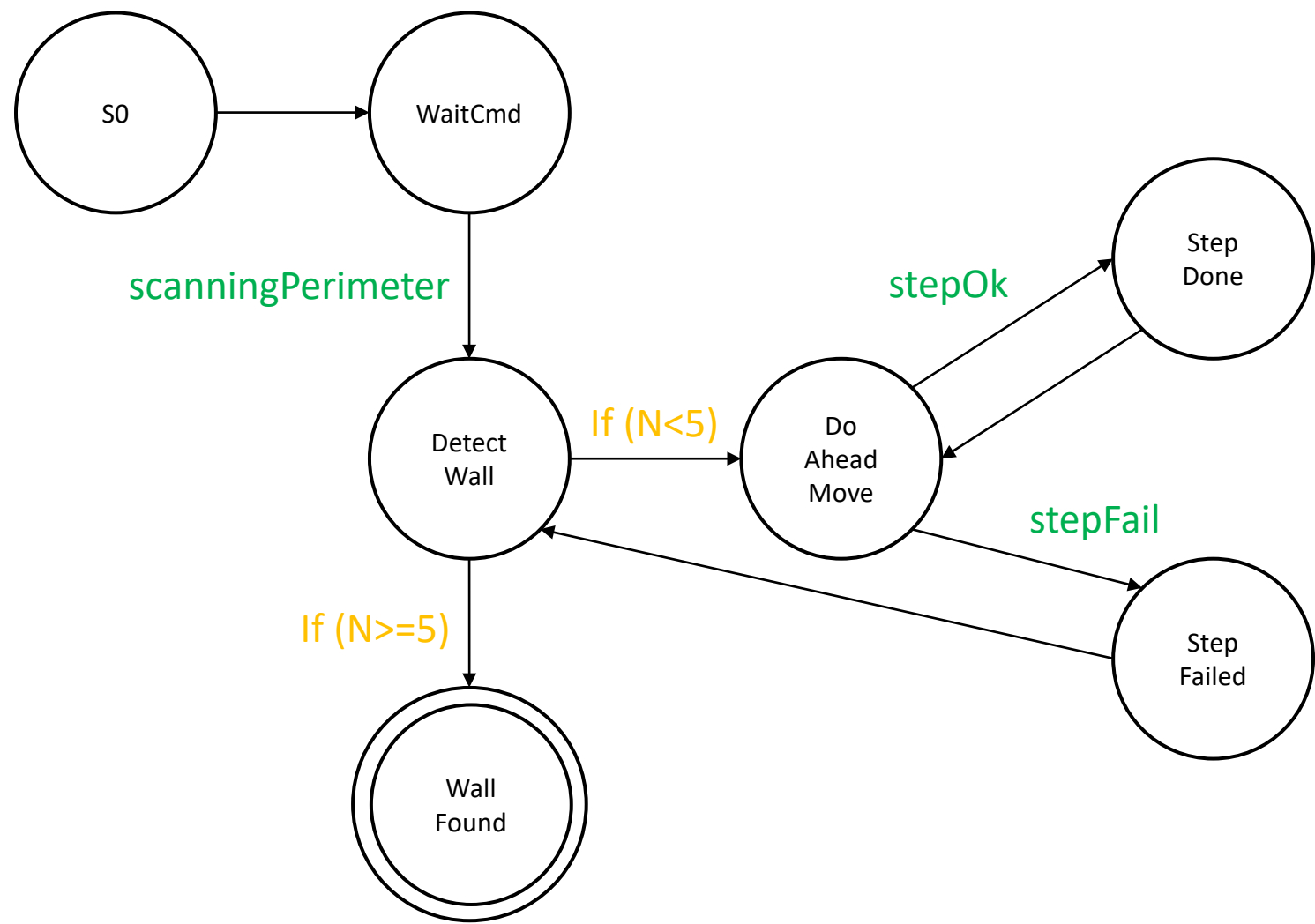


# SPRINT 5

Room Perimeter Explorer

