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# **Bayesian networks**

## *Principles and Definitions*

# The focus today . . .

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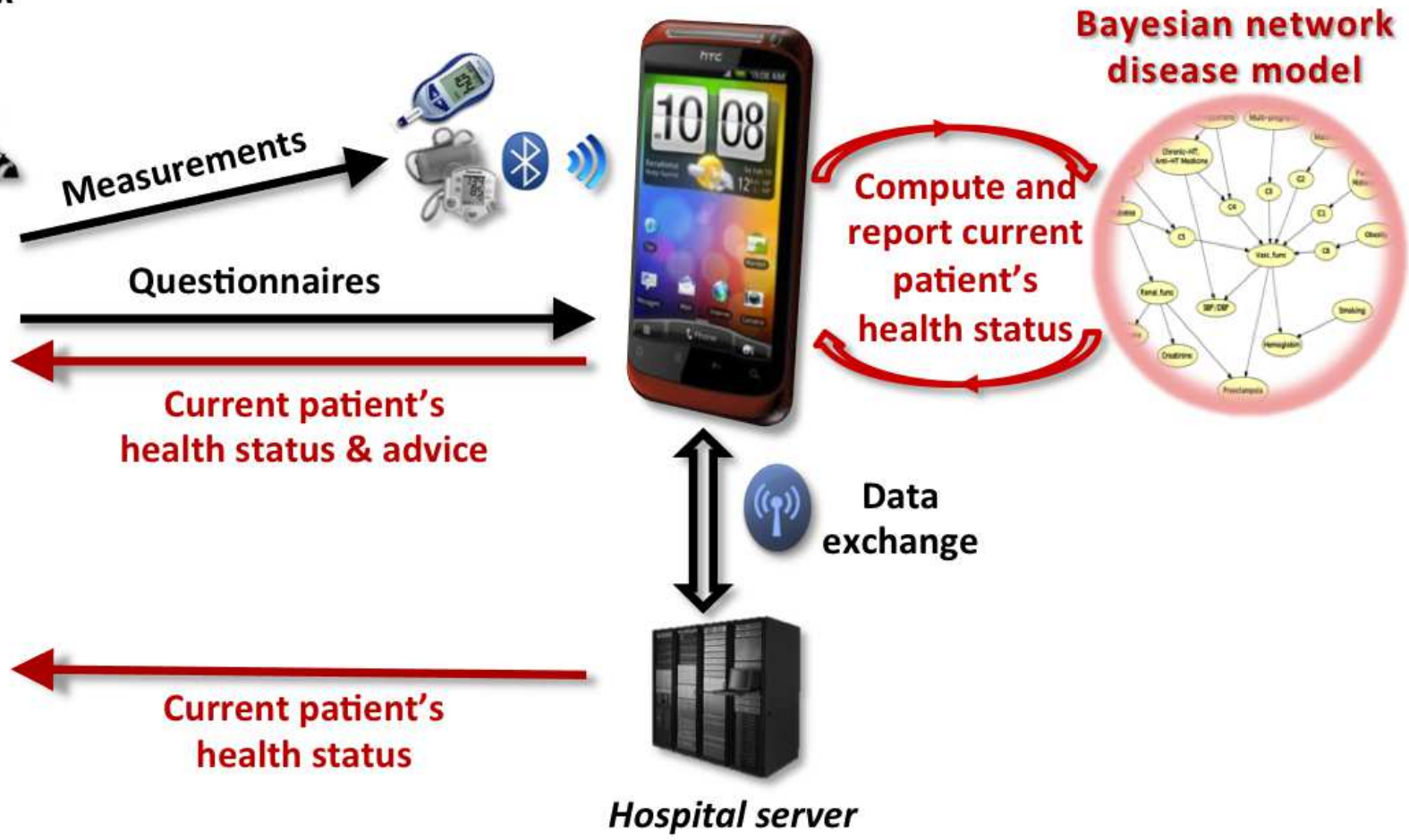
- **Probability theory**
  - Joint probability
  - Marginal probability
  - Conditional probability
  - Chain rule
  - Bayes' rule
- **Bayesian networks**
  - Definition
  - Conditional independence

# Intelligent patient monitoring at home

People at risk



Physician



# Why Bayesian networks?

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Probabilistic graphical models, such as Bayesian networks, are now the most popular uncertainty formalisms because:

- Handle noise, missing information and probabilistic relations
- Learn from data and can incorporate domain knowledge
- Offer flexible reasoning
- Have compact graphical representation (interface)
- Founded principles: probability theory
- Engineering principles: knowledge acquisition, machine learning and statistics

