NATIONAL INSTITUTE OF TECHNOLOGY KURUKSHETRA



Data Structures

Lab Programs

Submitted To:

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```
/*Swap to Two Numbers*/
#include<stdio.h>
void swap(int * ,int * );
int main()
{
int a,b;
printf("Enter two numbers to swap\n");
scanf("%d%d",&a,&b);
printf("Numbers before swapping a=%d b=%d\n",a,b);
a=a^b;
b=a^b;
a=a^b;
printf("Numbers after swapping a=%d b=%d",a,b);
return 0;
 "E:\pra ds\swap.exe"
Enter two numbers to swap
Numbers before swapping a=2 b=3
Numbers after swapping a=3 b=2
Process returned 0 (0x0) execution time : 1.977 s
Press any key to continue.
```

```
/*Program to calculate Factorial*/
#include<stdio.h>
int main()
{int n;
printf("Enter n\n");
scanf("%d",&n);
printf("%d",fac(n));
return 0;
}
int fac(int a)
{static int b=1;
if(a==0)
return 1;
else
b=b*a;
if(a==2)
return b;
fac(a-1);
  "C:\Users\HP\Desktop\New folder (2)\fac.exe"
Enter n
120
Process returned 0 (0x0)
                                   execution time : 1.441 s
Press any key to continue.
/*Here sum of n elements of array is find in O(1)space complexity*/
#include<stdio.h>
int main()
{printf("Enter array size to find sum of all elements\n");
int sz;
scanf("%d",&sz);
int a,b,sum=0;
for(a=0;a<sz;a++)
scanf("%d",&b);
sum+=b;
printf("Sum of N numbers is:%d",sum);
return 0;
```

```
"C:\Users\HP\Desktop\ds\sum arr.exe"
Enter array size to find sum of all elements
Sum of N numbers is:15
Process returned 0 (0x0) execution time : 6.200 s
Press any key to continue.
/*program to find the Trace of Matrix*/
#include<stdio.h>
int main()
{printf("Enter matrix order :row and column to find Trace of it\n");
int r,c;
scanf("%d%d",&r,&c);
int a,b,sum=0,matrix[r][c];
for(a=0;a<r;a++)
for(b=0;b<c;b++)
{scanf("%d",&matrix[a][b]);
if(a==b)
sum+=matrix[a][b];
printf("Trace of matrix:%d",sum);
return 0;
  C:\Users\HP\Desktop\ds\trace.exe
Enter matrix order :row and column to find Trace of it
Trace of matrix:6
 Process returned 0 (0x0)
                               execution time : 6.177 s
 Press any key to continue.
```

```
/*Program to Reverse an Array*/
#include<stdio.h>
int main()
{printf("Enter an Array size to Reverse It\n");
int sz;
scanf("%d",&sz);
int arr[sz],i,j;
printf("Initial Array\n");
for(i=0;i<sz;i++)
scanf("%d",&arr[i]);
int tmp;
for(i=0,j=sz-1;i<j;i++,j--)
{tmp=arr[i];
arr[i]=arr[j];
arr[j]=tmp;
}
printf("Array after Reversing\n");
for(i=0;i<sz;i++)
printf("%d",arr[i]);
  C:\Users\HP\Desktop\ds\reverse.exe
Enter an Array size to Reverse It
Initial Array
Array after Reversing
Process returned 5 (0x5) execution time : 6.369 s
Press any key to continue.
```

```
/*program to find the row having minimum sum of elements of a Matrix*/
#include<stdio.h>
int main()
{printf("Enter matrix order :row and column to find Trace of it\n");
int r,c,tmp=0;
scanf("%d%d",&r,&c);
int a,min_r=0,b,sum=0,matrix[r][c];
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
{scanf("%d",&matrix[a][b]);
sum+=matrix[a][b];
}if(!a)
tmp=sum;
else
{tmp=tmp<sum?tmp:sum;
if(tmp==sum)
 min_r=a;
}}
printf("\nIndex of Row having min sum of elements is:%d and sum is:%d",min_r,tmp);
return 0;
 "C:\Users\HP\Desktop\ds\min row.exe"
Enter matrix order :row and column to find min row sum of it
Index of Row having min sum of elements is:0 and sum is :6
Process returned 0 (0x0) execution time : 11.051 s
Press any key to continue.
```