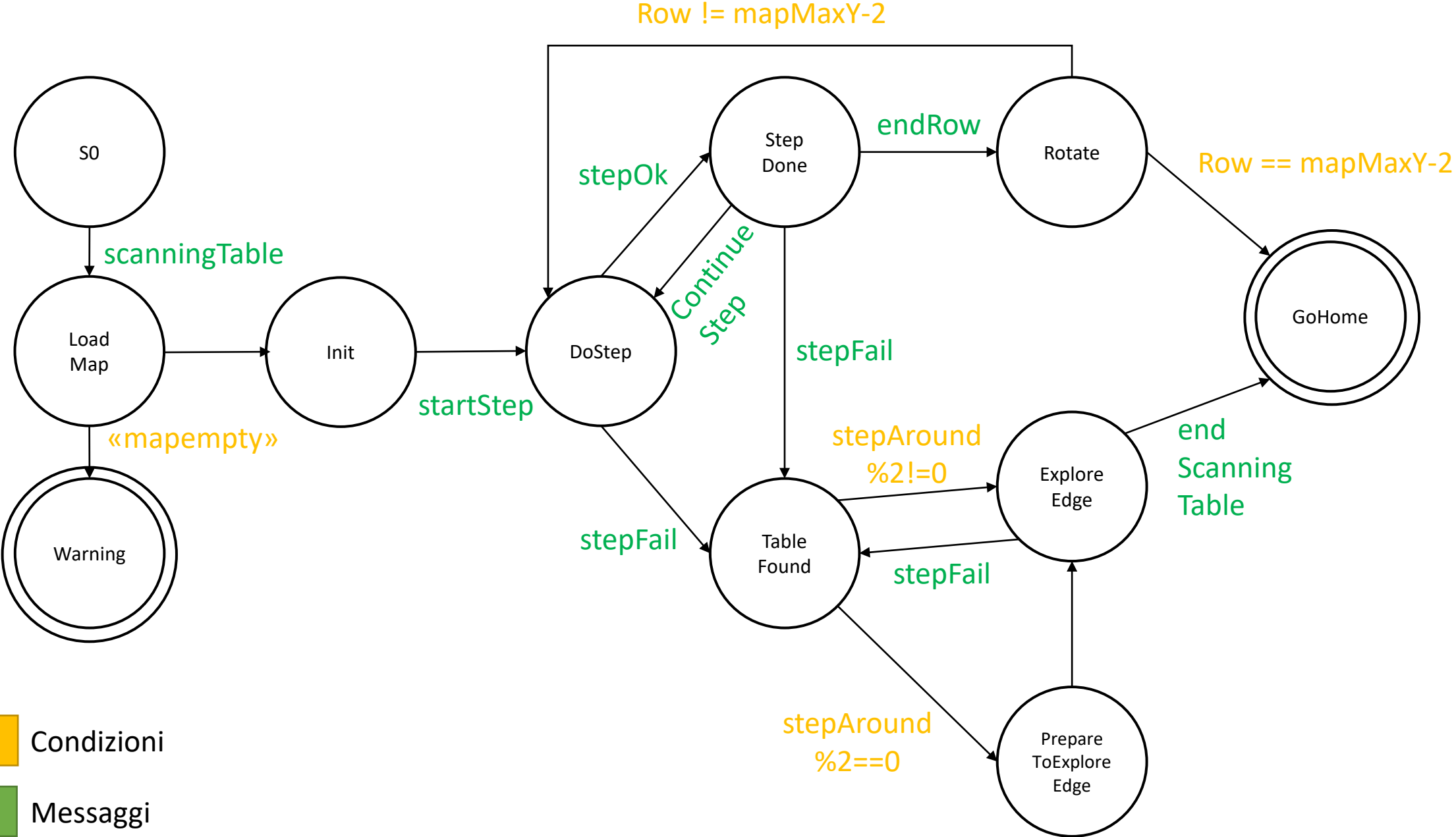


 Condizioni

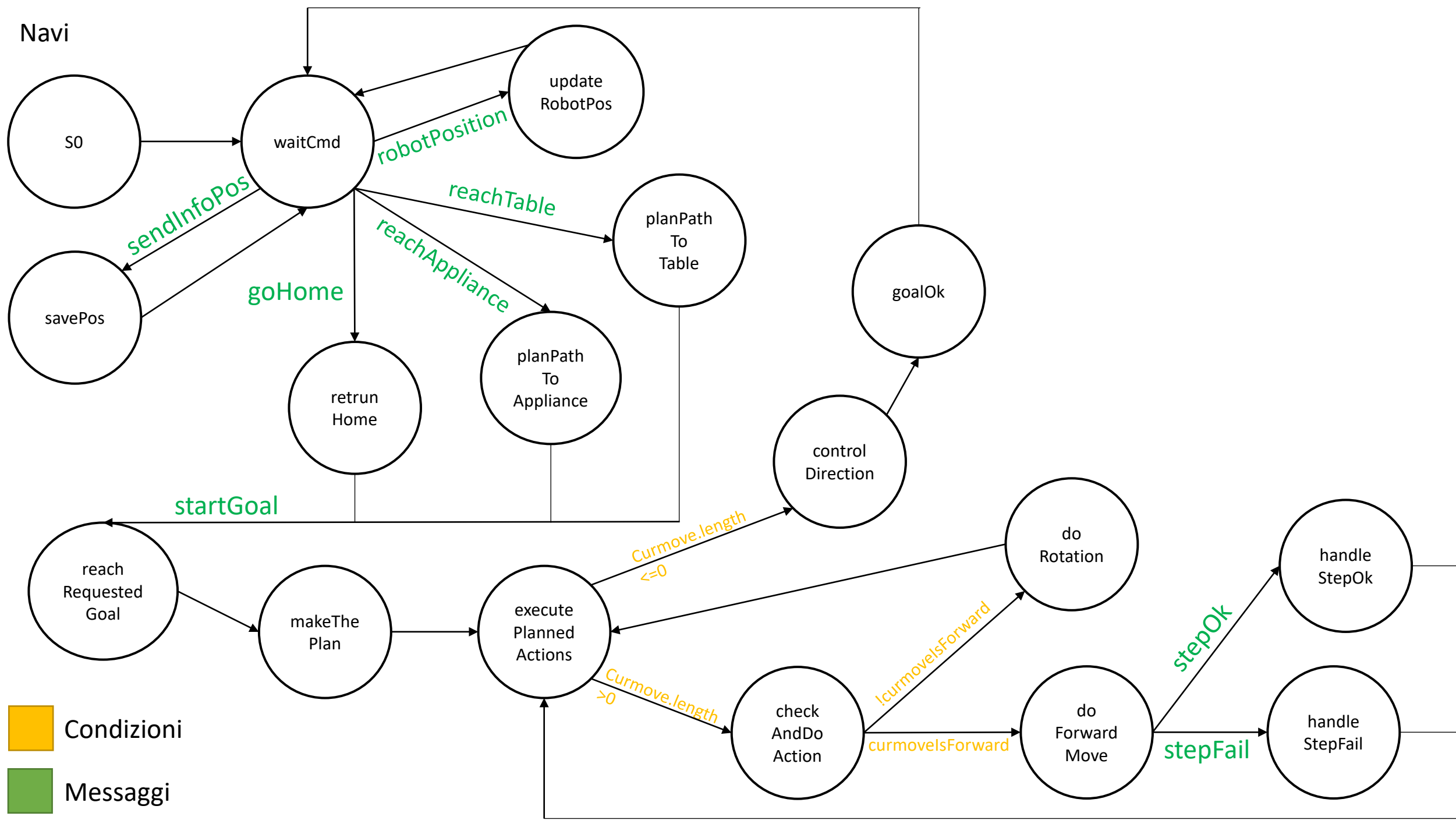
