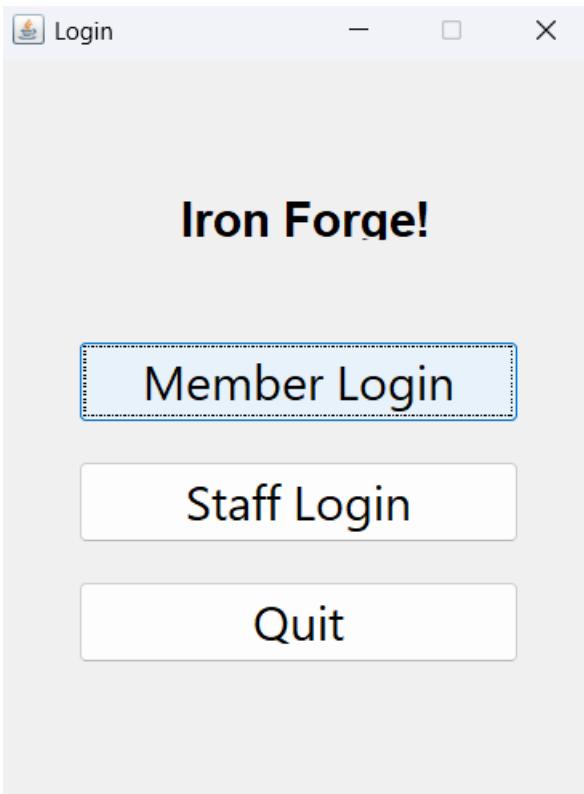
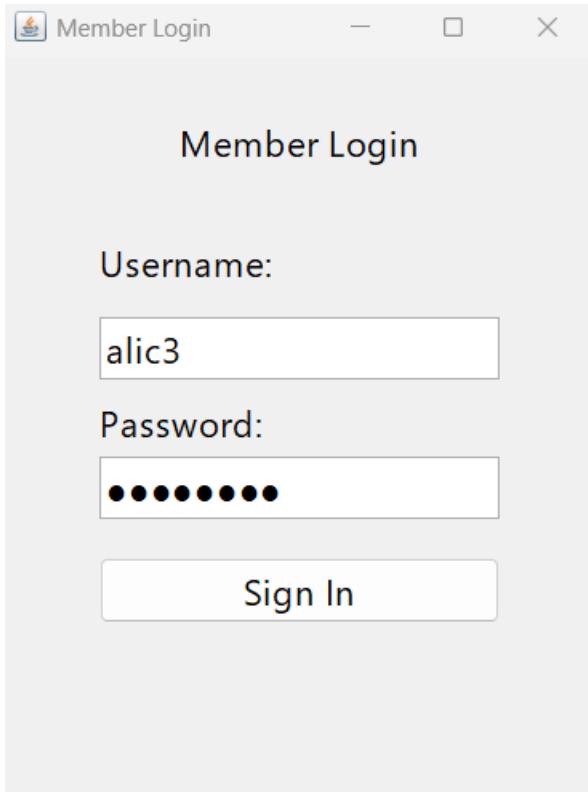


Main Screen



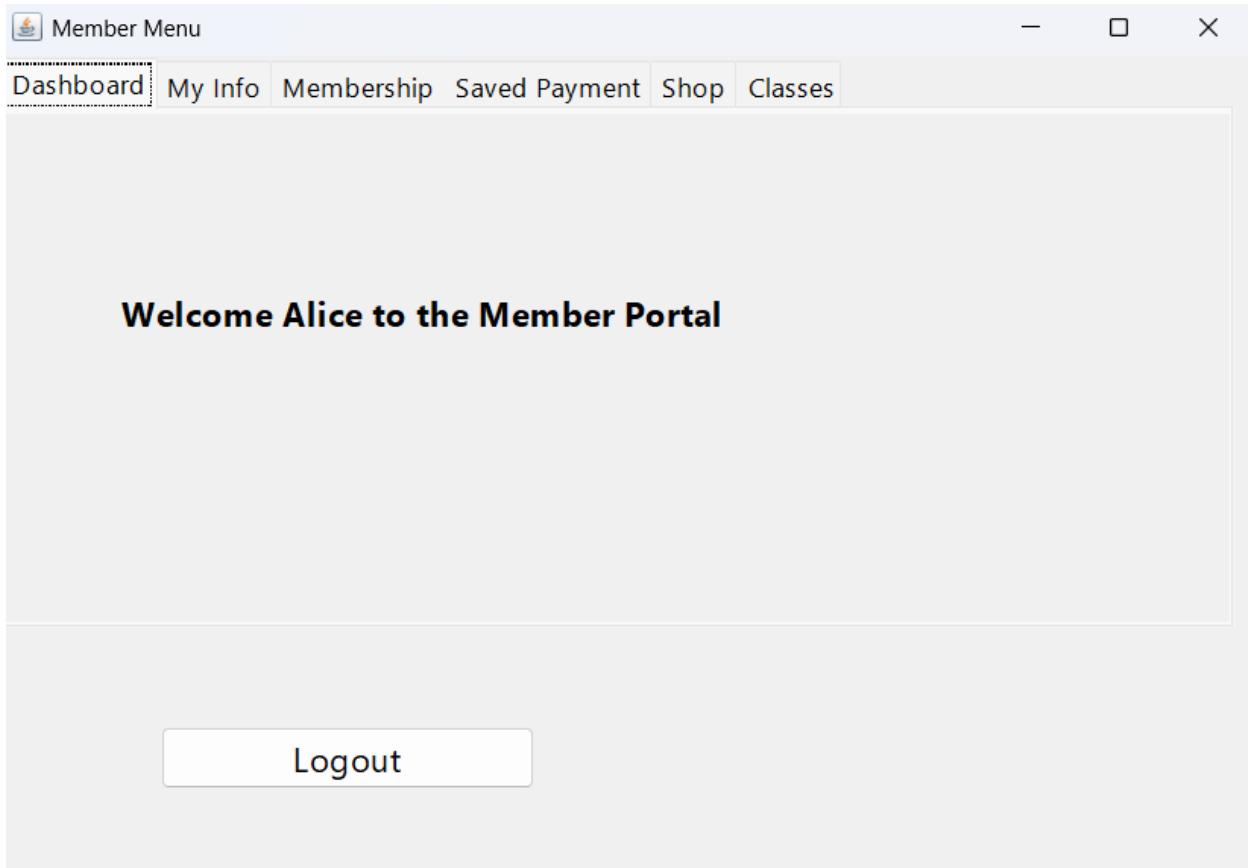
The name of the gym will show up along with three button prompts. The user can decide to either log in as a member, as a staff or simply quit the program if they are done using it.

