

Implementation of the Galerkin/Linear Finite Elements Method in 1d

April 15, 2016

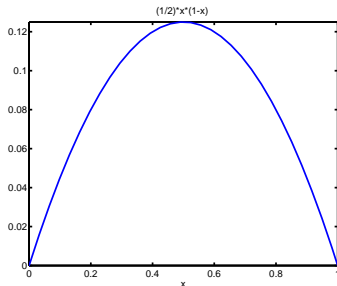
Problem Statement

We want to solve the following boundary value problem:

$$\begin{cases} -u'' = 1 & \text{in } (0, 1) \\ u(0) = u(1) = 0 \end{cases} \quad (1)$$

even though we know the exact solution, which is:

$$u(x) = \frac{1}{2}x(1-x)$$



Weak Formulation

The weak form of equation (??) reads:

$$\left\{ \begin{array}{l} \text{cercare } u \in V = H_0^1(0, 1) \text{ t.c.} \\ - \int_0^1 u'' \varphi \, dx = \int_0^1 1 \cdot \varphi \, dx \quad \forall \varphi \in V \end{array} \right. \quad (2)$$

Using integration by parts we get

$$- \int_0^1 u'' \varphi \, dx = \int_0^1 u' \varphi' \, dx - \varphi u'|_0^1 = \int_0^1 u' \varphi' \, dx$$

Galerkin Method

Let $V_h \subset V$ be a subspace of finite dimension N_h and let $\{\varphi_i\} \subseteq V_h$ be a basis of V_h

$$\left\{ \begin{array}{l} \text{cercare } u_h \in V_h \text{ t.c.} \\ \int_0^1 u_h' \varphi_i' dx = \int_0^1 1 \cdot \varphi_i dx \quad \forall \varphi_i \in V_h \end{array} \right. \quad (3)$$

We can express u_h as a linear combination of basis vectors:

$$u_h = \sum_{j=1}^{N_h} u_j \varphi_j \Rightarrow u_h' = \sum_{j=1}^{N_h} u_j \varphi_j'$$

Galerkin Method

Equation $??_2$ becomes:

$$\sum_{j=1}^{N_h} u_j \int_0^1 \varphi'_i \varphi'_j dx = \int_0^1 \varphi_i dx \quad i = 1, \dots, N_h$$

We therefore get a linear algebraic system of the form

$$\mathbf{A}\mathbf{u} = \mathbf{f},$$

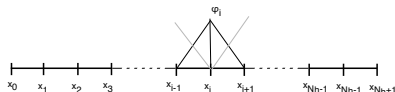
where

$$A_{ij} = \int_0^1 \varphi'_i \varphi'_j dx, \quad f_i = \int_0^1 \varphi_i dx$$

and the vector of unknowns \mathbf{u} is formed by the coefficients of the expansion of u_h w.r.t. the basis $\{\varphi_i\}$

Linear Finite Elements

Let us define a *triangulation* of the interval $(0, 1)$



Let us choose as the finite dimensional space V_h the set of functions that are continuous in $(0, 1)$ and are degree-1 polynomials (*i.e.*, affine functions) in each subinterval.

the canonical basis for V_h is given by:

$$\{\varphi_i\} = \{\varphi_i \in V_h \text{ t.c. } \varphi_i(x_j) = \delta_{ij}\}$$

Implementation of the Linear FEM I

Using the local support property of the Finite Element basis $\varphi_i(x) \neq 0$ solo se $x \in (x_{i-1}, x_{i+1})$ we get

$$A_{ij} = \begin{cases} 0 & \text{se } |i - j| > 1 \\ \int_{x_{i-1}}^{x_i} \varphi_i'^2 + \int_{x_i}^{x_{i+1}} \varphi_i'^2 & \text{se } i = j \\ \int_{x_{i-1}}^{x_i} \varphi_i' \varphi_{i-1}' & \text{if } j = i - 1 \\ \int_{x_i}^{x_{i+1}} \varphi_i' \varphi_{i+1}' & \text{if } j = i + 1 \end{cases}$$

