



EIA2 - Endabgabe - Fußball-Simulation

SoSe2021

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MKB

267209

Designdokument

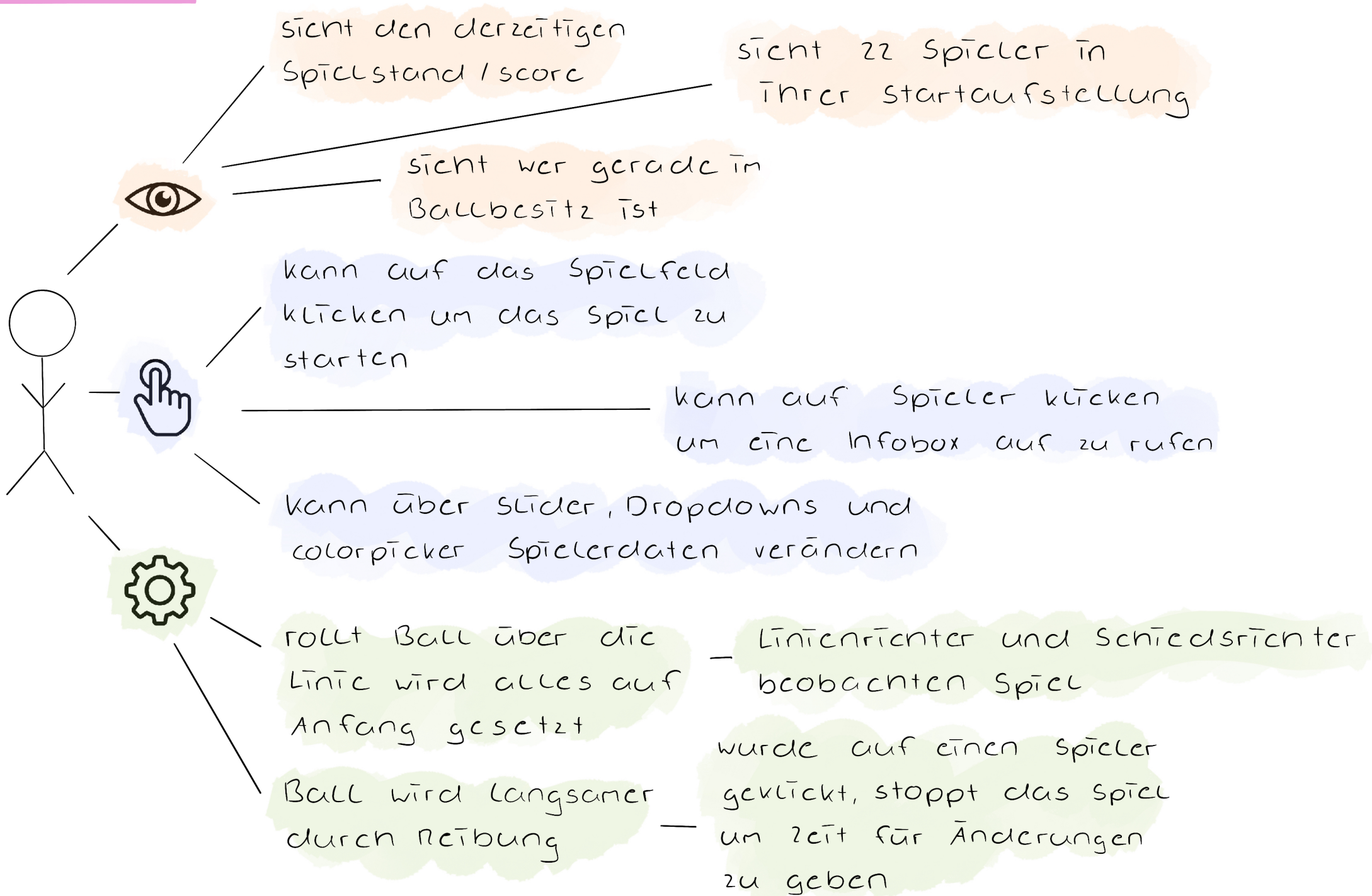
S.1 Use-Case-Diagramm

S.2 User-Interface-Diagramm

S.3 Klassendiagramm

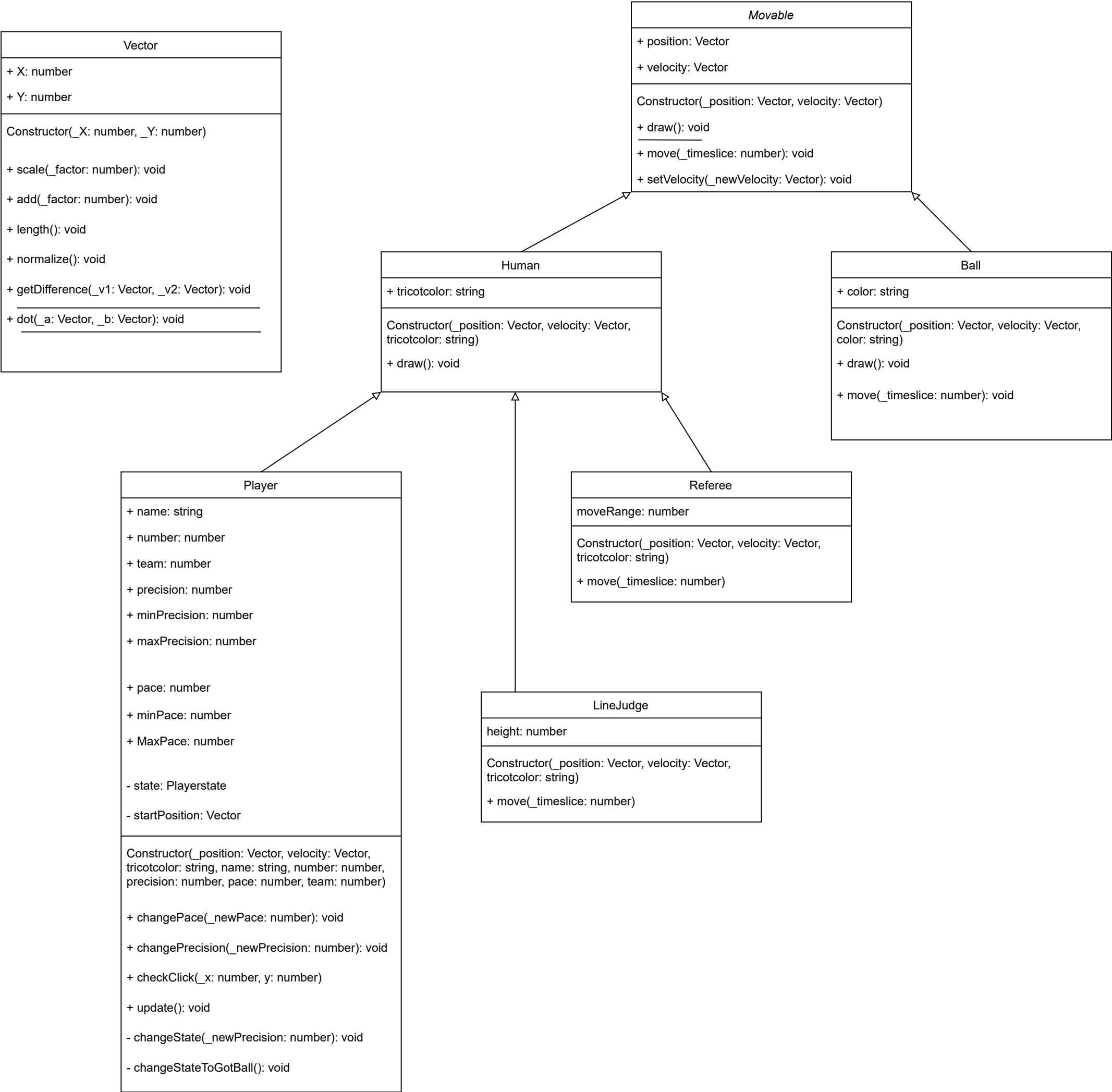