# General notation

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- **Stochastic (= statistical = random) variable:** upper-case letter, e.g.  $X$ , or upper-case string, e.g. **FEVER**
- **Values:** variables can take on values, e.g.  $X = x$ ,  $FEVER = \text{yes}$
- **Binary variables:** take one of *two* values, e.g.  $X = \text{true}$  and  $X = \text{false}$
- **Discrete variables:** take only one of a finite set of possible values, e.g.  $TEMP \in \{\text{low}, \text{medium}, \text{high}\}$
- **Continuous variables:** take any value in some interval or intervals of real numbers  $\mathcal{R}$ , e.g.  $TEMP \in [-50, 50]$

# Abbreviated notation

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- *Binary* variables:  $X = \text{true}$  as  $x$ , and  $X = \text{false}$  as  $\neg x$
- *Non-binary* variables:  $X = x$  as  $x$  or CITY = *tokyo* as *tokyo*
- Sets of variables: analogous to variables
  - Example:

$$\begin{array}{l} X_1 = x_1 \\ X_2 = x_2 \\ \cdot \\ \cdot \\ X_n = x_n \end{array} \quad \Longrightarrow \quad \begin{array}{l} X = (X_1, X_2, \dots, X_n) \\ x = (x_1, x_2, \dots, x_n) \\ X = x \end{array}$$

# Abbreviated notation (cont.)

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- **Conjunctions:**  $(X = x) \wedge (Y = y)$  as  $(X = x, Y = y)$
- **Templates:**  $(X, Y)$  means  $(X = x, Y = y)$ , for *any* value  $x, y$ , i.e. the choice of the values  $x$  and  $y$  does not really matter
- **Examples:**
  - $P(X = x, Y = y) \Leftrightarrow P(X = x \wedge Y = y)$
  - $P(X, Y) \Leftrightarrow P(X = x, Y = y)$ , for *any* value  $x, y$
  - $P(X | Y) \Leftrightarrow P(X = x | Y = y)$ , for *any* value  $x, y$
- $\sum_X P(X) = P(x) + P(\neg x)$ , where  $X$  is binary

# Probability theory

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- **Probability distribution  $P$** : attaches a number in (closed) interval  $[0, 1]$  to *Boolean expressions*
- **Boolean algebra  $\mathbb{B}$**  (for two variables RAIN and HAPPY):

$\top$  (*true*),

*rain*,  $\neg$ *rain*,

*happy*,  $\neg$ *happy*,

*rain*  $\wedge$  *happy*,  $\dots$ , *rain*  $\wedge$  *happy*  $\wedge$   $\neg$ *happy*,  $\dots$ ,

$\neg$ *rain*  $\wedge$  *happy*,  $\dots$ , *rain*  $\vee$  *happy*,

$\perp$  (*false*)

such that:

- $\perp \leq \textit{rain}$ ,  $\textit{rain} \leq (\textit{rain} \vee \textit{happy})$ ,  $\dots$  (in general  $\perp \leq x$  for each Boolean expression  $x \in \mathbb{B}$ );
- $x \leq \top$  for each Boolean expression  $x \in \mathbb{B}$



# Probability distribution

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- A **probability distribution**  $P$  is defined as a function  $P : \mathbb{B} \rightarrow [0, 1]$ , such that:
  - $P(\perp) = 0$
  - $P(\top) = 1$
  - $P(x \vee y) = P(x) + P(y)$ , if  $x \wedge y = \perp$  with  $x, y \in \mathbb{B}$
- Examples:
  - $P(\text{rain} \vee \text{happy}) = P(\text{rain}) + P(\text{happy})$ , as  $\text{rain} \wedge \text{happy} = \perp$  (why? Because I define it that way)
  - $P(\text{rain} \wedge \text{happy}) = P(\perp) = 0$
  - $P(\neg \text{rain} \vee \text{rain}) = P(\neg \text{rain}) + P(\text{rain}) = P(\top) = 1 \Rightarrow P(\neg \text{rain}) = 1 - P(\text{rain})$
  - $0 \leq P(\text{rain}) \leq 1$

# Probability distribution (cont.)

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## ● Boolean algebras $\Leftrightarrow$ sets:

●  $\top \Leftrightarrow \Omega$

●  $\perp \Leftrightarrow \emptyset$

●  $x \Leftrightarrow X$

●  $\neg x \Leftrightarrow \bar{X}$

●  $(x \vee y) \Leftrightarrow (X \cup Y)$

●  $(x \wedge y) \Leftrightarrow (X \cap Y)$

●  $x \leq (x \vee y) \Leftrightarrow X \subseteq (X \cup Y)$

with  $\Leftrightarrow$  1-1 correspondence, e.g.

$$P(\overline{\text{Rain}}) = 1 - P(\text{Rain})$$

# Joint probability distribution

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Let  $X$  and  $Y$  be random variables with domains

$$\text{dom}(X) = \{x_1, x_2, \dots, x_n\} \text{ and } \text{dom}(Y) = \{y_1, y_2, \dots, y_m\}.$$

The product set

$$\text{dom}(X) \times \text{dom}(Y) = \{x_1, x_2, \dots, x_n\} \times \{y_1, y_2, \dots, y_m\}$$

is made into a probability space by defining

$$P(X = x_i \wedge Y = y_j) = P(x_i, y_j)$$

where  $P$  is a **joint probability function** of  $X$  and  $Y$ .