Member Login



Selecting the member login will prompt the user to enter in a valid username and password that will take them to the member menu.

Member Menu



Logging in with correct verification will display the member dashboard to the customer. From here they have a variety of options to choose from. They can view their personal info stored in the system, update their membership, see their payment methods saved, purchased from the shop and attend classes. Once they are done, they can log out whenever.

Customer's Info

The screenshot shows a software window titled "Member Menu". The window has a standard title bar with minimize, maximize, and close buttons. Below the title bar is a navigation menu with tabs: Dashboard, My Info (which is selected), Membership, Saved Payment, Shop, and Classes. The main content area displays the following information:

- Name: Alice
- Username: alic3
- Membership: Premium
- My Saved Cards: (None)

At the bottom center of the window is a "Logout" button.

Customer info allows the user to see their name, username, current membership tier, and any saved payments they've enrolled in.

Purchasing a Membership

The screenshot shows a user interface for managing a membership. At the top, there is a navigation bar with tabs: Dashboard, My Info, **Membership**, Saved Payment, Shop, and Classes. The **Membership** tab is currently selected. Below the navigation bar, there is a dropdown menu labeled "Basic" with a downward arrow. To the left of the dropdown, it says "Current Membership: Premium". To the right of the dropdown, it shows the price "\$19.99". Below the price, there is a button labeled "Purchase" which is highlighted with a red border. At the bottom of the interface, there is a "Logout" button.

A user can purchase or update their membership by clicking on the tab. They can use the drop down to select the tier they wish, and the price will be displayed, and they can click on purchase highlighted to make the changes.

Adding a Payment Method

Member Menu

Dashboard My Info Membership Saved Payment Shop Classes

Enter 16 digit Credit Card Number
1234567891012131

Enter Name on Card
Saved card: (None)
Gio

Enter Expiration Date (MM/YY)
04/28

Save / Update Card Clear Fields

Logout

Customer's can add a saved payment method by entering the information of the card they wish to use for transactions and clicking save update card.

Member Menu

Dashboard My Info Membership Saved Payment Shop Classes

Enter 16 digit Credit Card Number
1234567891012131

Enter Name on Card
Saved card: **** * 2131 | Gio | Exp: 04/28
Gio

Enter Expiration Date (MM/YY)
04/28

Save / Update Card Clear Fields

Logout

If successful, the card will be saved on the right hand side.

Purchasing from the Shop

The screenshot shows the Member Menu application window. The title bar says "Member Menu". The menu bar has tabs: Dashboard, My Info, Membership, Saved Payment, Shop (which is selected and highlighted in blue), and Classes. Below the menu is a table with the following data:

ID	Name	Quantity	Price
1	Water	1	1.99

Below the table are several buttons:

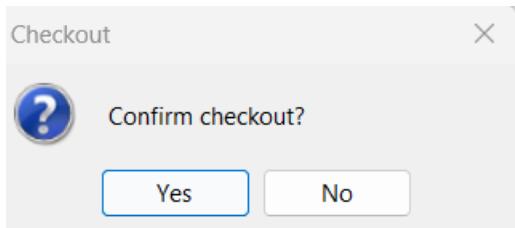
- A quantity input field showing "1" with a "Add to Cart" button next to it.
- A "Refresh" button.
- A "Clear Cart" button.
- A "Checkout" button.

The total cart value is displayed as "Total: \$0.00". At the bottom of the window is a "Logout" button.

Heading over to the shop, a member can be able to click from the list of inventory. The customer clicks on a row to add to the cart. The cart on the bottom right hand side will display the item that was selected.