S.4 Script-Aktivitätsdiagramm

S.5 Klassen-Aktivitätsdiagramm

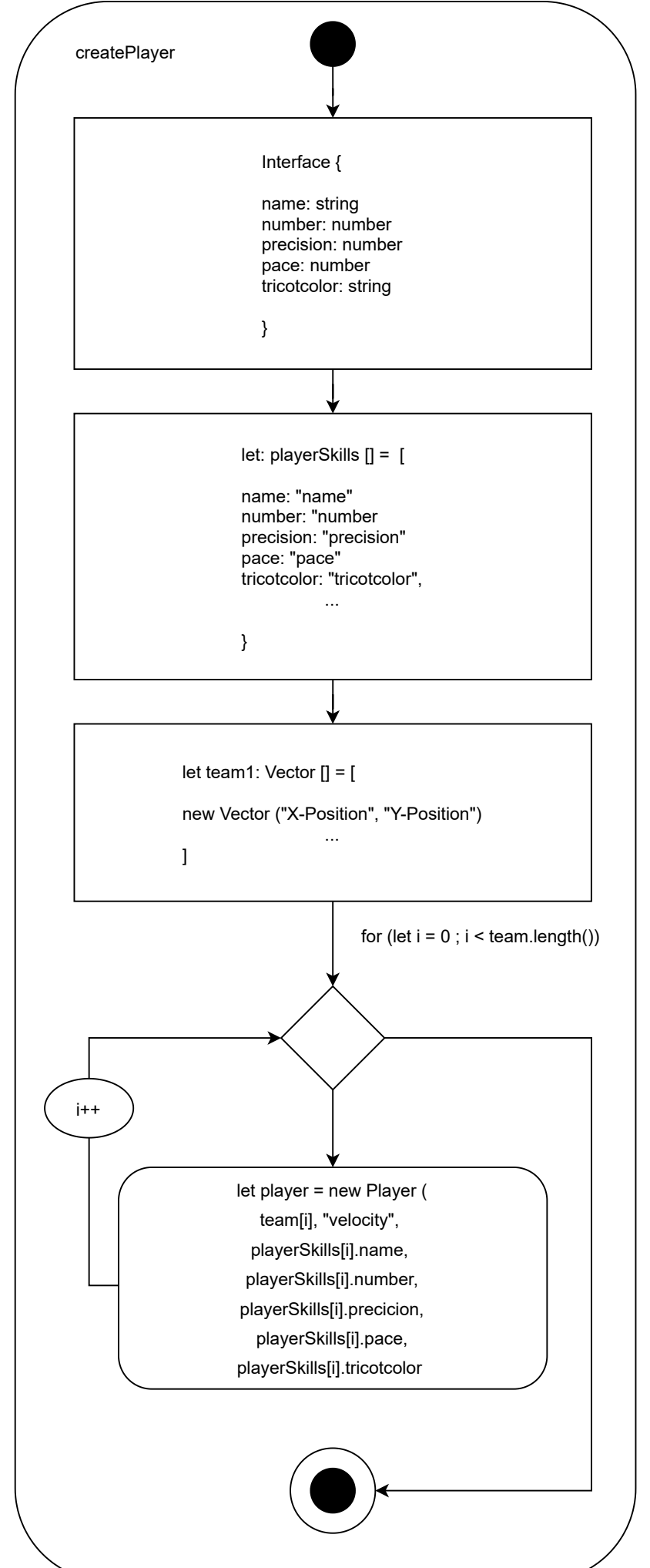
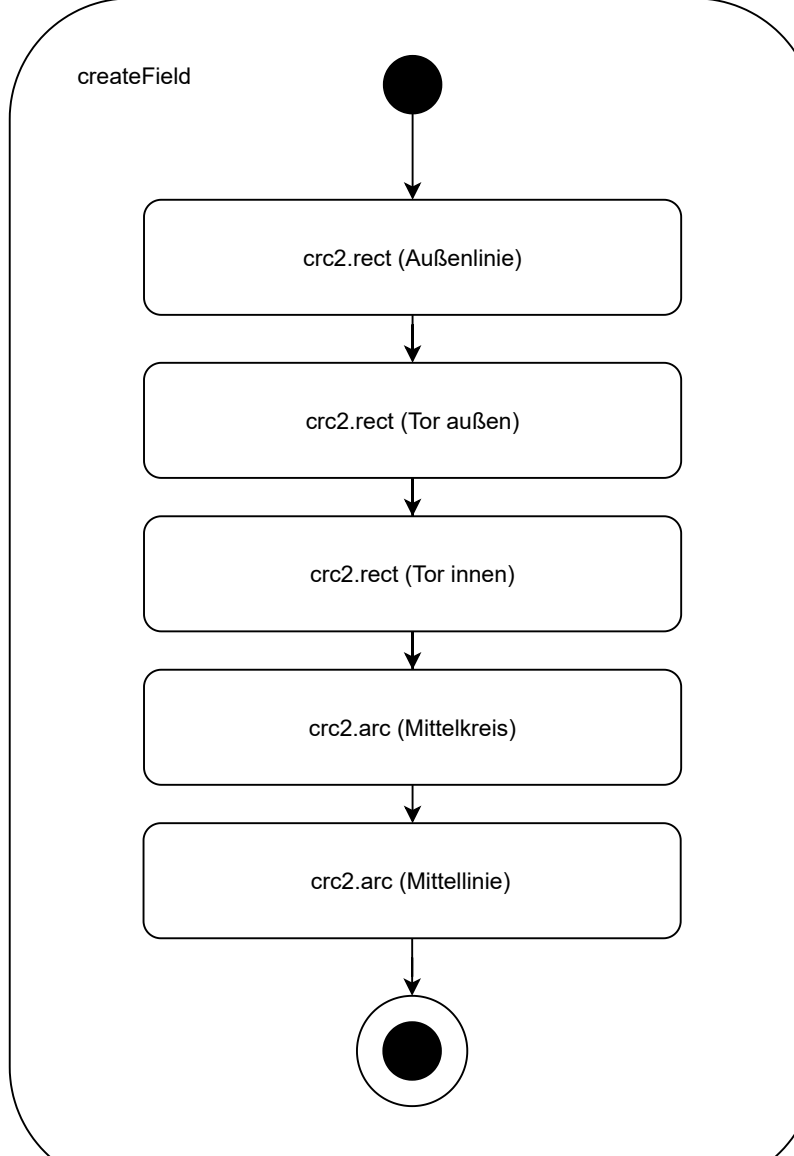
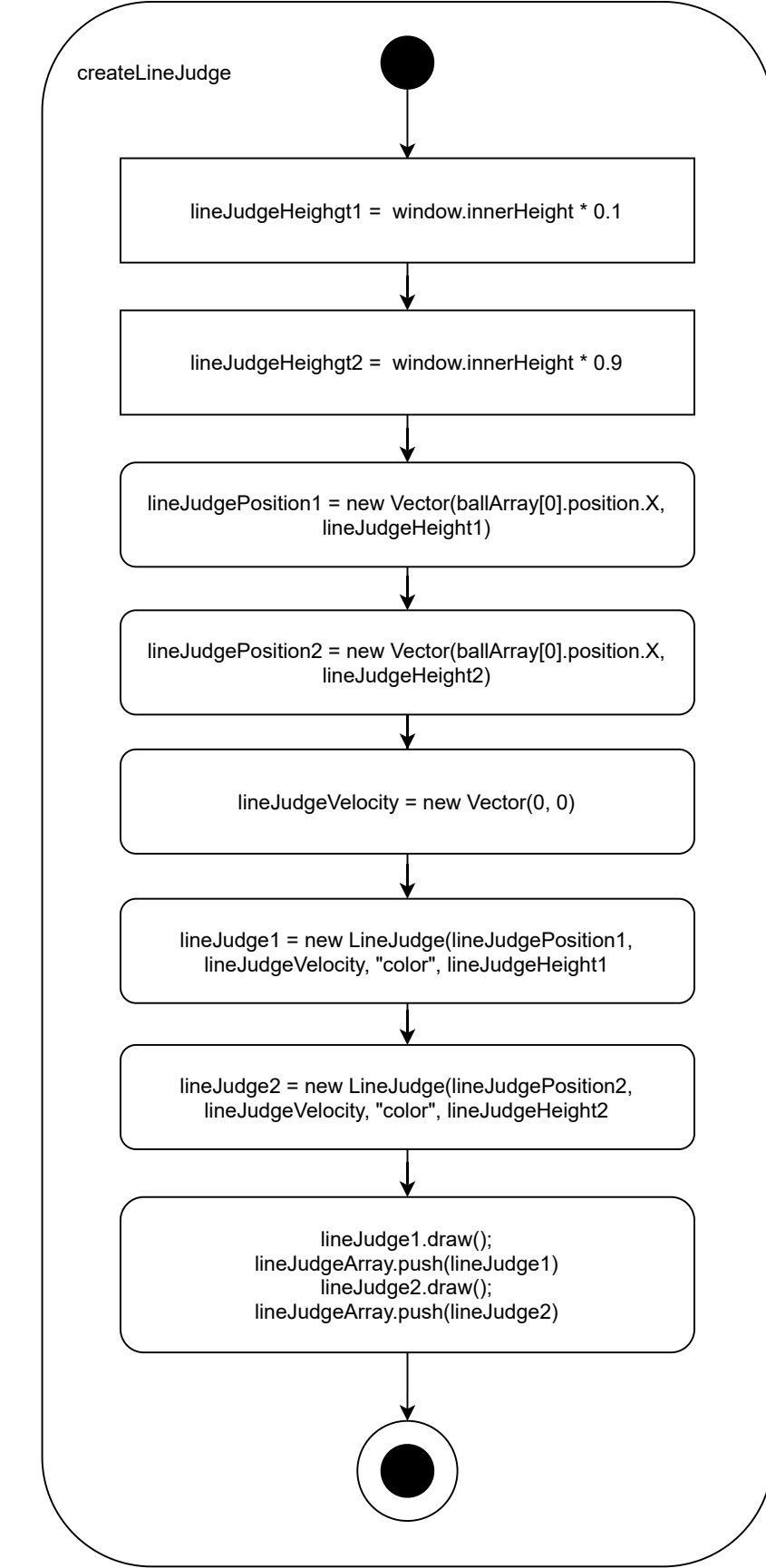
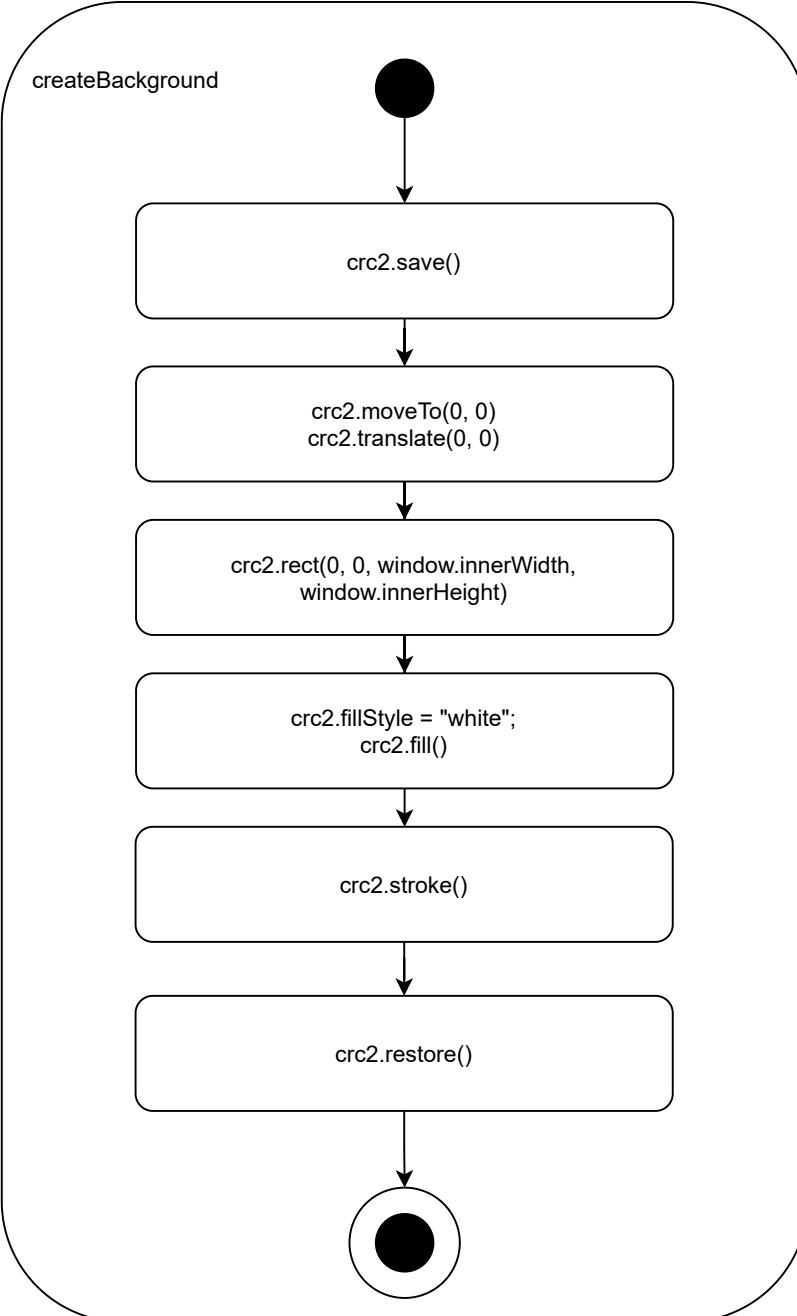
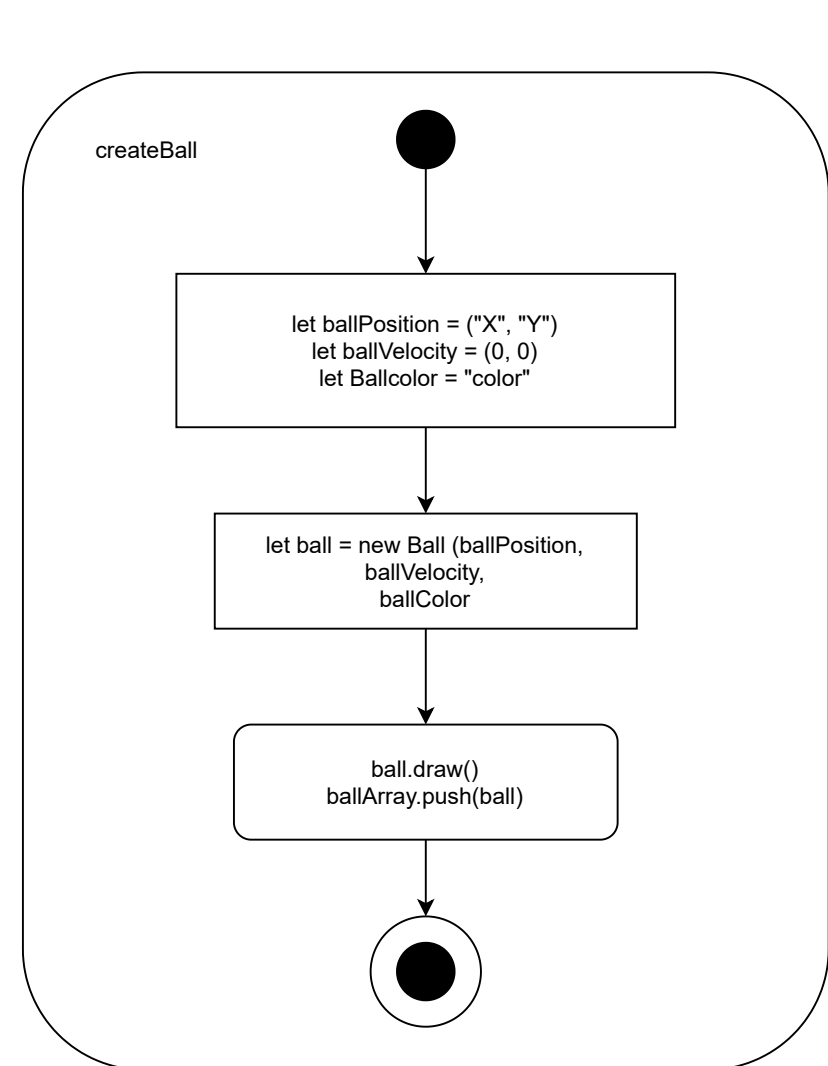