# Marginalisation

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Suppose the joint probability distribution of two variables  $X$  and  $Y$  is given; then

$$\begin{aligned}P(x) = P(X = x) &= P(x \wedge \top) \\ &= P(x \wedge (y \vee \neg y)) \\ &= P((x \wedge y) \vee (x \wedge \neg y)) \\ &= P(x \wedge y) + P(x \wedge \neg y)\end{aligned}$$

since  $P(a \vee b) = P(a) + P(b)$ , if  $a \wedge b = \perp$

$$\implies P(x) = \sum_Y P(x, Y)$$

also known as **marginal probability function** of  $X$ .

# Example

- Assume that  $X_1, X_2, X_3$  and  $X_4$  are binary variables.  
Then  $P(X_1, X_2, X_3, X_4)$ :

$$P(x_1, x_2, x_3, x_4) = 0.1 \qquad P(x_1, \neg x_2, \neg x_3, x_4) = 0.015$$

$$P(x_1, \neg x_2, x_3, x_4) = 0.04 \qquad P(x_1, \neg x_2, x_3, \neg x_4) = 0.1$$

$$P(x_1, x_2, \neg x_3, x_4) = 0.03 \qquad P(x_1, x_2, \neg x_3, \neg x_4) = 0.004$$

$$P(x_1, x_2, x_3, \neg x_4) = 0.1 \qquad P(\neg x_1, \neg x_2, \neg x_3, x_4) = 0.005$$

$$P(\neg x_1, x_2, x_3, x_4) = 0.0 \qquad P(\neg x_1, \neg x_2, x_3, \neg x_4) = 0.01$$

$$P(\neg x_1, \neg x_2, x_3, x_4) = 0.2 \qquad P(\neg x_1, x_2, \neg x_3, \neg x_4) = 0.01$$

$$P(\neg x_1, x_2, \neg x_3, x_4) = 0.08 \qquad P(x_1, \neg x_2, \neg x_3, \neg x_4) = 0.006$$

$$P(\neg x_1, x_2, x_3, \neg x_4) = 0.1 \qquad P(\neg x_1, \neg x_2, \neg x_3, \neg x_4) = 0.2$$

- $\sum_{X_1, X_2, X_3, X_4} P(X_1, X_2, X_3, X_4) = 1$

- Marginalisation:

$$P(x_2, \neg x_3) = ?$$

# Conditional probability

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- $P(X | Y)$ : Chance that  $X$  will occur knowing that  $Y$  has occurred
- Definition:

$$P(X | Y) = \frac{P(X \cap Y)}{P(Y)}$$



normalize, so  
that uncertainty in  $Y$   
is removed

# Example: *flu* and *fever*

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- $P(\textit{flu} \wedge \textit{fever})$ : chance of *flu* and *fever* at the same time
- $P(\textit{flu} \mid \textit{fever})$ : chance of *flu* knowing that the person already has *fever* (conditional probability)
- Definition:

$$P(\textit{flu} \mid \textit{fever}) = \frac{P(\textit{flu} \wedge \textit{fever})}{P(\textit{fever})}$$



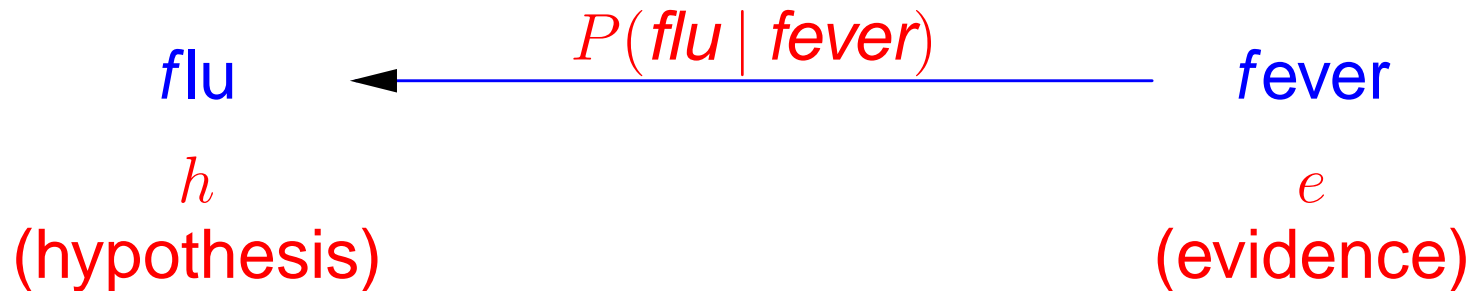
adjust  $P(\textit{flu} \wedge \textit{fever})$ , so  
that uncertainty in ‘fever’  
is removed

