

## Matrix powers

A **square matrix** has matrix powers. For example,

$$A^5 = \text{AAAAA}$$

which, as a **linear map**, corresponds to applying  $A$  five times:

$$A^6 = \text{IIIIII} \quad A^5 v = A(A(A(A(Av))))$$

Matrix powers are meaningful in some applications, but not in all applications. For example, if the input vector of  $A$  has units of volume, and the output vector contains weights, then applying  $A$  several times is not meaningful.

```

>>> import numpy as np
>>> import time

>>> n = 5000
>>> A = np.random.randn(n,n)
>>> v = np.random.randn(n)

>>> t1 = time.time()
>>> w1 = ( A @ A @ A @ A @ A ) @ v # or np.linalg.matrix_power(A,5) @ v
>>> t1 = time.time()-t1
      5'000 x 5'000 (5 times)

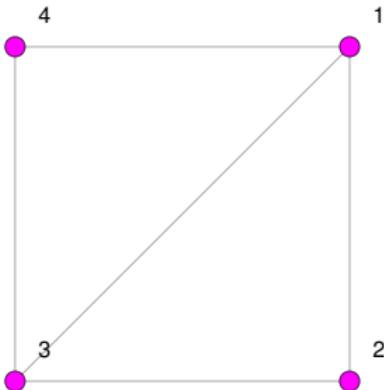
>>> t2 = time.time()
>>> w2 = A @ ( A @ ( A @ ( A @ ( A @ v ) ) ) )
>>> t2 = time.time()-t2
      5'000 x 1

>>> # results are identical up to numerical errors
>>> np.allclose(w1,w2,rtol=1e-10)
True

>>> # but second method is 100 times faster
>>> (t1,t2)
(6.3, 0.064)

```

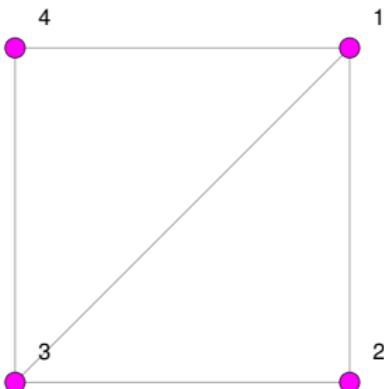
## Example



A graph can represent

- ▶ a computer network
- ▶ a public transport network
- ▶ a social graph
- ▶ ...

Cont.



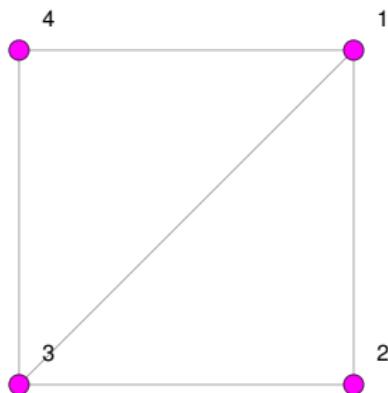
The adjacency matrix of this undirected graph is

$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}$$

edge 4 → no  
connected  
edge 2

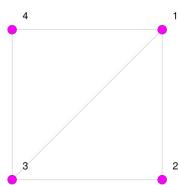
$A^T = A$  (i.e.  $A$  is symmetric)

Cont.



$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \quad A^2 = \begin{pmatrix} 3 & 1 & 2 & 1 \\ 1 & 2 & 1 & 2 \\ 2 & 1 & 3 & 1 \\ 1 & 2 & 1 & 2 \end{pmatrix}$$

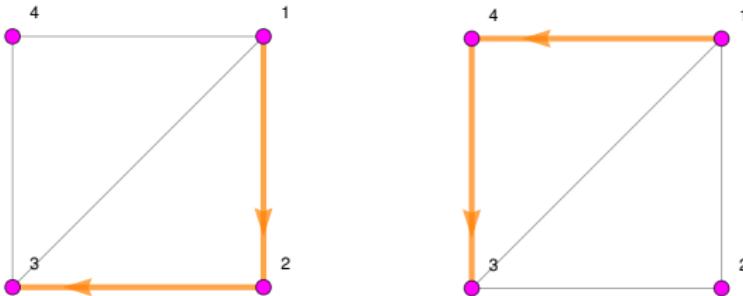
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$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \quad A^2 = \begin{pmatrix} 3 & 1 & 2 & 1 \\ 1 & 2 & 1 & 2 \\ 2 & 1 & 3 & 1 \\ 1 & 2 & 1 & 2 \end{pmatrix}$$

