

```
1 /*****
2 *   PROGRAMA       : Ejes cartesianos
3 *   AUTOR          : Gabriel Hernandez Grajeda
4 *   FECHA          : 2022-03-19
5 *   DESCRIPCION    : Dibuja los ejes cartesianos (opcional) con sus marcas de separacion
6 *                   (opcional)
7 *****/
8 import java.awt.*;
9
10 import java.awt.event.*;
11
12 import javax.swing.*;
13 import javax.swing.event.ChangeEvent;
14 import javax.swing.event.ChangeListener;
15
16
17
18
19 public class Ejes_cartesianos {
20
21     public static void main(String[] args) {
22         //ACOMODANDO EL MARCO
23
24         MarcoCartesianos mimarco = new MarcoCartesianos();
25
26         mimarco.setTitle("Ejes cartesianos");
27
28         mimarco.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
29
30         mimarco.setVisible(true);
31
32     }
33 }
34
35
36
37
38 }
39
40
41 class MarcoCartesianos extends JFrame{
42
43     PanelCartesianos milamina3 = new PanelCartesianos();
44
45     public MarcoCartesianos() {
46
47
48         this.setBounds(200, 200, 500, 500);
49
50         this.setLayout(new BorderLayout());
51
52         JPanel panelNorte = new JPanel();
53
54         panelNorte.setLayout(new GridLayout(3,1));
55
56         panelNorte.setBorder(BorderFactory.createEtchedBorder());
57         //ETIQUETAS
58
59         JPanel mipanel1 = new JPanel();
60
61         mipanel1.setLayout(new FlowLayout(FlowLayout.LEFT));
```

```
62
63
64     JLabel xmin_label = new JLabel("XMin");
65
66     JLabel ymin_label = new JLabel("YMin");
67
68     JLabel xmax_label = new JLabel("XMax");
69
70     JLabel ymax_label = new JLabel("YMax");
71
72     //Agregar etiquetas
73
74     mipanel1.add(xmin_label);
75
76     mipanel1.add(Box.createHorizontalStrut(8));
77
78     mipanel1.add(ymin_label);
79
80     mipanel1.add(Box.createHorizontalStrut(8));
81
82     mipanel1.add(xmax_label);
83
84     mipanel1.add(Box.createHorizontalStrut(8));
85
86     mipanel1.add(ymax_label);
87
88
89     panelNorte.add(mipanel1);
90
91
92
93     //CONTROLES
94
95     JPanel mipanel2 = new JPanel();
96
97     //xmin
98
99     mipanel2.setLayout(new FlowLayout(FlowLayout.LEFT));
100
101     JSpinner control_xmin = new JSpinner(new SpinnerNumberModel(-1,-1000,-1,1));
102
103     control_xmin.setPreferredSize(new Dimension(50,15));
104
105     control_xmin.addChangeListener(new ChangeListener() {
106
107         @Override
108         public void stateChanged(ChangeEvent e) {
109
110             milamina3.set_xmin((int)control_xmin.getValue());
111
112             milamina3.repaint();
113         }
114
115     });
116
117     mipanel2.add(control_xmin);
118
119
120
121     //ymin
122     JSpinner control_ymin = new JSpinner(new SpinnerNumberModel(-1,-1000,-1,1));
123
```

```
124     control_ymin.setPreferredSize(new Dimension(50,15));
125
126     control_ymin.addChangeListener(new ChangeListener() {
127
128         @Override
129         public void stateChanged(ChangeEvent e) {
130
131             milamina3.set_ymin((int)control_ymin.getValue());
132
133             milamina3.repaint();
134         }
135
136     });
137
138
139     mipanel2.add(control_ymin);
140
141
142     //xmax
143     JSpinner control_xmax = new JSpinner(new SpinnerNumberModel(1,1,1000,1));
144
145     control_xmax.setPreferredSize(new Dimension(50,15));
146
147     control_xmax.addChangeListener(new ChangeListener() {
148
149         @Override
150         public void stateChanged(ChangeEvent e) {
151
152             milamina3.set_xmax((int)control_xmax.getValue());
153
154             milamina3.repaint();
155         }
156
157     });
158
159
160     mipanel2.add(control_xmax);
161
162
163     //ymax
164     JSpinner control_ymax = new JSpinner(new SpinnerNumberModel(1,1,1000,1));
165
166     control_ymax.setPreferredSize(new Dimension(50,15));
167
168     control_ymax.addChangeListener(new ChangeListener() {
169
170         @Override
171         public void stateChanged(ChangeEvent e) {
172
173             milamina3.set_ymax((int)control_ymax.getValue());
174
175             milamina3.repaint();
176         }
177
178     });
179
180
181     mipanel2.add(control_ymax);
182
183
184     panelNorte.add(mipanel2);
185
```