- Recall:  $P(\text{Flu} \cap \text{Fever})$  is different notation, with same meaning as  $P(\textit{flu} \wedge \textit{fever})$

# Reversal of chances

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- $P(\text{flu} | \text{fever})$  is usually **unknown**:



- **Known is:**

$$P(\text{fever} | \text{flu}) = 0.9$$

$$P(\text{flu}) = 0.05$$

$$P(\text{fever}) = 0.09$$





# Bayes' rule - Example

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- **Bayes' rule** – reversal of chances:

$$P(e | h) \quad P(\textit{fever} | \textit{flu}) = 0.9$$

$$P(h) \quad P(\textit{flu}) = 0.05$$

$$P(e) \quad P(\textit{fever}) = 0.09$$

$$\begin{aligned} P(\textit{flu} | \textit{fever}) &= \frac{P(\textit{fever} | \textit{flu})P(\textit{flu})}{P(\textit{fever})} \\ &= 0.9 \cdot 0.05 / 0.09 = 0.5 \end{aligned}$$

- Definition of **Bayes' rule** (the 'chance reverter'):

$$P(h | e) = \frac{P(e | h)P(h)}{P(e)}$$

# Chain rule (derivation)

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Definition of conditional probability:

$$P(X_1 | X_2, \dots, X_n) = \frac{P(X_1, X_2, \dots, X_n)}{P(X_2, \dots, X_n)}$$

$$\Rightarrow P(X_1, X_2, \dots, X_n) = P(X_1 | X_2, \dots, X_n)P(X_2, \dots, X_n)$$

Furthermore,

$$P(X_2, \dots, X_n) = P(X_2 | X_3, \dots, X_n)P(X_3, \dots, X_n)$$

$$\vdots \quad \vdots \quad \vdots$$

$$P(X_{n-1}, X_n) = P(X_{n-1} | X_n)P(X_n)$$

$$P(X_n) = P(X_n)$$

# Chain rule (definition)

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$$\begin{aligned} P(X_1, X_2, \dots, X_n) &= P(X_1 \mid X_2, \dots, X_n) \cdot \\ &\quad P(X_2 \mid X_3, \dots, X_n) \cdot \\ &\quad P(X_3 \mid X_4, \dots, X_n) \cdot \\ &\quad \vdots \\ &\quad P(X_{n-1} \mid X_n) \cdot \\ &\quad P(X_n) \\ &= \prod_{i=1}^{n-1} P(X_i \mid X_{i+1}, \dots, X_n) P(X_n) \end{aligned}$$

# Definition Bayesian network (BN)

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A **Bayesian network**  $\mathcal{B}$  is a pair  $\mathcal{B} = (G, P)$ , where:

- $G = (V(G), A(G))$  is an **acyclic directed graph**, with
  - $V(G) = \{v_1, v_2, \dots, v_n\}$ , a set of **vertices** (nodes)
  - $A(G) \subseteq V(G) \times V(G)$  a set of **arcs**
- $P : \wp(V(G)) \rightarrow [0, 1]$  is a **joint probability distribution**, such that

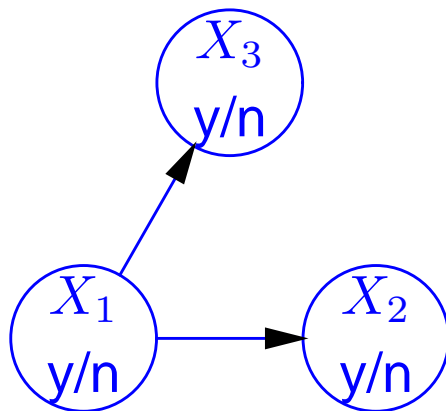
$$P(V(G)) = \prod_{i=1}^n P(v_i \mid \pi_G(v_i))$$

where  $\pi_G(v_i)$  denotes the set of immediate ancestors (parents) of vertex  $v_i$  in  $G$

- Notational convenience:  $v_i \approx X_i$

# Example of a Bayesian network

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Bayesian network  $\mathcal{B} = (G, P)$ , where  $G = (V(G), A(G))$ , with

