Machine Learning

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Assignment 5: Evolutionary Algorithms

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1 Introduction

In this assignment, we are going to implement a few evolutionary algorithms against test functions and analyze the characteristics of different algorithms. Let $f: \mathbb{R}^n \to \mathbb{R}$ be a test function with n-dimensional domain.

Sphere function:

$$f(\overline{x}) = \sum_{i=1}^{n} x_i^2. \tag{1}$$

Rastrigin functionction:

$$f(\overline{x}) = An + \sum_{i=1}^{n} [x_i^2 - A\cos(2\pi x_i)]$$
(2)

where A = 10. The search domain is constraint as $x_i \in [-5, 5]$.

2 Test Functions

In Figure 1 and 2 are shown the 2D contour-plot of 2-dimensional test functions.

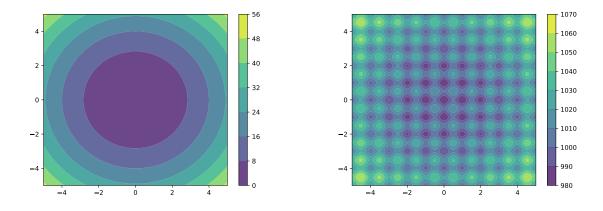
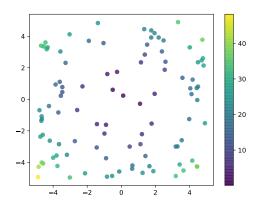


Figure 1: 2D contour plot of 2D Sphere Figure 2: 2D contour plot of 2D Rastrigin

For each test function, 100 points has been uniformly sampled in the domain and evaluated with the test function. This points are shown in Figure 3 and 4. Filling the



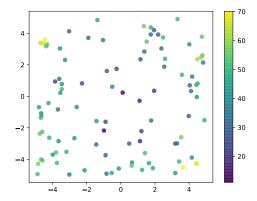


Figure 3: Sphere test function evaluation

Figure 4: Rastrigin test function evaluation

contours and showing the colour-map it is easier to see which are the regions of the global optimum. All the points with value close to 0, the ones in purple, belong to the global optimal region.

For the sphere, the points are concentrated in the central region of the figure.

For the rastrigin function evaluate the samples is many more complicated, since the function has many local minima. However, the global optimum is located in the centre of plot. For this reason, it will be seen later that finding the global optimum of this function will be difficult.

3 Cross-Entropy Method (CEM)

experiment	population	elite	generations
baseline	100	0.20	100
pop_size-1000	1000	0.20	100
pop_size-3000	3000	0.20	100
elite-40	100	0.40	100
elite-30	100	0.30	100
elite-10	100	0.10	100
pop_size-1000+elite-40	1000	0.40	100
pop_size-1000+elite-30	1000	0.30	100
pop_size-1000+elite-10	1000	0.10	100
pop_size-3000+elite-40	3000	0.40	100
pop_size-3000+elite-30	3000	0.30	100
pop_size-3000+elite-10	3000	0.10	100
iter-200	100	0.20	200
iter-50	100	0.20	50
iter-30	100	0.20	30
iter-200+elite-30	100	0.30	200
iter-200+pop_size-3000+elite-30	3000	0.30	200

Table 1: CEM parameters

The first algorithm implemented is the Cross-Entropy Method (CEM).

Different execution of the algorithm has been performed. The first experiment is called baseline, and it uses the same parameters as for the following algorithms. After that, were made some attempts of improving the performances trying different population size and elite set ratio, and also with different number of generations. In all the experiments the domain size is fixed to 100 dimensions.

For all the experiments, the initial population parameters are initialised reasonably far from the global optimum, in particular, the mean is uniformly sampled in the range [-5, 5] and the variance is uniformly sampled in the range [4, 5].

In Table 1 are shown the different combinations of parameters used.

The algorithm has been run 3 times for both test functions. In order to evaluate the performance, for each pair of experiment and test function, the best and the worse fitness for each generation (averaged over 3 runs) has been plotted.