```
/*Program to Find the Non-Repeating Elements of Array*/
#include<stdio.h>
int main()
{printf("Enter size of array\n");
int sz,count=0;
scanf("%d",&sz);
int a,b,arr[sz];
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
printf("Non repeating elements is:\n");
for(a=0;a<sz;a++)
{for(b=0;b<sz;b++)
if( a!=b && arr[a]==arr[b])
++count;
if(!count)
printf("%d ",arr[a]);
count=0;
 "C:\Users\HP\Desktop\ds\non repetitine.exe"
Enter size of array
Non repeating elements is:
Process returned 5 (0x5)
                                 execution time : 6.834 s
Press any key to continue.
```

```
/*program to find the Transpose of Matrix*/
#include<stdio.h>
int main()
{printf("Enter matrix order :row and column to find Transpose of matrix\n");
int r,c;
scanf("%d%d",&r,&c);
int a,b,matrix[r][c];
for(a=0;a<r;a++)
for(b=0;b<c;b++)
scanf("%d",&matrix[a][b]);
printf("Real Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
printf("%d ",matrix[a][b]);
printf("\n");
printf("Transpose of matrix\n");
int transpose[c][r];
for(a=0;a<r;a++)
for(b=0;b<c;b++)
transpose[b][a]=matrix[a][b];
for(a=0;a<c;a++)
{for(b=0;b<r;b++)
printf("%d ",transpose[a][b]);
printf("\n");
```

"C:\Users\HP\Desktop\ds\matrix operation.exe"

```
Enter matrix order :row and column to find Transpose of matrix

2
3
1
2
3
4
5
6
Real Matrix
1 2 3
4 5 6
Transpose of matrix
1 4
2 5
3 6

Process returned 3 (0x3) execution time : 10.391 s
Press any key to continue.
```

```
/*Program to do addition of Matrix*/
#include<stdio.h>
int main()
{printf("Enter matrix order :row and column to find addition it\n");
int r,c,r1,c1;
scanf("%d%d%d%d",&r,&c,&r1,&c1);
if(r!=r1 || c!=c1)
  printf("Matrix addition is not possible\n");
  return 0;
int a,b,mat1[r][c],mat2[r1][c1];
printf("Enter First Matrix\n");
for(a=0;a<r;a++)
for(b=0;b<c;b++)
scanf("%d",&mat1[a][b]);
printf("Enter Second Matrix\n");
for(a=0;a<r;a++)
for(b=0;b<c;b++)
scanf("%d",&mat2[a][b]);
int nmat[r][c];
for(a=0;a<r;a++)
for(b=0;b<c;b++)
nmat[a][b]=mat1[a][b]+mat2[a][b];
printf("First Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
printf("%d\t",mat1[a][b]);
printf("\n");
printf("Second Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
printf("%d\t",mat2[a][b]);
printf("\n");
printf("Final Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
printf("%d\t",nmat[a][b]);
printf("\n");
}
}
```

"C:\Users\HP\Desktop\ds\add matrix.exe"

```
Enter matrix order :row and column to find addition it
2
2
2
2
Enter First Matrix
1
2
3
4
Enter Second Matrix
1
2
3
4
First Matrix
1
2
3
4
Second Matrix
1
2
3
4
Final Matrix
2
4
6
8
Process returned 1 (0x1) execution time : 10.597 s
Press any key to continue.
```

```
/*program to do matrix mul of Matrix*/
#include<stdio.h>
int main()
{printf("Enter matrix order :row and column to find mul of it\n");
int r,c,r1,c1;
scanf("%d%d%d%d",&r,&c,&r1,&c1);
if(c!=r1)
{
  printf("Matrix Multiplication is not possible\n");
  return 0;
int a,b,mat1[r][c],mat2[r1][c1];
printf("Enter First Matrix\n");
for(a=0;a<r;a++)
for(b=0;b<c;b++)
scanf("%d",&mat1[a][b]);
printf("Enter Second Matrix\n");
for(a=0;a<r1;a++)
for(b=0;b<c1;b++)
scanf("%d",&mat2[a][b]);
int nmat[r][c1],d;
for(a=0;a<r;a++)
  for(b=0;b<c1;b++)
  {nmat[a][b]=0;
    for(d=0;d<c;d++)
    nmat[a][b]+=mat1[a][d]*mat2[d][b];
    }}
printf("First Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c;b++)
printf("%d\t",mat1[a][b]);
printf("\n");
printf("Second Matrix\n");
for(a=0;a<r1;a++)
{for(b=0;b<c1;b++)
printf("%d\t",mat2[a][b]);
printf("\n");
printf("Final Matrix\n");
for(a=0;a<r;a++)
{for(b=0;b<c1;b++)
printf("%d\t",nmat[a][b]);
printf("\n");
```

"C:\Users\HP\Desktop\ds\mul matrix.exe"