- ▶ the non zero terms in the matrix are $N_h + 2 * (N_h - 1)$ (the matrix is therefore sparse and tridiagonal)

Implementation of the Linear FEM I

Using the local support property of the Finite Element basis $\varphi_i(x) \neq 0$ solo se $x \in (x_{i-1}, x_{i+1})$ we get

$$A_{ij} = \begin{cases} 0 & \text{se } |i - j| > 1 \\ \int_{x_{i-1}}^{x_i} \varphi_i'^2 + \int_{x_i}^{x_{i+1}} \varphi_i'^2 & \text{se } i = j \\ \int_{x_{i-1}}^{x_i} \varphi_i' \varphi_{i-1}' & \text{if } j = i - 1 \\ \int_{x_i}^{x_{i+1}} \varphi_i' \varphi_{i+1}' & \text{if } j = i + 1 \end{cases}$$

- ▶ each entry in the matrix is given by a sum of (few) integrals each computed on only one subinterval

Implementation of the Linear FEM II

To assemble \mathbf{A} , we decompose the intervals of $(0, 1)$ into integrals on subintervals:

$$A_{ij} = \int_0^1 \varphi'_i \varphi'_j dx = \sum_{k=1}^{N_h+1} \int_{x_{k-1}}^{x_k} \varphi'_i \varphi'_j dx$$

We can then use the following algorithm for assembling \mathbf{A} :

1. Initialize all elements of \mathbf{A} to 0
2. Compute integrals on subintervals
3. Compute entries of \mathbf{A} as sums of the partial integrals

This is unnecessary for this simple case but has advantages in more complex situations we will discuss later:

1. Extension to different bases
2. Extension to multiple space dimensions
3. Parallel computing

Implementation of the Linear FEM III

In each subinterval (x_{k-1}, x_k) there are four integrals $\neq 0$ which need to be computed, they are usually arranged into a *local matrix*:

$$\mathbf{A}_{\text{loc}} = \begin{bmatrix} i = k - 1, j = k - 1 & i = k - 1, j = k \\ i = k, j = k - 1 & i = k, j = k \end{bmatrix}$$

$A_{\text{loc}_{11}}$ will then be added to $A_{k-1,k-1}$

$A_{\text{loc}_{12}}$ will then be added to $A_{k-1,k}$ etc...

this process is called assembly of the coefficient matrix

Implementation in Octave

```
1  a = 0;
2  b = 1;
3  L = b-a;
4  nnodes = 50;
5  nels = nnodes - 1;
6  h = L / nels;
7  nodes = [a:h:b];
8  elements = [1:nnodes-1; 2:nnodes];
9
10 %% Initialize the coefficients matrix
11 A = zeros (nnodes);
12
13 %% loop over the intervals to assemble the coefficient matrix:
14 for iel=1:nels
15
16     %% build local matrix
17     mloc = zeros (2);
18
19     %% loop over the rows of the local matrix
20     for inode =1:2
21
22         %% compute gradient of the inode-th test function
23         igrad = (-1)^inode / h;
24
25         %% loop over the columns of the local matrix
26         for jnode =1:2
27
28             %% compute gradient of the jnode-th shape function
29             jgrad = (-1)^jnode/h;
30
31             %% integrate igrad*jgrad over the element iel and store at mloc (inode, jnode)
32             mloc(inode,jnode) = igrad * jgrad * h;
33
34         end
35     end
```