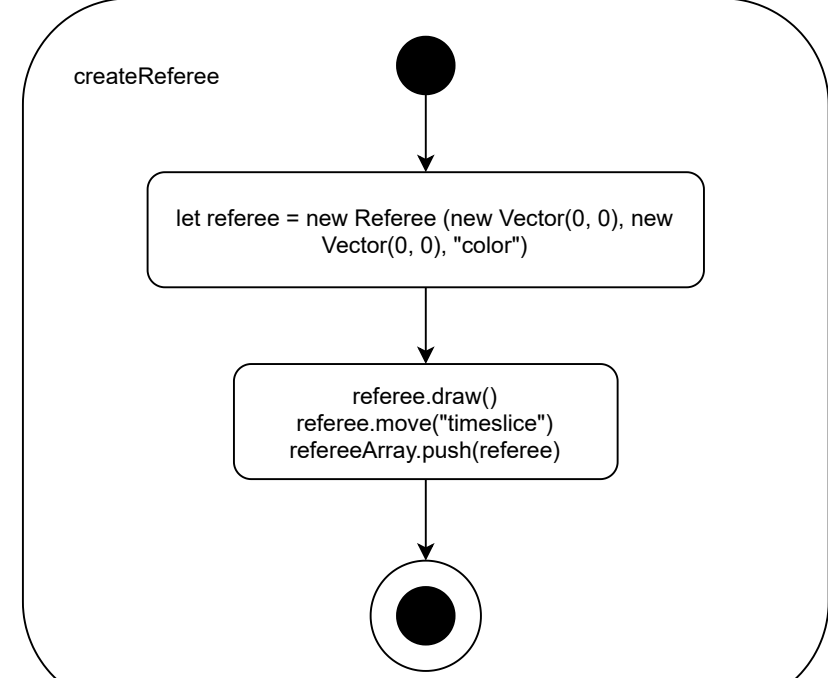
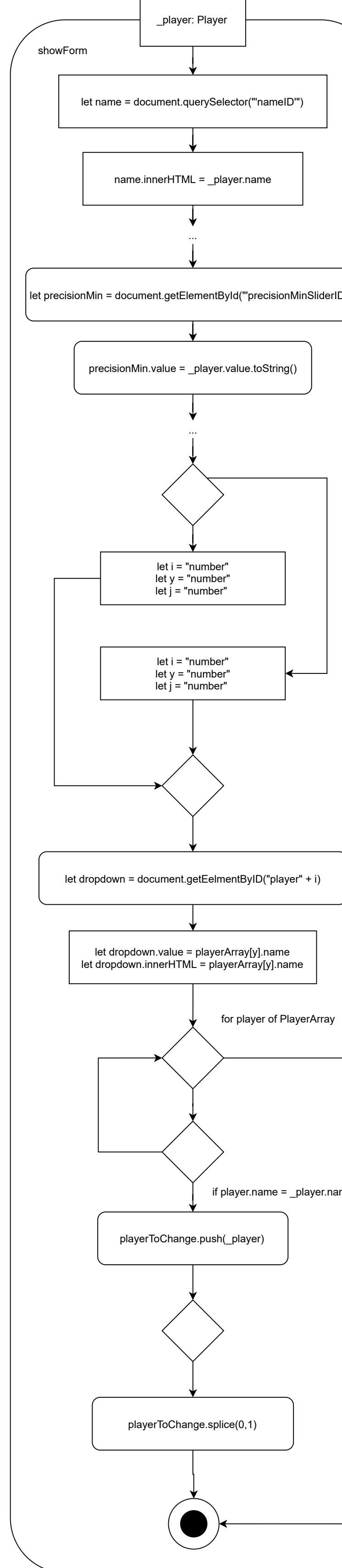
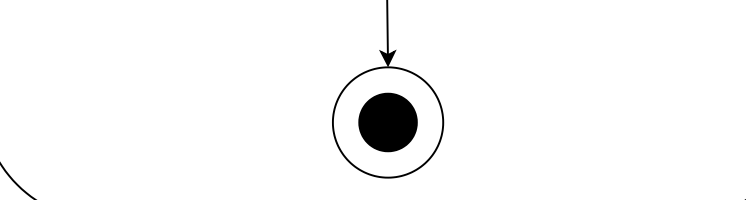
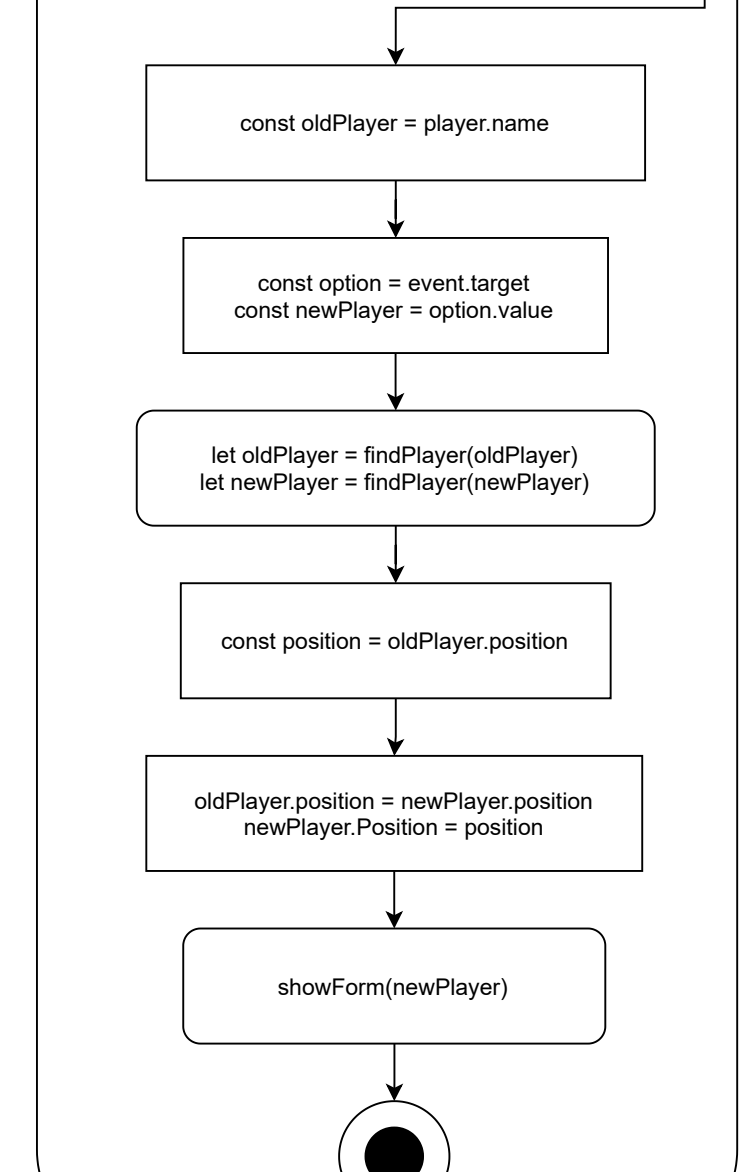
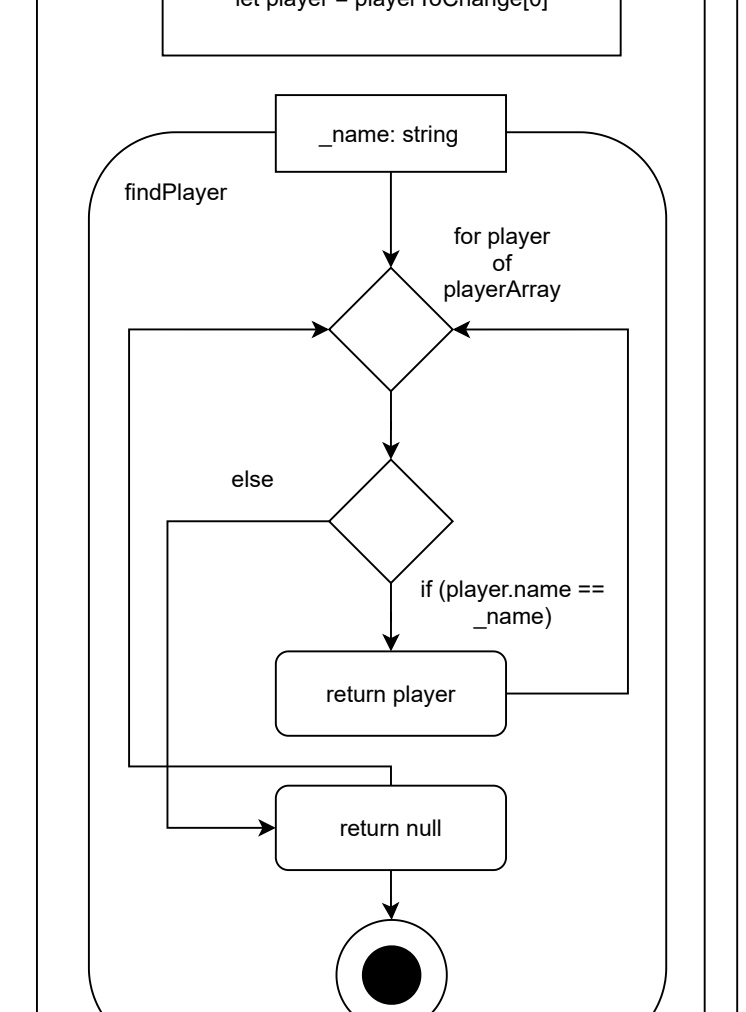
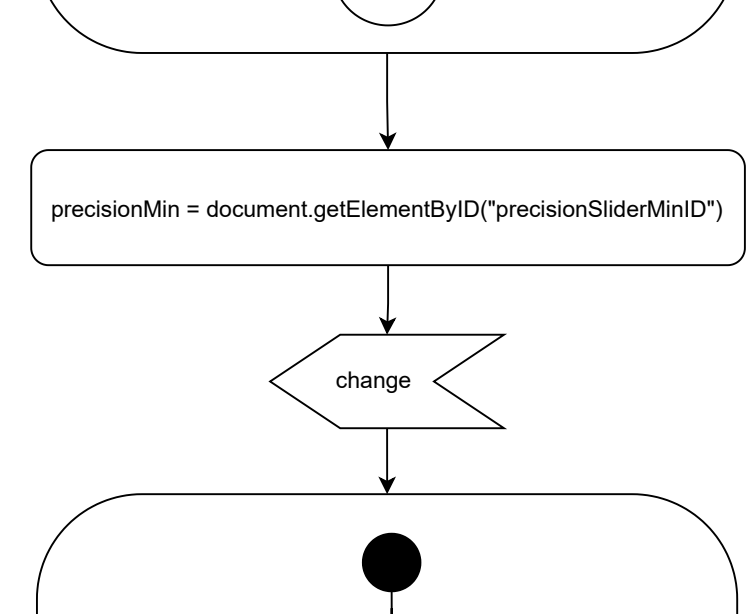