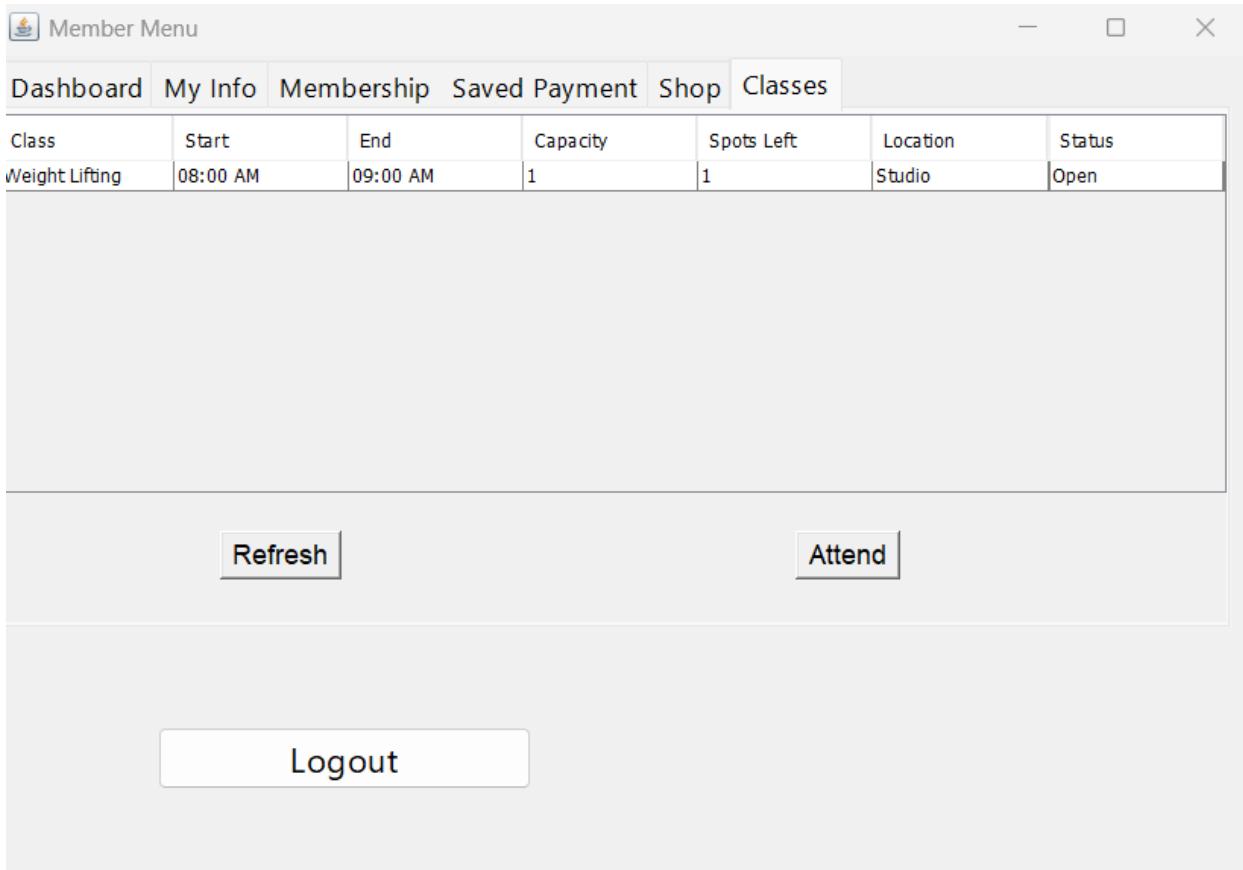
The screenshot shows a software interface for managing a membership menu. The main menu includes options like Dashboard, My Info, Membership, Saved Payment, Shop, and Classes. The Shop tab is currently active. A table displays a single item: Water, quantity 1, price \$1.99. To the left of the table are buttons for 'Add to Cart' and 'Refresh'. To the right is a red-bordered box containing the cart summary, which lists '1 - Water x1 (\$1.99)' and shows a total of '\$1.99'. Below the cart summary are 'Clear Cart' and 'Checkout' buttons. At the bottom of the window is a 'Logout' button.

The item selected will display in the cart with the total and the user can click checkout



A popup window will display to the customer if they wish to confirm the checkout.

Attending a class

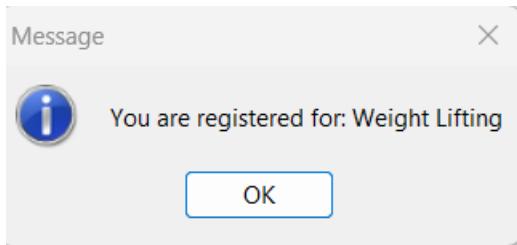


The screenshot shows a Windows-style application window titled "Member Menu". The top navigation bar includes tabs for "Dashboard", "My Info", "Membership", "Saved Payment", "Shop", and "Classes". The "Classes" tab is currently selected. Below the tabs is a table with one row of data:

Class	Start	End	Capacity	Spots Left	Location	Status
Weight Lifting	08:00 AM	09:00 AM	1	1	Studio	Open

