

22AIE204 COMPUTER NETWORKS







NETWORK LAYER – Control Plane

Software Defined Networking (SDN)



Network layer: "control plane" roadmap

- introduction
- routing protocols
- intra-ISP routing: OSPF
- routing among ISPs: BGP
- SDN control plane
- Internet Control MessageProtocol



- network management, configuration
 - SNMP
 - NETCONF/YANG



Internet network layer: historically implemented via distributed, per-router control approach:

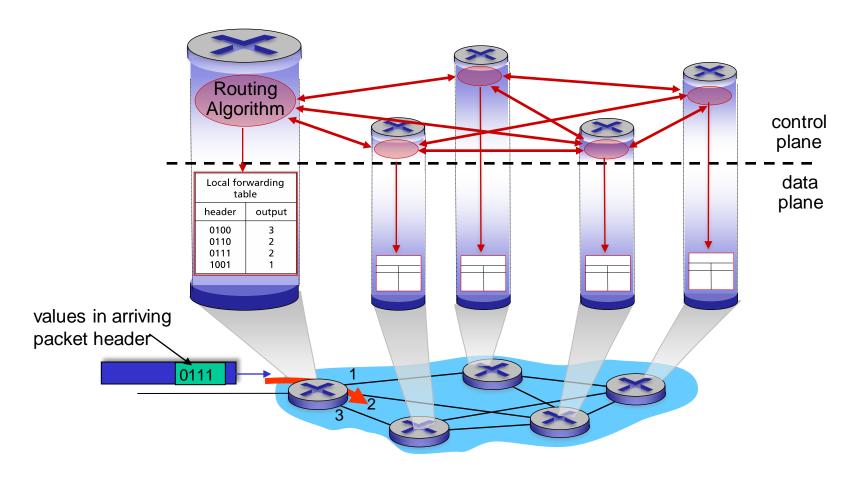
monolithic router contains switching hardware, runs proprietary implementation of Internet standard protocols (IP, RIP, IS-IS, OSPF, BGP) in proprietary router OS (e.g., Cisco IOS) different "middleboxes" for different network layer functions: firewalls, load balancers, NAT boxes, ...

~2005: renewed interest in rethinking network control plane

Primary goal of SDN – Open and Programmable

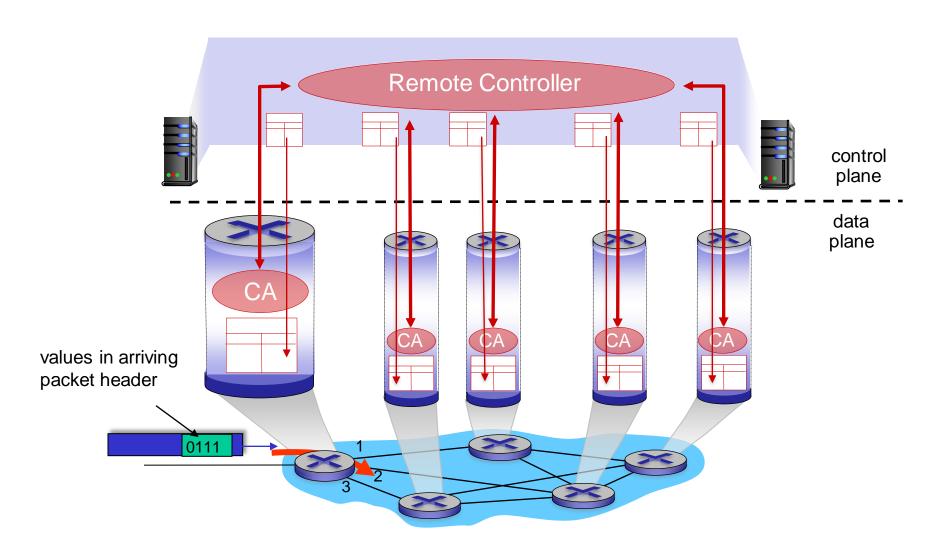
Per-router control plane

Individual routing algorithm components in each and every router interact in the control plane to compute forwarding tables



Software-Defined Networking (SDN) control plane

Remote controller computes, installs forwarding tables in routers



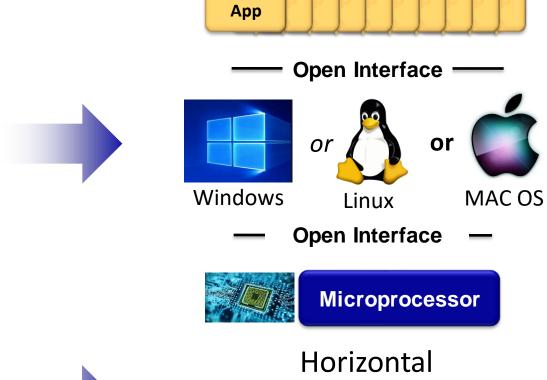
Why a logically centralized control plane?

