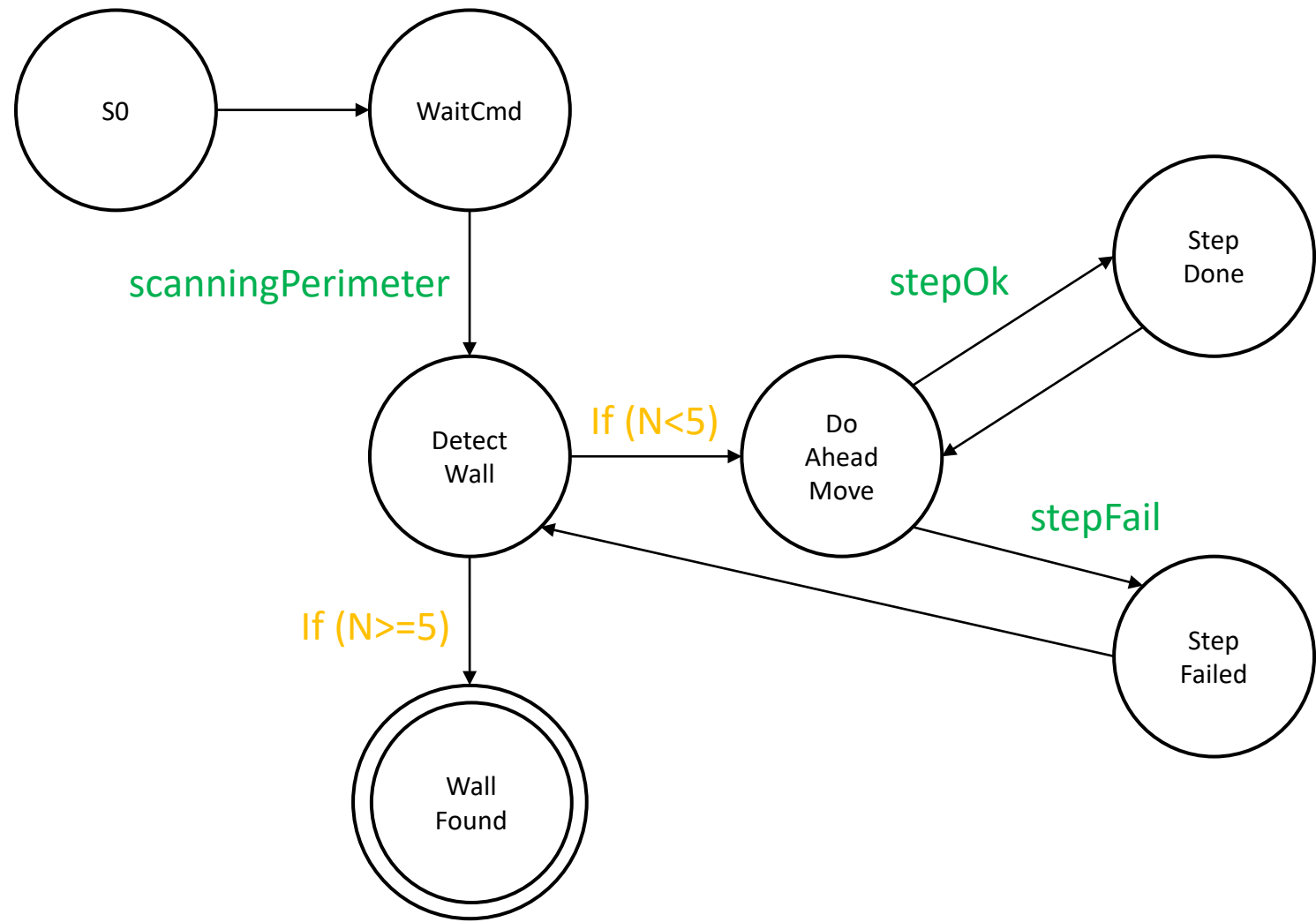


SPRINT 3

Room Perimeter Explorer