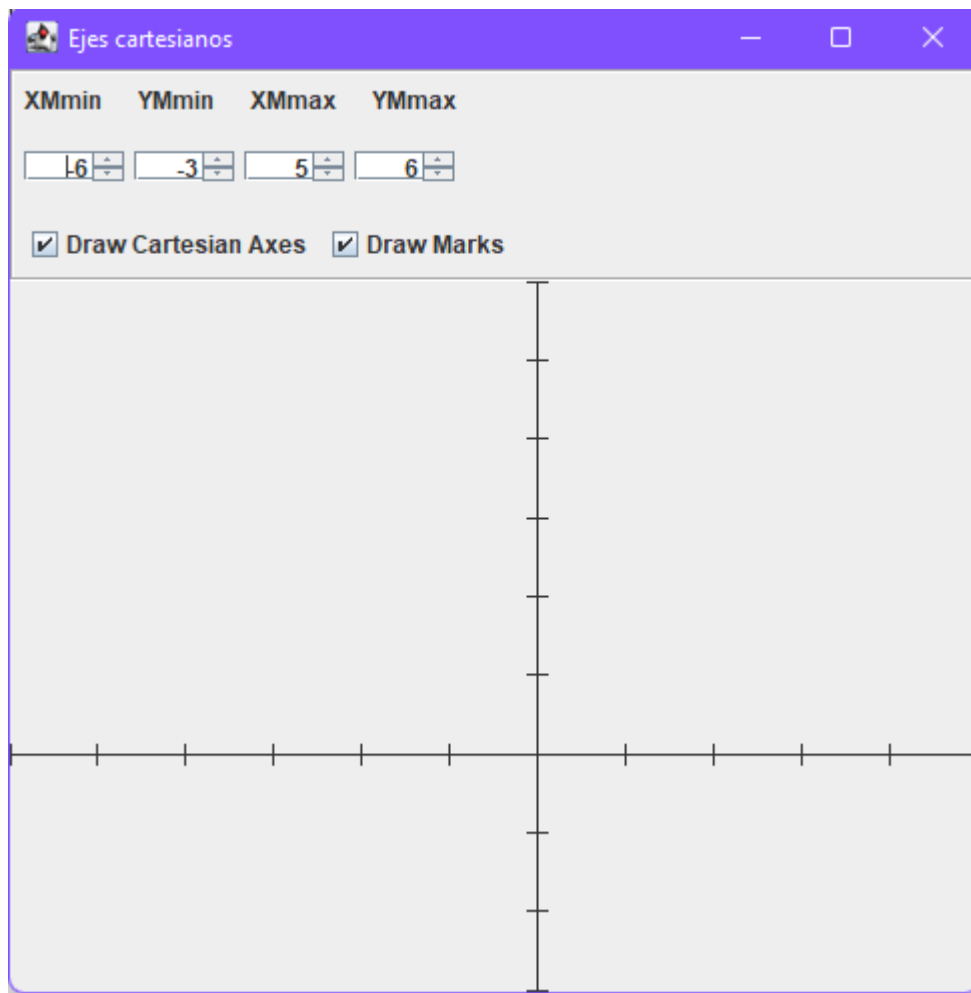
```
186         //CHECKBOX
187
188         JPanel mipanel3 = new JPanel();
189
190         mipanel3.setLayout(new FlowLayout(FlowLayout.LEFT));
191
192
193
194
195         JCheckBox check1 = new JCheckBox("Draw Cartesian Axes");
196
197         JCheckBox check2 = new JCheckBox("Draw Marks");
198
199
200         check1.addActionListener(new ActionListener() {
201
202             @Override
203             public void actionPerformed(ActionEvent e) {
204                 // TODO Auto-generated method stub
205                 milamina3.setdrawCartesianAxes(!milamina3.getdrawCartesianAxes());
206
207                 milamina3.repaint();
208             }
209
210         });
211
212
213         check2.addActionListener(new ActionListener() {
214
215             @Override
216             public void actionPerformed(ActionEvent e) {
217                 // TODO Auto-generated method stub
218                 milamina3.setdrawMarks(!milamina3.getdrawMarks());
219
220                 milamina3.repaint();
221             }
222
223         });
224
225         mipanel3.add(check1);
226
227         mipanel3.add(check2);
228
229
230         panelNorte.add(mipanel3);
231
232
233
234         //Agregar panel de etiquetas, spinners y checkbox
235         this.add(panelNorte, BorderLayout.NORTH);
236
237         //PANEL QUE DIBUJA EL PLANO CARTESIANO
238
239         this.add(milamina3);
240
241
242     }
243
244 }
245
246
247
```

