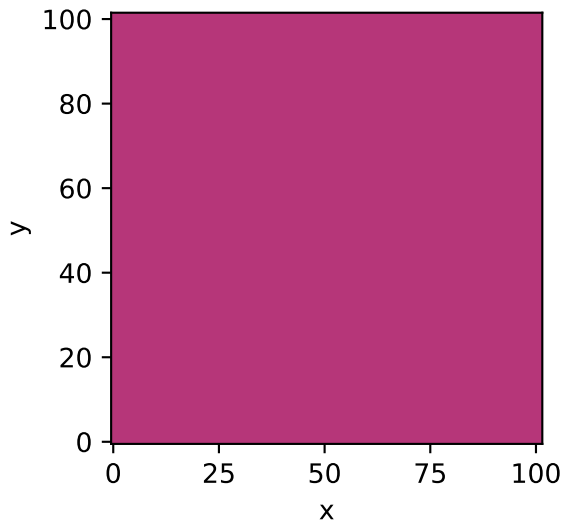
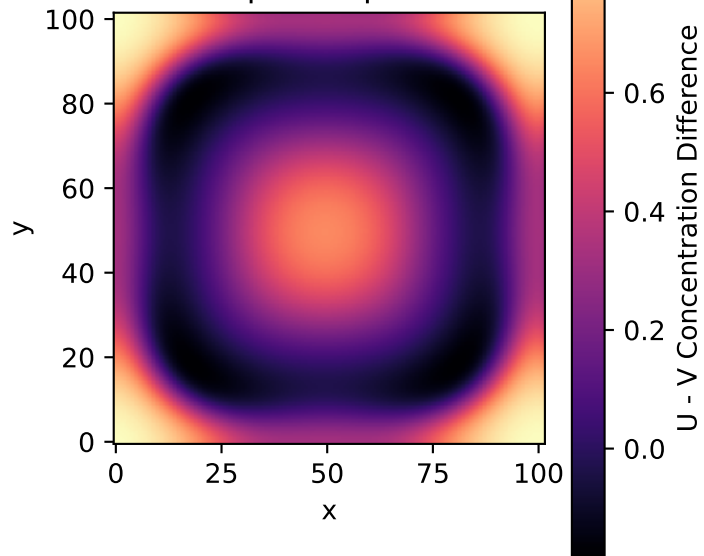


# Gray-Scott Model Simulation

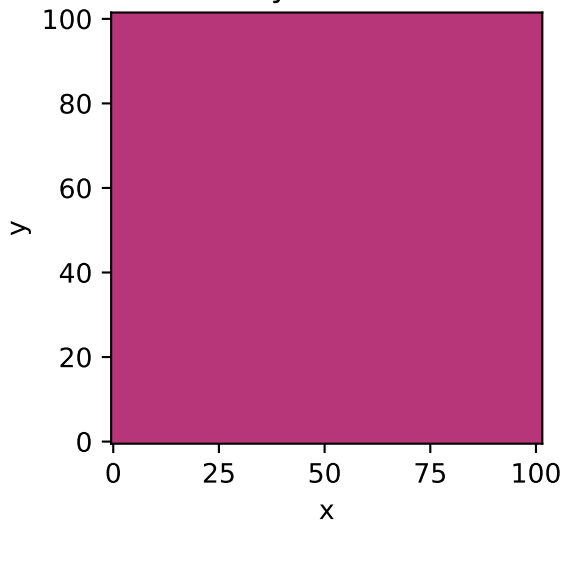
Mixed dots and waves



Sparse spots



Dense labyrinth-like waves



Very fine, complex structures

