19CSE311- Computer Security- Unit II-Part II

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Contents

- Introduction
- Discrete Logarithms
- Primitive Roots
- Diffie-Hellman Key Exchange and Examples
- Man-in-the-Middle Attack
- Station-to-Station Key Agreement
- Applications
- Pros & Cons of Diffie-Hellman Algorithm

Introduction

- A Public Key Algorithm
- Only for Key Exchange
- Does NOT Encrypt or Decrypt
- Based on Discrete Logarithms
- Widely used in Security Protocols and Commercial Products

Discrete Logarithms

- What is logarithm?
- $log_{10}100 = 2$ because $10^2 = 100$
- In general if $log_m b = a$ then $m^a = b$, where m is called the base of the logarithm.
- A discrete logarithm can be defined for integers only.
- In fact we can define discrete logarithm mod p also where p is any prime number.
- The security of the Diffie-Hellman algorithm depends on the difficulty of solving the discrete logarithm problem (DLP) in the multiplicative group of a finite field.

Primitive Roots

- If $x^n = a$ then a is called the n-th root of x.
- For any prime number p, if we have a number a such that powers of 'a mod p' generate all the numbers between 1 to p-1 then a is called the **Primitive Root** of p.
- For any integer b and a primitive root a of prime number p, we can find a unique exponent *i* such that

$$b = a^i modp$$

Diffie-Hellman Algorithm

- Five Parts:
 - Global Public Elements
 - User A Key Generation
 - User B Key Generation
 - Generation of Secret Key by User A
 - Generation of Secret Key by User B

Global Public Elements

- q Prime Number
- α $\alpha < q$ and α is a primitive root of q
- The global public elements are also sometimes called the domain parameters.

User A Key Generation

- Select Private Key X_A $X_A < q$
- Calculate Public Key Y_A $Y_A = \alpha^{X_A} \mod q$



User B Key Generation

- Select Private Key X_B $X_B < q$
- Calculate Public Key Y_B $Y_B = \alpha^{X_B} \mod q$



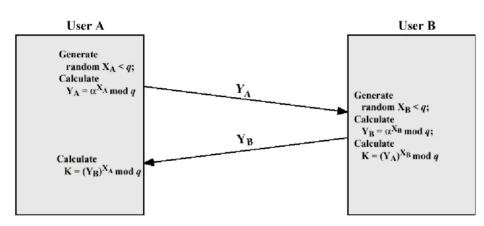
Generation of Secret Key by User A

$$K = (Y_B)^{X_A} \bmod q$$

Generation of Secret Key by User B

$$K = (Y_A)^{X_B} \mod q$$

Diffie-Hellman Key Exchange



Diffie-Hellman Example.I

- q=97
- α=5
- *X*_A=36
- $X_B = 58$
- $Y_A = 5^{36} \mod 97 = 50 \mod 97 = 50$
- $Y_B = 5^{38} \mod 97 = 44 \mod 97 = 44$
- $K = (Y_B)^{X_A} \mod q = 44^{36} \mod 97 = 75 \mod 97 = 75$
- $K = (Y_A)^{X_B} \mod q = 50^{58} \mod 97 = 75 \mod 97 = 75$

Diffie-Hellman Example.II

- q=23
- α=5
- $X_A=6$
- $X_B = 15$
- $Y_A = 5^6 \mod 23 = 8 \mod 23 = 8$
- $Y_B = 5^{15} \mod 23 = 19 \mod 23 = 19$
- $K = (Y_B)^{X_A} \mod q = 19^6 \mod 23 = 2 \mod 23 = 2$
- $K = (Y_A)^{X_B} \mod q = 8^{15} \mod 23 = 2 \mod 23 = 2$

Man-in-the-Middle Attack

- Most serious weakness in Diffie-Hellman
- Assume Darth has ability to:
 - Intercept messages between Alice and Bob.
 - Masquerade as Alice or Bob to send message to the other.
- Darth generates own random value X_D .
- Computes own $\mathbf{Y}_D = \mathbf{q}^{X_D} \mod \mathbf{q}$ from the public values of \mathbf{q} and α .
- **Goal**: Trick Alice and Bob into using keys he has created from X_D .

Station-to-Station Key Agreement

- Participants in Diffie-Hellman must authenticate their identities
 - Only solution to Man-in-the-Middle attack
- Authentication usually based on certificates:
 - Signed by trusted authorities
 - Contain public keys for participation

Applications

- Diffie-Hellman is currently used in many protocols, namely:
 - Secure Socket Layer(SSL)/ Transport Layer Security(TLS)
 - Secure Shell
 - Internet Protocol Security(IPSec)
 - Public Key Infrastructure(PKI)

Pros & Cons Of Diffie-Hellman Algorithm

Advantages:

- The sender and receiver have no prior knowledge of each other
- Communication can be takes place through an insecure channel.
- Sharing of secret key is safe.

Disadvantages:

- Can not be used for asymmetric key exchange.
- Can not be used for signing digital signatures.
- The nature of the Diffie-Hellman key exchange does make i susceptible to man-in-the-middle attacks since it doesn't authenticate either party involved in the exchange.