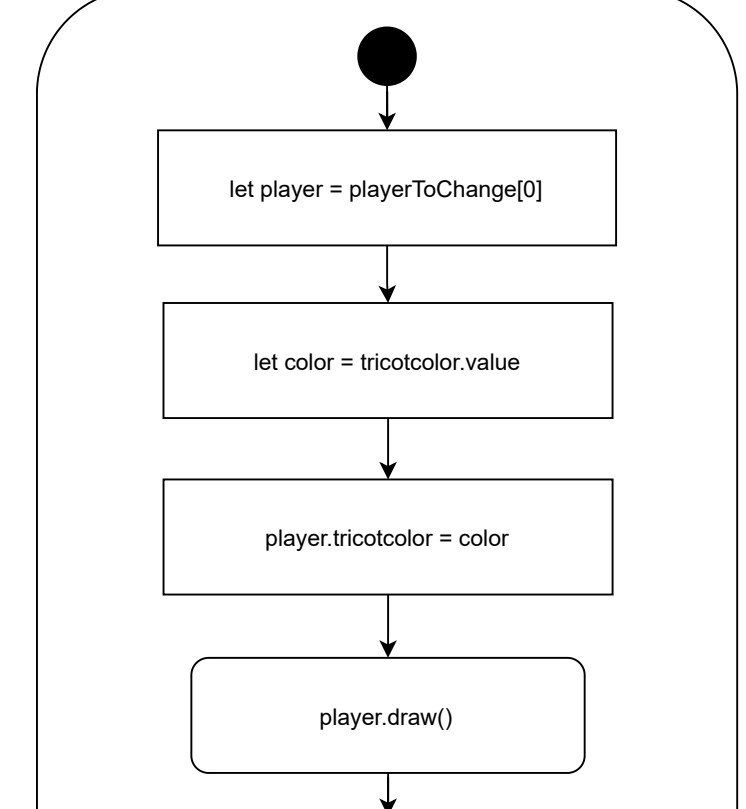
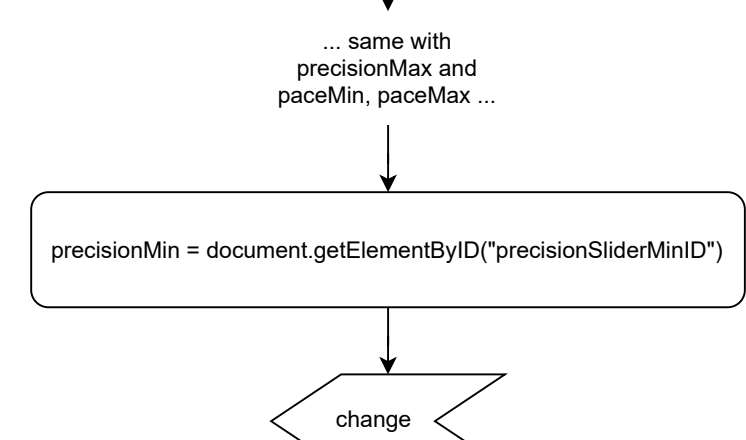
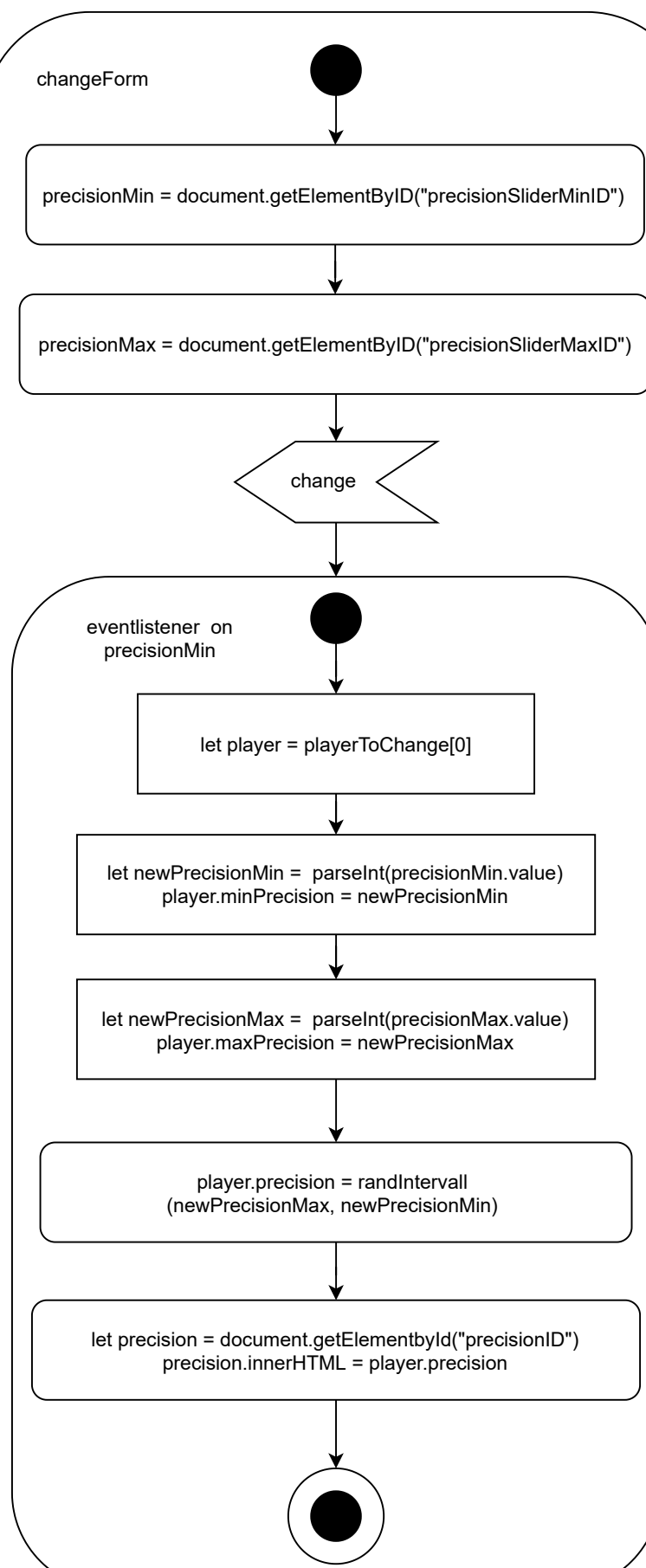
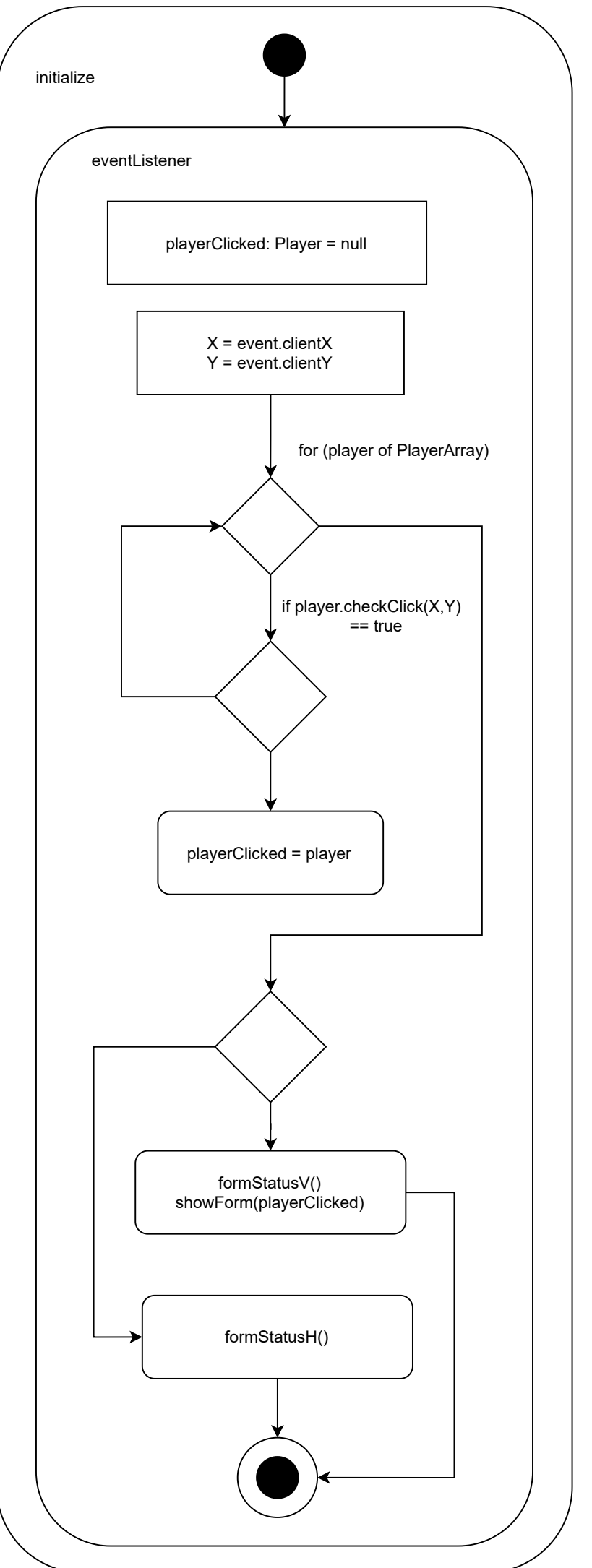
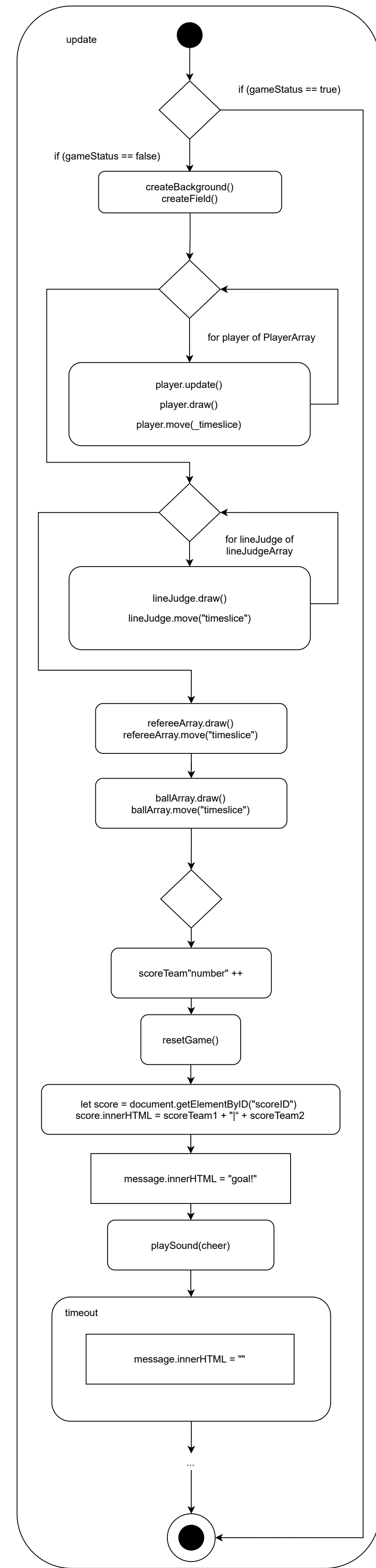
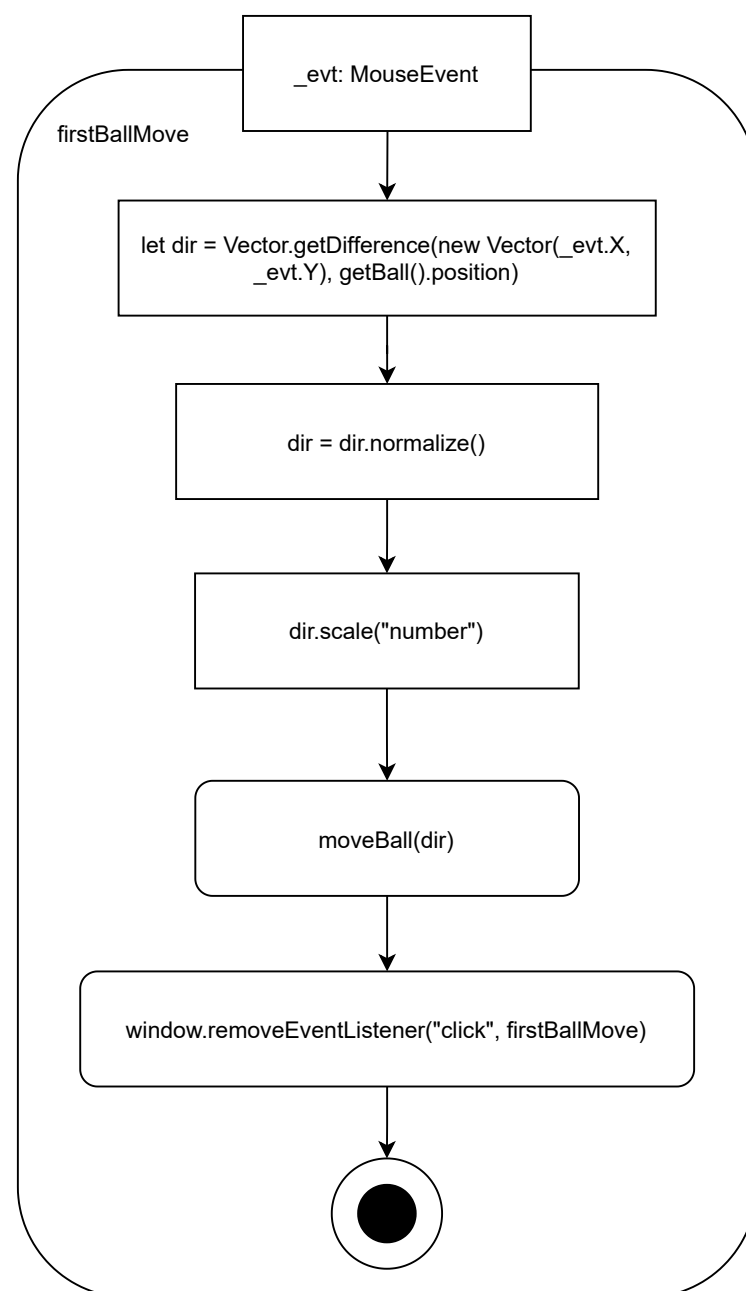
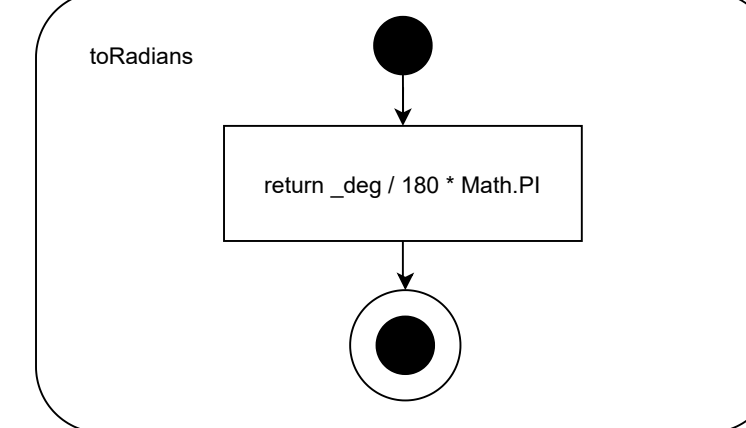