$$A^2 = \left( \begin{matrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{matrix} \right) \cdot \left( \begin{matrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{matrix} \right) = \left( \begin{matrix} 0.0 + 1.1 + 1.1 + 1.1 \dots \\ 0.1 + 1.0 + 1.1 + 1.0 \dots \\ 0.1 + 1.1 + 1.0 + 1.1 \dots \\ 0.1 + 1.0 + 1.1 + 1.0 \dots \end{matrix} \right)$$
$$= \begin{pmatrix} 3 & 1 & 2 & 1 \\ 1 & 2 & 1 & 2 \\ 2 & 1 & 3 & 1 \\ 1 & 2 & 1 & 2 \end{pmatrix}$$

Cont.



$$A^2 = \begin{pmatrix} 1 & 3 & 1 & 2 \\ 1 & 2 & 1 & 2 \\ 1 & 2 & 1 & 2 \\ 1 & 2 & 1 & 2 \end{pmatrix}$$

3 possibilities to go from 1 to 1 with 2 steps

2 possibilities to go from 1 to 3 with 2 steps

Entry 31 in  $A^2$  counts the number of walks of length 2 with 2 steps from vertex 1 to vertex 3.

## Terminology

A **walk** of length  $n$  is any chain  $v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_n$  of vertices such that there is an edge from  $v_0$  to  $v_1$ , from  $v_1$  to  $v_2$ , and so on.

A **path** is a walk where all  $n + 1$  vertices are distinct.

**Example:**

$1 \rightarrow 2 \rightarrow 3 \rightarrow 2$  is a walk of length 3, not a path

$1 \rightarrow 4 \rightarrow 3 \rightarrow 2$  is a walk and a path of length 3

## Fact 1

**Fact 1.** *Given an undirected graph with*

- ▶ *no loop*
- ▶ *at most one edge between any two vertices*

*Enumerate the vertices and denote by  $A$  the adjacency matrix. Then for every integer  $n \geq 1$ , entry  $ij$  in the matrix power  $A^n$  is the number of walks of length  $n$  from vertex  $j$  to  $i$ :*

$$(A^n)_{ij} = \#(\text{walks of length } n \text{ from } j \text{ to } i)$$

The case  $n = 1$  is clear. But why is this true for  $n > 1$ ?

## Proof of Fact 1 – **important!**

Denote by  $w_{n,ij}$  the number of walks of length  $n$  from  $j$  to  $i$ .

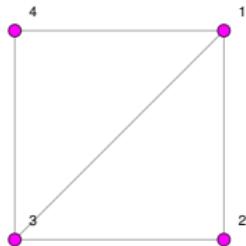
Decomposing every walk of length  $n$  into two parts,  
the first  $n - 1$  steps and the last step, we have

$$w_{n,ij} = \sum_{k=1}^{\#\text{vertices}} w_{1,ik} w_{n-1,kj}$$

Since  $w_{1,ij} = A_{ij}$ , and assuming we already know, by induction,  
that  $w_{n-1,kj} = (A^{n-1})_{kj}$ , then this identity says that

$$w_{n,ij} = \sum_{k=1}^{\#\text{vertices}} A_{ik} (A^{n-1})_{kj} = (A^n)_{ij}$$

Example, resumed  $\text{tr}(M) = \text{trace } (M) = \text{sum of diagonal entries}$



The **trace** of a square matrix is the sum of all diagonal entries:

$$\text{tr}(A^2) = \text{tr} \begin{pmatrix} 3 & 1 & 2 & 1 \\ 1 & 2 & 1 & 2 \\ 2 & 1 & 3 & 1 \\ 1 & 2 & 1 & 2 \end{pmatrix} = 3 + 2 + 3 + 2 = 10$$

What does  $\text{tr}(A^2)$  count?