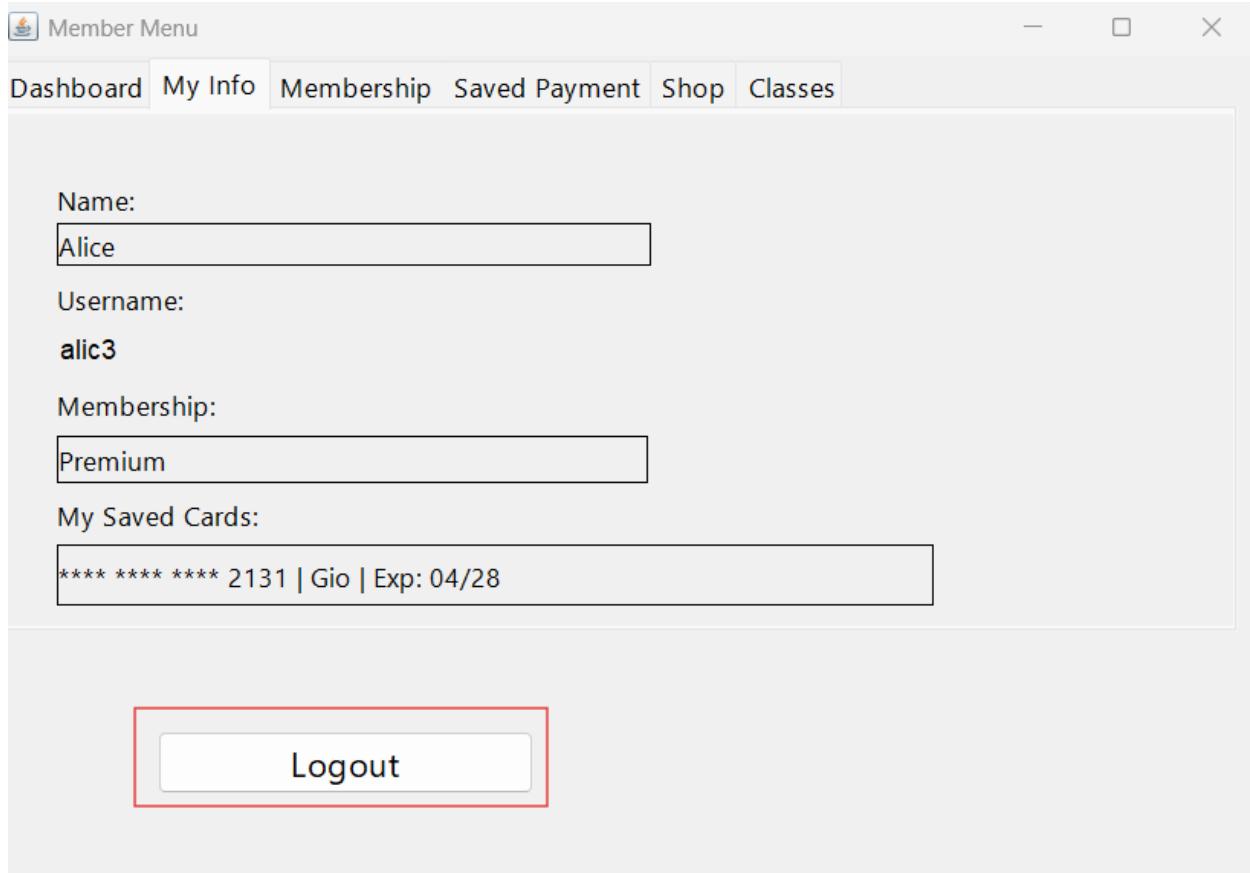
Below the table are three buttons: "Refresh", "Attend", and "Logout".

Attending a class is very simple. Going into the classes tab, the user is greeted with a table of the current classes. The table will display the information of the class, the time of when the class starts and ends, the current capacity of the class, the spots remaining, and then the location of the class.



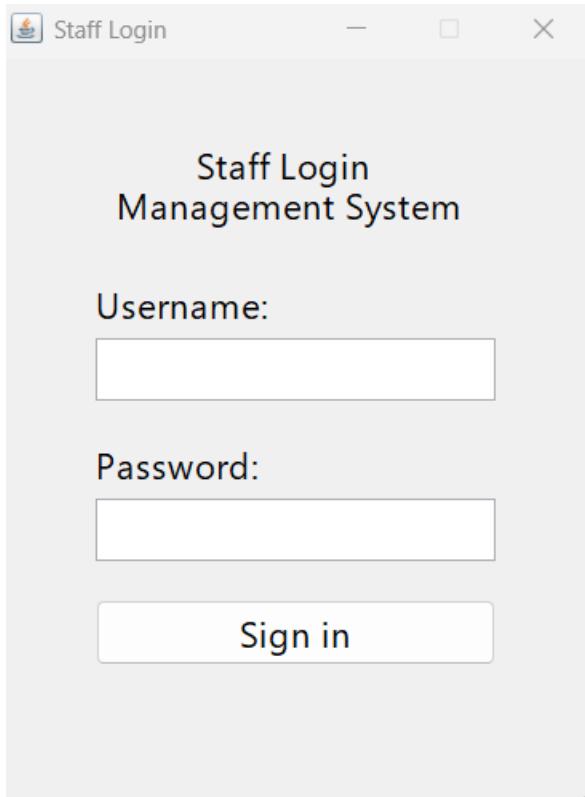
Once the person has made their selection and pressed attend, a confirmation box will appear to show the class they have registered for.