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In	Tables	2	and	.3	are	summ	arıs	ea	the	results.

experiment	best fitness	worse fitness	avg run time
baseline	7.17	7.19	$0.43 \sec$
pop_size-1000	0.0	0.0	$0.94 \sec$
pop_size-3000	0.0	0.0	$2.24 \sec$
elite-40	2.65	2.71	$0.54 \sec$
elite-30	1.54	1.56	$0.42~{ m sec}$
elite-10	93.74	93.74	$0.42 \sec$
pop_size-1000+elite-40	0.0	0.0	$0.95 \sec$
pop_size-1000+elite-30	0.0	0.0	$0.98 \sec$
pop_size-1000+elite-10	0.0	0.0	$0.95 \sec$
pop_size-3000+elite-40	0.0	0.0	$2.17 \sec$
pop_size-3000+elite-30	0.0	0.0	$2.27 \sec$
pop_size-3000+elite-10	0.0	0.0	$2.24 \sec$
iter-200	8.57	8.57	$0.62 \sec$
iter-50	12.09	12.9	$0.43 \sec$
iter-30	27.18	35.71	$0.36 \sec$
iter-200+elite-30	0.18	0.18	$0.5 \sec$
iter-200+pop_size-3000+elite-30	0.0	0.0	$3.63 \sec$

Table 2: Sphere CEM performance

In Figure 5 is plotted the best and the worse fitness for each generation (averaged over 3 runs) for the baseline model. Below, in Figures 6 and 7, are plotted the fitness of the two models that perform better with the sphere function.

For the sphere function, it is possible to see that simply using a large enough population size the algorithm converges. Moreover, increasing the elite set ratio the algorithm converges quickly.

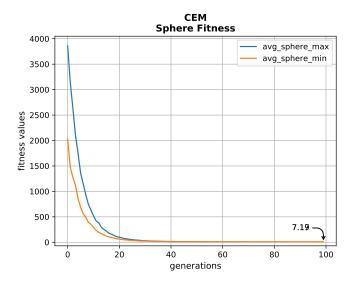


Figure 5: Sphere fitness baseline

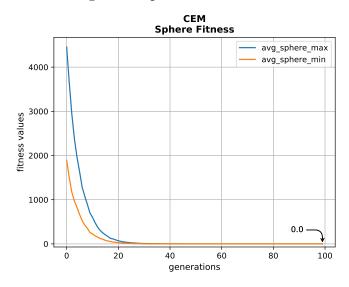


Figure 6: Sphere fitness pop_size-1000

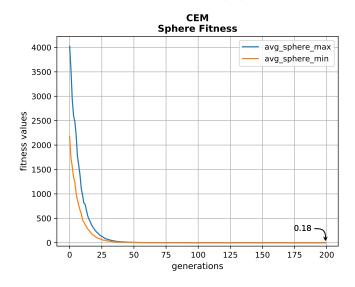
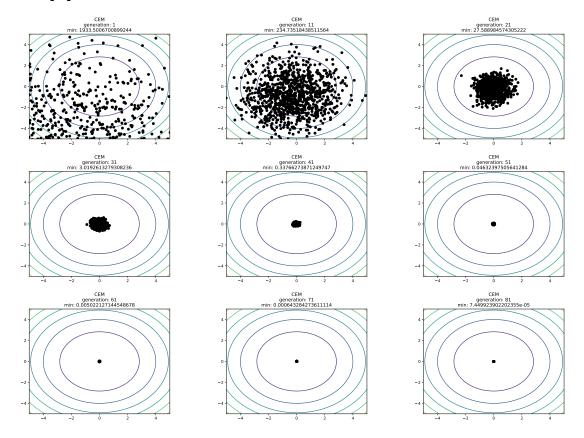


Figure 7: Sphere fitness iter-200+elite-30

In the following Figures is shown the effect of executing the algorithm on the experiment pop_size-1000.



For the rastrigin function, it is necessary not only to increase the size of the population but also the number of generations to allow the algorithm to converge. Moreover, in this case, by decreasing the elite set ratio the algorithm performs better.

In Figure 8 is plotted the best and the worse fitness for each generation (averaged over 3 runs) for the baseline model. Below, in Figures 9 and 10, are plotted the fitness of the two models that perform better with the rastrigin function.

