The submission scene is: final\_prototype.unity

Found in:

Fix-A-Flat/Assets/Scenes/final\_prototype.unity

Interaction techniques: This final prototype uses a variation of virtual hand. Participants use the controllers and their triggers to pick up and manipulate objects as directed.

Bimanual Grasping Metaphors:

Tire Iron tightening and loosening

Picking up either tire

Manual Metaphors:

All other interactions