

COURSEWORK 2

IMPERIAL COLLEGE LONDON

DEPARTMENT OF MATHEMATICS

Stochastic Simulation

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Date: November 29, 2022

1 Question 1

1.1 Question 1.1

Given a prior $p(x)$ and likelihood $p(y|x)$, we can compute the marginal likelihood as $p(y) = \int p(y|x)p(x)dx$. The analytical expression of $p(y)$ as derived in the lecture is $p(y) = N(y; 0, 2)$. Assuming $y = 9$ we have,

$$p(y = 9) = \frac{1}{\sqrt{2}\sqrt{2\pi}} e^{-\frac{1}{2}\left(\frac{9-0}{\sqrt{2}}\right)^2} = 4.52826474 \times 10^{-10}.$$

1.2 Question 1.2

Since $p(y = 9) = \int p(y = 9|x)p(x)dx$, we can set our test function $\varphi(x) = p(y = 9|x)$. We can then compute the integral using the MC estimation procedure as $\hat{\varphi}_{MC}^N = \hat{p}(y = 9) = \frac{1}{N} \sum_{i=1}^N p(y = 9|X_i)$ where $X_i \sim p(x)$. Figure 1(a) shows the plot of RAE w.r.t N.

1.3 Question 1.3

By using the 'identity trick' and following the method in the notes we obtain $\hat{\varphi}_{IS}^N = \frac{1}{N} \sum_{i=1}^N w_i p(y = 9|X_i)$ where $w_i = \frac{p(X_i)}{q(X_i)}$ and $X_i \sim q(x)$. Figure 1(b) shows the the plot of RAE w.r.t N.

1.4 Question 1.4

Figure 1(c) demonstrates the RAE of our MC and IS estimators. We can see that the RAE for our IS estimator decreases at a faster rate than the MC estimator. This implies that the IS estimator has better accuracy at computing $p(y = 9)$ than the MC estimator and does not require as many samples as the MC estimator to reach an acceptable estimate.

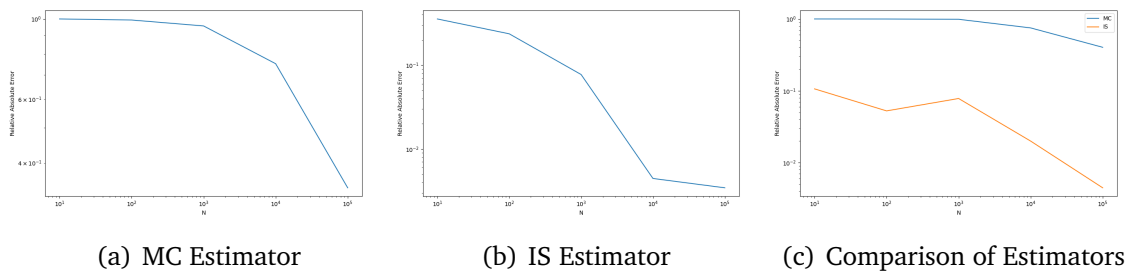


Figure 1: Relative Absolute Errors

2 Question 2

2.1 Question 2.1

The set-up is similar to the Source Localisation example in the lectures. The model can be interpreted as having three sensors with three noisy observations coming from the likelihood, $p(y_i|x, s_i) = N(y_i; \|x - s_i\|, \sigma_y^2)$ trying to locate an object, where $s_i \in \mathbb{R}$ is the location of the i th sensor. Our aim is to locate this object so we set a prior, $p(x) = N(x; \mu_x, \sigma_x^2)$ and assume independence of the observations and that the noise is independent of the object's location. So we are interested in the posterior density of x , $p(x|y_i, s_i)$, the distribution over the location of the object. In order to implement the MH algorithm we choose a symmetric random walk proposal, $q(x'|x) = N(x'; x, \sigma_q^2)$ and run our algorithm. Noticing that our proposal is symmetric, $r(x, x')$ simplifies to,

