

## Sets: Without structures

```
val emptyset = [];
```

```
val rec isin =  
  fn x =>  
    (fn [] => false  
     | y::l =>  
       if (x=y) then  
         true  
       else  
         isin x l);
```

```
val addin =  
  fn x =>  
    fn l =>  
      if (isin x l)  
        then  
          l  
        else  
          x::l;
```

Continued

```
val rec removefrom
  = fn x =>
    (fn [] => []
     | y::l =>
       if (x=y) then
         l
       else
         y::(removefrom x l));
```

## Sets

- Sets are still based on type list
- We introduce a signature for set type

```
signature SET = sig
  type 'a set
  val emptyset : 'a set
  val isin : ''a -> ''a set -> bool
  val addin : ''a -> ''a set -> 'a set
  val removefrom : ''a -> ''a set -> ''a set
end;
```

## Sets

- With the signature, we can then instantiate it as follows

```
structure Set = struct
  val emptyset = [];

  val rec isin =
    fn x =>
      (fn [] => false
       | y::l =>
         if (x=y) then
           true
         else
           isin x l);

  val addin =
    fn x =>
      fn l =>
        if (isin x l)
        then
          l
        else
          x::l;
```

Continued

```
val rec removefrom =  
  fn x =>  
    (fn [] => []  
     | y::l =>  
       if (x=y) then l  
       else y::(removefrom x l));  
end :> SET;
```

## Towers of Hanoi

- Put the following into a file

```
fun move n from to via =  
  if n = 0 then  
    " ; "  
  else  
    (move (n - 1) from via to) ^  
    "Move disk from " ^ from ^ " to " ^ to ^  
    (move (n - 1) via to from);
```

## Testing it

- Import

```
use "hanoi.sml";
```

- Example

```
move 3 "A" "B" "C";
```

Alternative: Induction from 1 instead of 0

```
fun move n from to via =  
  if n = 1 then  
    " Move_disk_from " ^ from ^ " to " to  
  else  
    (move (n - 1) from via to) ^  
    move 1 from to via ^  
    (move (n - 1) via to from);
```



## Fibonacci: Tail-recursive

```
val rec fibrc =  
  fn (n,res1,res2) =>  
    if n=0 then res2  
    else if n=1 then res2  
    else fibrc(n-1,res2,res1+res2);
```

## Lists

- List: Recursive type
- Construction of lists

```
datatype list = empty | cons of (int * list );
```

```
cons (1, cons (2, empty));
```

- cons (and car, cdr) come from LISP

## Operations on lists: Exercises

- car: Return head of list
- cdr: Return tail of list

## Operations on lists

- car: Return head of list

```
val car = fn cons (v,_ ) => v;
```

- cdr: Return tail of list

```
val cdr = fn cons (_,l) => l;
```

- Matches are not exhaustive. Why? Can you get an exception?

Answer

```
car empty;
```

## Other functions: Exercises

- Is a list empty?
- Length of a list

## Solutions

- Is a list empty?

```
val isempty = fn empty => true  
              | _=> false ;
```

```
isempty (cons (1, empty));
```

- Length of a list

```
val rec length = fn empty => 0  
                 | cons (_, l)=>1+length l;
```

```
val a = cons (1, cons (2, cons (3, empty)));  
length a;
```

## More on lists

- Concatenate two lists



## Solution

- Concatenate two lists

```
val rec concat = fn empty => (fn b => b)
  | cons (e, l) => (fn b => cons (e, concat l b));
```

## Exercise

- Write a function to insert an item into an *ordered* list

## Solution

```
val rec insert =  
  fn n => fn l =>  
    if (isempty l) orelse (n < car l)  
      then cons (n, l)  
    else cons (car l, insert n (cdr l ));
```

## Exercise

Extend the currency example to include Danish crowns (dkk)

## Solution

```
datatype currency = eur | usd | dkk | ounce_gold;
datatype money = Eur of real | Usd of real | Dkk of real | Ounce_gold of real;

fun convert (amount, to) =
  let val toeur = fn
    Eur x => x
  | Usd x => x / 1.05
  | Dkk x => x / 7.45
  | Ounce_gold x => x * 1113.0
  in
    ( case to of
      eur => toeur amount
    | usd => toeur amount * 1.05
    | dkk => toeur amount * 7.45
    | ounce_gold => toeur amount / 1113.0
      , to)
  end;
```