- easier network management: avoid router misconfigurations, greater flexibility of traffic flows
- table-based forwarding (recall OpenFlow API) allows "programming" routers
 - centralized "programming" easier: compute tables centrally and distribute
 - distributed "programming" more difficult: compute tables as result of distributed algorithm (protocol) implemented in each-and-every router
- open (non-proprietary) implementation of control plane
 - foster innovation: let 1000 flowers bloom

SDN analogy: mainframe to PC revolution



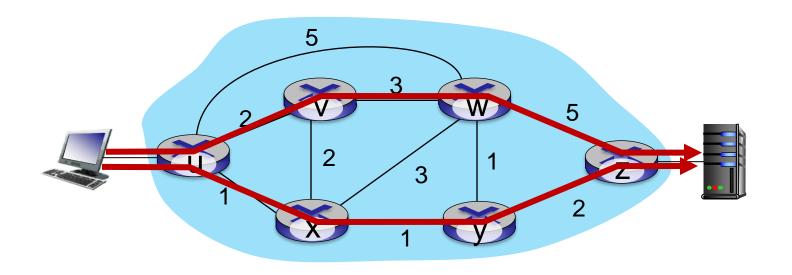
Vertically integrated Closed, proprietary Slow innovation Small industry



Horizontal
Open interfaces
Rapid innovation
Huge industry



Traffic engineering: difficult with traditional routing



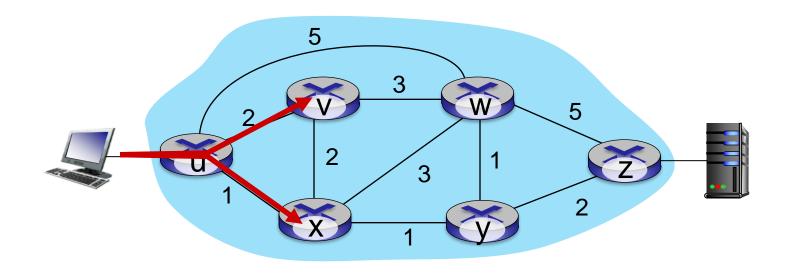
<u>Q:</u> what if network operator wants u-to-z traffic to flow along uvwz, rather than uxyz?

<u>A:</u> need to re-define link weights so traffic routing algorithm computes routes accordingly (or need a new routing algorithm)!

link weights are only control "knobs": not much control!



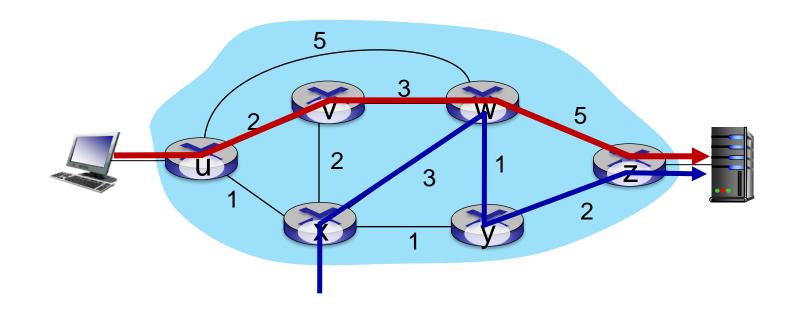
Traffic engineering: difficult with traditional routing



<u>Q:</u> what if network operator wants to split u-to-z traffic along uvwz <u>and</u> uxyz (load balancing)? <u>A:</u> can't do it (or need a new routing algorithm)