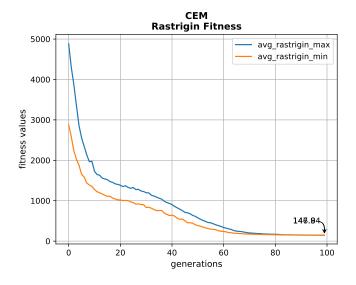


Figure 8: Sphere fitness baseline

experiment	best fitness	worse fitness	avg run time
baseline	146.9	147.84	$0.74 \sec$
pop_size-1000	408.33	726.5	$1.39 \sec$
pop_size-3000	561.48	998.0	$3.0 \sec$
elite-40	183.21	308.04	$0.64 \sec$
elite-30	143.56	173.52	$0.68 \sec$
elite-10	342.08	342.11	$0.66 \sec$
pop_size-1000+elite-40	754.4	1225.99	$1.37 \sec$
pop_size-1000+elite-30	647.67	1084.44	$1.37 \sec$
pop_size-1000+elite-10	70.65	194.74	$1.4 \sec$
pop_size-3000+elite-40	774.94	1290.65	$3.08 \sec$
pop_size-3000+elite-30	740.86	1245.91	$3.37 \sec$
pop_size-3000+elite-10	117.32	317.21	$2.9 \sec$
iter-200	134.35	134.36	$0.88 \sec$
iter-50	449.25	641.98	$0.8 \sec$
iter-30	831.28	1178.28	$0.64 \sec$
iter-200+elite-30	83.65	83.76	$0.74 \sec$
iter-200+pop_size-3000+elite-30	15.85	45.2	$4.96 \sec$

Table 3: Rastrigin CEM performance

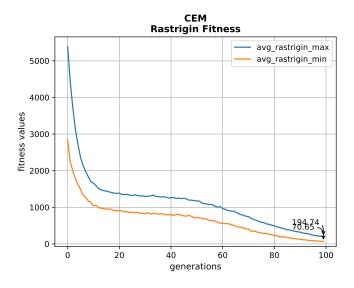


Figure 9: Sphere fitness pop_size-1000

For the sphere function, 40 generations are enough to obtain a solution close enough to the global optimum, as shown for the experiment pop_size-1000.

For the rastrigin function and the parameter tested, at least 200 generations are necessary to obtain a solution close enough to the global optimum, as shown for the experiment iter-200+elite-30.

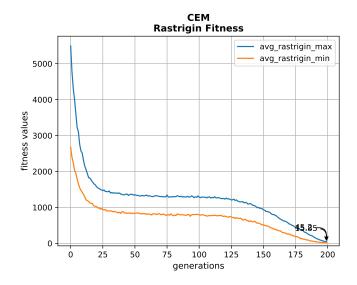


Figure 10: Sphere fitness iter-200+elite-30

4 Natural Evolution Strategy (NES)

The second algorithm implemented is the **Natural Evolution Strategy (NES)**. As for the previous method, different execution of the algorithm has been performed.

experiment	population	learning rate	generations
baseline	100	1e-2	100
pop_size-1000	1000	1e-2	100
pop_size-3000	3000	1e-2	100
pop_size-5000	5000	1e-2	100
lr-001	100	1e-3	100
lr-0001	100	1e-4	100
lr-00001	100	1e-5	100
pop_size-1000+lr-001	1000	1e-3	100
pop_size-1000+lr-0001	1000	1e-4	100
pop_size-5000+lr-001	5000	1e-3	100
pop_size-5000+lr-0001	5000	1e-4	100
iter-2000	100	1e-2	2000
iter-5000	100	1e-2	5000
iter-2000+pop-5000	5000	1e-2	2000
iter-5000+pop-5000	5000	1e-2	5000
iter-2000+pop-5000+lr-001	5000	1e-3	5000
iter-2000+pop-5000+lr-0001	5000	1e-4	5000

Table 4: NES parameters

The first experiment is called baseline, and it uses the same parameters as for the following algorithms. After that, were made some attempts of improving the performances trying different population size and elite set ratio, and also with different number of generations. In all the experiments the domain size is fixed to 100 dimensions.

For all the experiments, the initial population parameters are initialised reasonably

far from the global optimum, in particular, the mean is uniformly sampled in the range [-5, 5] and the covariance matrix is initialised as a diagonal matrix with points uniformly sampled in the range [4, 5].