Cont.

$(A^2)_{ii}$  is the number of walks of length 2 from vertex  $i$  back to vertex  $i$ , meaning the number of edges attached to vertex  $i$ .

Since every edge is attached to two vertices, we get

$$\text{tr}(A^2) = \sum_{i=1}^{\#\text{vertices}} (A^2)_{ii} = 2 \cdot \#\text{edges}$$

$$\#\text{edges} = \frac{1}{2} \text{tr}(A^2)$$

## Fact 2

**Fact 2.** *Under the assumptions of Fact 1, we have*

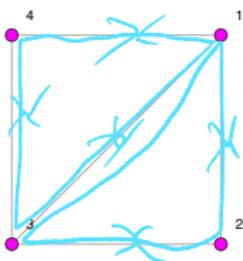
$$\#\text{edges} = \frac{1}{2} \text{tr}(A^2)$$

*Similarly,*

$$\#\text{triangles} = \frac{1}{6} \text{tr}(A^3)$$

By definition, a triangle is a closed walk of length 3 but with the direction and the initial vertex forgotten. Forgetting the direction gives a factor 2, forgetting the initial vertex gives a factor 3, and  $2 \cdot 3 = 6$ . (Equivalently, a triangle is a subset of 3 vertices where every vertex is connected to every other by an edge.)

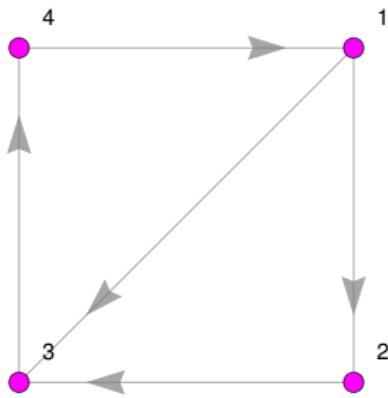
## Example, resumed



$$\text{tr}(A^3) = \text{tr} \begin{pmatrix} 4 & 5 & 5 & 5 \\ 5 & 2 & 5 & 2 \\ 5 & 5 & 4 & 5 \\ 5 & 2 & 5 & 2 \end{pmatrix} = 4 + 2 + 4 + 2 = 12$$

giving  $\frac{1}{6} \text{tr}(A^3) = 2$  triangles.

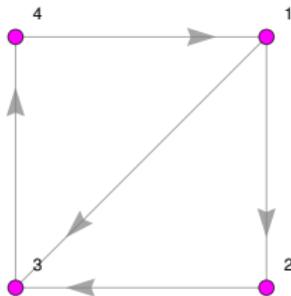
## New example



The **adjacency matrix** of this **directed** graph is

$$A = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Cont.

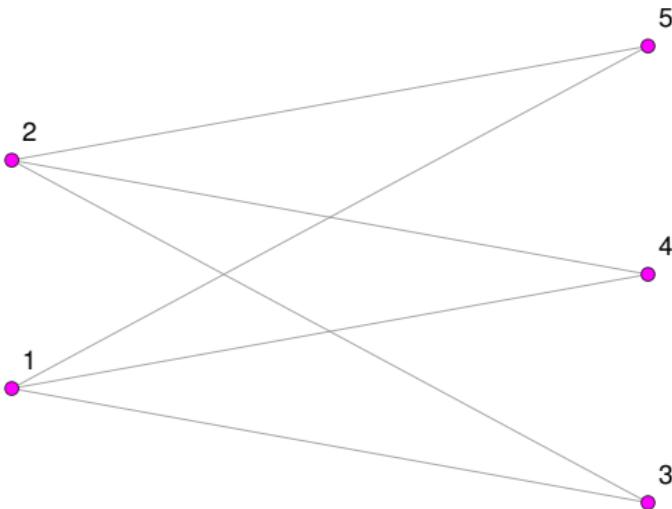


$A^n$  still counts walks, but streets are now one-way. Example:

$$A^{10} = \begin{pmatrix} 3 & 2 & 1 & 1 \\ 1 & 1 & 2 & 1 \\ 2 & 1 & 3 & 3 \\ 3 & 1 & 1 & 3 \end{pmatrix}$$

What are the 3 walks of length 10 from vertex 1 to vertex 1?

