```
entry:
 %arrayidx = getelementptr inbounds %struct.jpeg_compress_struct,
... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 15, i64 0
 %0 = load %struct.JQUANT_TBL*, %struct.JQUANT_TBL** %arrayidx, align 8,
...!tbaa!3
 %cmp1 = icmp eq %struct.JQUANT TBL* %0, null
 br i1 %cmp1, label %for.inc, label %if.then, !prof !7
                   T
                                                            F
for.inc:
%arrayidx.1 = getelementptr inbounds %struct.jpeg_compress_struct,
... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 15, i64 1
%1 = load %struct.JQUANT_TBL*, %struct.JQUANT_TBL** %arrayidx.1, align 8,
...!tbaa!3
%cmp1.1 = icmp eq %struct.JQUANT_TBL* %1, null
br i1 %cmp1.1, label %for.inc.1, label %if.then.1, !prof!7
                  T
                                                            F
for.inc.1:
 %arrayidx.2 = getelementptr inbounds %struct.jpeg_compress_struct,
... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 15, i64 2
%9 = load %struct.JQUANT_TBL*, %struct.JQUANT_TBL** %arrayidx.2, align 8,
...!tbaa!3
%cmp1.2 = icmp eq %struct.JQUANT_TBL* %9, null
br i1 %cmp1.2, label %for.inc.2, label %if.then.2, !prof !7
                                                             F
for.inc.2:
 %arrayidx.3 = getelementptr inbounds %struct.jpeg_compress_struct,
... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 15, i64 3
%10 = load %struct.JQUANT_TBL*, %struct.JQUANT_TBL** %arrayidx.3, align 8,
...!tbaa!3
%cmp1.3 = icmp eq %struct.JQUANT_TBL* %10, null
br i1 %cmp1.3, label %for.inc.3, label %if.then.3, !prof!7
                   T
                                                              F
   for.inc.3:
    %arrayidx6 = getelementptr inbounds %struct.jpeg_compress_struct,
   ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 16, i64 0
   %11 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx6, align 8,
   ...!tbaa!3
    %cmp7 = icmp eq %struct.JHUFF_TBL* %11, null
    br i1 %cmp7, label %if.end10, label %if.then8, !prof !7
                                                             F
   if.end10:
    %arrayidx12 = getelementptr inbounds %struct.jpeg_compress_struct,
   ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 17, i64 0
    %2 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx12, align 8,
   ...!tbaa!3
    %cmp13 = icmp eq %struct.JHUFF_TBL* %2, null
    br i1 %cmp13, label %for.inc17, label %if.then14, !prof !7
                                                             F
   for.inc17:
   %arrayidx6.1 = getelementptr inbounds %struct.jpeg_compress_struct,
   ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 16, i64 1
   %3 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx6.1, align 8,
   ...!tbaa!3
   %cmp7.1 = icmp eq %struct.JHUFF_TBL* %3, null
   br i1 %cmp7.1, label %if.end10.1, label %if.then8.1, !prof !7
                     T
                                                             F
   if.end10.1:
   %arrayidx12.1 = getelementptr inbounds %struct.jpeg compress struct,
   ... %struct.jpeg compress struct* %cinfo, i64 0, i32 17, i64 1
   %4 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx12.1, align 8,
   ...!tbaa!3
   %cmp13.1 = icmp eq %struct.JHUFF_TBL* %4, null
   br i1 %cmp13.1, label %for.inc17.1, label %if.then14.1, !prof !7
                                                              F
    for.inc17.1:
     %arrayidx6.2 = getelementptr inbounds %struct.jpeg_compress_struct,
    ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 16, i64 2
    %5 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx6.2, align 8,
    ...!tbaa!3
    %cmp7.2 = icmp eq %struct.JHUFF_TBL* %5, null
    br i1 %cmp7.2, label %if.end10.2, label %if.then8.2, !prof !7
                                                              F
   if.end10.2:
    %arrayidx12.2 = getelementptr inbounds %struct.jpeg_compress_struct,
    ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 17, i64 2
    %6 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx12.2, align 8,
    ...!tbaa!3
    %cmp13.2 = icmp eq %struct.JHUFF_TBL* %6, null
    br i1 %cmp13.2, label %for.inc17.2, label %if.then14.2, !prof !7
                      T
                                                               F
     for.inc17.2:
     %arrayidx6.3 = getelementptr inbounds %struct.jpeg_compress_struct,
     ... %struct.jpeg_compress_struct* %cinfo, i64 0, i32 16, i64 3
     %7 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx6.3, align 8,
     ...!tbaa!3
     %cmp7.3 = icmp eq %struct.JHUFF_TBL* %7, null
     br i1 %cmp7.3, label %if.end10.3, label %if.then8.3, !prof!7
    if.end10.3:
     %arrayidx12.3 = getelementptr inbounds %struct.jpeg_compress_struct,
     ... %struct.jpeg compress struct* %cinfo, i64 0, i32 17, i64 3
     %8 = load %struct.JHUFF_TBL*, %struct.JHUFF_TBL** %arrayidx12.3, align 8,
     ...!tbaa!3
     %cmp13.3 = icmp eq %struct.JHUFF_TBL* %8, null
     br i1 %cmp13.3, label %for.inc17.3, label %if.then14.3, !prof !7
                                                                F
```

for.inc17.3:
ret void

CFG for 'jpeg_suppress_tables' function