In Table 4 are shown the different combinations of parameters used for this algorithm.

The algorithm has been run 3 times for both test functions. In order to evaluate the performance, for each pair of experiment and test function, the best and the worse fitness for each generation (averaged over 3 runs) has been plotted.

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experiment	best fitness	worse fitness	avg run time
baseline	Err	Err	Err
pop_size-1000	Err	Err	Err
pop_size-3000	31.77	55.11	$1.37 \sec$
pop_size-5000	37.28	103.57	$4.46 \sec$
lr-001	Err	Err	Err
lr-0001	Err	Err	Err
lr-00001	Err	Err	Err
pop_size-1000+lr-001	326.19	831.2	$1.28 \sec$
pop_size-1000+lr-0001	1154.99	3024.52	$1.33 \sec$
pop_size-5000+lr-001	247.58	702.4	$4.9 \sec$
pop_size-5000+lr-0001	1090.84	2837.48	$4.67 \sec$
iter-2000	Err	Err	Err
iter-5000	Err	Err	Err
iter-2000+pop-5000	0.5	1.44	$26.06 \sec$
iter-5000+pop-5000	0.21	0.55	$60.59 \sec$
iter-2000+pop-5000+lr-001	14.39	41.89	$81.64 \sec$
iter-2000+pop-5000+lr-0001	132.99	383.86	$84.32 \sec$

Table 5: Sphere NES performance

For the sphere function, it is possible to see that for many combinations of parameters it is not possible to execute the algorithm. This is because a ValueError is often returned due to the transformation of the covariance matrix into a non-positive one. Therefore, by increasing the population size enough and the number of generations, the algorithm is able to converge. With the presented parameters, using too low a learning rate reduces the algorithm's convergence speed.

In Figures 11, 12 and 13 are plotted the best and the worse fitness for each generation (averaged over 3 runs) for the models that perform better with the sphere function.

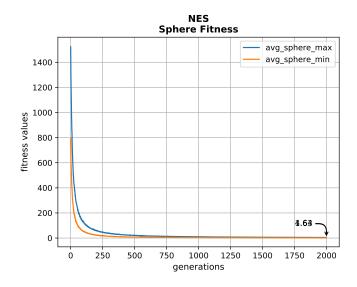


Figure 11: Sphere fitness iteration-2000+pop_size-5000

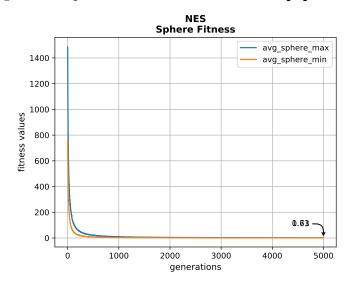


Figure 12: Sphere fitness iteration-5000+pop_size-5000

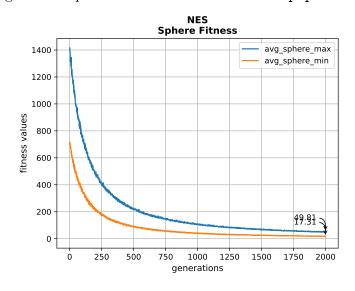


Figure 13: Sphere fitness iteration-2000+pop_size-5000+lr-001

For the rastrigin function, it is fundamental to increase the number of generations to allow the algorithm to converge. With the tested parameters, it was not possible to converge the algorithm to a global optimum.

experiment	best fitness	worse fitness	avg run time
baseline	Err	Err	Err
pop_size-1000	Err	Err	Err
pop_size-3000	Err	Err	Err
pop_size-5000	Err	Err	Err
lr-001	Err	Err	Err
lr-0001	Err	Err	Err
lr-00001	Err	Err	Err
pop_size-1000+lr-001	1358.28	2154.99	$1.74 \sec$
pop_size-1000+lr-0001	2169.83	4029.91	$1.94 \sec$
pop_size-5000+lr-001	1142.55	1834.66	$6.05 \sec$
pop_size-5000+lr-0001	2000.94	4007.66	$5.74 \sec$
iter-2000	Err	Err	Err
iter-5000	Err	Err	Err
iter-2000+pop-5000	Err	Err	Err
iter-5000+pop-5000	Err	Err	Err
iter-2000+pop-5000+lr-001	764.96	1279.41	103.81 sec
iter-2000+pop-5000+lr-0001	955.97	1558.37	$106.25 \sec$

Table 6: Rastrigin NES performance

In Figures 14 and 15 are plotted the best and the worse fitness for each generation (averaged over 3 runs) of two models performed.