```
/*Program of Linear Search*/
#include<stdio.h>
int main()
printf("Enter an array sz\n");
int sz;
scanf("%d",&sz);
int a,arr[sz];
printf("Enter data\n");
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
printf("Enter key value to Search\n");
int key;
scanf("%d",&key);
for(a=0;a<sz;a++)
  if(arr[a]==key)
{printf("Index where key is present is:%d",a);
return 0;
printf("Key is Not Present\n")
return 0;
  C:\Users\HP\Desktop\ds\linesa.exe
Enter an array sz
Enter data
Enter key value to Search
Index where key is present is:1
Process returned 0 (0x0) execution time : 6.720 s
Press any key to continue.
```

```
/*Program of Binary Search*/
#include<stdio.h>
int b_search(int,int*,int);
int main()
{printf("Enter an array sz\n");
int sz;
scanf("%d",&sz);
int a,arr[sz];
printf("Enter data in sorted ordered\n");
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
printf("Enter key value to Search\n");
int key;
scanf("%d",&key);
int value=b_search(key,arr,sz);
if(value!=-1)
printf("Index Where key is present is:%d",value);
printf("key is not present\n");
return 0;
int b_search(int key,int *a,int sz)
{int mid,l=0,r=sz-1;
while(I<=r)
{mid=(l+r)/2}
if(a[mid]==key)
return mid;
else if(a[mid]>key)
r=mid-1;
else
I=mid+1;
return -1;
  "C:\Users\HP\Desktop\ds\binary .exe"
 Enter an array sz
Enter data in sorted ordered
Enter key value to Search
key is not present
 Process returned 0 (0x0)
                                   execution time : 6.469 s
 Press any key to continue.
```

```
/*Program of selection sort*/
#include<stdio.h>
int main()
{printf("Enter an array sz\n");
int sz;
scanf("%d",&sz);
int a,b,tmp,arr[sz];
printf("Enter data to be sorted\n");
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
for(a=0;a<sz-1;a++)
  for(b=a+1;b<sz;b++)
  if(arr[a]>arr[b])
  tmp=arr[a],arr[a]=arr[b],arr[b]=tmp;
printf("Sorted array is follow\n");
for(a=0;a<sz;a++)
  printf("%d ",arr[a]);
return 0;
 C:\Users\HP\Desktop\ds\bubble.exe
Enter an array sz
Enter data to be sorted
Sorted array is follow
1 2 3 6 7
Process returned 0 (0x0)
                                  execution time : 5.706 s
Press any key to continue.
```

```
/*program of Bubble Sort*/
#include<stdio.h>
int main()
{printf("Enter an array sz\n");
int sz;
scanf("%d",&sz);
int a,b,tmp,arr[sz];
printf("Enter data in to be sorted\n");
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
int count =0;
for(a=0;a<sz-1;a++)
{
for(b=0;b<sz-a-1;b++)
{if(arr[b]>arr[b+1])
{tmp=arr[b],arr[b]=arr[b+1],arr[b+1]=tmp;
++count;
}}
if(!count)
  break;
count=0;
printf("Sorted array is as Follow\n");
for(a=0;a<sz;a++)
  printf("%d ",arr[a]);
return 0;
  C:\Users\HP\Desktop\ds\bubble.exe
Enter an array sz
Enter data to be sorted
Sorted array is follow
1 2 3 6 7
Process returned 0 (0x0)
                                  execution time : 5.706 s
Press any key to continue.
```

```
/*Program of Insert Sort*/
#include<stdio.h>
int main()
{printf("Enter an array sz\n");
int sz;
scanf("%d",&sz);
int a,b,tmp,arr[sz];
printf("Enter data in to be sorted\n");
for(a=0;a<sz;a++)
scanf("%d",&arr[a]);
for(a=0;a<sz-1;a++)
  tmp=arr[a+1];
  for(b=a+1;b>0;b--)
    if(arr[b]<arr[b-1])
      tmp=arr[b-1],arr[b-1]=arr[b],arr[b]=tmp;
    else break;
  }
}
printf("Sorted array is as Follow\n");
for(a=0;a<sz;a++)
  printf("%d ",arr[a]);
return 0;
  C:\Users\HP\Desktop\ds\bubble.exe
Enter an array sz
Enter data to be sorted
Sorted array is follow
1 2 3 6 7
Process returned 0 (0x0)
                                  execution time : 5.706 s
Press any key to continue.
```