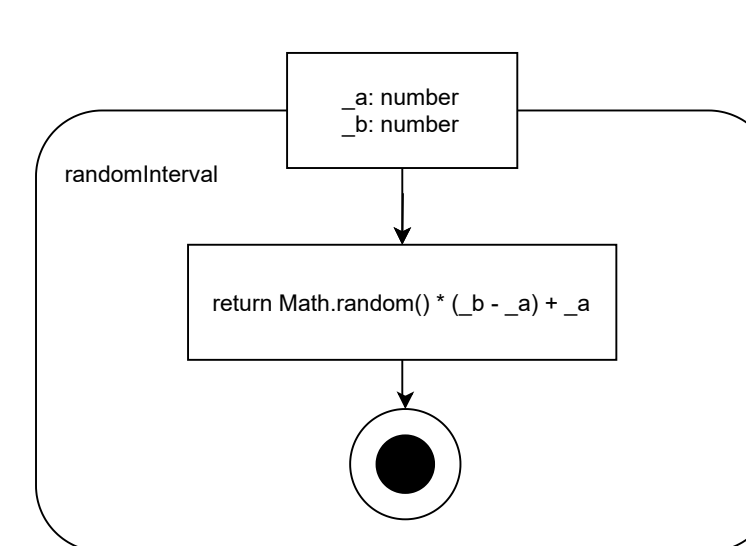
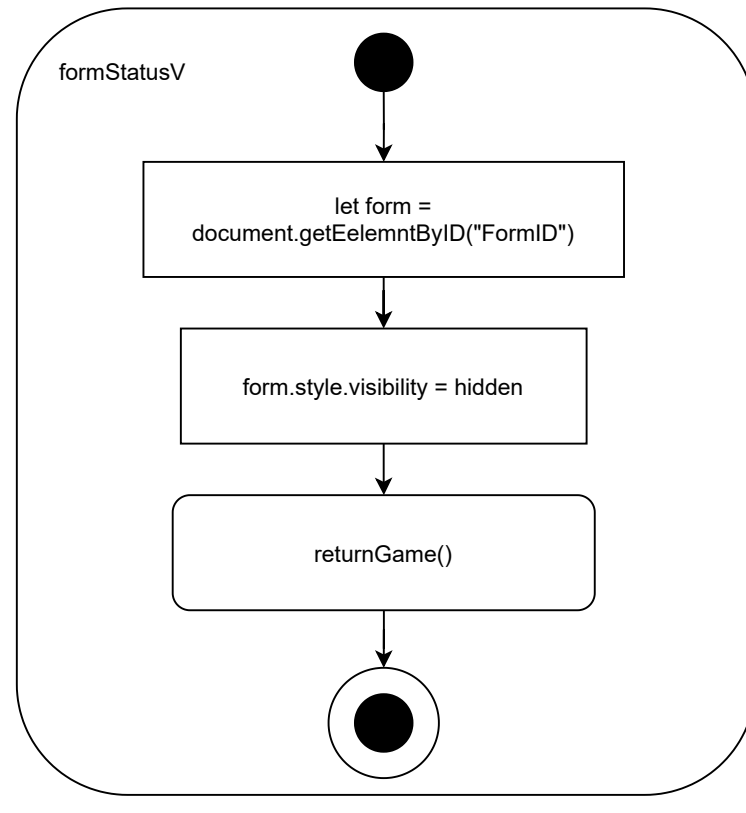
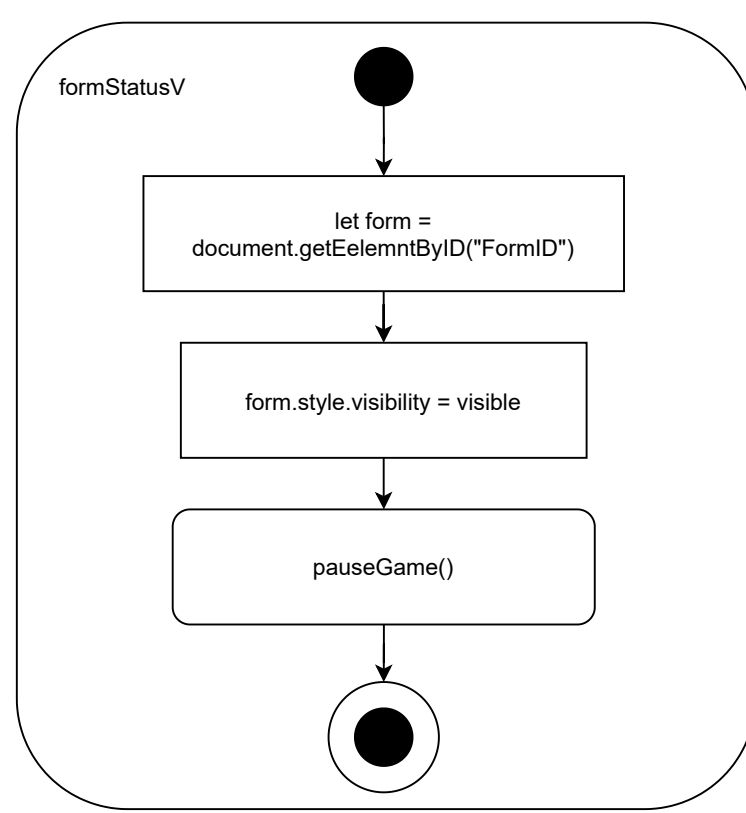
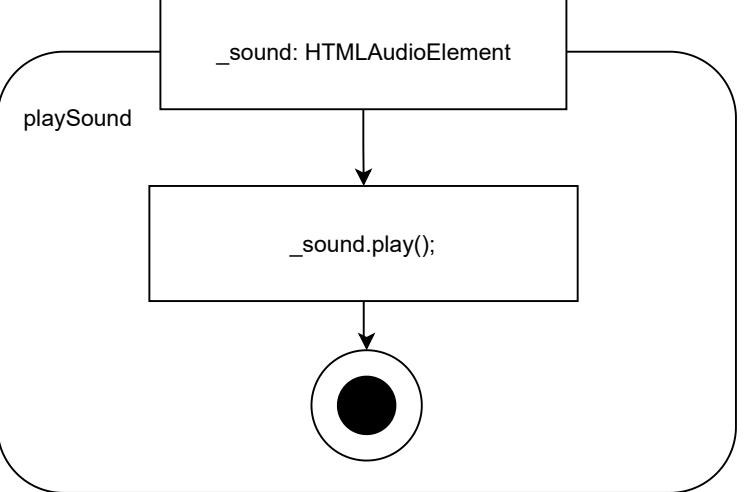
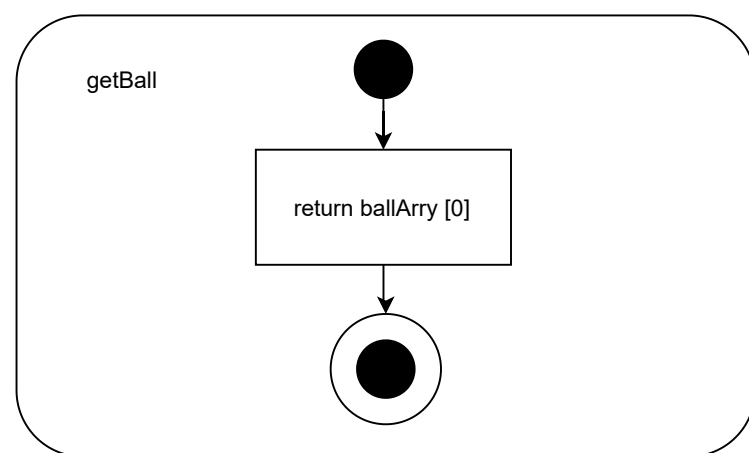
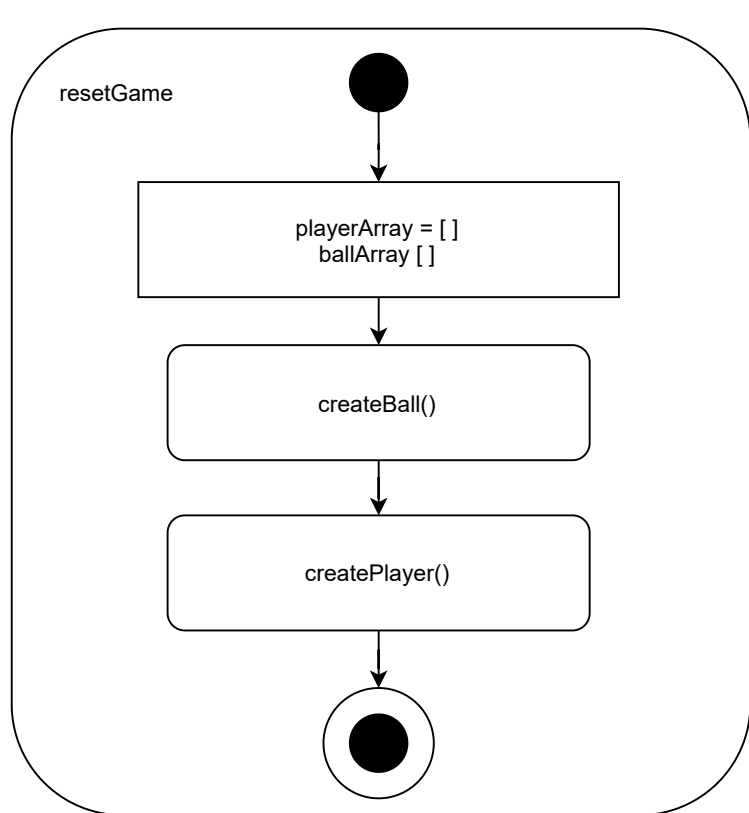