For the sphere function, 2000 generations are enough to obtain a solution close enough to the global optimum, as shown for the experiment iteration-2000+pop_size-5000.

For the rastrigin function are probably needed more than 5000 generations to obtain a solution close enough to the global optimum.

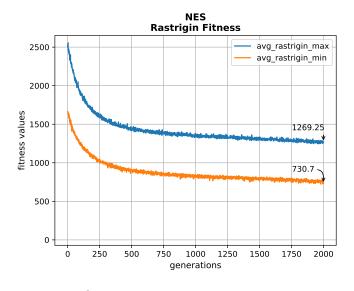


Figure 14: Rastrigin fitness iteration-2000+pop_size-5000+lr-001000

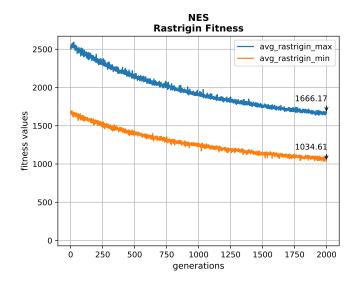


Figure 15: Rastrigin fitness iteration-2000+pop_size-5000+lr-0001

5 Covariance Matrix Adaptation Evolution Strategy (CMA-ES)

The last algorithm implemented is the Covariance Matrix Adaptation Evolution Strategy (CMA-ES).

Different execution of the algorithm has been performed using the same parameters employed with the first method. In Table 7 are shown the different combinations of parameters used.

experiment	population	elite	generations
baseline	100	0.20	100
pop_size-1000	1000	0.20	100
pop_size-3000	3000	0.20	100
elite-40	100	0.40	100
elite-30	100	0.30	100
elite-10	100	0.10	100
pop_size-1000+elite-40	1000	0.40	100
pop_size-1000+elite-30	1000	0.30	100
pop_size-1000+elite-10	1000	0.10	100
pop_size-3000+elite-40	3000	0.40	100
pop_size-3000+elite-30	3000	0.30	100
pop_size-3000+elite-10	3000	0.10	100
iter-200	100	0.20	200
iter-50	100	0.20	50
iter-30	100	0.20	30
iter-200+elite-30	100	0.30	200
iter-200+pop_size-3000+elite-30	3000	0.30	200

Table 7: CMA-ES parameters

The algorithm has been run 3 times for both test functions. In order to evaluate the performance, for each pair of experiment and test function, the best and the worse fitness for each generation (averaged over 3 runs) has been plotted.

In Tables 8 and 9 are summarised the results.

experiment	best fitness	worse fitness	avg run time
baseline	567.81	567.82	$0.63 \sec$
pop_size-1000	92.09	92.11	$1.14 \sec$
pop_size-3000	0.01	0.01	$2.56 \sec$
elite-40	586.48	586.48	$0.75 \sec$
elite-30	570.19	570.21	$0.86 \sec$
elite-10	657.87	657.87	$0.6 \sec$
pop_size-1000+elite-40	56.86	57.09	$1.2 \sec$
pop_size-1000+elite-30	40.8	40.84	$1.2 \sec$
pop_size-1000+elite-10	132.82	132.83	$1.09 \sec$
pop_size-3000+elite-40	0.0	0.01	$2.58 \sec$
pop_size-3000+elite-30	0.0	0.0	$2.43 \sec$
pop_size-3000+elite-10	6.4	6.41	$2.3 \sec$
iter-200	586.27	586.27	$0.83 \sec$
iter-50	609.34	609.35	$0.47 \sec$
iter-30	602.65	602.69	$0.47 \sec$
iter-200+elite-30	554.4	554.4	$0.84 \sec$
iter-200+pop_size-3000+elite-30	0.0	0.0	$4.87 \sec$

Table 8: Sphere CMA-ES performance

For the sphere function, it is possible to see that simply using a large enough population size the algorithm converges.

