



# GIO L. SALCEDA

## GAME DEVELOPER

## CONTACT

### Phone

0992 691 7498

### Email

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### Address

Naga City, Camarines Sur Philippines

## EXPERTISE

- Game Systems Programming
- UI/UX & Visual Design
- Game Project Management
- 3D Modeling and Asset Creation  
(Blender)
- Game Animation (Unity / Blender)

## REFERENCES

### Joenhel C. Arcilla

Professor, BISCAST

### Contact

jcarcilla@astean.biscast.edu.ph  
0939 183 6876

## ABOUT ME

Creative game developer with experience in building games using Unity. Bringing creative ideas to life through code, art, and gameplay. Dedicated to learning new tools, improving my skills, and creating meaningful interactive experience.

## EXPERIENCE AND ACHIEVEMENTS

### Globe Go Gaming Finalist | July 2025

Programmer / 3D Animator

Selected as one of the finalists in Globe's nationwide game development competition, recognized for creativity, innovation, and engaging gameplay design.

### ElemenTical Mobile Application | August 2025

Programmer / Graphic Designer

Developed ElemenTical, a client-based educational mobile game that teaches players about the periodic elements through interactive mechanics and engaging design.

### Santelmo | November 2025

Programmer / VFX Artist

Finalist at the Bicol Myth Game Jam 2025 held at Bicol University. An action-adventure game where I led the team and created the visual effects and gameplay systems.

## EDUCATION

### 2022-2026

Bicol State College of Applied Sciences and Technology

**BACHELOR OF SCIENCE IN ENTERTAINMENT AND MULTIMEDIA COMPUTING**  
**MAJOR IN GAME DEVELOPMENT**

### 2020 - 2022

AMA COMPUTER LEARNING CENTER

**TECHNICAL-VOCATIONAL LIVELIHOOD (TVL)**  
**SPECIALIZATION: COMPUTER PROGRAMMING**