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Bibliography



- Computer Architecture. A quantitative approach. Hennessy and Patterson, 2017
- Computer Organization and Design. The Hardware/Software Interface Patterson and Hennessy, 2014
- Computer Systems: a programmer's perspective Bryant and O'Hallaron, 2016
- Introduction to High Performance Computing for Scientists and Engineers Haegr and Wellein, 2014
- Introduction to High Performance Scientific Computing Introduction to Scientific Programming in C++17/Fortran2008 (The Art of HPC, Vol. 3) Eiikhout, evolving books



- Modern Microprocessors: a 90 minutes guide
- What Every Computer Scientist should know about Memory (Just search for it - uploaded on the git)
- What Every Scientist should know about Floating Point (uploaded on git)

that's all, have fun