In Figure 16 is plotted the best and the worse fitness for each generation (averaged over 3 runs) for the baseline model. Below, in Figure 17 is plotted the fitness of the model that performs better with the sphere function.

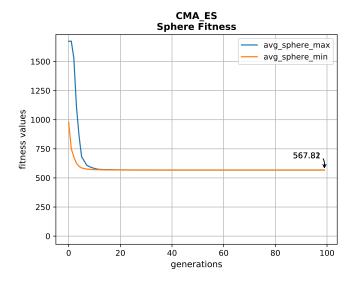


Figure 16: Sphere fitness baseline

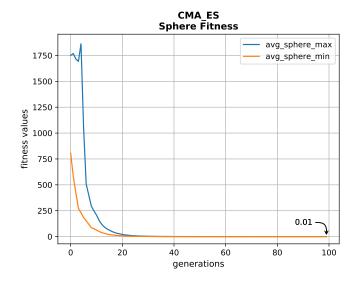


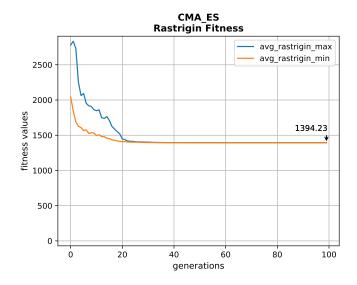
Figure 17: Sphere fitness pop_size-3000

For the rastrigin function, it is necessary not only to increase the size of the population but also the number of generations to allow the algorithm to converge.

experiment	best fitness	worse fitness	avg run time
baseline	1394.23	1394.23	$0.95 \sec$
pop_size-1000	446.51	447.11	$1.53 \sec$
pop_size-3000	120.04	126.67	$3.51 \sec$
elite-40	1298.12	1298.27	$0.86 \sec$
elite-30	1433.35	1433.38	$0.87 \sec$
elite-10	1385.37	1385.37	$0.82 \sec$
pop_size-1000+elite-40	443.78	453.89	$1.6 \sec$
pop_size-1000+elite-30	390.73	393.75	$1.58 \sec$
pop_size-1000+elite-10	550.56	550.63	$1.51 \sec$
pop_size-3000+elite-40	400.15	751.57	$3.42 \sec$
pop_size-3000+elite-30	161.26	222.73	$3.17 \sec$
pop_size-3000+elite-10	228.41	229.67	$3.04 \sec$
iter-200	1356.23	1356.23	$1.09 \sec$
iter-50	1290.16	1290.59	$0.69 \sec$
iter-30	1393.38	1394.41	$0.66 \sec$
iter-200+elite-30	1229.94	1230.02	$1.11 \sec$
iter-200+pop_size-3000+elite-30	101.37	103.35	$6.42~{ m sec}$

Table 9: Rastrigin CMA-ES performance

In Figure 18 is plotted the best and the worse fitness for each generation (averaged over 3 runs) for the baseline model. Below, in Figures 19 and 20 are plotted the fitness of the models that perform better with the rastrigin function.



 $Figure \ 18: \ Rastrigin \ fitness \ {\tt baseline} \\$

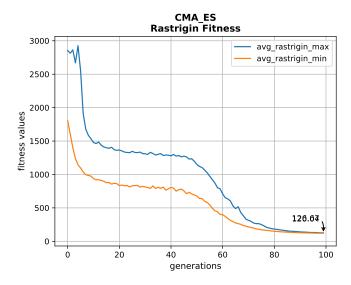


Figure 19: Rastrigin fitness pop_size-3000

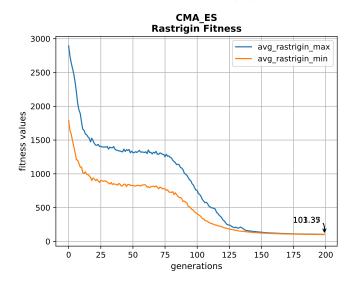
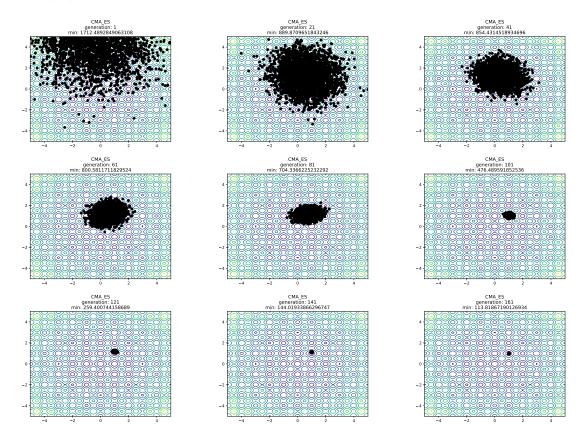