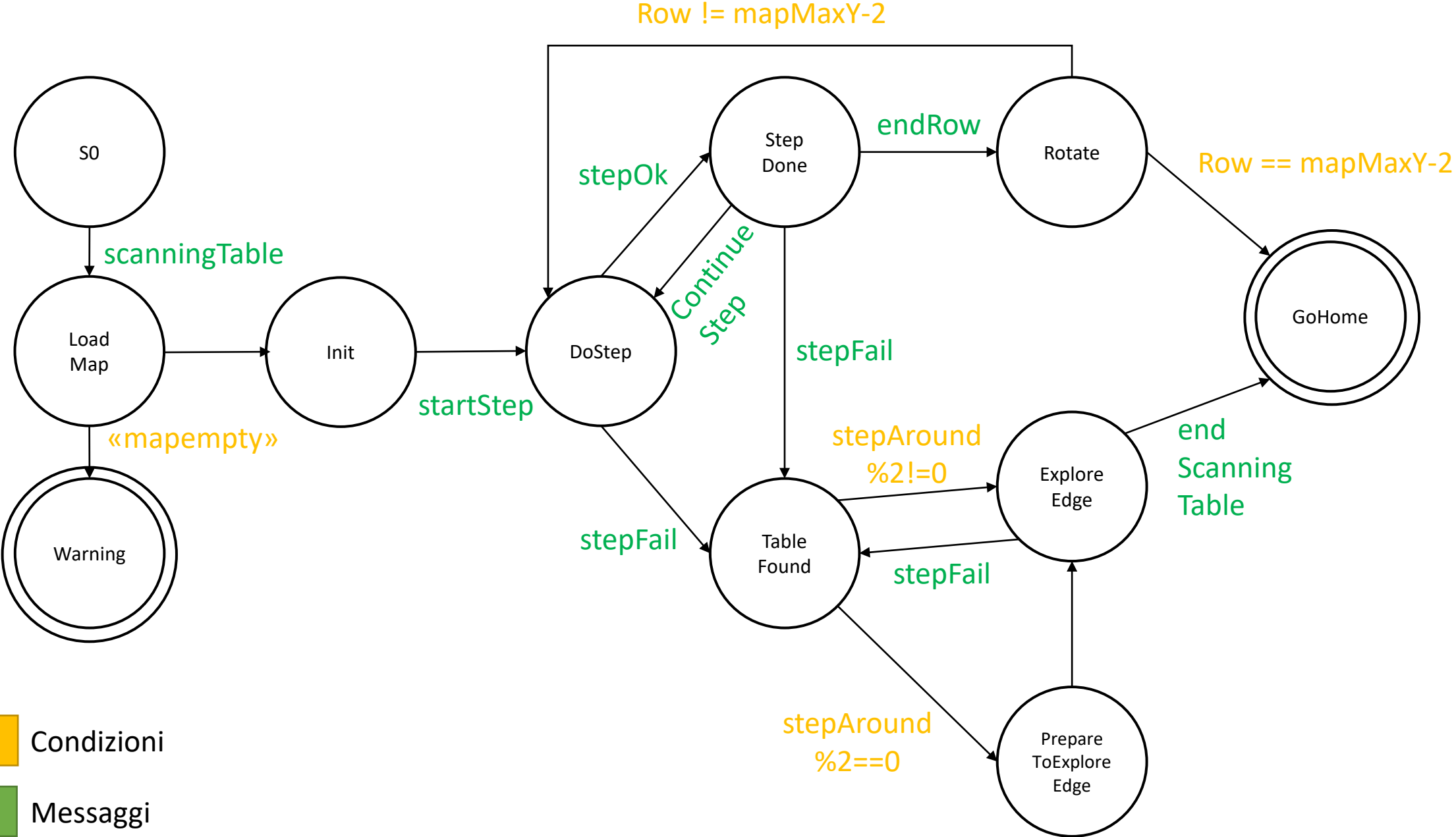


 Condizioni

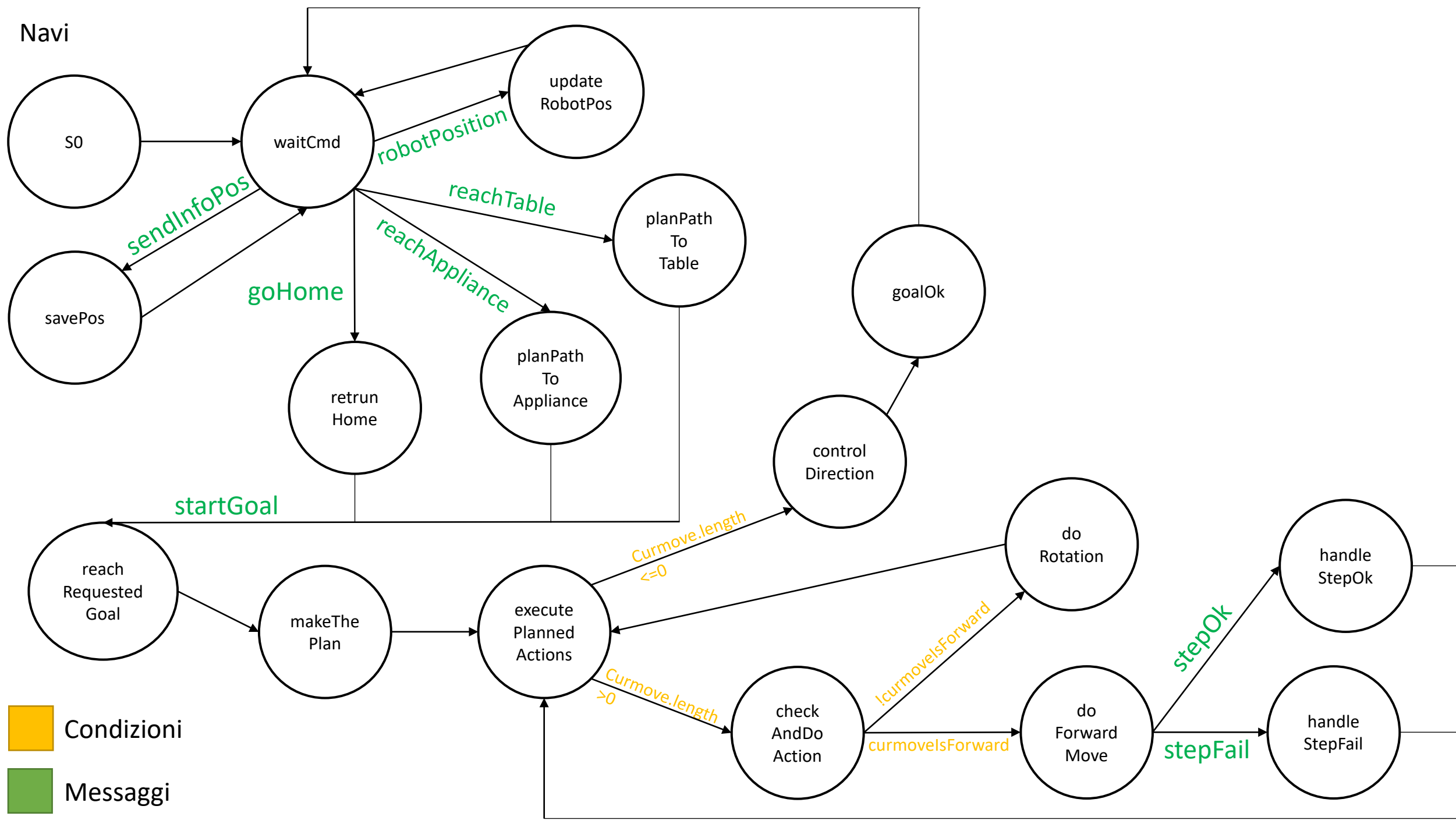
