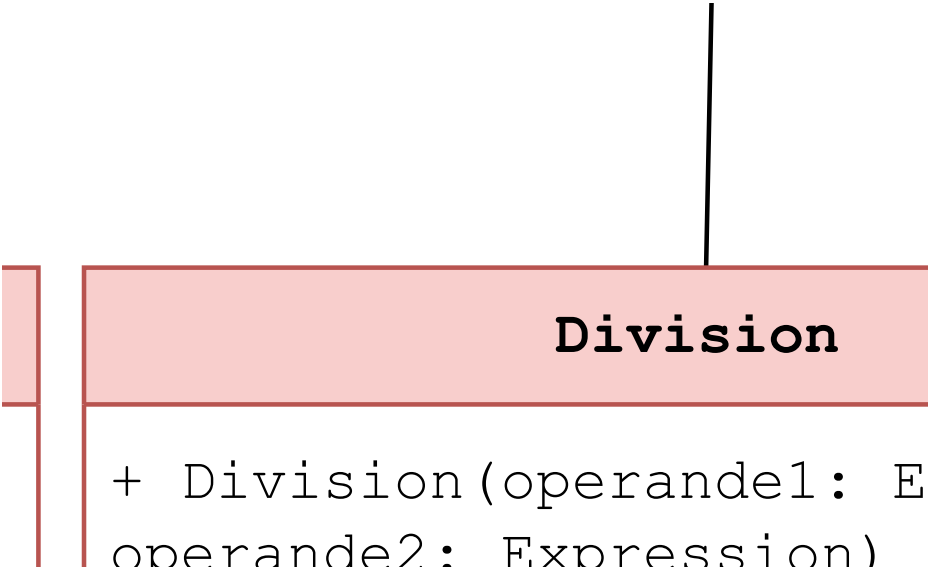
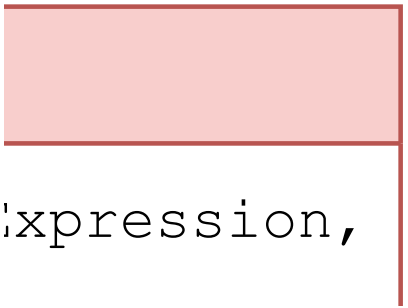
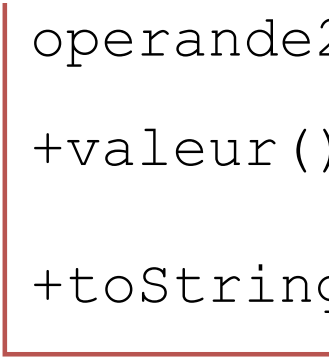
ion(operande1: Expression,
```


Division
+ Division(operande1: E
operande2: Expression)


xpression,


operande2
+valeur()
+toString

```
2: Expression)

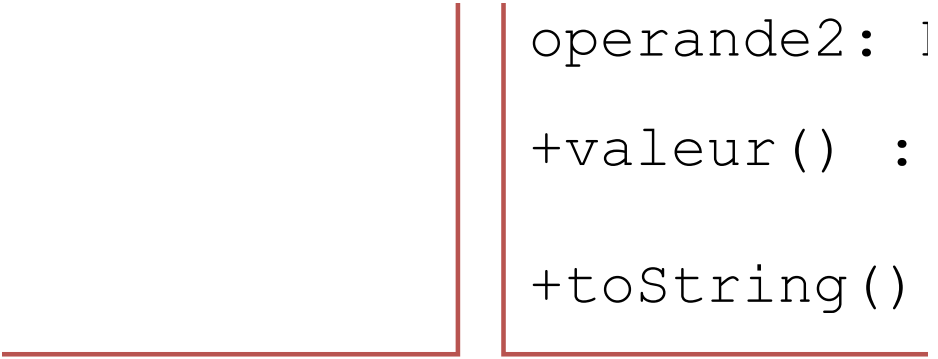
) : double

g() : String
```

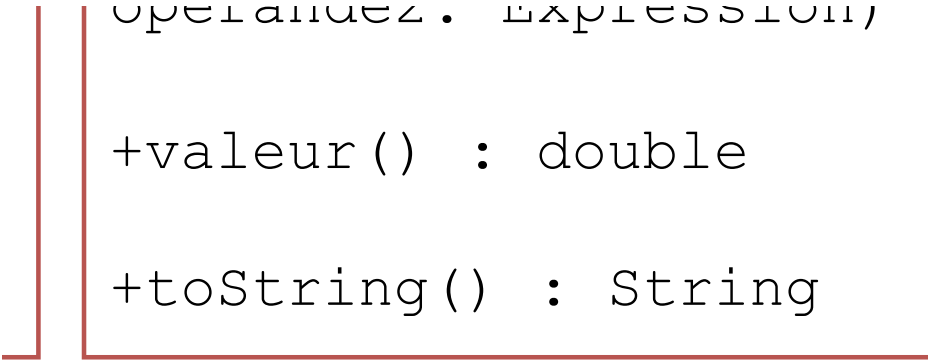
```
operande2 : Nombre)

+valeur() : double

+toString() : String
```


operande2: I
+valeur() :
+toString()

```
Expression)
 double
 : String
```


operande2 : Expression
+valeur() : double
+toString() : String