- Set of vertices:  $V(G) = \{X_1, X_2, X_3\}$
- Set of arcs:  $A(G) = \{(X_1, X_2), (X_1, X_3)\}$
- Joint probability distribution:

$$P(X_1, X_2, X_3) = P(X_1) \cdot P(X_2 \mid X_1) \cdot P(X_3 \mid X_1)$$

# Example (cont.)

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$$P(X_1, X_2, X_3) = P(X_1) \cdot P(X_2 | X_1) \cdot P(X_3 | X_1)$$

with for example:

$$P(x_1) = 0.7$$

$$P(\neg x_1) = 0.3 = 1 - P(x_1)$$

$$P(x_2 | x_1) = 0.6$$

$$P(\neg x_2 | x_1) = 0.4$$

$$P(x_2 | \neg x_1) = 0.1$$

$$P(\neg x_2 | \neg x_1) = 0.9$$

$$P(x_3 | x_1) = 0.1$$

$$P(\neg x_3 | x_1) = 0.9$$

$$P(x_3 | \neg x_1) = 0.8$$

$$P(\neg x_3 | \neg x_1) = 0.2$$

# Conditional independence relation

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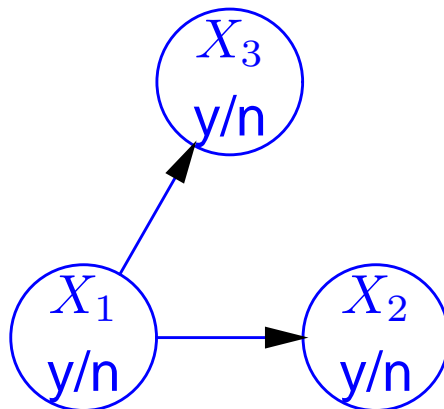
Let  $X, Y, Z$  be sets of variables, such that  $X, Y, Z \subseteq V(G)$ , then  $X$  is called **conditionally independent** of  $Y$  **given**  $Z$ , denoted as

$$X \perp\!\!\!\perp_P Y \mid Z$$

if and only if

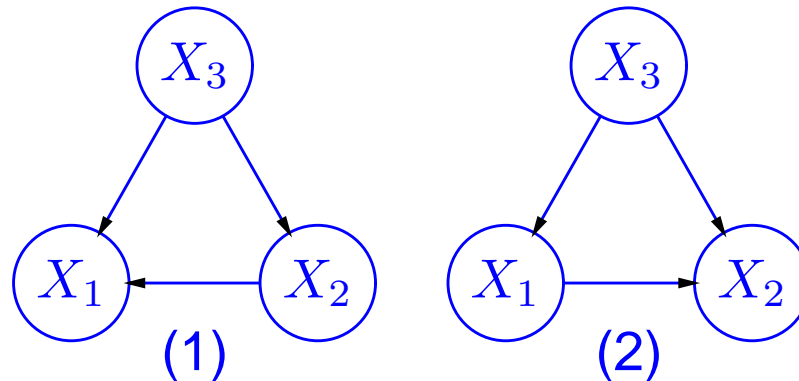
$$P(X \mid Y, Z) = P(X \mid Z)$$

**Example:** Representation of  $X_2 \perp\!\!\!\perp_P X_3 \mid X_1$  in a directed graph



# Chain rule - digraph

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Factorisation (1):

$$P(X_1, X_2, X_3) = P(X_1 | X_2, X_3)P(X_2 | X_3)P(X_3)$$

Other factorisation (2):

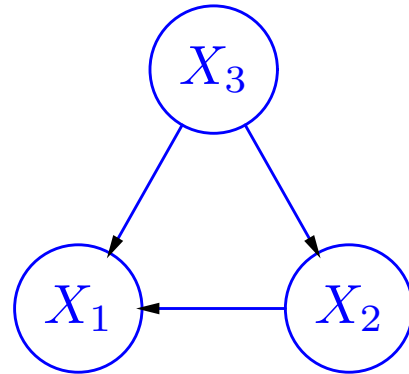
$$P(X_1, X_2, X_3) = P(X_2 | X_1, X_3)P(X_1 | X_3)P(X_3)$$

$\Rightarrow$  different *factorisations* possible



# Does the chain rule help?

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$$P(X_1, X_2, X_3) = P(X_1 \mid X_2, X_3)P(X_2 \mid X_3)P(X_3)$$

i.e. we need:

$P(x_1 \mid x_2, x_3)$	$P(x_1 \mid x_2, \neg x_3)$
$P(\neg x_1 \mid x_2, x_3)$	$P(\neg x_1 \mid x_2, \neg x_3)$
$P(x_1 \mid \neg x_2, x_3)$	$P(x_1 \mid \neg x_2, \neg x_3)$
$P(\neg x_1 \mid \neg x_2, x_3)$	$P(\neg x_1 \mid \neg x_2, \neg x_3)$
$\vdots$	$\vdots$

# Does the chain rule help?

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$$\begin{array}{cc} \vdots & \vdots \\ P(x_2 | x_3) & P(x_3) \\ P(\neg x_2 | x_3) & P(\neg x_3) \\ P(x_2 | \neg x_3) & \\ P(\neg x_2 | \neg x_3) & \end{array}$$

So, 14 probabilities; however

$$P(x_1 | X_2, X_3) = 1 - P(\neg x_1 | X_2, X_3),$$

$$P(x_2 | X_3) = 1 - P(\neg x_2 | X_3), \text{ and } P(x_3) = 1 - P(\neg x_3)$$

$\Rightarrow$  7 probabilities required

How many did we have originally for  $P(X_1, X_2, X_3)$ ?

