

FileEditViewToolsAddHelp

Model Hierarchy

Simulink Root

Base Workspace

GateControl

Contents of: GateControl (only)

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| Name | BlockType | OutC |
|------------|-----------------|------|
| Attesa1 | Scope | |
| Attesa2 | Scope | |
| Attesa3 | Scope | |
| Attesa4 | Scope | |
| Attesa5 | Scope | |
| Attesa6 | Scope | |
| Attesa7 | Scope | |
| Attesa8 | Scope | |
| Delay | Scope | |
| Gate1 | EntityGate | |
| Gate2 | EntityGate | |
| Gate3 | EntityGate | |
| Gate4 | EntityGate | |
| Gate5 | EntityGate | |
| Gate6 | EntityGate | |
| Gate7 | EntityGate | |
| Gate8 | EntityGate | |
| Generator1 | EntityGenerator | |
| Generator2 | EntityGenerator | |
| Generator3 | EntityGenerator | |
| Generator4 | EntityGenerator | |
| Generator5 | EntityGenerator | |
| Generator6 | EntityGenerator | |
| Generator7 | EntityGenerator | |
| Generator8 | EntityGenerator | |

Model Properties: GateControl

MainCallbacksHistoryDescriptionExternal Data

Model callbacks

PreLoadFcn

PostLoadFcn

InitFcn*

StartFcn

PauseFcn

ContinueFcn

StopFcn

PreSaveFcn

PostSaveFcn

CloseFcn

Model initialization function:

coder.extrinsic('rand');

temp = 1;

temp = rand([1 8]);

muArray = 20 + (35 - 20) * temp;

disp(muArray);

muNotte = muArray + 80;

muMattinaPranzo = muArray - 6;

muSera = muArray - 3;

minUniform = 4;

maxUniform = 6;

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