GINUGARI PAVAN

Student

Problem solver, Quick learner, innovator

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Kamareddy, India

in

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SKILLS











LANGUAGES

ENGLISH

Full Professional Proficiency

HINDI

Native or Bilingual Proficiency

TELUGU

Native or Bilingual Proficiency

MARATHI

Native or Bilingual Proficiency

INTERESTS

Ancient technology

Playing volleyball

New languages

Secrets of indian history

Anatomy

Politics

Travelling

EDUCATION

B.Tech

CMR college of engineering and technology

06/2018 - 07/2022

Computer Science and Engineering

score: 8/10 CGPA(2021)

Senior Secondary

sandeepani college -kamareddy

07/2016 - 05/2018

(MPC)Math- Physics-Chemistry

■ score: 9/10 CGPA

Secondary zphs-kamareddy

07/2015 - 06/2016 kamareddy

Hvderabad

kamareddy

Secondary(High School)

■ Score: 9/10 CGPA

PROJECTS

Peeling Machine — 2018 (09/2018 - 11/2018)

Automatic Peeling Machine is a machine that peels the vegetables such as carrot ,radish and cucumber automatically ,It peels using two peeling blades and Collect wastage of peeled vegetables automatically .To make Automatic Peeling Machine we used Embedded C Programing language , along with Embedded C Programing language we use micro-controller as arduino - uno controller

Seed Sowing Machine — 2019 (04/2019 - 05/2019)

we design a Automatic seed sowing Machine. The Machine uses motors for running it in desired directions. We use a small mesh for Sowing seeds. The Machine consists of a funnel like arrangement in order to pour seeds into a container. To make Automatic Seed Sowing Machine we used Embedded C Programing language, along with Embedded C Programing language we use micro-controller as raspberry pi controller.

Smart Irrigation System — 2019 (09/2019 - 10/2019)

□ The Smart Irrigation System in we are using a soil moisture sensor that senses the moisture content in the soil. and send this data to the Arduino that we are using. if sensor senses the field contain the more water than the limit, then we need pour the water in the tank

Guess Number Game — 2020 (04/2020 - 05/2020)

Guess the secret number in the magician's hat. If your guess is too high or too low, you'll get a hint. We ask the user to guess the number. And the store guessed the number in the num variable. Then we do comparisons with the generated number n.

Colour Detection —2021 (04/2021 - 07/2021)

This project aims to give an solution that will help us to detect the colors in an image. The program will also return as the RGB values of the colors, which is really helpful. This project is based on Machine Learning and Python

CERTIFICATES

CONVERGENCE2k19 (08/2019 - 08/2019)

SEVA BHARATHI telangana (10/2018 - 10/2018)

Got Hacker Rank Certificates in Python, C, Problem Solving.