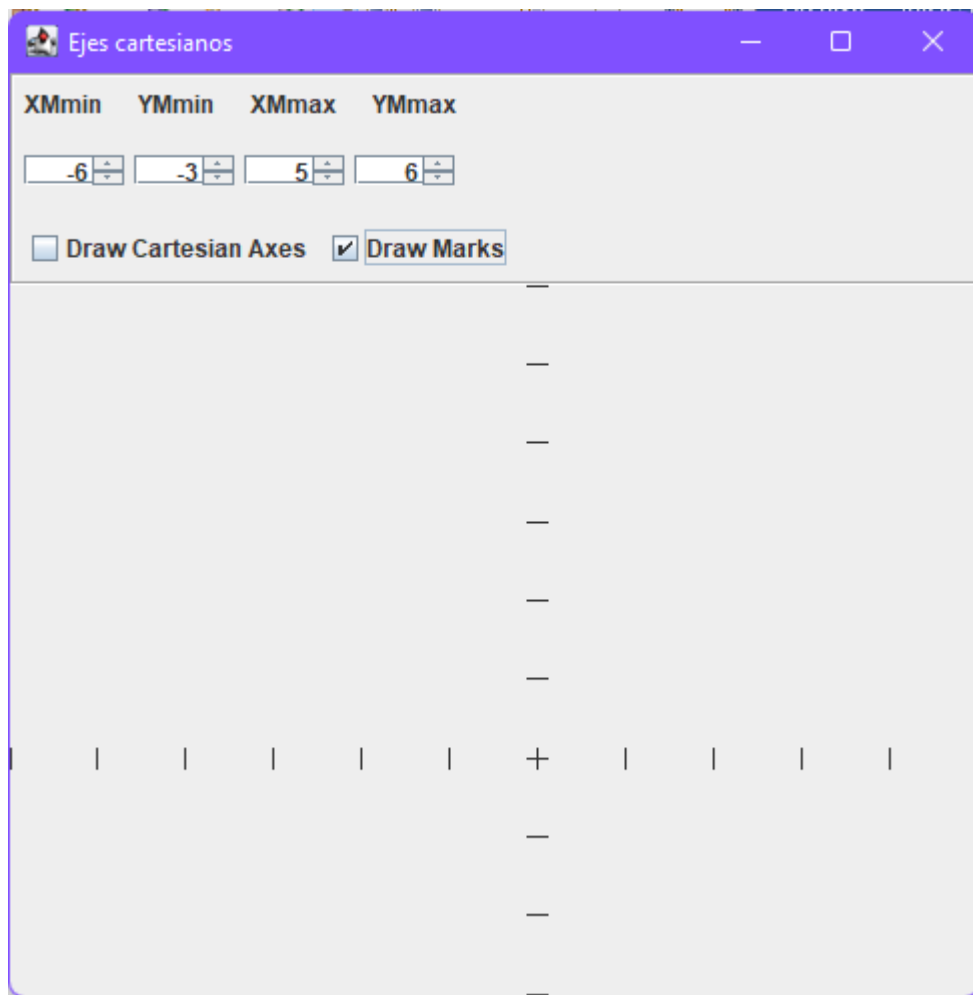
```
248
249 class PanelCartesianos extends JPanel{
250
251     private static Graphics g;
252     private Coordenadas cor = new Coordenadas(); // la mitad del ancho de las lineas
253     separadoras es 5 pixeles
254     private int xmin=-1, ymin=-1, xmax=1, ymax=1, mitadAncho=5;
255     private boolean drawMarks = false , drawCartesianAxes = false;
256
257     public void set_xmin(int valor) {
258         this.xmin = valor;
259     }
260
261     public void set_ymin(int valor) {
262         this.ymin=valor;
263     }
264
265     public void set_xmax(int valor) {
266         this.xmax=valor;
267     }
268
269     public void set_ymax(int valor) {
270         this.ymax=valor;
271     }
272
273     public void setdrawCartesianAxes(boolean estado) {
274         this.drawCartesianAxes = estado;
275     }
276
277     public void setdrawMarks(boolean estado) {
278         this.drawMarks=estado;
279     }
280
281     public boolean getdrawCartesianAxes() {
282         return this.drawCartesianAxes;
283     }
284
285     public boolean getdrawMarks() {
286         return this.drawMarks;
287     }
288
289     public void paintComponent(Graphics g) {
290
291
292
293
294
295
296
297
298
299
300
301
302
303
304
305
306
307
308
```


```
309         super.paintComponent(g);
310
311         this.g=g;
312
313         this.coordenadas();
314
315
316     }
317
318     public void coordenadas() {
319
320
321
322         //ANCHO Y ALTO DEL PANEL
323         int maxX = g.getClipBounds().width-1;
324         int maxY = g.getClipBounds().height-1;
325
326         cor.setRangoDispositivo(0, 0, maxX, maxY); //Establecemos las medidas del
dispositivo
327
328         cor.setRangoMundiales(xmmin, ymmin, xmaxx, ymaxx); //Establecemos las medidas del
plano cartesiano
329
330         if(this.getdrawCartesianAxes()==true) {
331
332             //Linea vertical plano cartesiano
333             cor.setXM(0);
334             cor.setYM(ymaxx);
335
336             int xdv1 = cor.getXD();
337             int ydv1 = cor.getYD();
338
339             cor.setXM(0);
340             cor.setYM(ymmin);
341
342             int xdv2 = cor.getXD();
343             int ydv2 = cor.getYD();
344
345             g.drawLine(xdv1, ydv1, xdv2, ydv2);
346
347             //Linea horizontal plano cartesiano
348
349             cor.setXM(xmmin);
