Autonomous and Mobile Robotics M

26 January 2023 - Theory

Some questions may have more than one correct answers: for each question, indicate all the correct answers.

- 1. A non-holonomic constraint:

 - O can be written in the configuration space
 - \times does not restrict the space of configurations but the instant robot mobility
- 2. In a trajectory following problem, the robot must asymptotically perform a desired trajectory
 - \bigotimes that depends on a free parameter s
 - \bigcirc that depends on time t
 - () that must be represented by a polynomial function
- 3. In map-based navigation, the robot:
 - plans the trajectory using a map of the environment
 - O must update the planned path on the based of sensor information
 - navigates the environment on the base of the sensor information only
- 4. Sequential Monte-Carlo Localization:
 - ⊗ is based on the simultaneous evaluation of multiple potential robot configurations called particles;
 - 🛇 resamples the particles on the based of the weights evaluated after prediction, innovation and normalization;
 - works only in case the robot configuration can be described by a Gaussian distribution.
- 5. The future discounted reward is defined as:
 - $G_t = R_t + \gamma R_{t+1} + \gamma^2 R_{t+2} + \dots = \sum_{i=0}^{\infty} \gamma^i R_{t+i}$
 - $\bigotimes G_t = R_{t+1} + \gamma R_{t+2} + \gamma^2 R_{t+3} + \dots = \sum_{i=0}^{\infty} \gamma^i R_{t+i+1}$
 - $\bigcirc G_t = R_{t-1} + \gamma R_{t-2} + \gamma^2 R_{t-3} + \dots = \sum_{i=0}^{\infty} \gamma^i R_{t-i-1}$
- 6. The Bellman optimality equation for the action value function can be written as
 - $\bigcirc q_*(s,a) = \max v_{\pi}(s)$
 - $\bigotimes q_*(s,a) = \mathbb{E}_*\left[\sum_{k=0}^{\infty} \gamma^k R_{t+k+1} | S_t = s, A_t = a\right]$
 - $\bigcirc q_*(s,a) = p(s',r|s,a) \left[r + \gamma \max_{a' \in \mathcal{A}} q_*(s',a') \right]$
- 7. Monte-Carlo reinforcement learning:
 - O can be applied to non-episodic tasks
 - O requires the knowledge of the reward model
 - ⊗ does not require the knowledge of the transition model
- 8. Under which hypotheses Monte-Carlo reinforcement learning methods converge to optimal value function?

 - O deterministic policy
 - ⊗ exploring starts
- 9. In backward view $Sarsa(\lambda)$, the elegibility trace update can be defined as
 - $\bigcirc E_t(s) = \gamma E_{t-1}(s) + \lambda(S_t = s)$
 - $\bigcirc E_t(s) = \gamma \lambda E_{t-1}(s) + 1(S_t = s)$
 - $\bigotimes E_t(s,a) = \gamma \lambda E_{t-1}(s,a) + 1(S_t = s, A_t = a)$
- 10. $TD(\lambda)$ with Value Function Approximation is defined as
 - $\triangle \mathbf{w} = \alpha (G_t \hat{v}(S_t, \mathbf{w})) \nabla_{\mathbf{w}} \hat{v}(S_t, \mathbf{w})$
 - $\bigcirc \Delta \mathbf{w} = \alpha (R_{t+1} + \gamma \hat{v}(S_{t+1}, \mathbf{w}) \hat{v}(S_t, \mathbf{w})) \nabla_{\mathbf{w}} \hat{v}(S_t, \mathbf{w})$

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26 January 2023 - Exercise

The student is asked to solve the following problem.

Let us consider a fully observable and deterministic environment with 5 states $s_{\{1,\dots,5\}}$.

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- Action set : {TryLeft, TryRight}
- Rewards:
 - +1 in state s_1
 - -2 in state s_3
 - +4 in state s_5
 - 0 in all other states
- ullet Transition model:
 - $-p(s_1|s_1, \text{TryLeft}) = p(s_5|s_5, \text{TryRight}) = 1$
 - $p(s_1|s_1, \text{TryRight}) = p(s_2|s_1, \text{TryRight}) = 0.5$
 - $-p(s_1|s_2, \text{TryLeft}) = p(s_2|s_2, \text{TryLeft}) = 0.5$
 - $-p(s_2|s_2, \text{TryRight}) = p(s_3|s_2, \text{TryRight}) = 0.5$

– ...

- Policy: $\pi(\text{TryLeft}|s_{\{1,...,5\}}) = \pi(\text{TryRight}|s_{\{1,...,5\}}) = 0.5$
- Discount factor $\gamma = 1$

Starting from an arbitrary initialisation of the state value function, compute the first iteration of the state value function evaluation provided by a Dynamic Programming algorithm with asyncronous backup assuming the random policy π .

$v_{\pi}(s_1)$	$v_{\pi}(s_2)$	$v_{\pi}(s_3)$	$v_{\pi}(s_4)$	$v_{\pi}(s_5)$

Solution:

The state value function is initialized to 0 for all the states.

$v_{\pi}(s_1)$	$v_{\pi}(s_2)$	$v_{\pi}(s_3)$	$v_{\pi}(s_4)$	$v_{\pi}(s_5)$
0.75	-0.0625	-1.0156	0.2461	3.0615