TP vs. FP
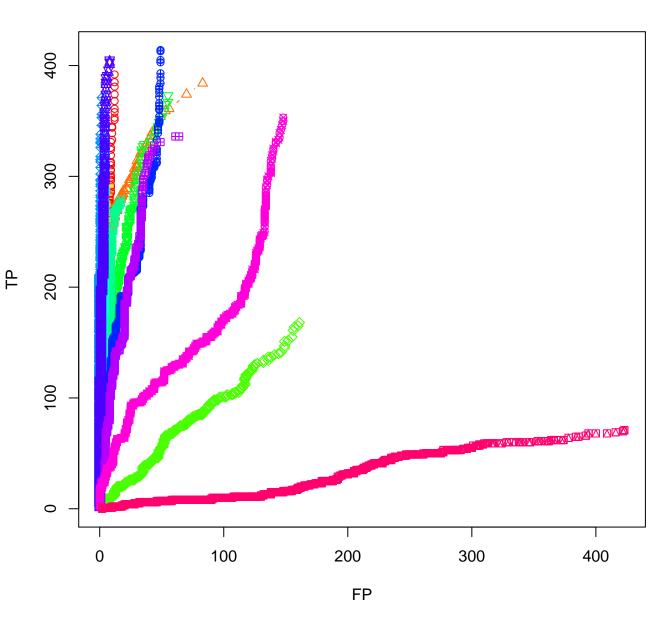
Legend:
- ChimPipe
- ChimeraScan
- EricScript
- FusionCatcher
- FusionHunter
- InFusion
- JAFFA−Assembly
- MapSplice
- PRADA
- SOAP−fuse
- STAR−Fusion
- TopHat−Fusion
- deFuse
- nFuse

TPR vs. FDR

Legend:
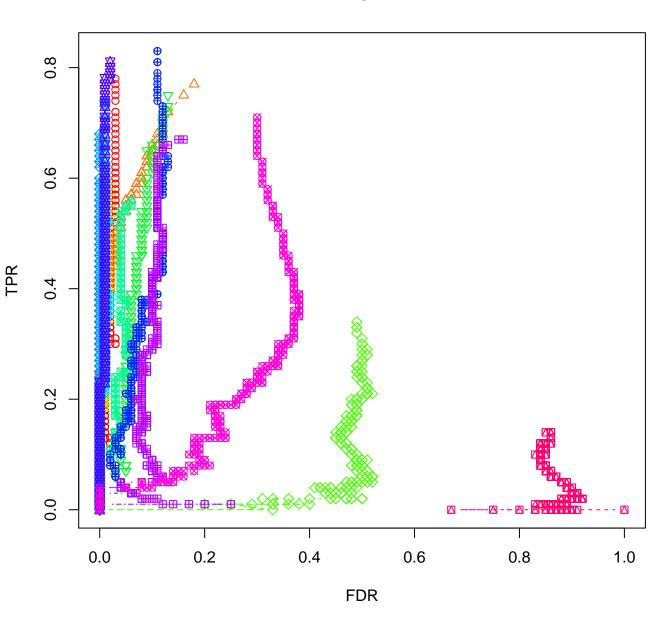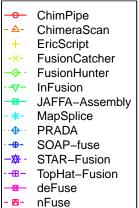- ChimPipe
- ChimeraScan
- EricScript
- FusionCatcher
- FusionHunter
- InFusion
- JAFFA-Assembly
- MapSplice
- PRADA
- SOAP-fuse
- STAR-Fusion
- TopHat-Fusion
- deFuse
- nFuse

FDR (x-axis: 0.0, 0.2, 0.4, 0.6, 0.8, 1.0)

TPR (y-axis: 0.0, 0.2, 0.4, 0.6, 0.8)