 Messaggi

N = NumWallsFound

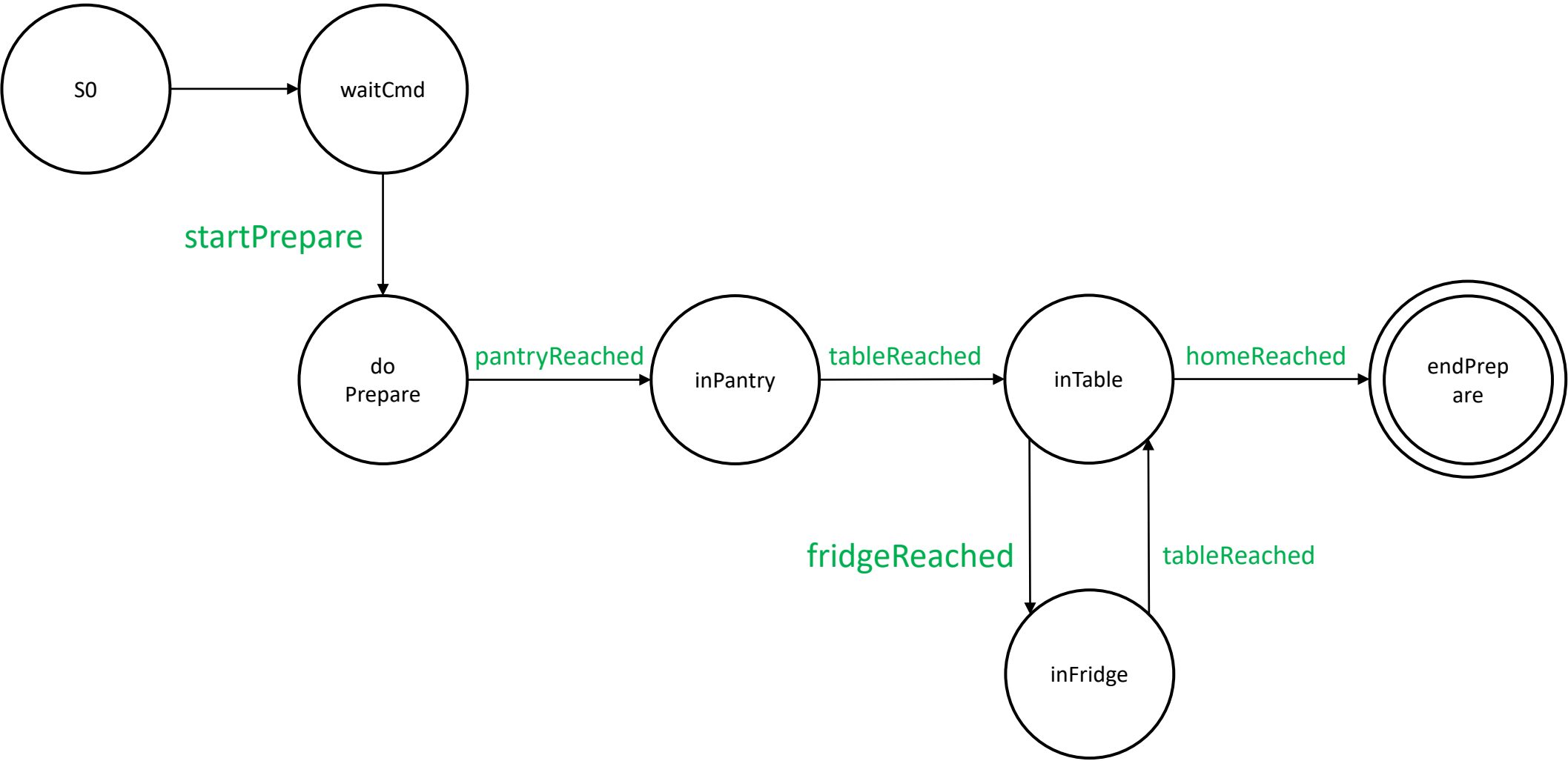