```
/*Program to sort a array using Quick Sort*/
#include<stdio.h>
void quick(int *,int ,int );
int partition(int *,int ,int );
int main()
{printf("Enter Size of Array\n");
int s;
scanf("%d",&s);
int a,arr[s];
for(a=0;a<s;a++)
scanf("%d",&arr[a]);
quick(arr,0,s-1);
for(a=0;a<s;a++)
  printf("%d ",arr[a]);
return 0;
}
void quick(int *a,int first,int last)
{int q;
  if(first<last)
  {
    q=partition(a,first,last);
    quick(a,first,q-1);
    quick(a,q+1,last);
  }
int partition(int *a,int f,int I)
  int b,tmp,i=f-1,j;
for(j=f;j<l;j++)
{
 if(a[j] \le a[l])
{++i;
  tmp=a[i],a[i]=a[j],a[j]=tmp;
}}
tmp=a[i+1],a[i+1]=a[l],a[l]=tmp;
return i+1;
}
```

```
C:\Users\HP\Desktop\ds\bubble.exe

Enter an array sz

5

Enter data to be sorted

1

7

6

2

3

Sorted array is follow

1 2 3 6 7

Process returned 0 (0x0) execution time : 5.706 s

Press any key to continue.
```

```
/*Program to sort a array using merge sort*/
#include<stdio.h>
void merge(int * ,int,int ,int *);
void mrg(int *,int,int,int,int *);
void copy(int *,int,int ,int *);
int main()
printf("Enter size\n");
int s,q;
scanf("%d",&s);
int arr[s],ar[s];
for(q=0;q<s;q++)
scanf("%d",&arr[q]);
merge(arr,0,s-1,ar);
for(q=0;q<s;q++)
  printf("%d ",arr[q]);
void merge(int *a,int s,int l,int *ar)
{int mid;
if(s<I)
{mid=(s+l)/2}
merge(a,s,mid,ar);
merge(a,mid+1,l,ar);
mrg(a,s,mid,l,ar);
}
void mrg(int *a,int s,int mid,int l,int *ar)
{int i=s,j=mid+1,n=s;
  while(i \le mid \&\& j \le l)
     if(a[i]<=a[j])
       ar[n++]=a[i++];
```

```
else if(a[i]>=a[j])
       ar[n++]=a[j++];
while(i<=mid)
  ar[n++]=a[i++];
while(j<=l)
  ar[n++]=a[j++];
copy(a,s,l,ar);
void copy(int *a,int s,int l,int *ar)
{int x;
  for(x=s;x<=l;x++)
    a[x]=ar[x];
  C:\Users\HP\Desktop\ds\bubble.exe
Enter an array sz
Enter data to be sorted
Sorted array is follow
12367
Process returned 0 (0x0)
Press any key to continue.
                               execution time : 5.706 s
```

```
/*Creation of Sparse Matrix*/
#include<stdio.h>
#include<stdlib.h>
struct matrix* create(int (*)[],int ,int);
struct matrix{
int row;
int col;
int value;
};
int c;
int main()
{printf("Enter matrix Row and Column Size\n");
int r;
scanf("%d%d",&r,&c);
int arr[r][c],i,j,tmp;
printf("Enter Values in Matrix\n");
for(i=0;i<r;i++)
  for(j=0;j<c;j++)
{scanf("%d",&tmp);
  arr[i][j]=tmp;
}
struct matrix *t=create(arr,r,c);
for(i=0;i<=t[0].value;i++)
  printf("%d %d %d\n",t[i].row,t[i].col,t[i].value);
  free(t);
return 0;
}
struct matrix *create(int (*a)[c],int r,int c)
{int sz=1;
  struct matrix *t=(struct matrix *)malloc(sz*sizeof(struct matrix));
  int i,j,n=0;
for(i=0;i<r;i++)
  for(j=0;j<c;j++)
  if(a[i][j])
 {t=realloc(t,++sz*sizeof(struct matrix));
  t[++n].row=i,t[n].col=j,t[n].value=a[i][j];
}t[0].value=n,t[0].row=r,t[0].col=c;
return t;
}
```

"C:\Users\HP\Desktop\New folder (2)\sparse1_cr.exe"