## Problem 1



- Find the adjacency matrix  $A$  of this undirected graph.
- Compute  $A^2$  and  $A^3$  by hand.
- From the 51-entry of  $A^3$ , determine how many walks of length 3 there are from vertex 1 to vertex 5.
- Make a list of all the walks in c.

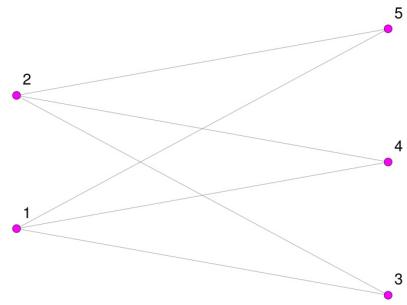
Problem 1

a.)

$$A = \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{pmatrix}$$

b.)

$$A^2_1 = \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$



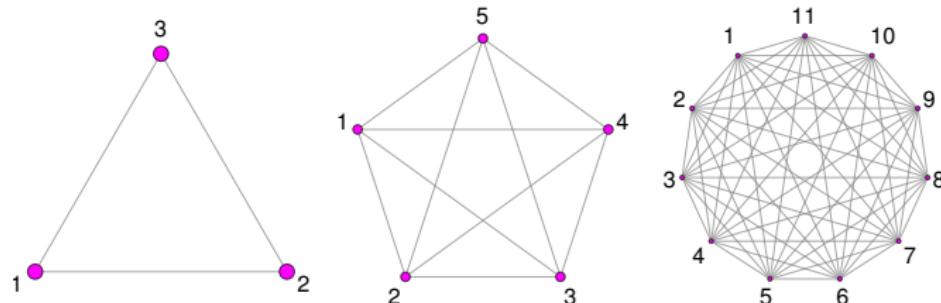
- Find the adjacency matrix  $A$  of this undirected graph.
- Compute  $A^2$  and  $A^3$  by hand.
- From the 51-entry of  $A^3$ , determine how many walks of length 3 there are from vertex 1 to vertex 5.
- Make a list of all the walks in c.

$$= \begin{pmatrix} 0 \cdot 0 + 0 \cdot 0 + 1 \cdot 1 + 1 \cdot 1 + 1 \cdot 1 \\ 0 \cdot 0 + 0 \cdot 0 + 1 \cdot 1 + 1 \cdot 1 + 1 \cdot 1 \\ 1 \cdot 0 + 1 \cdot 0 + 0 \cdot 1 + 0 \cdot 1 + 0 \cdot 1 \\ 1 \cdot 0 + 1 \cdot 0 + 0 \cdot 1 + 0 \cdot 1 + 0 \cdot 1 \\ 1 \cdot 0 + 1 \cdot 0 + 0 \cdot 1 + 0 \cdot 1 + 0 \cdot 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 3 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$A^2_3 = \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \cdot 1 + 0 \cdot 1 + 1 \cdot 0 + 1 \cdot 0 + 1 \cdot 0 \\ 0 \cdot 1 + 0 \cdot 1 + 1 \cdot 0 + 1 \cdot 0 + 1 \cdot 0 \\ 1 \cdot 1 + 1 \cdot 1 + 0 \cdot 0 + 0 \cdot 0 + 0 \cdot 0 \\ 1 \cdot 1 + 1 \cdot 1 + 0 \cdot 0 + 0 \cdot 0 + 0 \cdot 0 \\ 1 \cdot 1 + 1 \cdot 1 + 0 \cdot 0 + 0 \cdot 0 + 0 \cdot 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 2 \\ 2 \end{pmatrix}$$

$$\Rightarrow A^2 = \begin{pmatrix} 3 & 3 & 0 & 0 & 0 \\ 3 & 3 & 0 & 0 & 0 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \end{pmatrix} \quad \Rightarrow A^3 = \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} 3 & 3 & 0 & 0 & 0 \\ 3 & 3 & 0 & 0 & 0 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \end{pmatrix}$$