Find Table



Navi



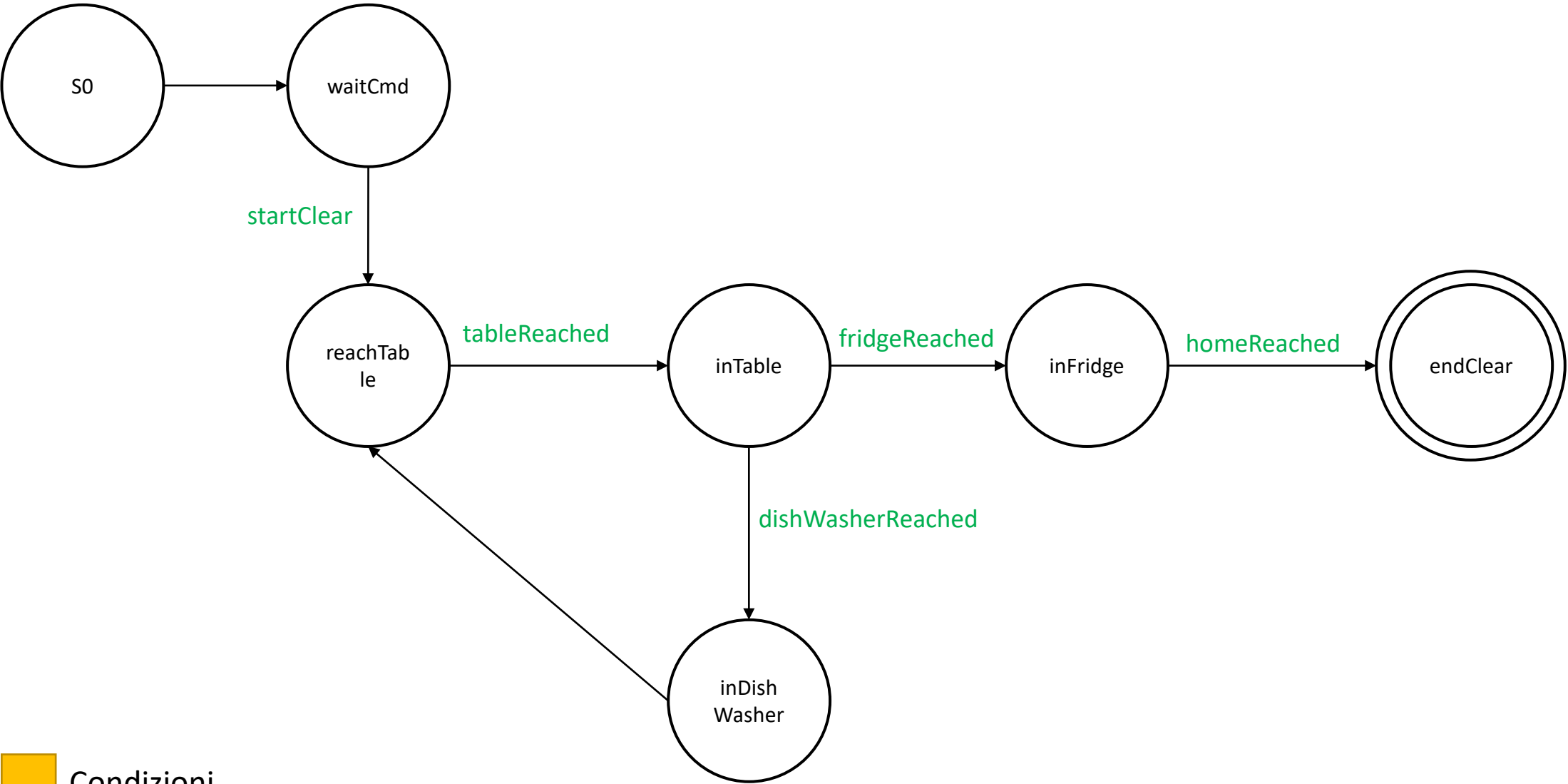