```
Enter matrix Row and Column Size

2
3
Enter Values in Matrix
1
2
3
4
5
0
2 3 5
0 0 1
0 1 2
0 2 3
1 0 4
1 1 5

Process returned 0 (0x0) execution time : 8.713 s

Press any key to continue.
```

```
/*Addition of Sparses Matrix*/
#include<stdio.h>
#include<stdlib.h>
struct matrix{
int row;
int col;
int value;
};
int c;
struct matrix* create(int (*)[],int ,int );
struct matrix*add(struct matrix *,struct matrix *);
int main()
{printf("Enter matrix Row and Column Size\n");
int r,r1,c1;
scanf("%d%d%d%d",&r,&c,&r1,&c1);
if(r1!=r | | c1!=c)
  printf("Matrix addition is not valid\n"); return 0;
int arr[r][c],arr1[r1][c1],i,j,tmp;
printf("Enter Values in First Matrix\n");
for(i=0;i<r;i++)
  for(j=0;j<c;j++)
scanf("%d",&arr[i][j]);
```

```
struct matrix *t=create(arr,r,c);
printf("Enter Values in First Matrix\n");
for(i=0;i<r1;i++)
  for(j=0;j<c1;j++)
scanf("%d",&arr1[i][j]);
struct matrix *t2=create(arr1,r1,c1);
struct matrix *t3=add(t,t2);
for(i=0;i<=t[0].value;i++)
  printf("%d %d %d\n",t3[i].row,t3[i].col,t3[i].value);
  free(t);
return 0;
struct matrix *create(int (*a)[c],int r,int c)
{int sz=1;
  struct matrix *t=(struct matrix *)malloc(sz*sizeof(struct matrix));
  int i,j,n=0;
for(i=0;i<r;i++)
  for(j=0;j<c;j++)
  if(a[i][i])
 {t=realloc(t,++sz*sizeof(struct matrix));
  t[++n].row=i,t[n].col=j,t[n].value=a[i][i];
}t[0].value=n,t[0].row=r,t[0].col=c;
return t;
}
struct matrix *add(struct matrix *t1,struct matrix *t2)
{int s=1,r=1,n=0;
struct matrix *t=(struct matrix *)malloc((t1[0].value+t2[0].value)*sizeof(struct matrix));
  while(s<=t1[0].value && r<=t2[0].value)
  if(t1[s].row>t2[r].row)
    t[++n].row=t2[r].row,t[n].col=t2[r].col,t[n].value=t2[r++].value;
  else if(t1[s].row<t2[r].row)
  t[++n].row=t1[s].row,t[n].col=t1[s].col,t[n].value=t1[s++].value;
else{
  if(t1[s].col < t2[r].col)
    t[++n].row=t1[s].row,t[n].col=t1[s].col,t[n].value=t1[s++].value;
else if(t1[s].col>t2[r].col)
t[++n].row=t2[r].row,t[n].col=t2[r].col,t[n].value=t2[r++].value;
else
t[++n].row=t1[s].row,t[n].col=t1[r].col,t[n].value=t1[s++].value+t2[r++].value;
while(s<=t1[0].value)
  t[++n].row=t1[s].row,t[n].col=t1[s].col,t[n].value=t1[s++].value;
while(r<=t2[0].value)
t[++n].row=t2[r].row,t[n].col=t2[r].col,t[n].value=t2[r++].value;
t[0].value=n;t[0].row=t1[0].row;t[0].col=t1[0].col;
return t;}
```

```
Enter matrix Row and Column Size

2
3
2
3
Enter Values in First Matrix
1
2
3
4
5
6
Enter Values in First Matrix
2
3
4
5
6
Enter Values in First Matrix
2
3
4
5
6
1
7
2
3
6
0
0
3
0
1
5
0
2
7
1
0
9
1
1
11
1
2
13
Process returned 0 (0x0) execution time : 14.418 s
Press any key to continue.
```

```
/*Program to add sparse polynomial*/
#include<stdio.h>
struct poly{
int cof;
int expo;
};
void add(struct poly*,struct poly *,struct poly *,int ,int, int *);
int main()
printf("Enter sz of polynomials");
int s1,s2,n=0;
scanf("%d%d",&s1,&s2);
printf("Enter first Polynomial: cof and expo\n");
struct poly p1[s1];
struct poly pp1[s1];
int a;
for(a=0;a<s1;a++)
```