Implementation in Octave

```
30
31     %% integrate igrad*jgrad over the element iel and store at mloc (inode, jnode)
32     mloc(inode,jnode) = igrad * jgrad * h;
33
34     end
35 end
36
37 %% Assembly:
38 for inode =1:2
39     for jnode =1:2
40         A(elements(inode, iel), elements(jnode, iel)) = ...
41         A(elements(inode, iel), elements(jnode, iel)) + ...
42         mloc(inode, jnode);
43     end
44 end
45 end
46
47
48 %% Initialize the rhs vector
49 f = zeros (nnodes, 1);
50
51 %% loop over the elements to assemble the rhs
52 for iel = 1:nels
53
54     %% build local vector
55     vloc = zeros (2, 1);
56
57     %% loop over the rows of local vector
58     for inode =1:2
59
60         %% compute the integral of the forcing term
61         %% times the inode-th test function integrated
62         %% on the interval iel
63         vloc(inode) = h / 2;
64
65     end
```

Implementation in Octave

```
60     %% compute the integral of the forcing term
61     %% times the inode-th test function integrated
62     %% on the interval iel
63     vloc(inode) = h / 2;
64
65 end
66
67 %% Assembly:
68 for inode = 1:2
69     f(elements(inode, iel)) += ...
70     vloc(inode);
71 end
72 end
73 %% Impose boundary conditions via Iron's trick
74 f(1) = 0;
75 f(end) = 0;
76
77 A(1, 1) = 1;
78 A(1, 2:end) = 0;
79
80 A(end, end) = 1;
81 A(end, 1:end-1) = 0;
82
83 %% Solve linear system
84 uh = A \ f;
85
86 %% plot solution
87 plot (nodes, uh, nodes, nodes .* (1 - nodes) / 2, 'x')
```

Implementation in C++

```
1  #include <iostream>
2  #include <cmath>
3
4  int main ()
5  {
6
7      constexpr double a = 0;
8      constexpr double b = 1;
9      constexpr double L = b - a;
10     constexpr unsigned int nnodes = 50;
11     constexpr unsigned int nels = nnodes - 1;
12     constexpr double h = L / static_cast<double> (nels);
13     constexpr unsigned int maxit = 10000;
14     constexpr double tol = 1.0e-15;
15
16     double nodes[nnodes];
17     for (unsigned int ii = 0; ii < nnodes; ++ii)
18         nodes[ii] = static_cast<double>(ii) * h + a;
19
20     unsigned int elements[nels][2];
21     for (unsigned int ii = 0; ii < nels; ++ii)
22     {
23         elements[ii][0] = ii;
24         elements[ii][1] = ii+1;
25     }
26
27
28     double A[nnodes][nnodes];
29     for (unsigned int ii = 0; ii < nnodes; ++ii)
30         for (unsigned int jj = 0; jj < nnodes; ++jj)
31             A[ii][jj] = 0.0;
32
33     for (unsigned int iel = 0; iel < nels; ++iel)
34     {
```

Implementation in C++

```
30     for (unsigned int jj = 0; jj < nnodes; ++jj)
31         A[ii][jj] = 0.0;
32
33     for (unsigned int iel = 0; iel < nels; ++iel)
34     {
35
36         double mloc[2][2];
37         for (unsigned int ii = 0; ii < 2; ++ii)
38             for (unsigned int jj = 0; jj < 2; ++jj)
39                 mloc[ii][jj] = 0.0;
40
41         for (unsigned int inode = 0; inode < 2; ++inode)
42         {
43             double igrad = (inode == 0 ? 1.0 / h : -1.0 / h);
44             for (unsigned int jnode = 0; jnode < 2; ++jnode)
45             {
46                 double jgrad = (jnode == 0 ? 1.0 / h : -1.0 / h);
47                 mloc[inode][jnode] = igrad * jgrad * h;
48                 A[elements[iel]][inode][elements[iel][jnode]] +=
49                     mloc[inode][jnode];
50             }
51         }
52     }
53
54     double f[nnodes];
55     for (unsigned int ii = 0; ii < nnodes; ++ii)
56         f[ii] = 0.0;
57
58     for (unsigned int iel = 0; iel < nels; ++iel)
59     {
60         double vloc[2];
61         for (unsigned int ii = 0; ii < 2; ++ii)
62             vloc[ii] = 0.0;
63
64         for (unsigned int inode = 0; inode < 2; ++inode)
65         {
```