Prepare





Condizioni

Messaggi

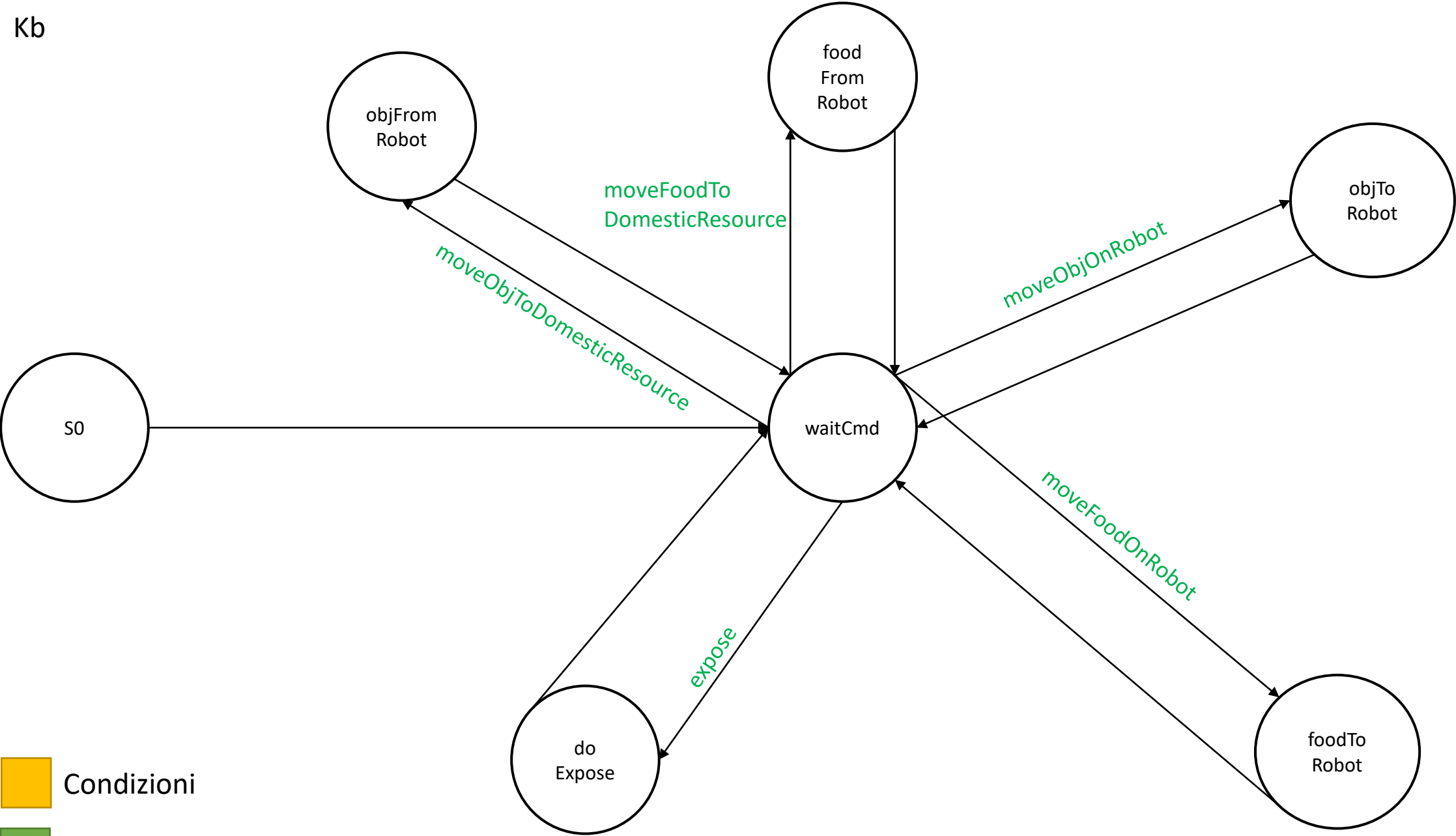
Clear