Logging Off

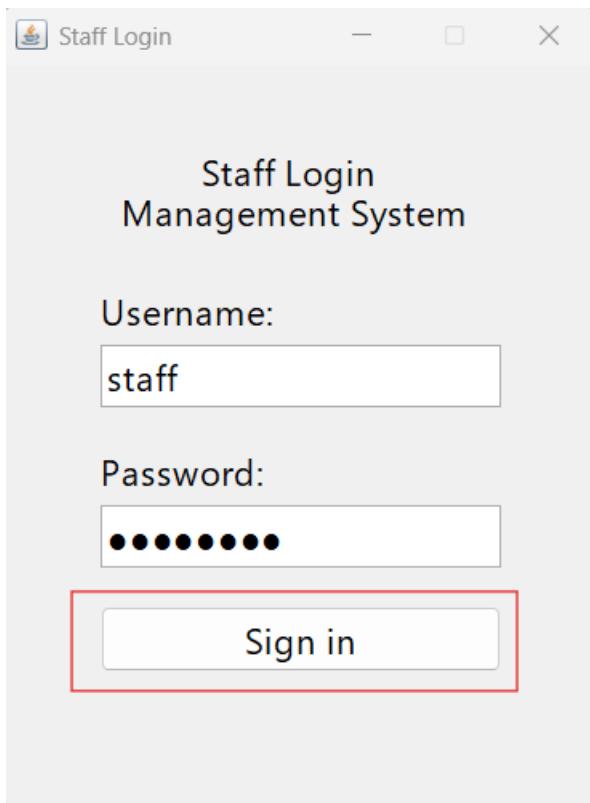


Once the changes have been confirmed, it will be displayed on the my info tab. The customer now has the option to log out to explore the other menus of the program or exit.

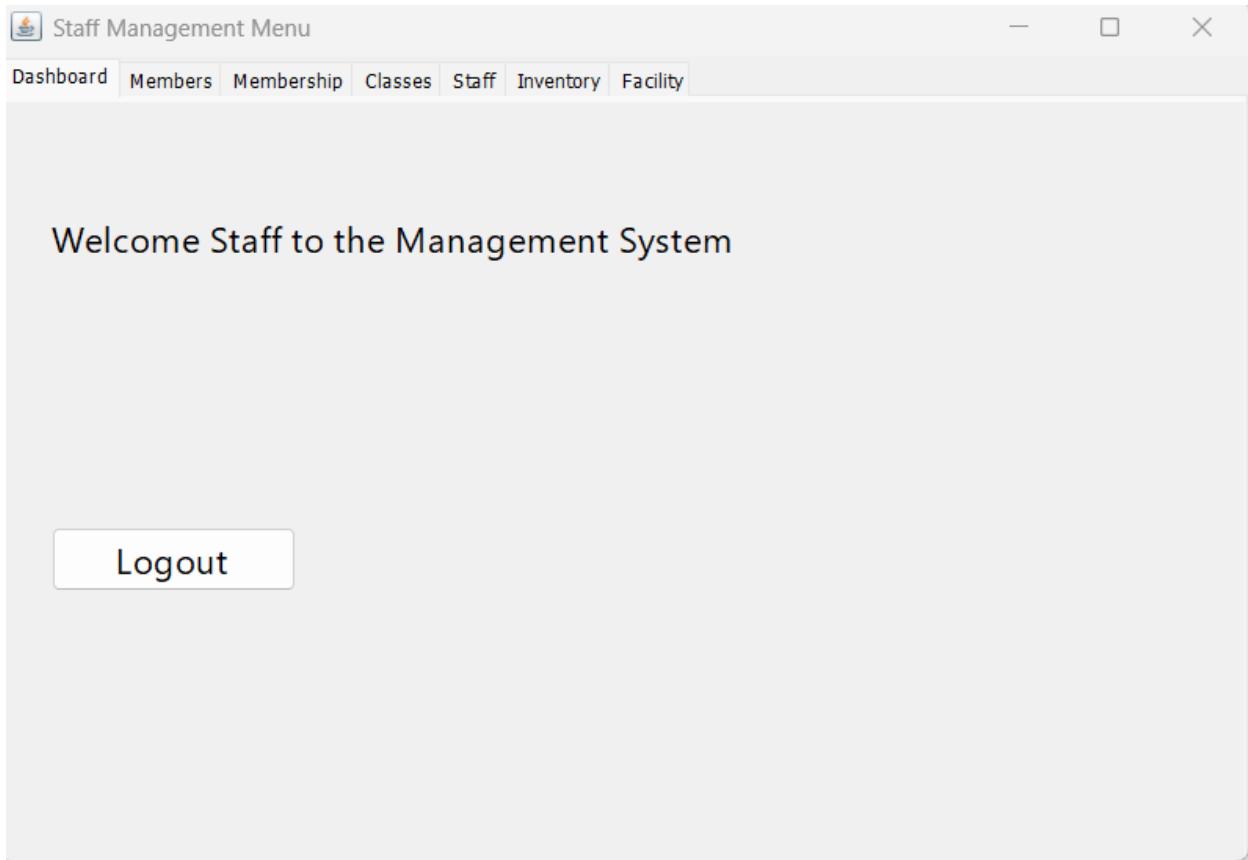
Staff Log-in



In order for a staff member to log in, they must be able to enter in a valid username and password.