 Messaggi

N = NumWallsFound

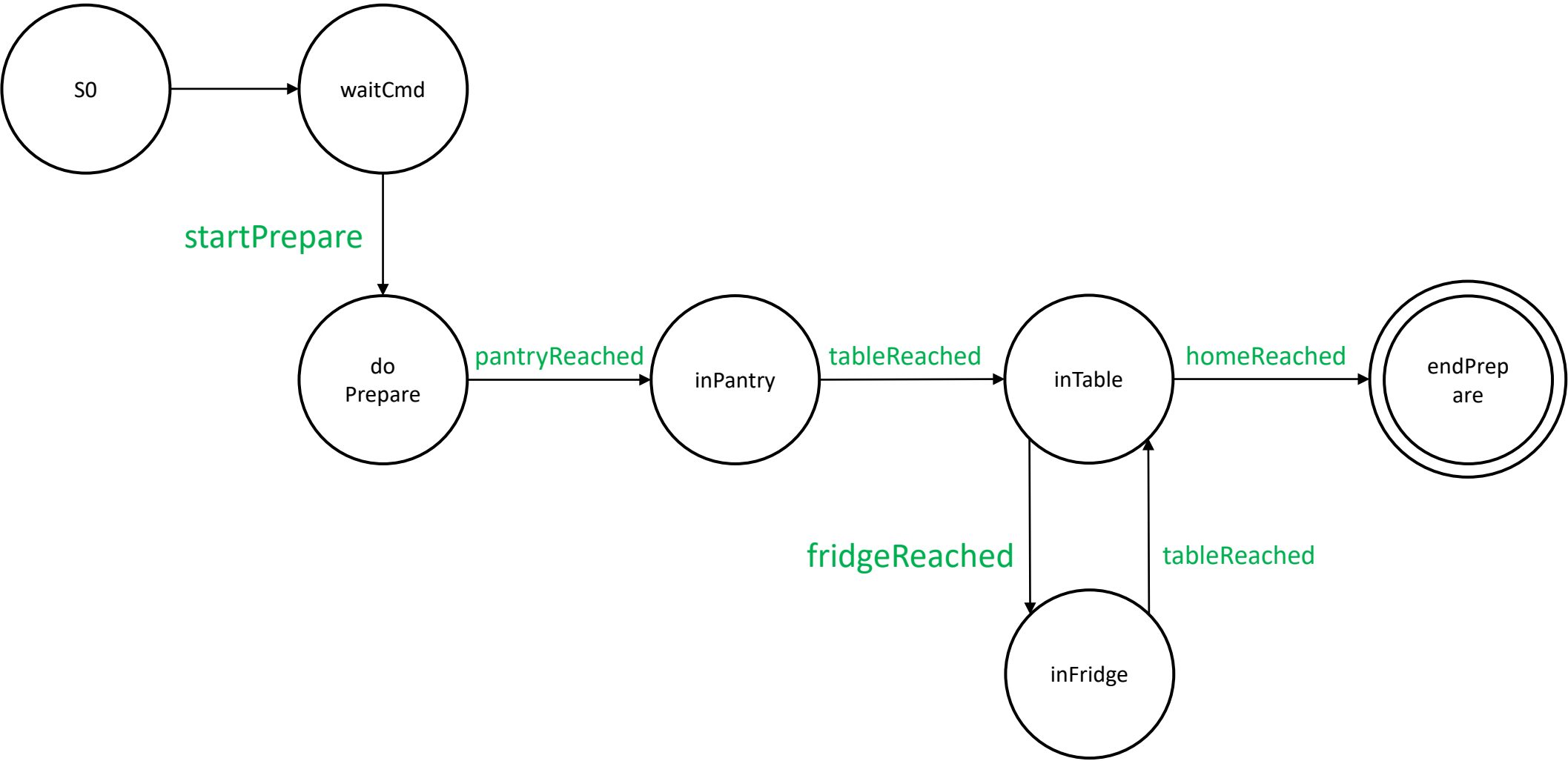