 Condizioni

 Messaggi

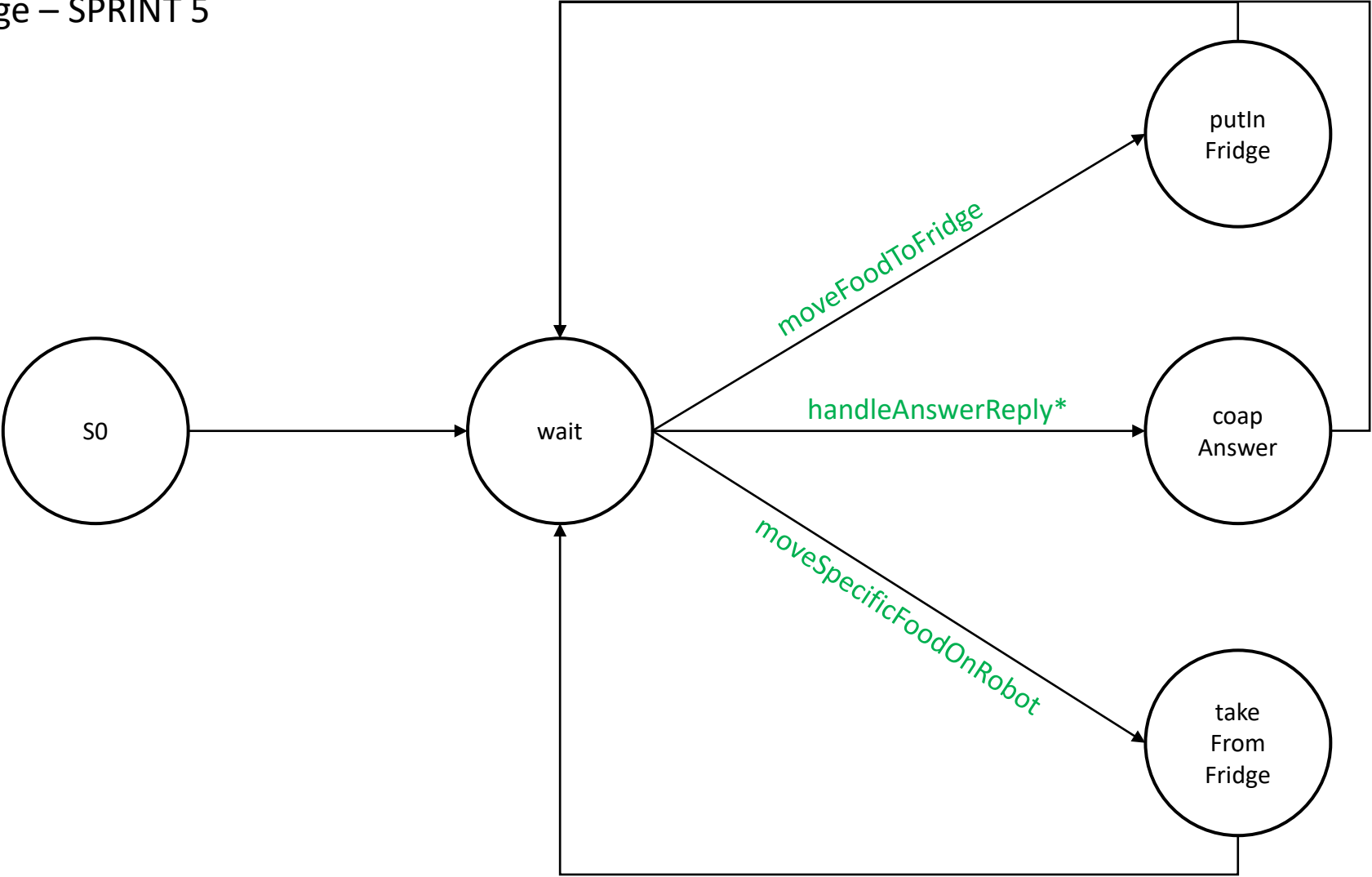
Kb