Once the correct verification have been entered into the textbox, the user can click sign in.



The dashboard and a welcome message will display for the staff member. A series of tabs will be displayed for the staff member to view all the members and edit their information, the memberships tier to edit. The ability to edit classes and set up new classes for members to attend. Staff can see who the other staff members are and edit their information. Inventory allows the staff member to add more product, adjust the prices and the quantity of how many to sell for the gym members. Facility allows the staff member to add their own areas to the gym and if it will be hosting classes or a place to put inventory in.

Adding New Gym Member

The screenshot shows the 'Staff Management Menu' window with the 'Members' tab selected. On the left, there's a form for adding a new member:

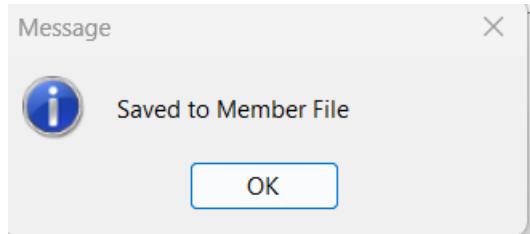
- Name:** Steve
- Username:** Stev3
- Password:** password
- Membership:** Basic

Below the form are two buttons: 'Update' and 'Remove'. At the bottom is a large red-bordered button labeled 'Add Member'.

On the right side of the window, there is a table titled 'Member Info' displaying existing member data:

Name	Username	Password	Membership
Alice	alic3	password	Premium
Josh	joshH	pass1234	Basic
Issac	1ssac	12345678	Basic
ijohn	userIsiah	passIsiah	Basic

Staff have the ability to add a new gym member, they will fill out the required fields and simply press “Add Member”



A message will appear that the member has been successfully entered into the system.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Member Info

Name

Username

Password

Membership
Basic ▾

Update Remove

Add Member

Name	Username	Password	Membership
Alice	alic3	password	Premium
Josh	joshH	pass1234	Basic
Issac	1ssac	12345678	Basic
ijohn	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

The new member and changes will be saved into the grid.

Editing existing customer's information

The screenshot shows a Windows application window titled "Staff Management Menu". The top navigation bar includes links for Dashboard, Members, Membership, Classes, Staff, Inventory, and Facility. The "Members" tab is currently selected.

The left side of the interface features a "Member Info" form with the following fields:

- Name: Josh
- Username: joshH
- Password: pass1234
- Membership: Basic (selected from a dropdown menu)

Below the form are two buttons: "Update" and "Remove". At the bottom of the form is a "Add Member" button.

The right side of the interface displays a table of user data:

Name	Username	Password	Membership
Alice	alic3	password	Premium
Josh	joshH	pass1234	Basic
Issac	issac	12345678	Basic
john	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

Staff also have the ability to change an existing customer's information. Once they have selected a row from the right hand side, their information will populate on the left hand. They can be able to edit the changes.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Member Info

Name
Gio

Username
Gio3

Password
pass1234

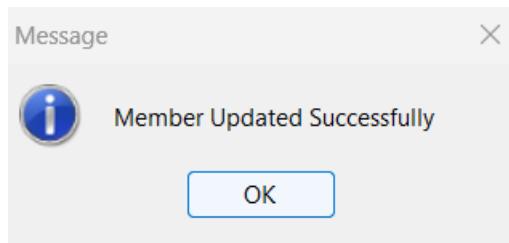
Membership
Premium

Update Remove

Add Member

Name	Username	Password	Membership
Alice	alic3	password	Premium
Josh	joshH	pass1234	Basic
Issac	issac	12345678	Basic
ijohn	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

Once the new changes have been updated into the field, the staff can click on the update button.



Pop-up message will generate if successful.

 Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Member Info

Name

Username

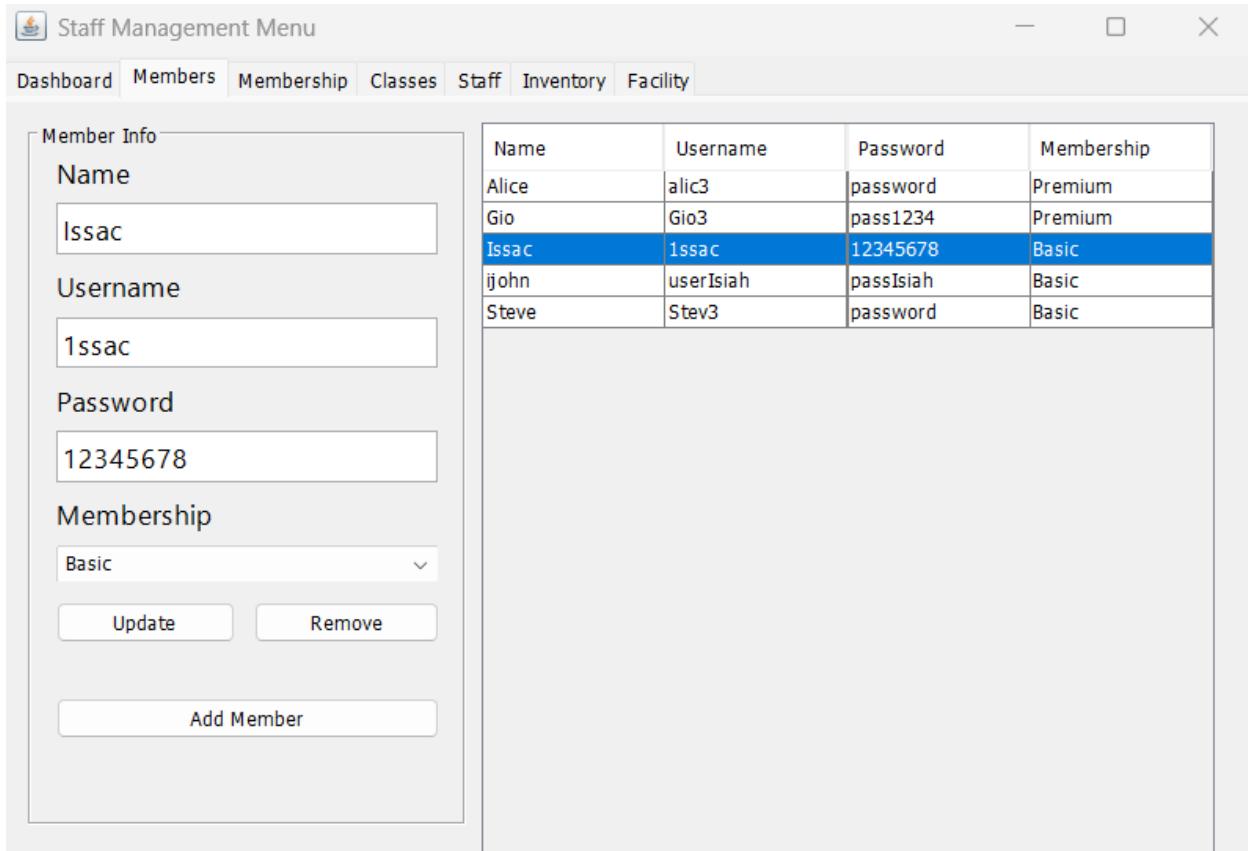
Password

Membership

Name	Username	Password	Membership
Alice	alic3	password	Premium
Gio	Gio3	pass1234	Premium
Issac	1ssac	12345678	Basic
john	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

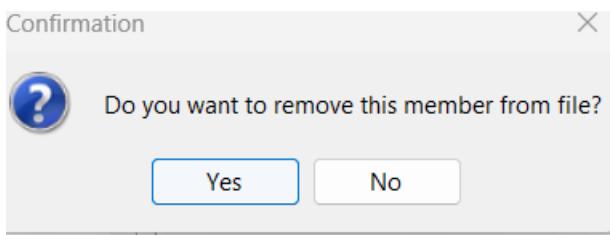
New changes can be viewed in the row on the right hand side table.

Deleting a member



Name	Username	Password	Membership
Alice	alic3	password	Premium
Gio	Gio3	pass1234	Premium
Issac	1ssac	12345678	Basic
ijohn	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

Deleting a member is easy, simply select the person you wish to delete from the table on the right side and click remove.



Warning confirmation will appear, allowing the user to ensure deletion.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Member Info

Name
Issac

Username
1ssac

Password
12345678

Membership
Basic

Update Remove

Add Member

Name	Username	Password	Membership
Alice	alic3	password	Premium
Gio	Gio3	pass1234	Premium
john	userIsiah	passIsiah	Basic
Steve	Stev3	password	Basic

Issac is no longer a member of the gym.

Adding a new Membership Tier to the program

The screenshot shows a software interface titled "Staff Management Menu". The top navigation bar includes links for Dashboard, Members, Membership (which is currently selected), Classes, Staff, Inventory, and Facility. On the left, a sidebar titled "Membership Info" contains fields for "Type" (set to "Elite") and "Cost" (set to "59.99"). Below these fields are two buttons: "Remove" and "Add". The "Add" button is highlighted with a red border. To the right of the sidebar is a table listing membership tiers:

Type	Cost
Basic	19.99
Premium	49.99

Enter in the correct information for the fields and click “Add” to enter in the new membership tier.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Membership Info

Type
Elite

Cost
59.99

Remove

Add

Type	Cost
Basic	19.99
Premium	49.99
Elite	59.99

The changes will be reflected and added to the table.

Remove Membership Tier

The screenshot shows a software application window titled "Staff Management Menu". The window has a top navigation bar with tabs: Dashboard, Members, Membership (which is selected), Classes, Staff, Inventory, and Facility. On the left, there's a sidebar labeled "Membership Info" containing fields for "Type" (set to "Elite") and "Cost" (set to "59.99"). Below these fields are two buttons: "Remove" (highlighted with a red border) and "Add". On the right, there is a table listing membership tiers:

Type	Cost
Basic	19.99
Premium	49.99
Elite	59.99

The "Elite" row is highlighted with a blue background.

To undo any changes, Simply click on the tier you wish to remove and press the button.

Adding Classes for Members

The screenshot shows a software application window titled "Staff Management Menu". The menu bar includes "Dashboard", "Members", "Membership", "Classes" (which is the active tab), "Staff", "Inventory", and "Facility". The main area is divided into two sections: "Class Session" on the left and a table on the right.