# Does the chain rule help?

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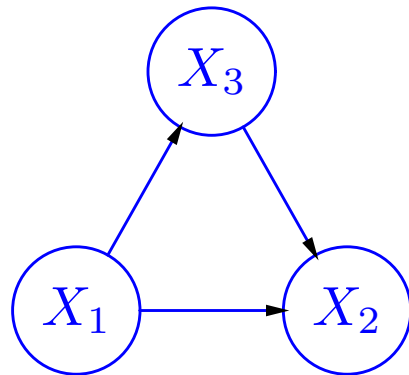
$$\begin{array}{ll} P(x_1, x_2, x_3) & P(x_1, x_2, \neg x_3) \\ P(\neg x_1, x_2, x_3) & P(\neg x_1, x_2, \neg x_3) \\ P(x_1, \neg x_2, x_3) & P(x_1, \neg x_2, \neg x_3) \\ P(\neg x_1, \neg x_2, x_3) & P(\neg x_1, \neg x_2, \neg x_3) \end{array}$$

8 required? No, because  $\sum_{X_1, X_2, X_3} P(X_1, X_2, X_3) = 1$   
Hence, e.g.

$$\begin{aligned} P(x_1, x_2, x_3) &= 1 - \sum_{X_2, X_3} P(\neg x_1, X_2, X_3) \\ &\quad - \sum_{X_3} P(x_1, \neg x_2, X_3) - P(x_1, x_2, \neg x_3) \end{aligned}$$

# Let's use stochastic independence

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$$P(X_1, X_2, X_3) = P(X_2 \mid X_1, X_3)P(X_3 \mid X_1)P(X_1)$$

Now assume that  $X_2$  and  $X_3$  are **conditionally independent** given  $X_1$ :

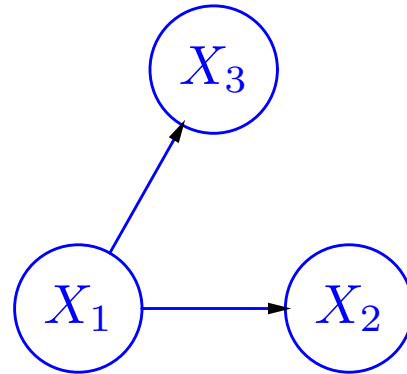
$$P(X_2 \mid X_1, X_3) = P(X_2 \mid X_1)$$

and

$$P(X_3 \mid X_1, X_2) = P(X_3 \mid X_1)$$

# Stochastic independence: does it help?

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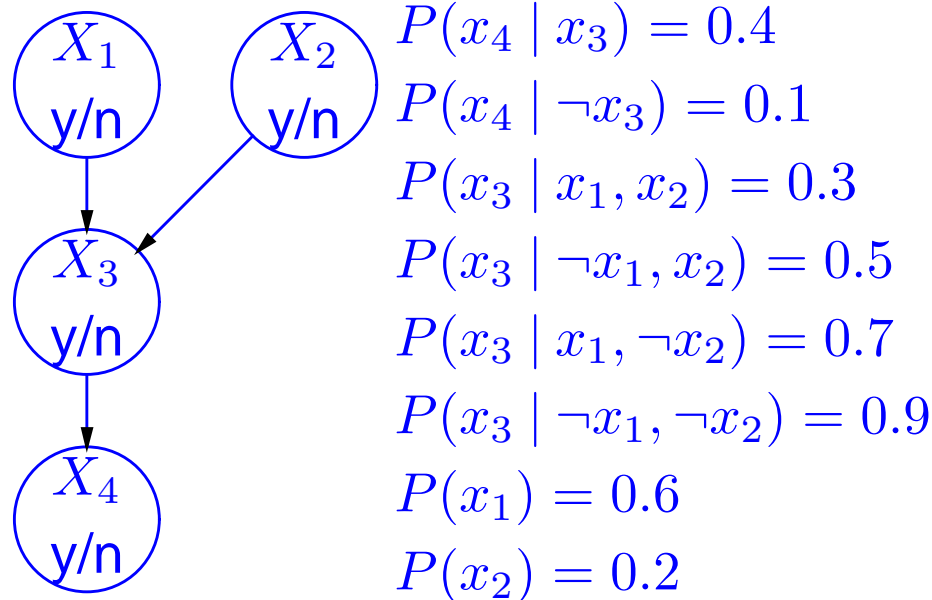
$$P(X_2 \mid X_1, X_3) = P(X_2 \mid X_1)$$

$$\begin{aligned} P(X_1, X_2, X_3) &= P(X_2 \mid X_1, X_3)P(X_3 \mid X_1)P(X_1) \\ &= P(X_2 \mid X_1)P(X_3 \mid X_1)P(X_1) \end{aligned}$$

