## Idelfonso Gutierrez

www.idelfonso.com | +1 954 513 9568 | idelfonsog2@gmail.com | www.github.com/idelfonsog2

# Skills - Programming Languages

<u>Proficient</u> <u>Familiar</u> <u>Learning</u> <u>Technologies:</u>

Swift Bootstrap RESTful API Git
Obj-C Java Scrum\*
Python SQL Firebase

### Education

B.S. Information Technology at Florida International University - August 2012 - May 2016

Minor: Social Media and E-marketing Analytics

iOS Developer Udacity Nanodegree - In Progress

## **Project Experience**

<u>TumblrClient -</u> Coded an iOS app with Swift and Tumblr's Restful APIs

<u>MemeMeApp -</u> Developed this iOS app that creates memes out of the camera's device

<u>Inventory Management -</u> Created an iOS app to manage a database of items. Pros the
effectiveness of adding a new item to the device database and reducing the time up to 97.5%

<u>Weeab-Sume.com -</u> Built a web application where fans of anime can input their skills and
experience, as a result they'll get a beautiful resume hand crafted by us and picked by them.

# Work Experience

iOS Developer Intern at YellowPepper

November 2016 - Current

- Work with multiple iOS projects developed with Objective-C and custom.
- Participate in scrum sessions with different teams around the world.
- Talk directly with clients to solve rising issues depending on the feature wanted.
- Developed and maintain features on current projects.

IT Intern at Martin Digital Group, LLC.

January 2014 - April 2015

- Work with multiple clients as a consultant and technical support.
- Transform a website from a blog to an e-commerce site
- Check logs and malfunctioning errors to avoid conflict with purchase process on the website.
- Maintain the network, installation and use of new software, and new process.

#### Instructor at CoderDojo

Dec 2014 - Present

- Create stimulating lessons/games to an average of 20 students per session.
- Teach on an ongoing process and/or create new projects for beginners in a class of 20.
- Use sites like scratch.mit.edu and arduino.cc to motive creativity through technology.
- Encourage public speaking at the end of each session so young ones can acquire the skills on how to structure their ideas.

<sup>\*</sup>Scrum two-day session training provided by 3CInteractive