# **GINA ISAIA**

06-40969056

PHONE





ginaalcea.github.io/portfolio

Gina isaia@hotmail.com



#### **EXPERIENCE**

2022 2024

IT Trainee - ING (through Calco)

Followed a 2 month IT crashcourse, where I earned Azure, SQL and two Scrum certificates and developed my soft skills.

After two months I joined the Egeria team in ING, an open source metadata and governance project.

Here I learned to:

- Use Github for version control with local and external partners
- Use JavaScript (JSX) and React (hooks) to build an interactive UI
- Use libraries to help with building reusable component

In july 2023 I transferred to a different team within ING. Here I also focused on the front-end, reworking the UI to improve the user experience.

On top of further developing the skills I learned on the Egeria team, I also learned how to:

- Run pipelines on Azure DevOps environment
- Optimize code to reduce redundancy and improve readability
- Make wireframes and mock-ups for a rework of the UI
- Deploy changes to different environments for testing of local changes

2015 2022

### Assistent Manager - Finnegan's Irish Pub & Restaurant

- Reorganize the work environment for optimal efficiency and productivity
- Addressing concerns or wishes appropriately for both guests and colleagues in a problem-solving manner
- Scheduling, training and supporting a team of 10+

2017

2018

## **Character Designer - Gamious**

- Making 2D designs and 3D models of characters and animating these
- Document changes and choices for reference for team members
- Agile way of working
- Take part in daily and weekly SCRUM meetings

2017

#### **UX Designer - University of applied sciences HAN**

- Analyzing the users and their way of thinking and making personas
- Designing several screens for a prototype of the app
- Very clear and direct communication with different stakeholders
- Iterative design of the app to ensure stakeholder's needs are met throughout the development process



AccountabilityCreativityCritical thinking

Collaboration

Communication

Empathy

Flexibility

Perseverance

Reliability

SOFT SKILLS

O 3D Modelling

O Azure

O CSS

HTMLJavaScript

ReactJSScrum

O SOL

○ UX/UI Design

SKILLS

Dutch - native English - fluent

LANGUAGES

React Fundamentals
Vijfhart

Assertiveness Workshop

Calco

JavaScript Fundamentals
Computrain

**COURSES & WORKHOPS** 

HBO Communication and Multimedia Design
Hogeschool van Arnhem en Nijmegen

2012-2019

EDUCATION

2018 Graduation Internship Game Developer
2019 Gamious

2014 Character Designer 2016 Polybyte Studios

2015 Internship Game Developer
2016 University of Utrecht

INTERNSHIPS & EXTRA WORK