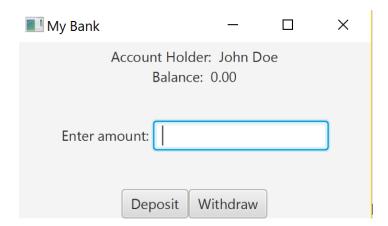
CPSC 233 – Individual Assignment 5 – Requirements

This assignment is submitted to D2L instead of WebCAT. See details below.

Create a graphical user interface using JavaFX for a very simple banking app. The app would allow the user to control their own account. The app must have

- A label to display the current balance in your account.
- A label to display the name of the account holder (the customer).
- Two buttons: one labelled deposit and the other labelled withdraw.
- A text field that allows you to specify the amount to deposit/withdraw.

When your JavaFX application is run, it may display a window that looks like the following:



Your app does not have to do anything when either of the buttons is pressed.

Submission

Submit you JavaFX class to the **D2L Dropbox** *Individual Assignment 5*. There are no automated tests for this assignment and there is no WebCAT assignment for this individual assignment.

Rubric

Note: it is required that you use JavaFX. If you use any other GUI library, you will receive 0 marks. There are 4 marks available. You must get 3/4 to qualify for the full team assignment grade.

| | 2 marks | 1 mark | 0 marks |
|---------|---------------------------------|--------------|---------------------|
| Widgets | All required widgets are in the | | One or more widgets |
| | window somewhere. | | are missing. |
| Layout | Widgets are laid out such that | Layout seems | |
| | information, entry boxes and | haphazard | |
| | buttons are easy to find. | | |

Notes

The team assignment will require you to tie this to the BankAccount class you have created for previous assignments. Make sure you have a working version ready before class.