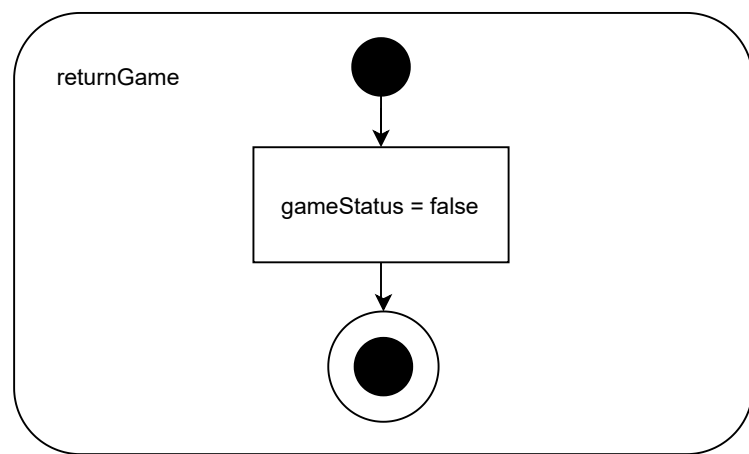
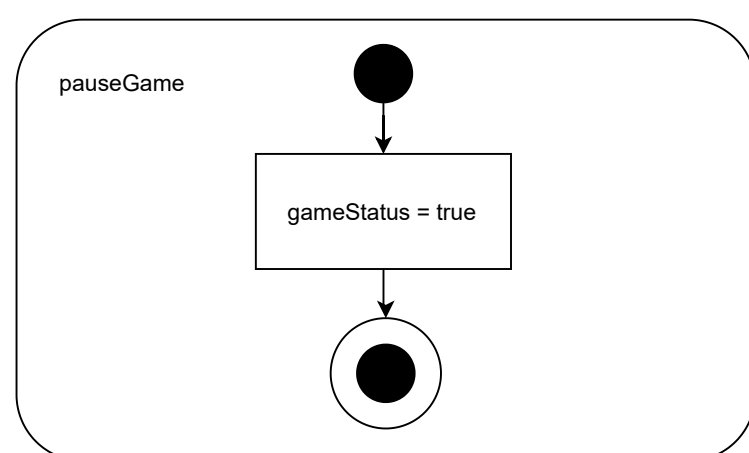
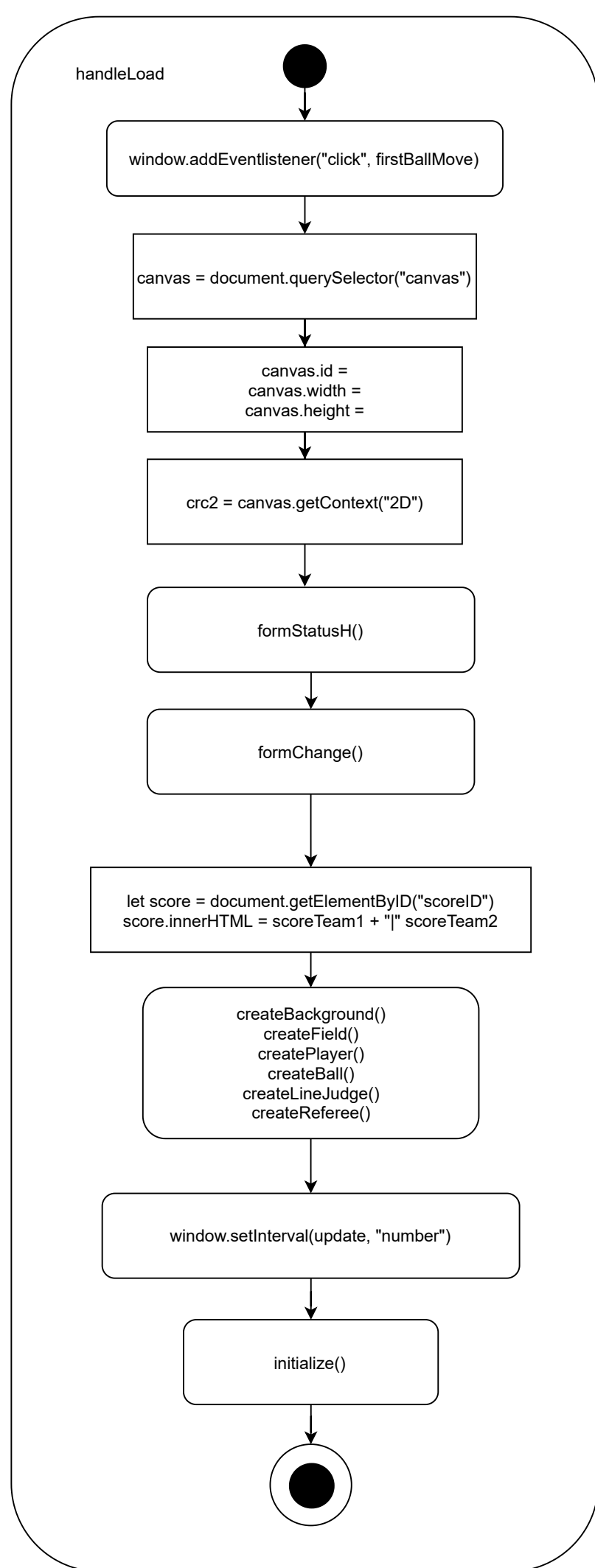
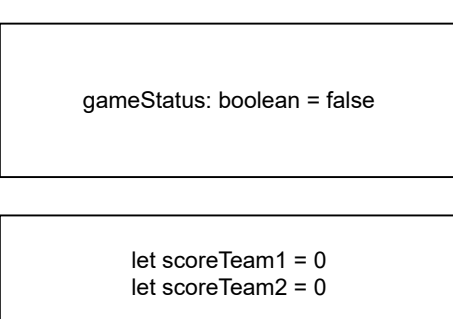
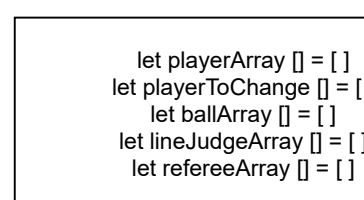
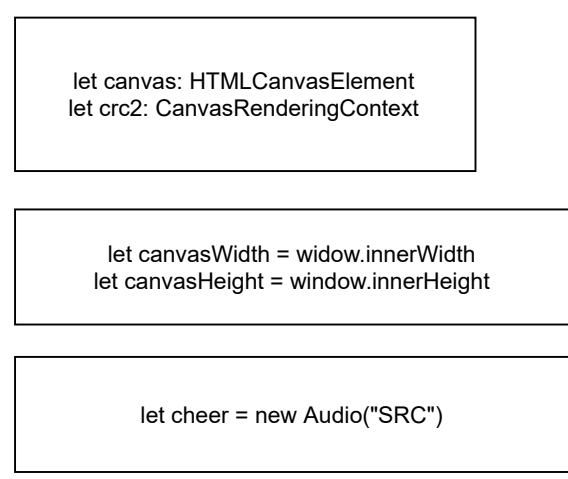
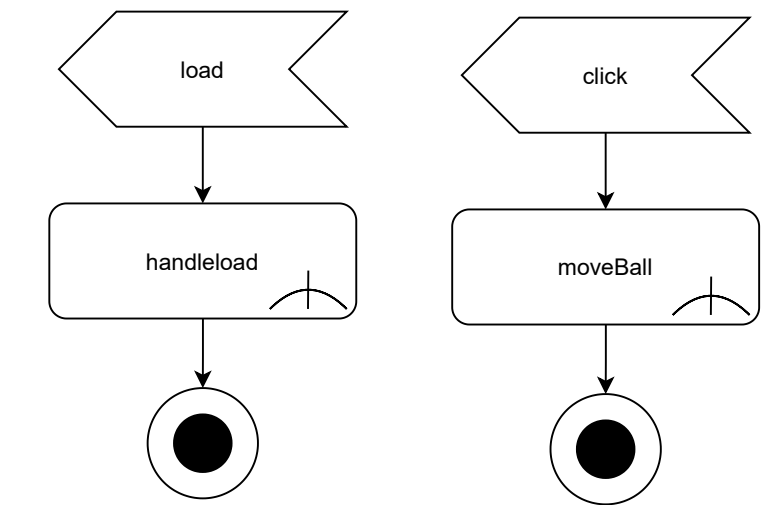