Condizioni

Messaggi

Fridge – SPRINT 5



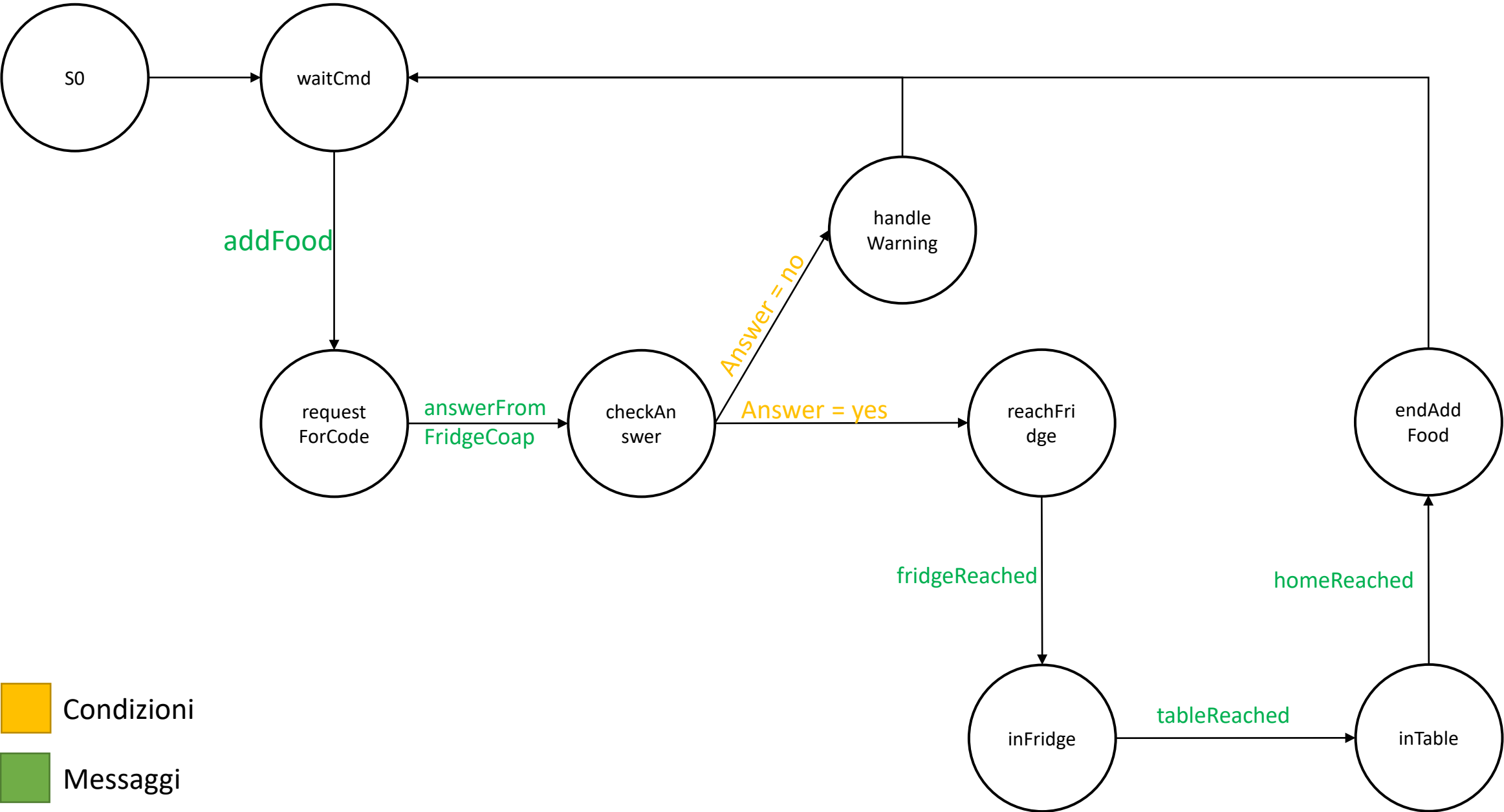
Condizioni

Messaggi

\* = da fridgeCoap.kt



AddFood



Condizioni

Messaggi