Programming Assignment 2 8, 16, & 32 bit checksums

February 28, 2024

1 Checksum

In this assignment you'll write a program that calculates the checksum for the text in a file. Your program will take two command line parameters. The first parameter will be the name of the input file for calculating the checksum. The second parameter will be for the size of the checksum (8, 16, or 32 bits). The program must generate output to the console (terminal) screen as specified below.

1.1 Command line parameters

- 1. Your program must compile and run from the command line.
- 2. Input the required file name and the checksum size as command line parameters. Your program may NOT prompt the user to enter the file names. The first parameter must be the name of the file used for calculating the checksum, as described below. The second parameter must be the size, in bits, of the checksum. The sample run command near the end of this document contains an example of how the parameters will be entered.
- 3. Your program should open the input text files, echo the processed input to the screen, make the necessary calculations, and then output the *checksum* to the console (terminal) screen in the format described below.

Note

All of the test data files contain a termination character **LF** represented as a hexadecimal 'OA'. This character is included in all the checksum calculations.

1.2 Checksum size

The checksum size is a single integer, passed as the *second* command line argument. The valid values are the size of the checksum, which can be either 8, 16, or 32 bits. Therefore, if the *second* parameter is not one of the valid values, the program should advise the user that the value is incorrect with a message formatted as shown below:

```
fprintf(stderr, "Valid checksum sizes are 8, 16, or 32\n");
```

The message should be sent to STDERR¹.

1.2.1 Format of the input file

The input file specified as the *first* command line argument, will consist of the valid 8 bit ASCII characters normally associated with the average text file. This includes punctuation, numbers, special characters, and whitespace.

1.2.2 Output Format

The program must output the following to the console (terminal) screen, also known as STDOUT:

- 1. Echo the text from the input file.
- 2. The echoed input text should be in rows of *exactly 80 characters per row*, except for the last row, which may possibly have fewer. These characters should correspond to the input text.
- 3. Print the checksum.
 - Remember to pad with **X** (an uppercase **X**) if the input data does not align with *checksum* size for the *checksum* calculation. For example, if calculating a 16 bit checksum, it could be necessary to add an additional **X** to arrive at an input file size of an even 16 bit size input. Likewise for 32 bits. *However, note that it may be necessary to pad with 1, 2, or 3 X characters for an even 32 bit size input.*

¹Printing to STDERR can be accomplished using the following code: fprintf(stderr, normal printf format specifications); Java uses System.err.println(...);

4. The checksum line should be formatted as follows²:

1.3 Submission instructions

You must submit this assignment in **Webcourses** as a source file upload. Note that all submissions will be via Webcourses. The submitted programs will be **tested** and **graded** on **Eustis**.

1.3.1 Code Requirements

• Header - the following *Header Usage instructions/comments* comment block should be at the beginning of the source file.

²Where the variable named checkSumSize is the checksum size of 8, 16, or 32, the variable named checksum is the calculated checksum. Note that the checksums are masked to print the appropriate sizes such as two hex characters for 8 bits, 4 hex characters for the 16 bit checksum, and 8 hex characters for 32 bit checksum. The variable named characterCnt is the character count of the input file and includes the terminating character LF or the hexadecimal value **0A**.

```
Assignment: pa02 - Calculating an 8, 16, or 32 bit
                     checksum on an ASCII input file
       Author: Your name here
     Language: c, c++, Java, GO, Python
   To Compile: javac pa02.java
              gcc -o pa02 pa02.c
               g++ -o pa02 pa02.cpp
               go build pa02.go
               python pa02.py //Caution - expecting input parameters
   To Execute: java -> java pa02 inputFile.txt 8
              c++ -> ./pa02 inputFile.txt 8
         or
              С
                    -> ./pa02 inputFile.txt 8
         or
                  -> ./pa02 inputFile.txt 8
         or
              python-> python3 pa02.py inputFile.txt 8
         or
                       where inputFile.txt is an ASCII input file
                       and the number 8 could also be 16 or 32
                       which are the valid checksum sizes, all
                       other values are rejected with an error message
                       and program termination
        Note: All input files are simple 8 bit ASCII input
       Class: CIS3360 - Security in Computing - Spring 2024
   Instructor: McAlpin
     Due Date: per assignment
```

CIS3360-McAlpin PA02 4

• The following *Academic Integrity Statement* comment block should be at the end of the source file.

1.4 Program Notes and Hints

One possible breakdown to solve this problem is as follows:

- 1. Collect the command line input arguments and print them to the console. *Remember to remove or comment out this test code when running the testing scripts.*
- 2. Read the file and print it out to the console.
- 3. Adjust the output to print 80 characters per line.
- 4. Calculate the 8 bit checksum. Remember that the checksum is a running total with *no overflow*.
- 5. Resolve the calculations and padding for both 16 and 32 bit checksums.