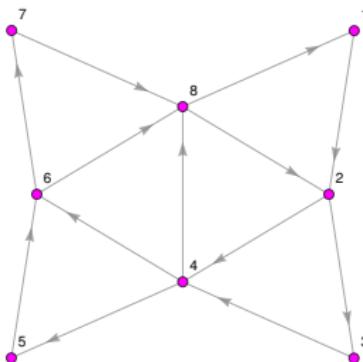
## Problem 2



The complete graph on  $n$  vertices is the undirected graph where all edges are present; the cases  $n = 3$ ,  $n = 5$  and  $n = 11$  respectively are shown above. The adjacency matrix  $A_n$  can be described as follows: It is the  $n \times n$  matrix all whose diagonal entries are equal to 0, all whose off-diagonal entries are equal to 1.

- Give a similar description of  $(A_n)^2$ .
- Give a similar description of  $(A_n)^3$ .
- Compute the trace  $\text{tr}((A_n)^2)$ . How many edges are there?  
**Check.** For  $n = 5$ , your answer should give 10 edges.
- Compute the trace  $\text{tr}((A_n)^3)$ . How many triangles are there?  
**Check.** For  $n = 3$ , your answer should give 1 triangle.

## Problem 3 [peer assessment]



Solve this problem in Python+NumPy.

- a. Define the adjacency matrix  $A$  of this **directed** graph.

$$\left( \begin{array}{cccccccc} 0 & 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 2 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 & 0 & 1 & 1 & 2 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 2 & 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 2 & 1 & 2 & 1 & 0 & 0 & 1 \end{array} \right).$$

- b. Compute  $A^3$ . **Check:** Should be
- c. Compute  $\text{tr}(A^4)$ , the number of all closed walks of length 4.
- d. Compute the number of walks of length 10 from vertex 1 to vertex 1.
- e. Compute the number of walks of length 10 from vertex 1 to vertex 1 that never use the  $4 \rightarrow 8$  edge.
- f. Compute the number of walks of length 10 from vertex 1 to vertex 1 that use the  $4 \rightarrow 8$  edge at least once.

## Solution to Problem 1

a.

$$A = \begin{pmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{pmatrix}$$

b.

$$A^2 = \begin{pmatrix} 3 & 3 & 0 & 0 & 0 \\ 3 & 3 & 0 & 0 & 0 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \\ 0 & 0 & 2 & 2 & 2 \end{pmatrix} \quad A^3 = \begin{pmatrix} 0 & 0 & 6 & 6 & 6 \\ 0 & 0 & 6 & 6 & 6 \\ 6 & 6 & 0 & 0 & 0 \\ 6 & 6 & 0 & 0 & 0 \\ \textcolor{orange}{6} & 6 & 0 & 0 & 0 \end{pmatrix}$$

c.  $(A^3)_{51} = 6$ .

d.

$$1 \rightarrow 3 \rightarrow 1 \rightarrow 5$$

$$1 \rightarrow 4 \rightarrow 1 \rightarrow 5$$

$$1 \rightarrow 5 \rightarrow 1 \rightarrow 5$$

$$1 \rightarrow 3 \rightarrow 2 \rightarrow 5$$

$$1 \rightarrow 4 \rightarrow 2 \rightarrow 5$$

$$1 \rightarrow 5 \rightarrow 2 \rightarrow 5$$

## Solution to Problem 2

a.  $(A_n)^2$  is the  $n \times n$  matrix

- ▶ all whose diagonal entries are equal to  $n - 1$
- ▶ all whose off-diagonal entries are equal to  $n - 2$

b.  $(A_n)^3$  is the  $n \times n$  matrix

- ▶ all whose diagonal entries are equal to  $(n - 1)(n - 2)$
- ▶ all whose off-diagonal entries are equal to  $n - 1 + (n - 2)^2$

c.  $\text{tr}((A_n)^2) = n(n - 1)$ , therefore

$$\#\text{edges} = \frac{n(n - 1)}{2}$$

d.  $\text{tr}((A_n)^3) = n(n - 1)(n - 2)$ , therefore

$$\#\text{triangles} = \frac{n(n - 1)(n - 2)}{6}$$