$$\begin{aligned} r(x, x') &= \frac{p(x')p(y_0|x', -1)p(y_1|x', 2)p(y_2|x', 5)}{p(x)p(y_0|x, -1)p(y_1|x, 2)p(y_2|x, 5)} \\ &= \frac{p(x')}{p(x)} \prod_{i=0}^2 \frac{p(y_i|x', s_i)}{p(y_i|x, s_i)} \\ &= \frac{\frac{1}{\sigma_x \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x' - \mu_x}{\sigma_x} \right)^2}}{\frac{1}{\sigma_x \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x - \mu_x}{\sigma_x} \right)^2}} \cdot \prod_{i=0}^2 \frac{\frac{1}{\sigma_y \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{y_i - \|x' - s_i\|}{\sigma_y} \right)^2}}{\frac{1}{\sigma_y \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{y_i - \|x - s_i\|}{\sigma_y} \right)^2}} \\ &= e^{-\frac{1}{2\sigma_x^2} [(x' - \mu_x)^2 - (x - \mu_x)^2]} \cdot \prod_{i=0}^2 e^{-\frac{1}{2\sigma_y^2} [(y_i - \|x' - s_i\|)^2 - (y_i - \|x - s_i\|)^2]}. \end{aligned}$$

The Metropolis-Hastings algorithm works by defining transition kernels defined via the algorithm so that the stationary distribution is our target distribution. We have a local proposal $q(x'|x)$ which we sample X' from, that we accept with an acceptance probability and set $X_n = X'$. The acceptance probability, defined as $\alpha(X_{n-1}|X') = \min\{1, r(x, x')\}$, is designed so that our samples form a Markov chain that leaves p_* invariant. However if a sample is rejected we do not sample again and set $X_n = X_{n-1}$. Once we finish taking our samples, we discard the first *burn-in* samples and return the rest of our samples.

2.2 Question 2.2

We see in figure 3(a) that our histogram seems to resemble a normal distribution albeit not exactly centered at the true value. On the other hand, figure 3(b) can be said to very loosely resemble a normal distribution or possess a 'bell' shape. Figure 2 demonstrates realisations of our algorithm and by analysing the convergence of the realisations to $x_{true} = 4$ we can appropriately set our burn-in iterations. We see that for $\sigma_q = 0.1$ we have quite fast 'convergence' towards $x_{true} = 4$ and so we could set the burn-in level to 10000. However for $\sigma_q = 0.01$ we see that convergence is slower

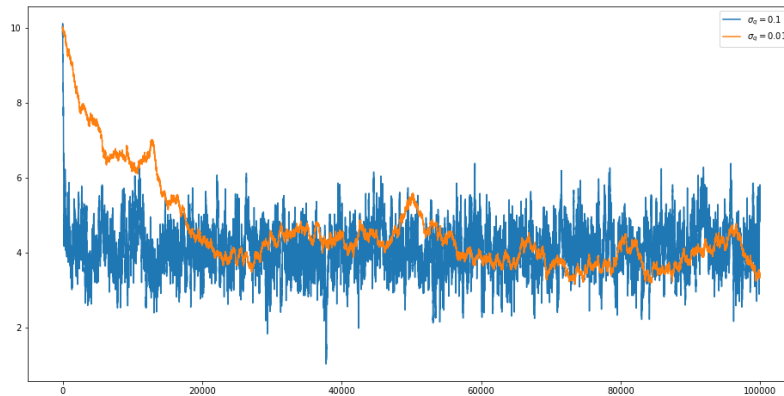


Figure 2: A realisation of our Markov chain

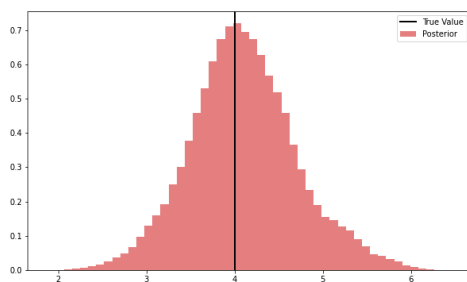
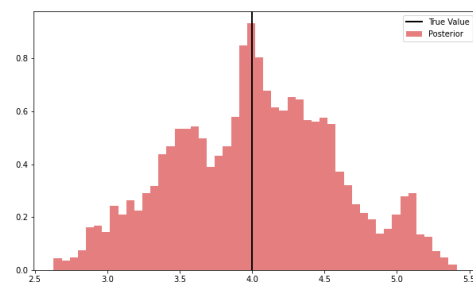
(a) $\sigma_q = 0.1$ (b) $\sigma_q = 0.01$

Figure 3: Histogram of posteriors

and that an appropriate burn-in level would be around 60000. Our results suggest that there's a variance/burn-in trade-off, that is by decreasing the variance we have to increase our burn-in iterations due to some of the initial values not reaching the stationary distribution, therefore the histogram obtains readings far from x_{true} .