Implementation in C++

```
60     double vloc[2];
61     for (unsigned int ii = 0; ii < 2; ++ii)
62         vloc[ii] = 0.0;
63
64     for (unsigned int inode = 0; inode < 2; ++inode)
65     {
66         vloc[inode] = h / 2.0;
67         f[elements[iel][inode]] += vloc[inode];
68     }
69 }
70
71 f[0] = 0;
72 f[nnodes - 1] = 0;
73
74 A[0][0] = 1.0;
75 for (unsigned int ii = 1; ii < nnodes; ++ii)
76     A[0][ii] = 0.0;
77
78 A[nnodes-1][nnodes-1] = 1.0;
79 for (unsigned int ii = 0; ii < nnodes-1; ++ii)
80     A[nnodes-1][ii] = 0.0;
81
82 double uh[nnodes];
83 for (unsigned int ii = 0; ii < nnodes; ++ii)
84     uh[ii] = 0.0;
85
86 double uh_new = 0;
87 double incrnorm = 0;
88 for (unsigned int ii = 0; ii < maxit; ++ii)
89 {
90     incrnorm = 0;
91     for (unsigned int jj = 0; jj < nnodes; ++jj)
92     {
93         double res = f[jj];
94
95         for (unsigned int kk = 0; kk < nnodes; ++kk)
```


Implementation in C++

```
90     incrnorm = 0;
91     for (unsigned int jj = 0; jj < nnodes; ++jj)
92     {
93         double res = f[jj];
94
95         for (unsigned int kk = 0; kk < nnodes; ++kk)
96             if (kk != jj)
97                 res -= A[jj][kk] * uh[kk];
98
99         uh_new = res / A[jj][jj];
100         incrnorm = std::abs (uh_new - uh[jj]) > incrnorm ?
101             std::abs (uh_new - uh[jj]) :
102             incrnorm;
103         uh[jj] = uh_new;
104     }
```

Compile and run

```
$ g++ -std=gnu++11 fem1d.cpp -o fem1d
$ ./fem1d >> res.txt
$ octave -q
>> load res.txt
>> plot (res)
```

Compile with a Makefile

```
fem1d : fem1d.cpp
    $(CXX) $(CPPFLAGS) $(CXXFLAGS) -c $<
    $(CXX) $(LDFLAGS) $@.o -o $@ $(LIBS)

.PHONY: clean distclean

clean :
    $(RM) fem1d.o

distclean : clean
    $(RM) fem1d
```

Refactored Implementation in C++

file v0.2/fem1d.cpp

```
1  #include "fem1d.h"
2
3  int main ()
4  {
5
6      mesh m (a, b, nnodes);
7
8      double A[nnodes][nnodes];
9      std::fill (&(A[0][0]), &(A[nnodes-1][nnodes]), 0.0);
10
11     for (unsigned int iel = 0; iel < m.nels; ++iel)
12     {
13
14         double mloc[2][2];
15         std::fill (&(mloc[0][0]), &(mloc[1][2]), 0.0);
16
17         for (unsigned int inode = 0; inode < 2; ++inode)
18         {
19             double igrad = (inode == 0 ? 1.0 / m.h : -1.0 / m.h);
20             for (unsigned int jnode = 0; jnode < 2; ++jnode)
21             {
22                 double jgrad = (jnode == 0 ? 1.0 / m.h : -1.0 / m.h);
23                 mloc[inode][jnode] = igrad * jgrad * m.h;
24                 A[m.elements[iel][inode]][m.elements[iel][jnode]] +=
25                     mloc[inode][jnode];
26             }
27         }
28     }
29
30     double f[nnodes];
31     std::fill (f, f + nnodes, 0.0);
32
33     for (unsigned int iel = 0; iel < m.nels; ++iel)
34     {
35         double vloc[2];
```