Only  $5 = 2 + 2 + 1$  probabilities required instead of 7

# Probabilistic inference

Given:



Then:

$$P(x_4) = P(x_4, x_3) + P(x_4, \neg x_3)$$

(marginalisation)

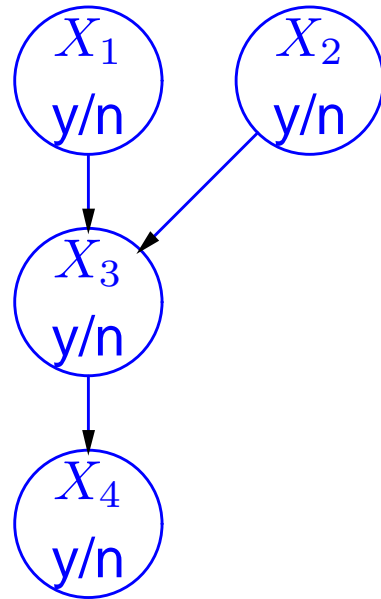
$$= P(x_4 | x_3)P(x_3) + P(x_4 | \neg x_3)P(\neg x_3)$$

(conditioning)

$$= \sum_{X_3} P(x_4 | X_3)P(X_3)$$

# Probabilistic inference

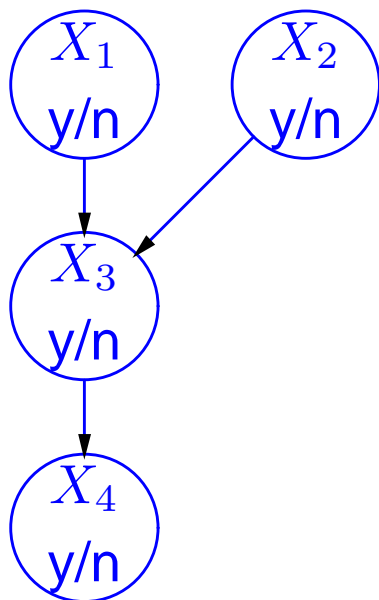
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$$\begin{aligned}P(x_4 | x_3) &= 0.4 \\P(x_4 | \neg x_3) &= 0.1 \\P(x_3 | x_1, x_2) &= 0.3 \\P(x_3 | \neg x_1, x_2) &= 0.5 \\P(x_3 | x_1, \neg x_2) &= 0.7 \\P(x_3 | \neg x_1, \neg x_2) &= 0.9 \\P(x_1) &= 0.6 \\P(x_2) &= 0.2\end{aligned}$$