Find Table



Navi



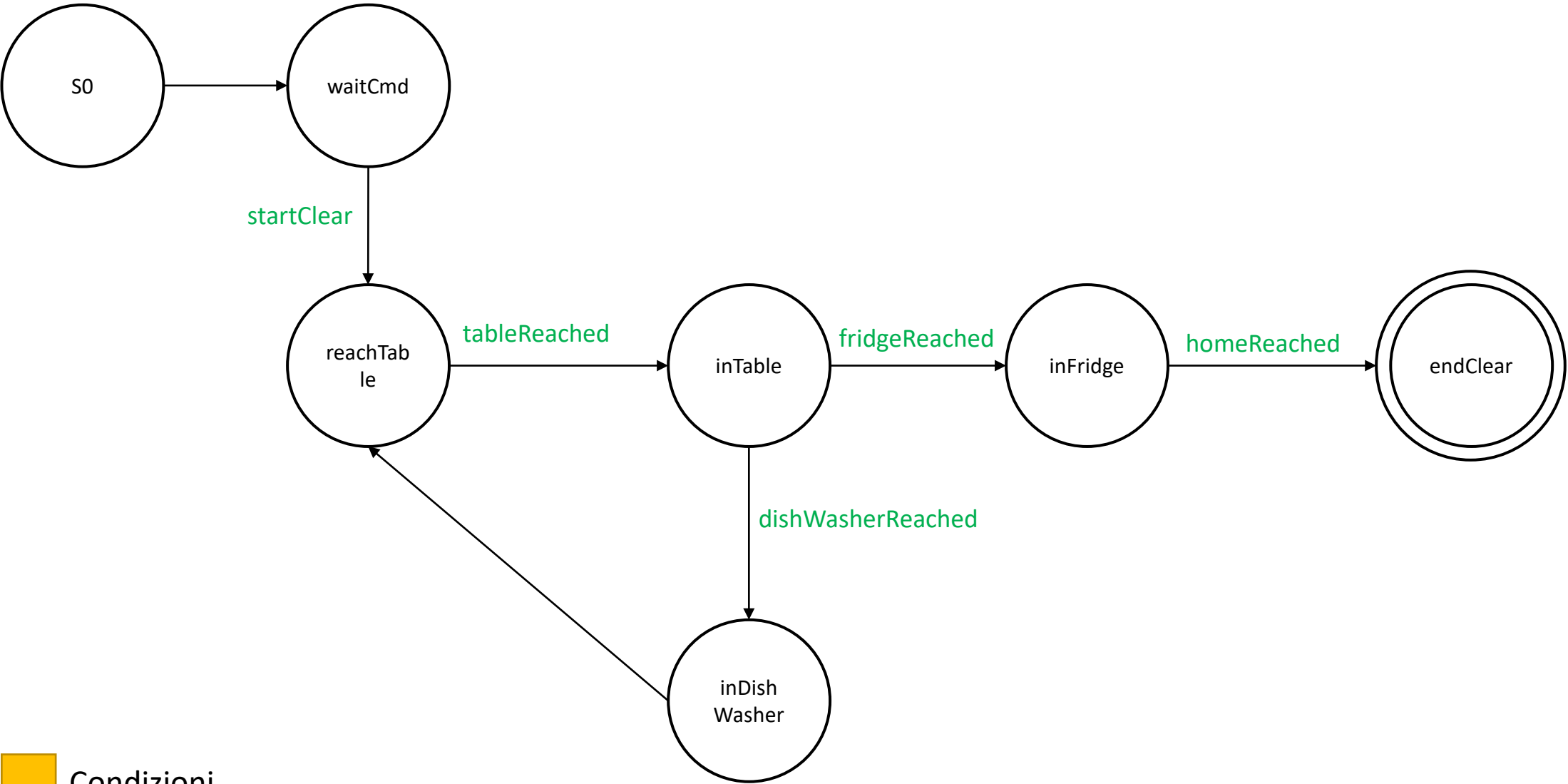
Prepare – SPRINT 3



Condizioni

Messaggi

Clear



- Condizioni
- Messaggi