TPR vs. PPV

Legend:
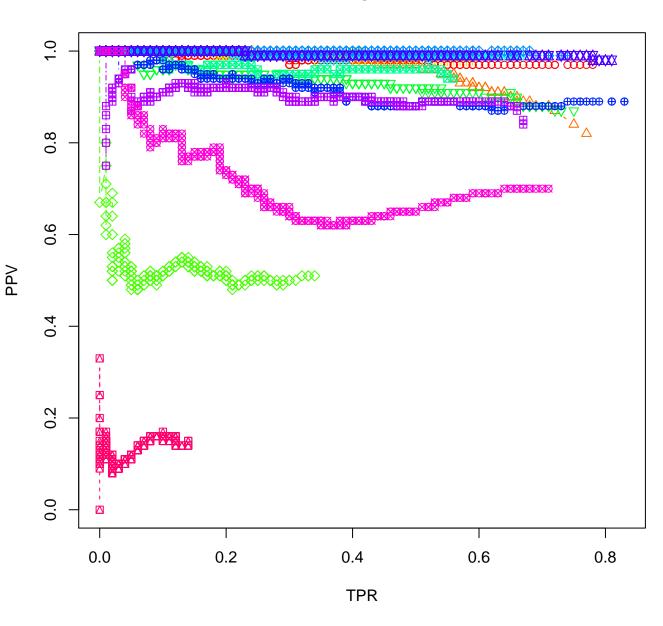- ChimPipe
- ChimeraScan
- EricScript
- FusionCatcher
- FusionHunter
- InFusion
- JAFFA-Assembly
- MapSplice
- PRADA
- SOAP-fuse
- STAR-Fusion
- TopHat-Fusion
- deFuse
- nFuse

Axes: TPR (x-axis), PPV (y-axis)

F1 vs. min_sum_frags

Legend:
- ChimPipe
- ChimeraScan
- EricScript
- FusionCatcher
- FusionHunter
- InFusion
- JAFFA-Assembly
- MapSplice
- PRADA
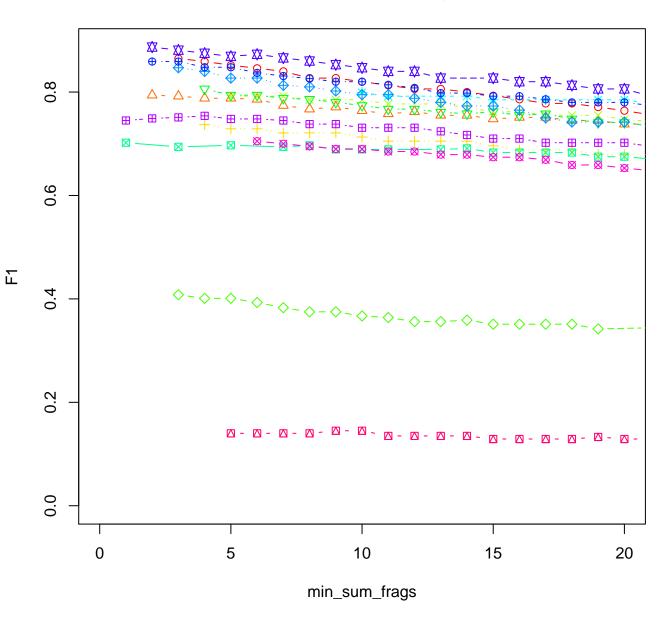- SOAP-fuse
- STAR-Fusion
- TopHat-Fusion
- deFuse
- nFuse

F1 (y-axis)

min_sum_frags (x-axis)

TP vs. FP for max F1

Legend:
- ChimPipe
- ChimeraScan
- EricScript
- FusionCatcher
- FusionHunter
- InFusion
- JAFFA-Assembly
- MapSplice
- PRADA
- SOAP-fuse
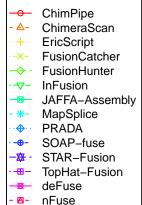- STAR-Fusion
- TopHat-Fusion
- deFuse
- nFuse