$$P(X_3) = ? \iff \text{Compute } P(x_3) \text{ and } P(\neg x_3)$$

# Probabilistic inference



$$P(x_4 | x_3) = 0.4$$

$$P(x_4 | \neg x_3) = 0.1$$

$$P(x_3 | x_1, x_2) = 0.3$$

$$P(x_3 | \neg x_1, x_2) = 0.5$$

$$P(x_3 | x_1, \neg x_2) = 0.7$$

$$P(x_3 | \neg x_1, \neg x_2) = 0.9$$

$$P(x_1) = 0.6$$

$$P(x_2) = 0.2$$

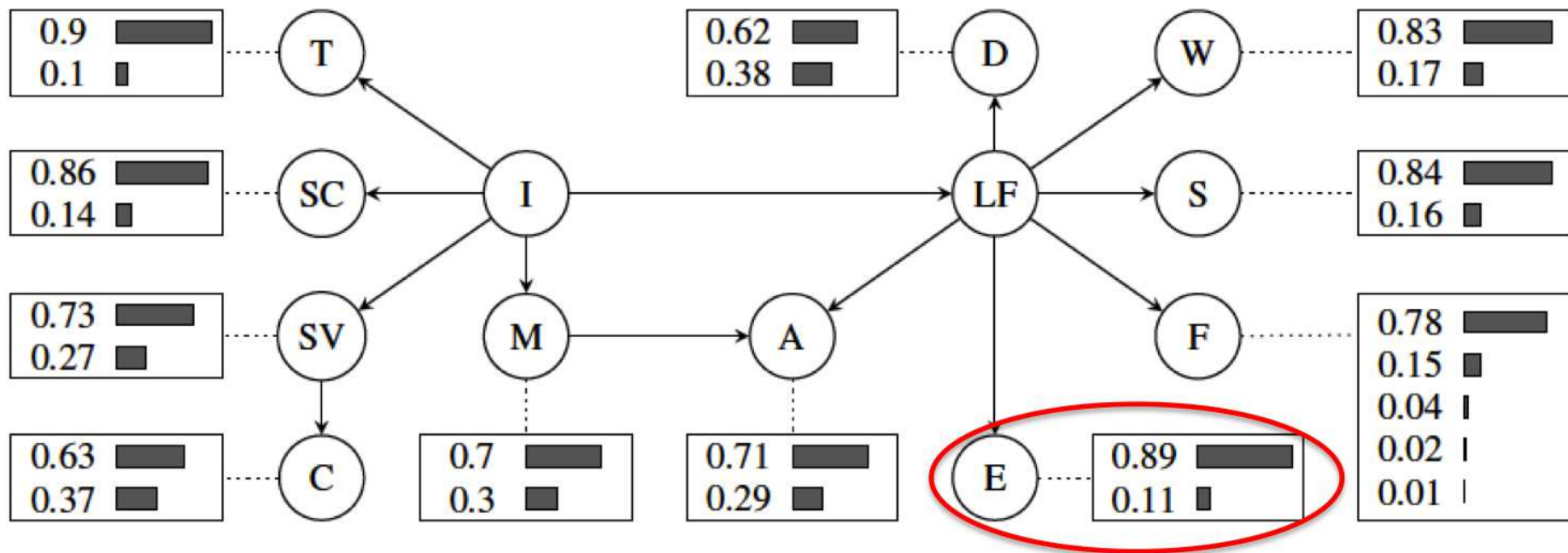
$$\begin{aligned} P(x_3) &= \sum_{X_1, X_2} P(x_3, X_1, X_2) \\ &= \sum_{X_1, X_2} P(x_3 | X_1, X_2) P(X_1, X_2) \\ &= \sum_{X_1, X_2} P(x_3 | X_1, X_2) P(X_1) P(X_2) = 0.7 \end{aligned}$$

$$\Rightarrow P(x_4) = \sum_{X_3} P(x_4 | X_3) P(X_3) = 0.4 \cdot 0.7 + 0.1 \cdot 0.3 = 0.31$$



# Back to the mobile application

## Prediction of COPD (lung disease) exacerbations



Expert opinion based Bayesian network with prior probabilities shown (top probability is Normal state). A = activity, C = cough, D = dyspnea, E = exacerbation, F = FEV<sub>1</sub>, I = infection, LF = lung function, M = malaise, S = SpO<sub>2</sub>, SC = sputum colour, SV = sputum volume, T = temperature and W = Wheeze.

# Popular applications of BNs

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- **Medical diagnosis and therapy selection:** BNs are now the most popular paradigm for medical intelligent systems
  - Mobile healthcare applications by MBSD-Radboud University
    - COPD monitoring ([www.youtube.com/watch?v=zfqW8rX0OpM](http://www.youtube.com/watch?v=zfqW8rX0OpM))
    - Pregnancy monitoring ([www.youtube.com/watch?v=Ize-ydS1UiU](http://www.youtube.com/watch?v=Ize-ydS1UiU))
- **Software/Hardware troubleshooting:** Microsoft, Boeing, HP
- **Biological modelling:** gene expressions
- **Art:** orchestral music accompaniment  
[xavier.informatics.indiana.edu/~craphael/music\\_plus\\_one/](http://xavier.informatics.indiana.edu/~craphael/music_plus_one/)
- and more ... see, e.g.,  
*“Bayesian Networks: A Practical Guide to Applications”*  
Olivier Pourret (Ed.), Patrick Naim and Bruce Marcot, Wiley, March 2008

# Bayesian networks software

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- Some **software companies** in this area:

- Hugin (Denmark): [www.hugin.dk](http://www.hugin.dk)
- Norsys (USA): [www.norsys.com](http://www.norsys.com)
- Knowledge Industries (USA): [www.kic.com](http://www.kic.com)
- Bayesia (France): [www.bayesia.com](http://www.bayesia.com)

- Some **public domain software**:

- JavaBayes: [www.cs.cmu.edu/~javabayes](http://www.cs.cmu.edu/~javabayes)
- BayesBuilder: [www.snn.ru.nl/nijmegen](http://www.snn.ru.nl/nijmegen)
- bnlearn package in R: [www.bnlearn.com](http://www.bnlearn.com)
- Samlam: [reasoning.cs.ucla.edu/samiam](http://reasoning.cs.ucla.edu/samiam)
- Matlab BNT Toolbox: [code.google.com/p/bnt](http://code.google.com/p/bnt)
- and many more at  
[www.cs.ubc.ca/~murphyk/Software/bnsoft.html](http://www.cs.ubc.ca/~murphyk/Software/bnsoft.html)