Refactored Implementation in C++

file v0.2/fem1d.cpp

```
30  double f[nnodes];
31  std::fill (f, f + nnodes, 0.0);
32
33  for (unsigned int iel = 0; iel < m.nels; ++iel)
34  {
35      double vloc[2];
36      std::fill (vloc, vloc + 2, 0.0);
37
38      for (unsigned int inode = 0; inode < 2; ++inode)
39      {
40          vloc[inode] = m.h / 2.0;
41          f[m.elements[iel][inode]] += vloc[inode];
42      }
43  }
44
45  f[0] = 0;
46  f[nnodes - 1] = 0;
47
48  A[0][0] = 1.0;
49  std::fill (&(A[0][1]), &(A[0][nnodes]), 0.0);
50
51  A[nnodes - 1][nnodes - 1] = 1.0;
52  std::fill (&(A[nnodes - 1][0]), &(A[nnodes - 1][nnodes - 1]), 0.0);
53
54  double uh[nnodes];
55  gauss_seidel (A, f, uh);
56
57  for (unsigned int ii = 0; ii < nnodes; ++ii)
58      std::cout << uh[ii] << std::endl;
59
60  return 0;
61  };
```

Refactored Implementation in C++

file v0.2/fem1d.h

```
1  #ifndef HAVE_FEM1D_H
2  #define HAVE_FEM1D_H
3
4  #include <array>
5  #include <algorithm>
6  #include <cmath>
7  #include <iostream>
8
9  #include "config.h"
10 #include "mesh.h"
11 #include "gauss_seidel.h"
12
13 #endif
```

Refactored Implementation in C++

file v0.2/config.h

```
1  #ifndef HAVE_CONFIG_H
2  #define HAVE_CONFIG_H
3
4  constexpr double a = 0;
5  constexpr double b = 1;
6  constexpr unsigned int nnodes = 50;
7
8  #endif
```

Refactored Implementation in C++

file v0.2/mesh.h

```
1  #ifndef HAVE_MESH_H
2  #define HAVE_MESH_H
3
4  class mesh
5  {
6
7  public:
8
9      const unsigned int nnodes;
10     const double L;
11     const unsigned int nels;
12     const double h;
13
14     double *nodes;
15     unsigned int (*elements)[2];
16
17     mesh
18     (const double a, const double b, const unsigned int nnodes_);
19
20     ~mesh ()
21     {
22         delete [] nodes;
23         delete [] elements;
24     }
25
26 };
27
28 #endif
```


Refactored Implementation in C++

file v0.2/mesh.cpp

```
1  #include "mesh.h"
2
3  mesh::mesh
4  (const double a, const double b, const unsigned int nnodes_)
5  : L (b - a), nnodes (nnodes_),
6    nels (nnodes - 1), h (L / double (nels))
7  {
8
9      nodes = new double [nnodes];
10     for (unsigned int ii = 0; ii < nnodes; ++ii)
11         nodes[ii] = static_cast<double>(ii) * h + a;
12
13     elements = new unsigned int [nels][2];
14     for (unsigned int ii = 0; ii < nels; ++ii)
15     {
16         elements[ii][0] = ii;
17         elements[ii][1] = ii+1;
18     }
19 }
```

Refactored Implementation in C++

file v0.2/gauss_seidel.h

```
1  #ifndef HAVE_GAUSS_SEIDEL_H
2  #define HAVE_GAUSS_SEIDEL_H
3
4  #include "config.h"
5
6  void
7  gauss_seidel
8  (const double A[][nnodes],
9   const double f[],
10  double uh[],
11  const unsigned int maxit = 10000,
12  const double tol = 1.0e-15);
13
14
15 #endif
```

