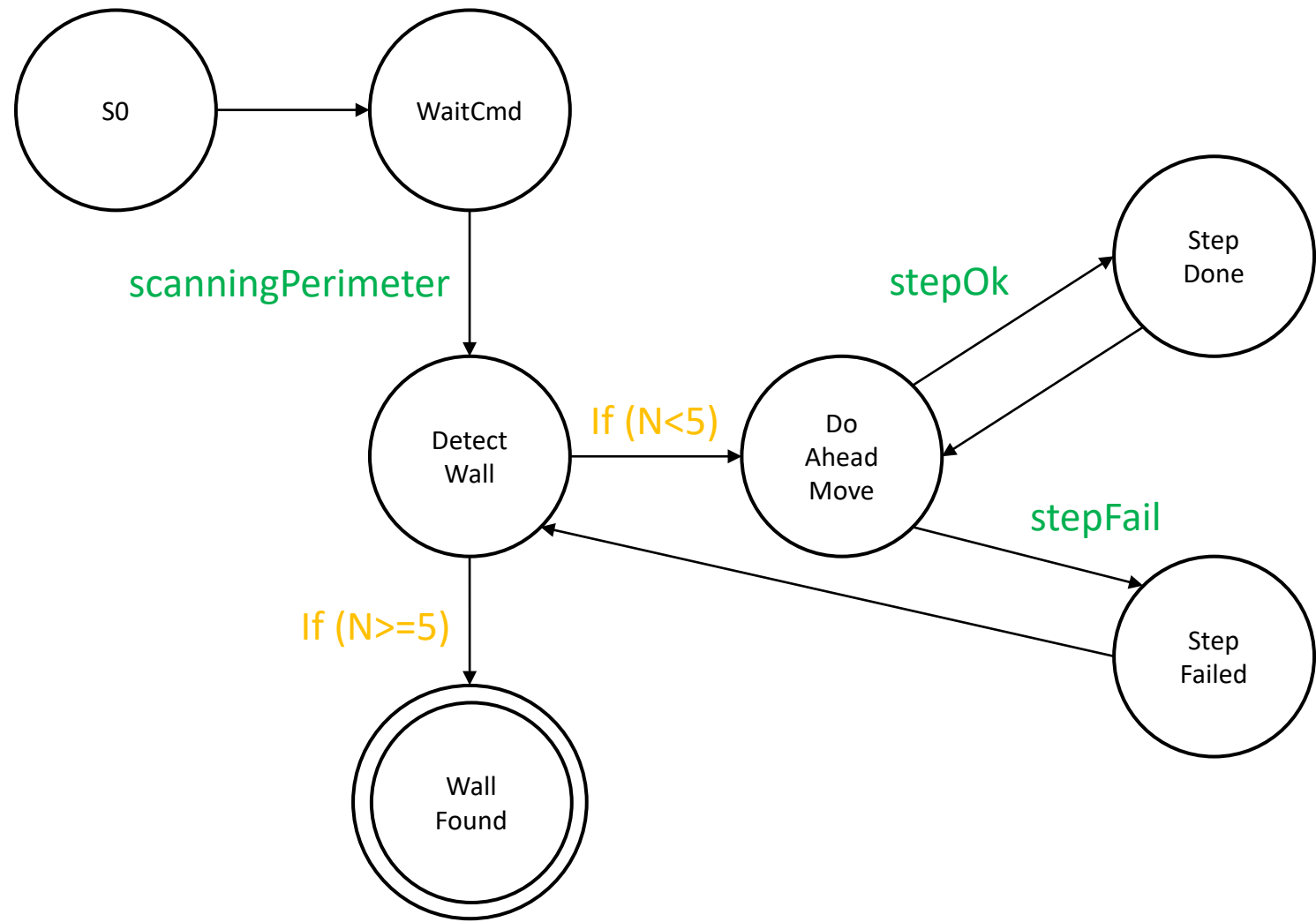


SPRINT 1

Room Perimeter Explorer

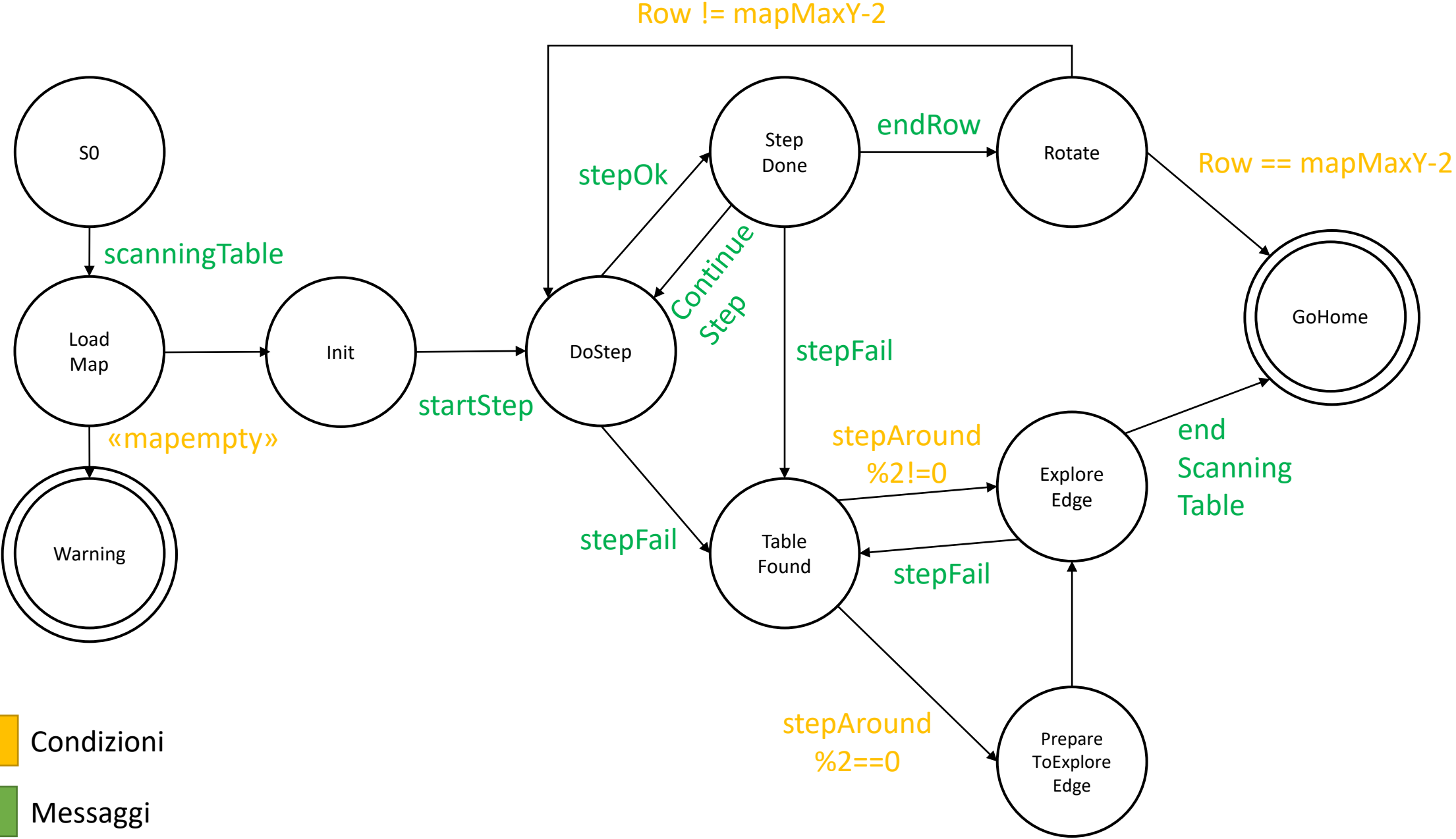


 Condizioni

 Messaggi

N = NumWallsFound

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