350             cor.setYM(0);
351
352             int xdh1 = cor.getXD();
353             int ydh1 = cor.getYD();
354
355             cor.setXM(xmaxx);
356             cor.setYM(0);
357
358             int xdh2 = cor.getXD();
359             int ydh2 = cor.getYD();
360
361             g.drawLine(xdh1, ydh1, xdh2, ydh2);
362
363         }
364
365
366
367         if(this.getdrawMarks()==true) {
368
```

```
369         //Separaciones eje X
370
371         cor.setYM(0);
372         for(int i=xmmin;i<=xmmax;i++) {
373
374             cor.setXM(i);
375
376             g.drawLine(cor.getXD(), cor.getYD()-mitadAncho, cor.getXD(), cor.getYD
377             (+mitadAncho));
378         }
379
380         //Separaciones eje Y
381         cor.setXM(0);
382         for(int i=ymmin;i<=ymmax;i++) {
383
384             cor.setYM(i);
385
386             g.drawLine(cor.getXD()-mitadAncho, cor.getYD(), cor.getXD()+mitadAncho,
387             cor.getYD());
388         }
389
390     }
391
392
393
394
395 }
396
397 }
398
399 class Coordenadas{
400
401     double XMmin, YMmin, XMmax,YMmax,XM,YM;
402     int XDmin,YDmin,XDmax,YDmax;
403
404     public void setRangoMundiales(double XMmin, double YMmin, double XMmax, double YMmax){
405
406         this.XMmin=XMmin;
407         this.YMmin=YMmin;
408         this.XMmax=XMmax;
409         this.YMmax=YMmax;
410     }
411
412     public void setRangoDispositivo(int XDmin,int YDmin,int XDmax, int YDmax) {
413
414         this.XDmin=XDmin;
415         this.YDmin=YDmin;
416         this.XDmax=XDmax;
417         this.YDmax=YDmax;
418     }
419
420     public void setXM(double XM) {
421         this.XM=XM;
422     }
423
424     public void setYM(double YM) {
425         this.YM=YM;
426     }
427
428     public double getXM() {
```

```
429         return XM;
430     }
431
432     public double getYM() {
433         return YM;
434     }
435
436     public int getXD() {
437
438         double calculo = XDmin + (XM-XMmin)*(XDmax-XDmin)/(XMmax-XMmin);
439
440         return (int)calculo;
441     }
442
443     public int getYD() {
444
445         double calculo = YDmax - (YM-YMmin)*(YDmax-YDmin)/(YMmax-YMmin);
446
447         return (int)calculo;
448     }
449
450 }
451 }
452
453
```



 Ejes cartesianos

XMmin

YMmin

XMmax

YMmax

-6

↑

↓

-3

↑

↓

5

↑

↓

6

↑

↓

☐ Draw Cartesian Axes

☐ Draw Marks