```
{scanf("%d%d",&p1[a].cof,&p1[a].expo);
if(p1[a].cof)
{pp1[n].expo=p1[a].expo;
pp1[n++].cof=p1[a].cof;
}}
s1=n;n=0;
printf("Enter 2nd Polynomial:cof and expo\n");
struct poly p2[s2];
struct poly pp2[s2];
for(a=0;a<s2;a++)
{scanf("%d%d",&p2[a].cof,&p2[a].expo);
if(p2[a].cof)
{pp2[n].expo=p2[a].expo;
pp2[n++].cof=p2[a].cof;
}}s2=n;
struct poly pp3[s1+s2];int s3;
add(pp1,pp2,pp3,s1,s2,&s3);
printf("First poly as Follow:Expo and cof\n");
for(a=0;a<s1;a++)
  printf("%d %d\n",pp1[a].expo,pp1[a].cof);
printf("2nd poly as Follow:Expo and cof\n");
for(a=0;a<s2;a++)
  printf("%d %d\n",pp2[a].expo,pp2[a].cof);
printf("Added poly as Follow:Expo and cof\n");
for(a=0;a<s3;a++)
  printf("%d %d\n",pp3[a].expo,pp3[a].cof);
return 0;
}
void add(struct poly *p1,struct poly *p2,struct poly *p3,int s1,int s2,int *s3)
\{int s=0,r=0,n=0;
while(s<s1 && r<s2)
if(p1[s].expo>p2[r].expo)
p3[n].expo=p1[s].expo,p3[n++].cof=p1[s++].cof;
else if(p1[s].expo<p2[r].expo)
p3[n].expo=p2[s].expo,p3[n++].cof=p2[r++].cof;
else
if(p1[s].cof+p2[r].cof)
{
  p3[n].expo=p1[s].expo;p3[n++].cof=p1[s++].cof+p2[r++].cof;
}
else
{++s;++r;
}
}
while(s<s1)
p3[n].expo=p1[s].expo,p3[n++].cof=p1[s++].cof;
```

```
while(r<s2)
p3[n].expo=p2[s].expo,p3[n++].cof=p2[r++].cof;
*s3=n;
 "C:\Users\HP\Desktop\ds\poly add.exe"
Enter 2nd Polynomial:cof and expo
First poly as Follow:Expo and cof
3 1
2nd poly as Follow:Expo and cof
  4
Added poly as Follow:Expo and cof
  6
   1
   1
  1
Process returned 0 (0x0) execution time : 22.695 s
```

Press any key to continue.

```
/*postfix Evaluation*/
#include<stdio.h>
#include<string.h>
void check(char);
int stack[30];
void push(int );
int pop();
int top=-1;
int main()
{printf("Enter Expression to evaluate in postfix\n");
char postfix[26];
gets(postfix);
int a;
for(a=0;a<strlen(postfix);a++)</pre>
check(postfix[a]);
printf("value is:%d",pop());
return 0;
}
void check(char a)
{int n,z;
switch(a)
{
case '+':
n=pop();z=pop();
push(z+n);
break;
case '-':
n=pop();z=pop();
push(z-n);
break;
case '*':
n=pop();z=pop();
push(z*n);
break;
case '/':
n=pop();z=pop();
push(z/n);
break;
case '%':
n=pop();z=pop();
push(z%n);
break;
default:push(a-'0');
}
void push(int key)
```

```
if(top==30)
   printf("Stack full");
   exit(1);
 stack[++top]=key;
 int pop()
 {
   if(top==-1)
     printf("Stack is empty");
     return -1;
   }
   return stack[top--];
 }
 C:\Users\HP\Desktop\ds\postdix.exe
Enter Expression to evaluate in postfix
23+5+6*
value is:60
Process returned 0 (0x0)
                                execution time : 9.239 s
Press any key to continue.
```

```
/*Program of Circular Queue*/
#include<stdio.h>
#include<stdlib.h>
void isempty();
void isfull();
static int x;
int pop();
void push(int);
int front, rear;
int *queue,capacity=1;
int main()
{queue=(int *)malloc(sizeof(int));
  int a,n;
  printf("Enter number of values Required\n");
  int sz;
  scanf("%d",&sz);
  for(a=0;a<sz;a++)
  {scanf("%d",&n);
    push(n);
```

```
}
  printf("pop values from queue\n");
  for(a=0;a<=sz;a++)
  printf("%d ",pop());
return 0;
}
void push(int value)
if(front==rear && x==capacity)
isfull();
rear=(rear+1)%capacity; //***********
++x;
queue[rear]=value;
void isfull()
capacity*=2;
int *tmp,*que=(int *)malloc(sizeof(int)*capacity);
int a,n=1;
for(a=front+1;a<capacity/2;a++)</pre>
que[n++]=queue[a];
for(a=0;a<=rear;a++)
que[n++]=queue[a];
front=0;
rear=n-1;
tmp=queue;
queue=que;
free(tmp);
tmp=NULL;
que=NULL;
}
int pop()
{if(rear==front && x==0)
    isempty();
front=(front+1)%capacity; //*********
  return queue[front];
}
void isempty()
  printf("\nQ is Empty");
  exit(1);
}
```

"C:\Users\HP\Desktop\New folder (2)\circular queue.exe"