Refactored Implementation in C++

file v0.2/gauss_seidel.cpp

```
1  #include "gauss_seidel.h"
2  #include <cmath>
3
4  void
5  gauss_seidel
6  (const double A[][nnodes],
7   const double f[],
8   double uh[],
9   const unsigned int maxit,
10  const double tol)
11  {
12      double uh_new = 0;
13      double incnorm = 0;
14      for (unsigned int ii = 0; ii < maxit; ++ii)
15      {
16          incnorm = 0;
17          for (unsigned int jj = 0; jj < nnodes; ++jj)
18          {
19              double res = f[jj];
20
21              for (unsigned int kk = 0; kk < nnodes; ++kk)
22                  if (kk != jj)
23                      res -= A[jj][kk] * uh[kk];
24
25              uh_new = res / A[jj][jj];
26              incnorm = std::abs(uh_new - uh[jj]) > incnorm ?
27                  std::abs(uh_new - uh[jj]) :
28                  incnorm;
29              uh[jj] = uh_new;
30          }
31          if (incnorm < tol)
32              break;
33      }
34  }
```

Compile and run

```
1 g++ -std=c++11 -c fem1d.cpp -I.  
2 g++ -std=c++11 -c mesh.cpp -I.  
3 g++ -std=c++11 -c gauss_seidel.cpp -I.  
4 g++ -o fem1d fem1d.o gauss_seidel.o mesh.o  
5 rm fem1d.o gauss_seidel.o mesh.o
```

Compile with a Makefile

```
OBJS = fem1d.o gauss_seidel.o mesh.o
HEADERS = config.h
```

```
fem1d : $(OBJS)
        $(CXX) $(LDFLAGS) $(OBJS) -o $$@ $(LIBS)
```

```
$(OBJS) : %.o : %.cpp %.h $(HEADERS)
        $(CXX) $(CPPFLAGS) $(CXXFLAGS) -c $<
```

```
.PHONY: clean distclean
```

```
clean :
        $(RM) $(OBJS)
```

```
distclean : clean
        $(RM) fem1d
```

Refactored Implementation in C++ (templates + STL)

file v0.3/fem1d.cpp

```
1  #include "fem1d.h"
2
3  int main ()
4  {
5
6      mesh<nnodes> m (a, b);
7
8      std::array<std::array<double, nnodes>, nnodes> A;
9      for (unsigned int ii = 0; ii < nnodes; ++ii)
10         A[ii].fill (0.0);
11
12     for (unsigned int iel = 0; iel < m.nels; ++iel)
13     {
14         std::array<std::array<double, 2>, 2> mloc;
15         for (unsigned int ii = 0; ii < 2; ++ii)
16             mloc[ii].fill (0.0);
17
18         for (unsigned int inode = 0; inode < 2; ++inode)
19         {
20             double igrad = (inode == 0 ? 1.0 / m.h : -1.0 / m.h);
21             for (unsigned int jnode = 0; jnode < 2; ++jnode)
22             {
23                 double jgrad = (jnode == 0 ? 1.0 / m.h : -1.0 / m.h);
24                 mloc[inode][jnode] = igrad * jgrad * m.h;
25                 A[m.elements[iel][inode]][m.elements[iel][jnode]] +=
26                     mloc[inode][jnode];
27             }
28         }
29     }
30
31     std::array<double, nnodes> f;
32     f.fill (0.0);
33     for (unsigned int iel = 0; iel < m.nels; ++iel)
34     {
35         std::array<double, 2> vloc;
```

Refactored Implementation in C++ (templates + STL)

file v0.3/fem1d.cpp

```
30
31     std::array<double, nnodes> f;
32     f.fill (0.0);
33     for (unsigned int iel = 0; iel < m.nels; ++iel)
34     {
35         std::array<double, 2> vloc;
36         vloc.fill (0.0);
37
38         for (unsigned int inode = 0; inode < 2; ++inode)
39         {
40             vloc[inode] = m.h / 2.0;
41             f[m.elements[iel][inode]] += vloc[inode];
42         }
43     }
44
45     f[0] = 0;
46     f.back () = 0;
47
48     A[0][0] = 1.0;
49     std::fill (&(A[0][1]), A[0].end (), 0.0);
50
51     A.back ().back () = 1.0;
52     std::fill (A.back ().begin (), A.back ().end () - 1, 0.0);
53
54     std::array<double, nnodes> uh (f);
55     gauss_seidel<nnodes> (A, f, uh);
56
57     for (unsigned int ii = 0; ii < nnodes; ++ii)
58         std::cout << uh[ii] << std::endl;
59
60     return 0;
61 };
```