Class Session Form Fields:

- Class Name: Yoga
- Start Time (XX:XX): 04:00 PM
- End Time (XX:XX): 07:30 PM
- Location: Studio
- Max Capacity: 5

Table Data:

Name	Start Time	End Time	Max Cap.	Location
Weight Lifting	08:00 AM	09:00 AM	1	Studio

To add a class into the system. Populate the fields and press the add button, you can enter in a name, the start and end time of the class. You can enter in the location of the studio that the class will be held at and the max amount of people for the class.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Class Session

Class Name: Yoga

Start Time (XX:XX): 04:00 PM

End Time (XX:XX): 07:30 PM

Location: None

Max Capacity: 5

Buttons: Update, Remove, Add

Name	Start Time	End Time	Max Cap.	Location
Weight Lifting	08:00 AM	09:00 AM	1	Studio
Yoga	04:00 PM	07:30 PM	5	Studio

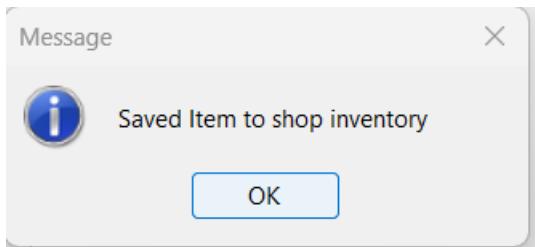
Once added, the changes will be reflected on the table.

Adding Inventory for Gym/Shop

The screenshot shows the 'Staff Management Menu' window with the 'Inventory' tab selected. On the left, there's a sidebar with 'Facility Areas w/ Inventory' dropdown set to 'shop' and a 'Load Inventory' button. Below it is the 'Add Item to Inventory' form. The form fields include 'Item Id' (2), 'Item Cost' (5.99), 'Item N...' (Towel), 'Item Quantity' (4), and buttons for 'Update', 'Remove', and 'Add'. The 'Add' button is highlighted with a red border. To the right is a table showing existing inventory items:

ID	Name	Quantity	Price
1	Water	0	1.99

To add inventory, head to the inventory. Populate the item number, the facility that will hold the inventory, the item cost of the item, the amount for sale and click “Add” button to add to the inventory.



A successful pop up message will display, letting the staff know that it is added.

Staff Management Menu

Dashboard Members Membership Classes Staff Inventory Facility

Inventory

Facility Areas w/ Inventory

shop

Load Inventory

Add Item to Inventory

Item Id Item Cost

2 5.99

Item N...

Towel

Item Quantity

4

Update Remove

Add

ID	Name	Quantity	Price
1	Water	0	1.99
2	Towel	4	5.99

The inventory item will be added to the table for shopping.

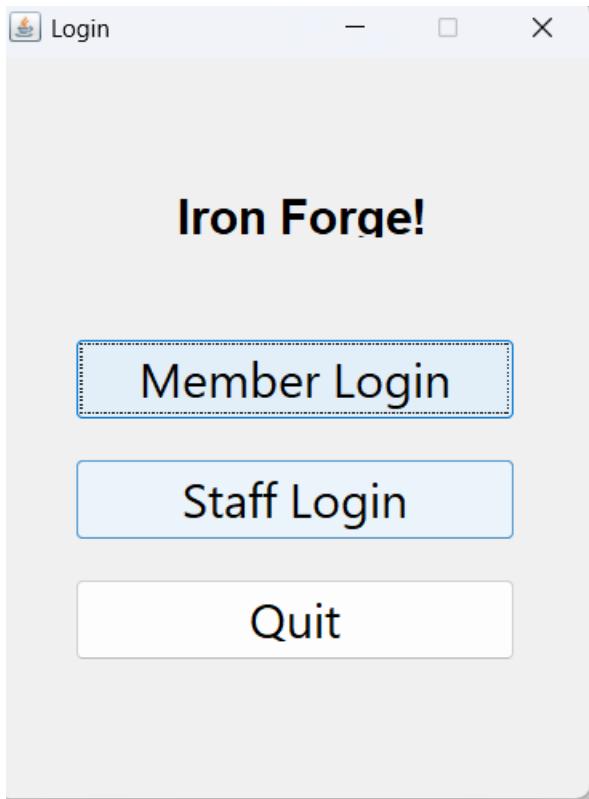
Adding Facility to the Gym Program

The screenshot shows a Windows application window titled "Staff Management Menu". The menu bar includes Dashboard, Members, Membership, Classes, Staff, Inventory, and Facility. The Facility tab is selected. On the left, there's a sidebar with "Facility Areas" and a form for adding a new area. The form has fields for "Name" (containing "Lounge"), "Will This Have an Inventory?" (radio button selected for "Yes"), and "Will this host Class session?" (radio button selected for "No"). It also has "Update" and "Remove" buttons and a "Add Facility Area" link. On the right, there's a table with columns "Area Name", "Inventory?", and "Classes?". It contains two rows: one for "shop" (Inventory? true, Classes? false) and one for "Studio" (Inventory? false, Classes? true).

Area Name	Inventory?	Classes?
shop	true	false
Studio	false	true

Adding a facility tab, you can create the name of the area, see if there will be an inventory or classes hosted on their area.

Quitting the Program



In order to quit the program, simply click “Quit”