```
Enter number of values Required

1

6

7

5

4

pop values from queue

1 6 7 5 4

Q is Empty

Process returned 1 (0x1) execution time : 4.661 s

Press any key to continue.
```

```
/*program of stack*/
#include<stdio.h>
#include<string.h>
int stack[30];void push(int );
int pop();
int top=-1;
int main()
{int v;
printf("Enter no. of values to put into stack");
int a, value;
scanf("%d",&a);
for(v=0;v<a;v++)
{scanf("%d",&value);
push(value);
printf("order of poping LIFO\n");
for(v=0;v<a;v++)
printf("%d",pop());
return 0;
void push(int key)
  if(top==30)
    printf("Stack full");
    exit(1);
  stack[++top]=key;
  int pop()
```

```
if(top==-1)
{
    printf("Stack is empty");
    return -1;
}
return stack[top--];
}

C:\Users\HP\Desktop\ds\stack!=.exe

Enter no. of values to put into stack5
1
2
3
4
5
order of poping LIFO
54321
Process returned 0 (0x0) execution time : 4.784 s
Press any key to continue.
```

```
/*Creation and Transversal of Linked list*/
#include<stdio.h>
#include<stdlib.h>
struct II{
int info;
struct II *next;
};
struct II*create(int );
void transverse(struct II*);
int main()
{printf("Enter sz of II to create it");
int sz;
scanf("%d",&sz);
struct II*I=create(sz);
transverse(I);
return 0;
}
struct II *create(int sz)
{if(!sz)
return NULL;
struct II *tmp,*tmp2,*q=(struct II *)malloc(sizeof(struct II));
int value;
printf("Enter key value\n");
```

```
scanf("%d",&value);
q->info=value;
if(!q)
{printf("No mm");return NULL;}
tmp2=q;
while(sz-1)
{tmp=(struct | I *)malloc(sizeof(struct | I));
if(!tmp){printf("No mm");return NULL;}
tmp2->next=tmp;
printf("Enter key value\n");
scanf("%d",&value);
tmp->info=value;
tmp2=tmp;
--SZ;
}
tmp2->next=NULL;
return q;
}
void transverse(struct II*p)
{if(!p)
return;
struct II*tmp=p;
while(tmp)
  {
    printf("\n%d",tmp->info);
    tmp=tmp->next;
```

C:\Users\HP\Desktop\ds\Untitled7.exe

```
Enter sz of ll to create it5
Enter key value
1
Enter key value
3
Enter key value
2
Enter key value
5
Enter key value
4

1
3
2
5
4
Process returned 0 (0x0) execution time : 3.553 s
Press any key to continue.
```

```
/*Creation , Transversal ,Inserton and Deletion of LLS*/
#include<stdio.h>
#include<stdlib.h>
struct II{
int info;
struct II *next;
};
struct II*create(int );
void transverse(struct II*);
struct II*delete(struct II*);
struct II*insert_b(struct II*,struct II*,int );
int main()
{printf("Enter sz of II to create it\n");
int sz;
scanf("%d",&sz);
struct II*I=create(sz);
printf("Before Insertion\n");
transverse(I);
printf("\nEnter a key value to insert and node no,\n");
int value,n;
scanf("%d%d",&value,&n);
struct II*tmp=I;
int a;
for(a=0;a<n-1;a++)
  tmp=tmp->next;
l=insert_b(tmp,l,value);
printf("After Insertion\n");
transverse(I);
printf("\nif Wanted to deltte LL press 1\n");
scanf("%d",&a);
if(a==1)
 {
 l=delete(I);
  transverse(I);
}
return 0;
struct II *create(int sz)
{if(!sz)
return NULL;
struct II *tmp,*tmp2,*q=(struct II *)malloc(sizeof(struct II));
int value;
printf("Enter key value\n");
scanf("%d",&value);
q->info=value;
if(!q)
{printf("No mm");return NULL;}
tmp2=q;
```