Refactored Implementation in C++ (templates + STL)

file v0.3/fem1d.h

```
1  #ifndef HAVE_FEM1D_H
2  #define HAVE_FEM1D_H
3
4  #include <array>
5  #include <algorithm>
6  #include <cmath>
7  #include <iostream>
8
9  #include "config.h"
10 #include "mesh.h"
11 #include "gauss_seidel.h"
12
13 #endif
```


Refactored Implementation in C++ (templates + STL)

file v0.3/config.h

```
1 constexpr double a = 0;  
2 constexpr double b = 1;  
3 constexpr unsigned int nnodes = 50;
```

Refactored Implementation in C++ (templates + STL)

file v0.3/mesh.h

```
1  #ifndef HAVE_MESH_H
2  #define HAVE_MESH_H
3
4  template<unsigned int nnodes>
5  class mesh
6  {
7
8  public:
9
10     const double L;
11     const unsigned int nels;
12     const double h;
13
14     std::array<double, nnodes> nodes;
15     std::array<std::array<unsigned int, 2>, nnodes - 1> elements;
16
17     mesh (const double a, const double b) : L (b - a),
18                                             nels (nnodes - 1),
19                                             h (L / double (nels))
20     {
21         for (unsigned int ii = 0; ii < nnodes; ++ii)
22             nodes[ii] = static_cast<double>(ii) * h + a;
23
24         for (unsigned int ii = 0; ii < nels; ++ii)
25         {
26             elements[ii][0] = ii;
27             elements[ii][1] = ii+1;
28         }
29     }
30
31 };
32
33 #endif
```

Refactored Implementation in C++ (templates + STL)

file v0.3/gauss_seidel.h

```
1  #ifndef HAVE_GAUSS_SEIDEL_H
2  #define HAVE_GAUSS_SEIDEL_H
3
4  template<unsigned int nnodes>
5  void
6  gauss_seidel (const std::array<std::array<double, nnodes>, nnodes> &A,
7               const std::array<double, nnodes> &f,
8               std::array<double, nnodes> &uh,
9               const unsigned int maxit = 10000,
10              const double tol = 1.0e-9)
11  {
12      double uh_new = 0;
13      double incnorm = 0;
14      for (unsigned int ii = 0; ii < maxit; ++ii)
15      {
16          incnorm = 0;
17          for (unsigned int jj = 0; jj < nnodes; ++jj)
18          {
19              double res = f[jj];
20
21              for (unsigned int kk = 0; kk < nnodes; ++kk)
22                  if (kk != jj)
23                      res -= A[jj][kk] * uh[kk];
24
25              uh_new = res / A[jj][jj];
26              incnorm = std::abs (uh_new - uh[jj]) > incnorm ?
27                  std::abs (uh_new - uh[jj]) :
28                  incnorm;
29              uh[jj] = uh_new;
30          }
31          if (incnorm < tol)
32              break;
33      }
34  }
```

Compile and run

```
1 g++ -std=c++11 -c fem1d.cpp -I.  
2 g++ -o fem1d fem1d.o  
3 rm fem1d.o
```

Compile with a Makefile

```
OBJS = fem1d.o
HEADERS = fem1d.h mesh.h gauss_seidel.h config.h

fem1d : fem1d.cpp $(HEADERS)
    $(CXX) $(CPPFLAGS) $(CXXFLAGS) -c $<
    $(CXX) $(LDFLAGS) $@.o -o $@ $(LIBS)

.PHONY: clean distclean

clean :
    $(RM) $(OBJS)

distclean : clean
    $(RM) fem1d
```