1.5 Grading

Scoring will be based on the following rubric:

Table 1.1: Grading Rubric

Deduction	Description
-100	Cannot compile on <i>eustis</i>
-100	Program source filename is not pa02 with the appropriate language
	extension of .c, .cpp, .java, .go or .py.
-100	Your program does not successfully compile from the command line with one of these commands: C program: prompt\$gcc -o pa02 pa02.c C++ program: prompt\$g++ -o pa02 pa02.cpp go: prompt\$go build pa02.go python: prompt\$python3 pa02.py Java program: prompt\$javac pa02.java Note: • If you are submitting a Java program, the class file must be named "pa02.java" and the class name must be "pa02". • If you are submitting a Python program, the version of Python running on Eustis is Python 3. • Make sure to submit all your code in a single source file.
-100	Cannot read input parameters specified on command line
-100	Cannot write output to stdout
- 90	The program does not run from the command line without error or produces no output.
- 70	The program compiles, runs, and outputs the input file, but crashes thereafter or produces no checksum output.
- 50	Cannot write output to stderr
- 20	Fails to produce valid 8 bit checksum
- 20	Fails to produce valid 16 bit checksum
- 20	Fails to produce valid 32 bit checksum
- 25	Does not have Header Usage instructions/comments statement
- 25	Does not have Academic Integrity statement
Start with 100 points and deduct per the schedule above	

1.6 Testing

1.6.1 Baseline

There are 5 baseline files included in the **ZIP** file. (Additional test files are described in the next section.) The filename and their corresponding checksums are shown in the table below:

Filename 8 bit checksum 16 bit checksum Pad 32 bit checksum Pad Input (hex) i1.txt 610a5858 XX 6b 610a 610a i2.txt cc 6bb9 Χ 61610a58 Χ 61610a c26b 6161610a 6161610a i3.txt 2d i4.txt 8e cd1a Χ 6bb9b9b9 XXX 616161610a ef XX 616161610a i5.txt 23cc c26bb9b9 Results were obtained using the command: bash basetest.sh pa02.|c|cpp|java|py

Table 1.2: Baseline Test Schema

1.7 Testscript output

This script (pa02test.sh) is run on Eustis or other bash supported terminal command lines as shown below. **Successful** output is also shown below.

```
./pa02test.sh pa02.java
Compile of pa02 succeded.
-> Case #1 - in10A.txt - 8 bit checksum
-> Case #1 - in10A.txt - 16 bit checksum
-> Case #1 - in10A.txt - 32 bit checksum
-> Case #2 - in17A.txt - 8 bit checksum
-> Case #2 - in17A.txt - 16 bit checksum
-> Case #2 - in17A.txt - 32 bit checksum
-> Case #3 - in18A.txt - 8 bit checksum
-> Case #3 - in18A.txt - 16 bit checksum
-> Case #3 - in18A.txt - 32 bit checksum
-> Case #4 - inRF2.txt - 8 bit checksum
-> Case #4 - inRF2.txt - 16 bit checksum
-> Case #4 - inRF2.txt - 32 bit checksum
-> Case #5 - inWC2.txt - 8 bit checksum
-> Case #5 - inWC2.txt - 16 bit checksum
-> Case #5 - inWC2.txt - 32 bit checksum
Checksum testing completed
```

1.7.1 Advanced Testing

There are eight input test files of significantly more varied content than used in the *Baseline Test Schema* shown above.

- 1. Every input file has a single line of text terminated by the hexadecimal character '0A' or the NEWLINE character.
- 2. Some input files are less than 80 characters long, others aren't.
- 3. More testing files are supplied than are used in the pa02test.sh script.
- 4. After uploading the testing shell script (and corresponding files) remember to execute the command **chmod** +**x** *.**sh** to grant execution privileges for the script.
- 5. The script is executed at the command line by the command bash pa02test.sh pa02.c or ./pa02test.sh pa02.c where the checksum program filename has the correct extension for your submission. Valid extensions are .c for C, .cpp for C++, .java for Java, .go for Go, and .py for Python.

1.7.2 Simple test cases

- 1. simple input files
 - a) i1.text contains a single lowercase **a** followed by the hexadecimal character '0A' or the NEWLINE character.
 - i. All three possible checksum sizes would output as shown below:

```
hw/pa2$java pa02 i1.txt 8
a
 8 bit checksum is
                         6b for all
                                        2 chars
hw/pa2$java pa02 i1.txt 16
a
16 bit checksum is
                       610a for all
                                        2 chars
hw/pa2$java pa02 i1.txt 32
a
XX
32 bit checksum is 610a5858 for all
                                        4 chars
hw/pa2$
```