2.3 Question 2.3

Figure 4 shows the histogram for our new values of γ and σ_γ . We notice that the histogram resembles a normal distribution however not centered at the true value, in-fact it appears to be right-skewed. A suggestion for this result could be due to the change of our variance or due to the new location of our sensors.

A Code for Question 1.2

```
1 def normalPDF(x, mu, sigma): # function for probability density
    function of normal distribution
```

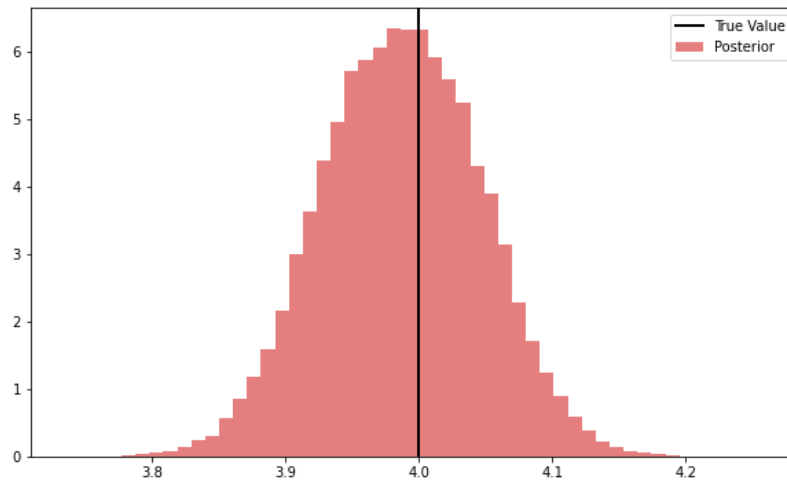


Figure 4: Histogram of posterior

```

2     return 1/(np.sqrt(2*np.pi)*sigma) * np.exp(-1/2 * ((x - mu)/sigma
3         )**2)
4
5 N = [10, 100, 1000, 10000, 100000] # set values of N for RAE
6
7 def MC(n, y): # function for MC estimator
8     samples = [] # empty list to append samples
9
10    for i in range(n): # for loop over N
11
12        x = np.random.normal(0,1) # iid samples from p(x)
13        p = normalPDF(y, x, 1) # sample from p(y|x)
14        samples = np.append(samples, p) # append samples
15
16    return 1/n * sum(samples) # return MC estimate
17
18 a = [abs(MC(i,9) - normalPDF(9, 0, np.sqrt(2)))/normalPDF(9, 0, np.
19     sqrt(2)) for i in N] # comprehension to compute RAE
20
21 # code to plot RAE vs N
22 plt.figure(figsize=(10,6), dpi = 100)
23 plt.xlabel('N')
24 plt.ylabel('Relative Absolute Error')
25 plt.plot(N, a)

```

B Code for Question 1.3

```

1 def IS(n, y): # function for importance sampling estimator
2

```

```

3     samples = [] # empty list to append samples
4
5     for i in range(n): # for loop over N
6
7         x = np.random.normal(0,1) # iid samples from p(x)
8         p = normalPDF(y, x, 1) # sample from p(y|x)
9         w = normalPDF(x, 0, 1)/normalPDF(x, 6, 1) # computing weights
10        samples = np.append(samples, p * w) # append samples
11
12    return 1/n * sum(samples) # return IS estimate
13
14 b = [abs(IS(i,9) - normalPDF(9, 0, np.sqrt(2)))/normalPDF(9, 0, np.
15      sqrt(2)) for i in N] # comprehension to compute RAE
16
17 # code to plot RAE vs N
18 plt.figure(figsize=(10,6), dpi = 100)
19 plt.xlabel('N')
20 plt.ylabel('Relative Absolute Error')
21 plt.plot(N, b)