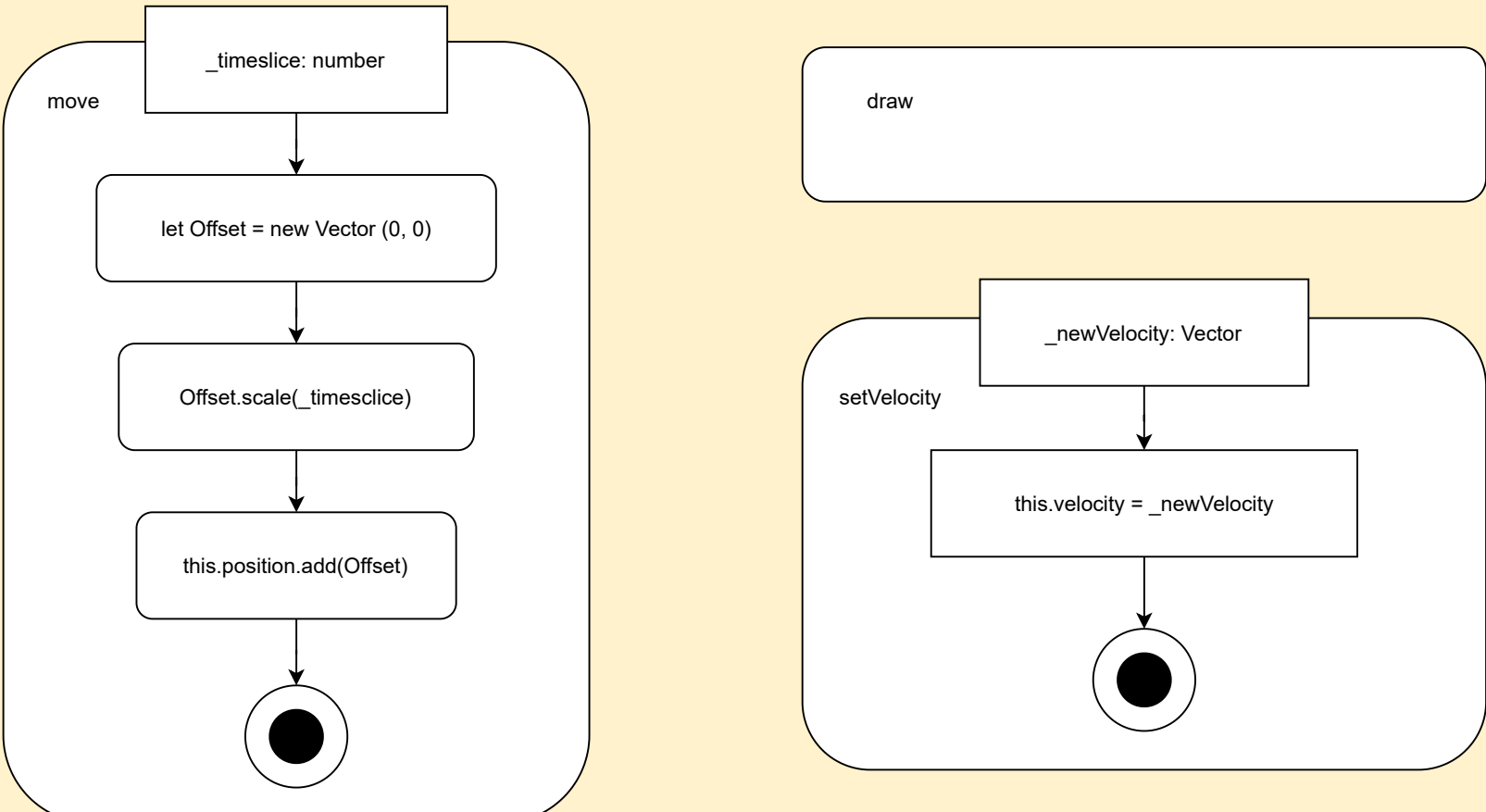
Klassendiagramm



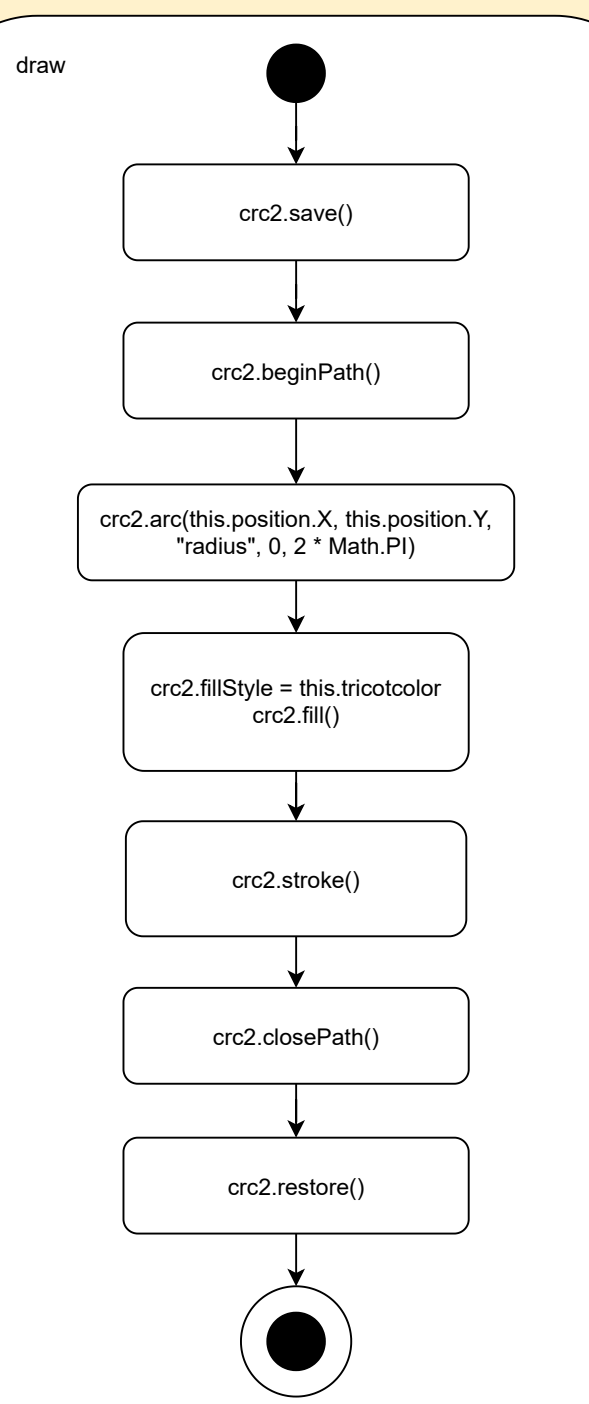
Aktivitätsdiagramm



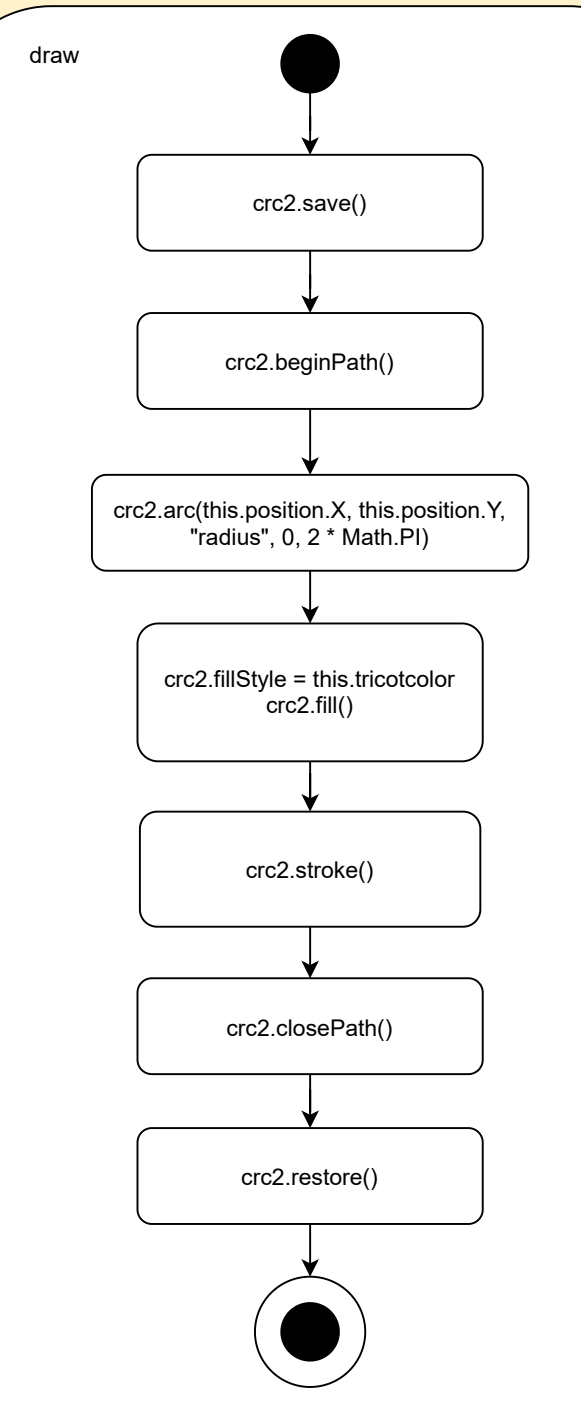
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