Figure 20: Rastrigin fitness pop_size-3000+iter-200+elite-30

In the following Figures is shown the effect of executing the algorithm on the experiment pop_size-3000+iter-200+elite-30.



For the sphere function, 40 generations are enough to obtain a solution close enough to the global optimum, as shown for the experiment pop_size-3000.

For the rastrigin function and the parameter tested, it was not possible to converge to a global optimum.

6 Benchmarking

The comparison has been carried out using the following parameters for all algorithms: domain size dimension of 100, 5000 population size, 2000 number of generations, elite set ratio of 0.20 and learning rate of 1e-3.

In Figures 21 and 22 are plotted the comparisons of CEM, NES and CMA-ES for the best fitness.

Regarding the sphere function, both CEM and CMA-ES perform well, while NES is much slower to converge. Ultimately, CMA-ES is better than CEM for the sphere function with these parameters.

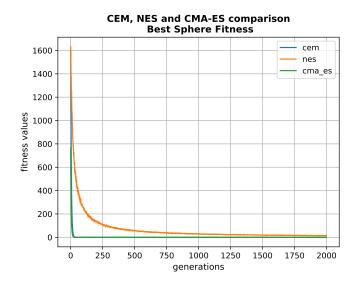


Figure 21: Comparison of sphere function with algorithm CEM, NES and CMA-ES for the best fitness

Regarding the rastrigin function, NES is definitely the worst algorithm. It is not able to converge to the global optimum. Both CEM and CMA-ES perform well. Initially, CEM goes down faster to the minimum, although it is not able to converge to 0 with these parameters, remaining only very close to the optimum. With about 200 iterations, CMA-ES converges to the global optimum, so it is certainly the best algorithm for this test function.

In Figures 21 and 22 are plotted the comparisons of CEM, NES and CMA-ES for the worst fitness.

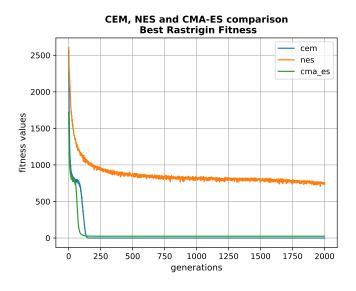


Figure 22: Comparison of CEM, NES and CMA-ES for the best rastrigin fitness

Regarding the sphere function, the algorithms behave as in the case of best fitness. Both CEM and CMA-ES perform well, while NES is much slower to converge.

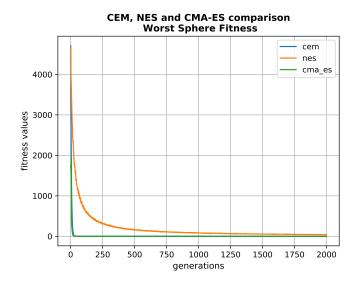


Figure 23: Comparison of sphere function with algorithm CEM, NES and CMA-ES for the worse fitness

Also for the rastrigin function, the algorithms behave as in the case of best fitness. NES is definitely the worst algorithm. It is not able to converge to the global optimum. Both CEM and CMA-ES perform well, although CMA-ES converges to the global optimum in about 150 generations.

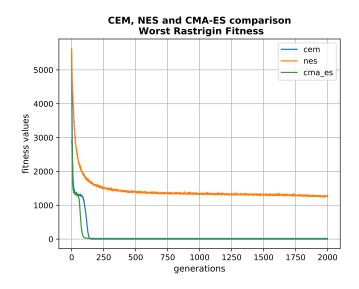


Figure 24: Comparison of CEM, NES and CMA-ES for the worse rastrigin fitness