```

C Code for Question 1.4

```

1
2 STILL NEED TO DO
3 plt.figure(figsize=(10,6), dpi = 100)
4 plt.xlabel('N')
5 plt.ylabel('Relative Absolute Error')
6
7 plt.loglog(N, a, label = 'MC')
8 plt.loglog(N, b, label = 'IS')
9 plt.legend()

```

D Code for Question 2.2

```

1 def acceptance(y, s, x, xprime, xsigma, ysigma, xmu): # function to
2   compute acceptance ratio
3
4   product = 1
5
6   for i in range(len(y)):
7
8       product *= np.exp((-1/(2*ysigma**2)) * ((y[i] - abs(xprime -
9         s[i]))**2 - (y[i] - abs(x - s[i]))**2))
10
11   return np.exp((-1/(2 * xsigma**2)) * (xprime**2 - x**2)) *
12   product
13
14 # setting parameters
15 y = [4.44, 2.51, 0.73]
16 s = [-1, 2, 5]

```

```
14
15 ysigma = 1
16 xmu, xsigma = 0, 10
17 qsigma1, qsigma2 = 0.1, 0.01
18
19 x0 = 10
20 xtrue = 4
21
22 N = 100000
23 burnin1, burnin2 = 10000, 60000
24
25 def MHAlgo(x0, qsigma, N, y, s, xsigma, ysigma, xmu): # MH algorithm
26
27     samples = [] # empty list to append samples
28     index = [] # empty list to append index of accepted samples
29
30     for i in range(N): # for loop over N
31
32         xprime = np.random.normal(x0, qsigma) # sample from q(x'|x_{n-1})
33         u = np.random.uniform(0,1) # generate probability to accept
34
35         if u < min(1, acceptance(y, s, x0, xprime, xsigma, ysigma,
36                                xmu)): # if statement to determine acceptance
37
38             x0 = xprime # accepted so set x' = x_n
39             samples = np.append(samples, xprime) # append new sample
40             index = np.append(index, [i]) # track index of accepted
41             sample to help choose burn-in value
42
43         else:
44             x0 = x0 # reject sample and set x_n = x_{n-1}
45
46     return samples, index # return our samples, index
47
48 X, nx = MHAlgo(x0, qsigma1, N, y, s, xsigma, ysigma, xmu) # input
49 parameters to obtain samples
50
51 Y, ny = MHAlgo(x0, qsigma2, N, y, s, xsigma, ysigma, xmu) # input
52 parameters to obtain samples
53
54 # plot of a realisation to determine appropriate burn-in value
55 plt.figure(figsize=(16,8))
56 plt.plot(nx, X, label = '$\sigma_q = 0.1$')
57 plt.plot(ny, Y, label = '$\sigma_q = 0.01$')
58 plt.legend()
59 plt.show()
60
61 # code from coursework to plot posterior
62 plt.clf()
63 plt.axvline(xtrue, color='k', label='True Value', linewidth=2)
64 plt.hist(X[burnin1:N], bins=50, density=True, label='Posterior',
65          alpha=0.5, color=[0.8, 0, 0])
66 plt.legend()
67 plt.show()
```

```
63
64 plt.clf()
65 plt.axvline(xtrue, color='k', label='True Value', linewidth=2)
66 plt.hist(Y[burnin2:N], bins=50, density=True, label='Posterior',
        alpha=0.5, color=[0.8, 0, 0])
67 plt.legend()
68 plt.show()
```

E Code for Question 2.3

```
1 # setting new parameters
2 ysigma2 = 0.1
3 y1 = [5.01, 1.97, 1.02]
4
5 Z, nz = MHAlgo(x0, qsigma1, N, y1, s, xsigma, ysigma2, xmu) ## input
    parameters to obtain samples
6
7 # code from coursework to plot posterior
8 plt.clf()
9 plt.axvline(xtrue, color='k', label='True Value', linewidth=2)
10 plt.hist(Z[burnin1:N], bins=50, density=True, label='Posterior',
        alpha=0.5, color=[0.8, 0, 0])
11 plt.legend()
12 plt.show()
```