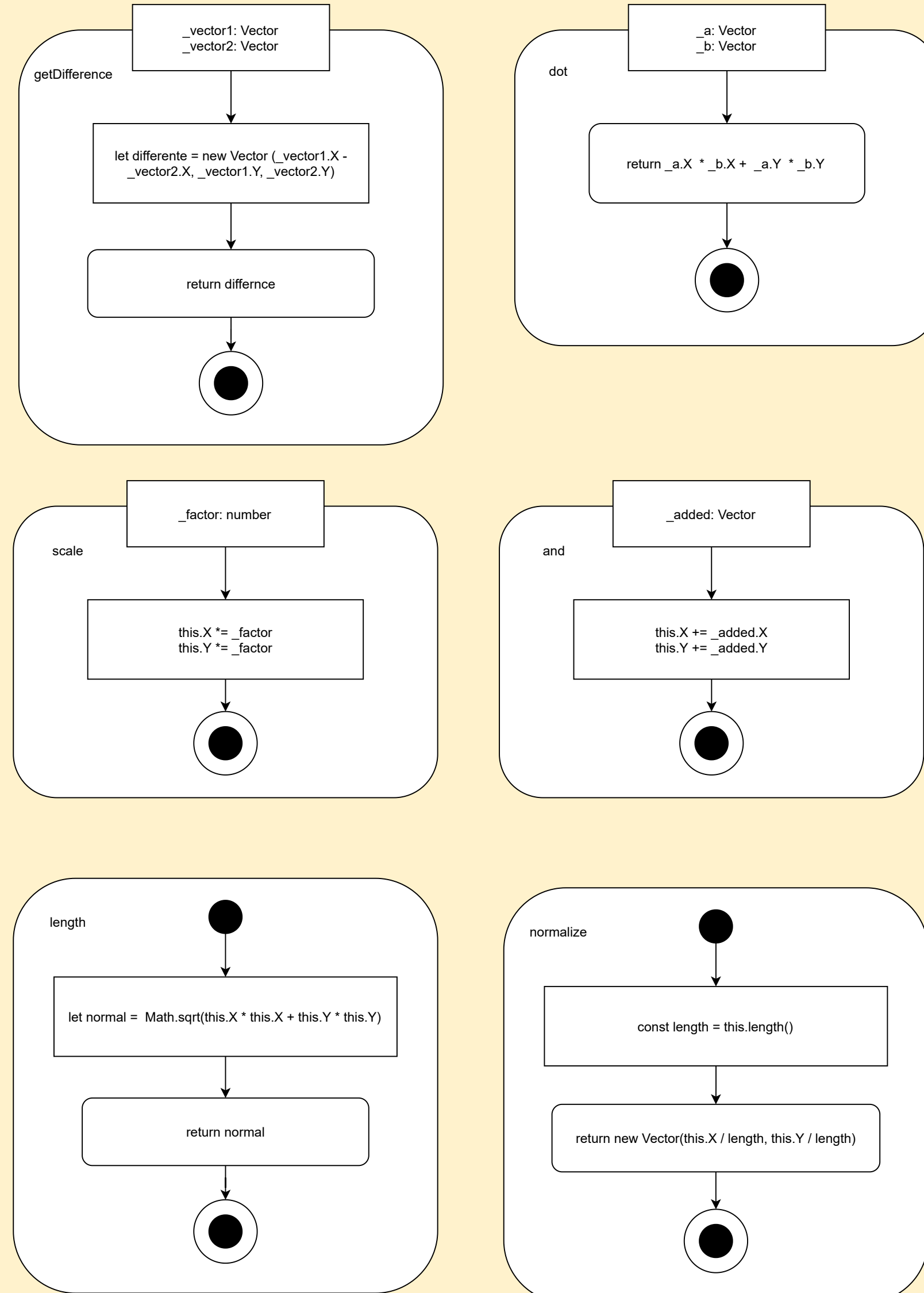
Class Huma



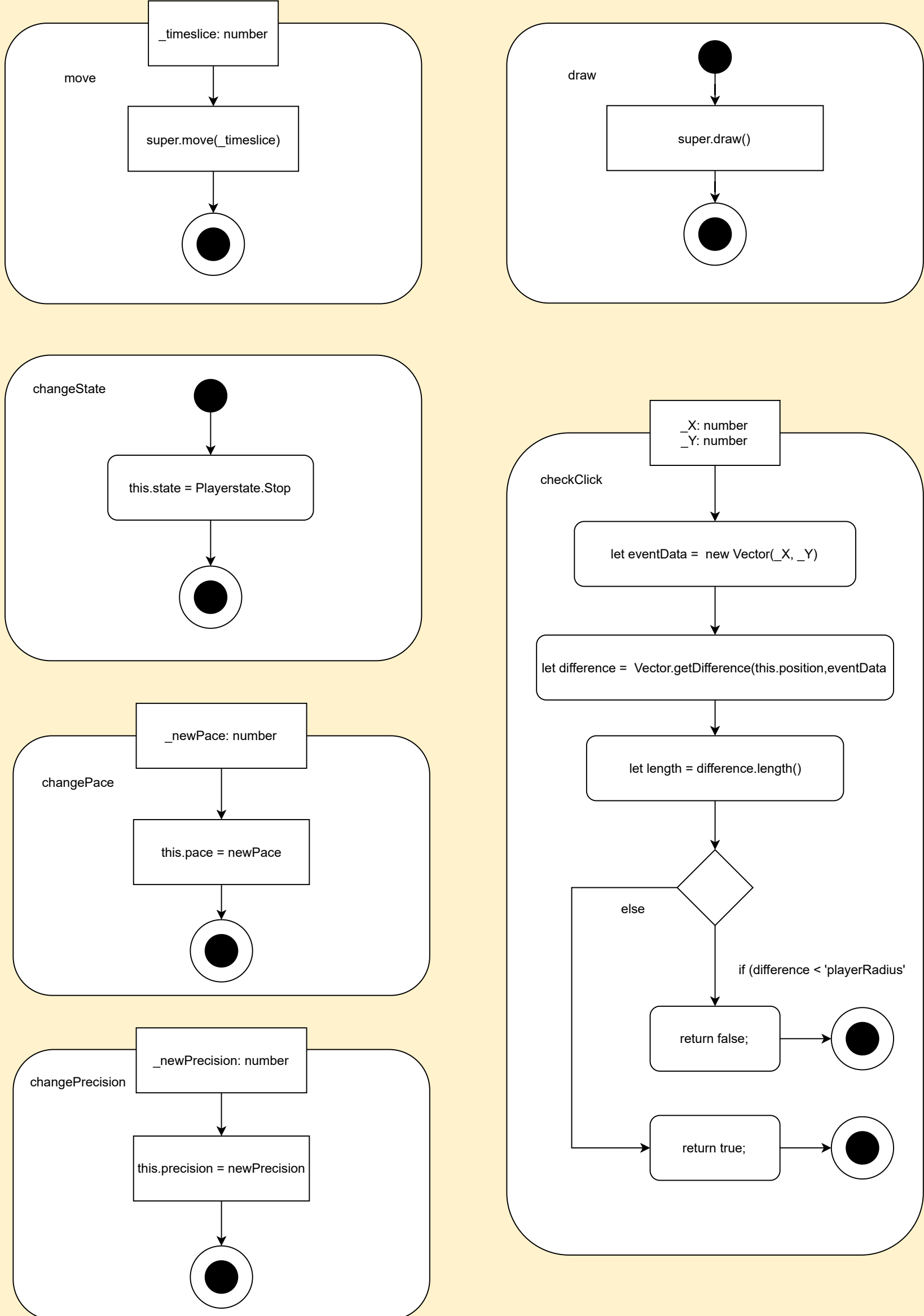
Class Ball



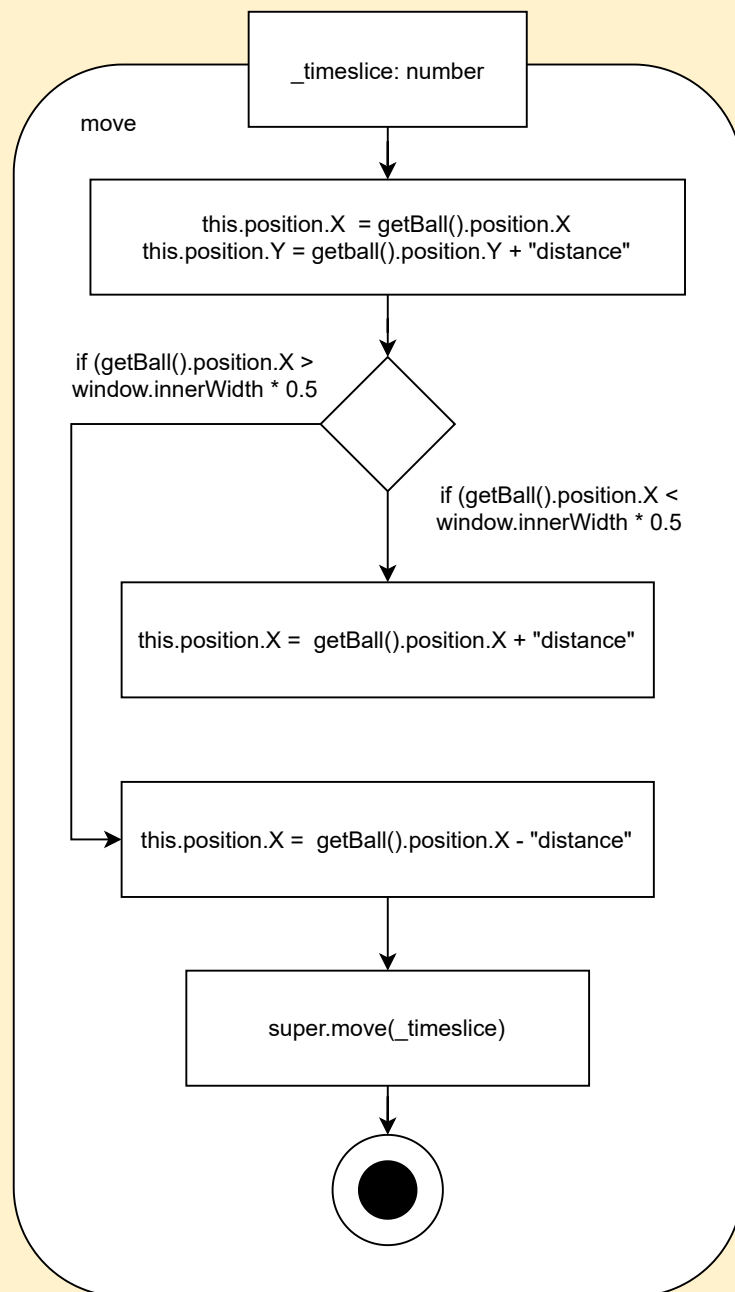
Class Vector



Class Player



Class Referee



Class Judge