```
while(sz-1)
{tmp=(struct | I *)malloc(sizeof(struct | I));
if(!tmp){printf("No mm");return NULL;}
tmp2->next=tmp;
printf("Enter key value\n");
scanf("%d",&value);
tmp->info=value;
tmp2=tmp;
--SZ;
}
tmp2->next=NULL;
return q;
}
void transverse(struct II*p)
{if(!p)
{
  printf("LL is Empty\n");
return;
}struct II*tmp=p;
while(tmp)
  {
    printf("\n%d",tmp->info);
    tmp=tmp->next;
  }
  struct II* insert_b(struct II*x,struct II*p,int key)
{if(!x) //Necessary*
return p;
  struct II*tmp2=(struct II*)malloc(sizeof(struct II));
  if(!tmp2)
  return NULL;
if(x==p)
{tmp2->next=x;
tmp2->info=key;
p=tmp2;
return p;
struct II*tmp=p;
while(tmp &&tmp->next!=x)
 tmp=tmp->next;
 if(!tmp)
   printf("\nNode is not present after which we have to insert");
 return p;
tmp2->next=x;
tmp->next=tmp2;
tmp2->info=key;
```

```
return p;
}
struct II*delete(struct II*q)
{struct II*tmp;
  while(q)
  {tmp=q;
  q=q->next;
  free(tmp);
  }
return q;
}
```

```
Enter sz of ll to create it
Enter key value
Before Insertion
Enter a key value to insert and node no,
After Insertion
10
if Wanted to deltte LL press 1
LL is Empty
```

```
/*program for insertion in tree ,checking equality of two Trees,Transversal and Creation of Tree and
Counting No. of Leaf Nodes*/
#include<stdio.h>
#include<stdlib.h>
struct t{
struct t*I;
int value;
struct t*r;
};
struct t*insert_tree(int,struct t* );
void inorder(struct t*);
struct t*create(int);
int count l(struct t*);
int similar(struct t*,struct t*);
int main()
{struct t *p=NULL,*q=NULL;
printf("Enter values in array to make a tree\n");
int n,idx1,idx2;
scanf("%d%d",&idx1,&idx2);
int arr[idx1],arr2[idx2];
printf("Enter first Tree\n");
for(n=0;n<idx1;n++)
scanf("%d",&arr[n]);
printf("Enter second tree\n");
for(n=0;n<idx2;n++)
scanf("%d",&arr2[n]);
for(n=0;n<idx1;n++)
p=insert_tree(arr[n],p);
for(n=0;n<idx1;n++)
q=insert_tree(arr2[n],q);
printf("inorder Transversal in First Tree\n");
inorder(p);
printf("\ninorder Transversal in 2nd Tree\n");
inorder(q);
printf("\nChecking Whether Equal or not\n");
if(similar(q,p))
  printf("Equal\n");
else
  printf("Not Equal\n");
printf("Counting No. of leaf Nodes\n");
n =count_l(p);
int m=count_l(q);
printf("First Tree:%d and Second Tree:%d",n,m);
return 0;
int count I(struct t*root)
int c=0;
```

```
if(root)
{if(!root->| && !root->r)
return 1;
if(root->l)
c=c+count_l(root->l);
if(root->r)
c=c+count_l(root->r);
return c;
}
return 0;
struct t*insert_tree(int n,struct t*p)
{struct t*tmp=p;
if(!p)
{return create(n);
}
for(;;)
{if(tmp->value==n)
return p;
else if(tmp->value<n)
  {if(tmp->r)
  tmp=tmp->r;
else
 {tmp->r=create(n);
return p;
}}
else
{
 if(tmp->l)
 tmp=tmp->l;
else
{tmp->l=create(n);
return p;
}}}
}
struct t*create(int a)
{struct t*tmp;
tmp=(struct t*)malloc(sizeof(struct t));
tmp->value=a;
tmp->l=tmp->r=NULL;
return tmp;}
int similar(struct t*p,struct t*q)
return ((!p && !q)||(p && q)&&(p->value==q->value)&&similar(p->I,q->I)&&similar(p->I,q->I);
void inorder(struct t*p)
```

```
if(p)
{
  inorder(p->I);
  printf("%d ",p->value);
  inorder(p->r);
}
```

"C:\Users\HP\Desktop\ds\tree3 (1).exe"

```
Enter values in array to make a tree

4
5
Enter first Tree
1
2
3
0
Enter second tree
5
2
8
7
6
inorder Transversal in First Tree
0 1 2 3
inorder Transversal in 2nd Tree
2 5 7 8
Checking Whether Equal or not
Not Equal
Counting No. of leaf Nodes
First Tree:2 and Second Tree:2
Process returned 0 (0x0) execution time: 9.698 s
Press any key to continue.
```