Floyd Wasshall -> All pairs shootest path. Functing sheatest patt for vertices tain 2 5 2 1 3  $A = 1 \begin{bmatrix} 0 & 3 & 4 \\ 0 & 3 & 8 \end{bmatrix}$  $2 < \frac{1}{3}$ 2 8 0 2 0 1 3/2 This is same as Dykstra's algm 3 in the sense that we are finding. the shortest path from every vertices.

2 (1) Dy -> n2 (for single verten) (... All pairs = Dy -> n2xn O(n3) greedy.

Dynamic Baggamming says that the fauther can be solved by taking deurions in each stage deurion. What decesion, we have to take. absence of edge  $\rightarrow \infty$ hornoself loops -> 0 here in this paoblem consider vertex ()
as intermediate vertex. A > Original materia  $A^{\circ} = \begin{bmatrix} 0 & 3 & \infty & .7 \\ 2 & 8 & 0 & 2 & \infty \\ 3 & 5 & 8 & 0 & 1 \\ 4 & 2 & 8 & 8 & 0 \end{bmatrix}$ for vertex D
materio' as interpreted

1st new? same.

1st col } same.

1st col } as it is Then farfage malaon 1 2 3 no diagonals=>0 Then fund A (2,3)

A'(1,3) A'(1,2) + A'(2,3)

A'(1,4) A'(1,2) + A'(2,4)

These are the sheatest path

foamula

$$A'(1,3) = \min \left\{ A_{1}(1,3) + A_{2}(1,3) + A_{3}(1,3) + A_{4}(1,3) +$$

for getting A(i, j).
I amy intermediate
verter,

k is mtroducing blw and addetion is done. for (k=1, k <=n; k++) Foa(i=1, i<=n; i++) for Cf=1:, f=n:, f++)  $\mathcal{E}_{A[i,j)} = \min \left( A(i,j) - A(i,k) + A(k,j) \right)$ 0 (m3)