Traffic engineering: difficult with traditional routing

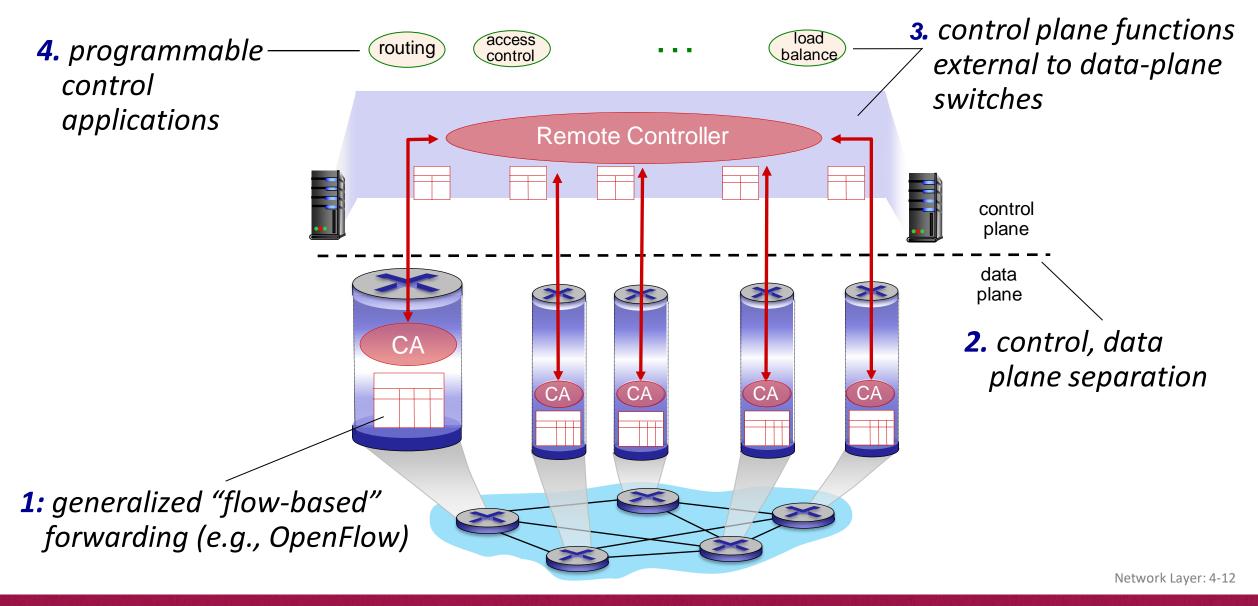


<u>Q:</u> what if w wants to route blue and red traffic differently from w to z?

<u>A:</u> can't do it (with destination-based forwarding, and LS, DV routing)

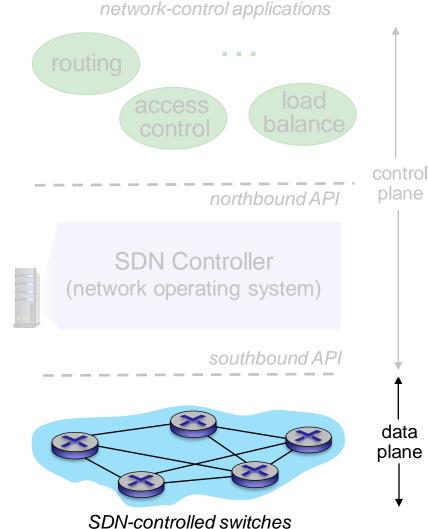
We learned in Chapter 4 that generalized forwarding and SDN can be used to achieve any routing desired





Data-plane switches:

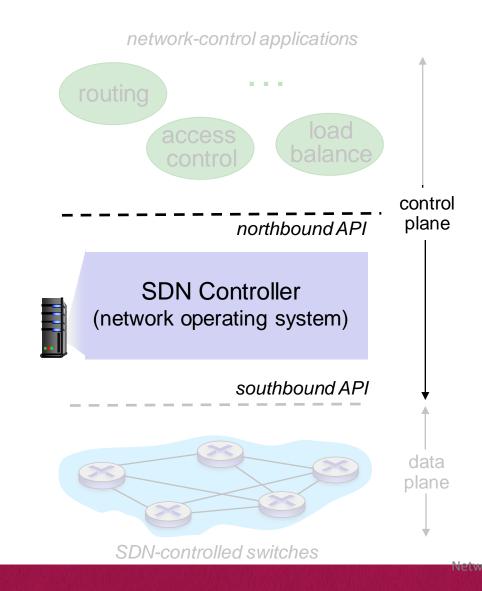
- fast, simple, commodity switches implementing generalized data-plane forwarding (Section 4.4) in hardware
- flow (forwarding) table computed, installed under controller supervision
- API for table-based switch control (e.g., OpenFlow)
 - defines what is controllable, what is not
- protocol for communicating with controller (e.g., OpenFlow)





SDN controller (network OS):

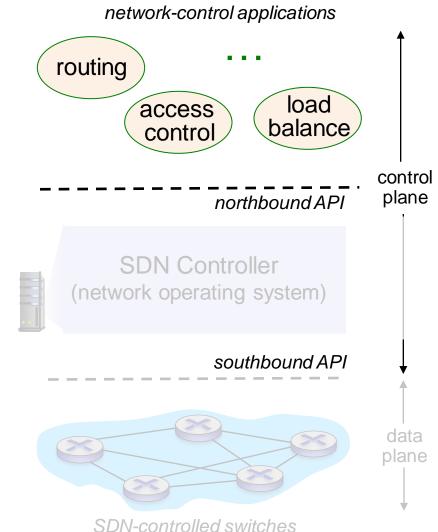
- maintain network state information
- interacts with network control applications "above" via northbound API
- interacts with network switches "below" via southbound API
- implemented as distributed system for performance, scalability, faulttolerance, robustness





network-control apps:

- "brains" of control: implement control functions using lower-level services, API provided by SDN controller
- unbundled: can be provided by 3rd party: distinct from routing vendor, or SDN controller



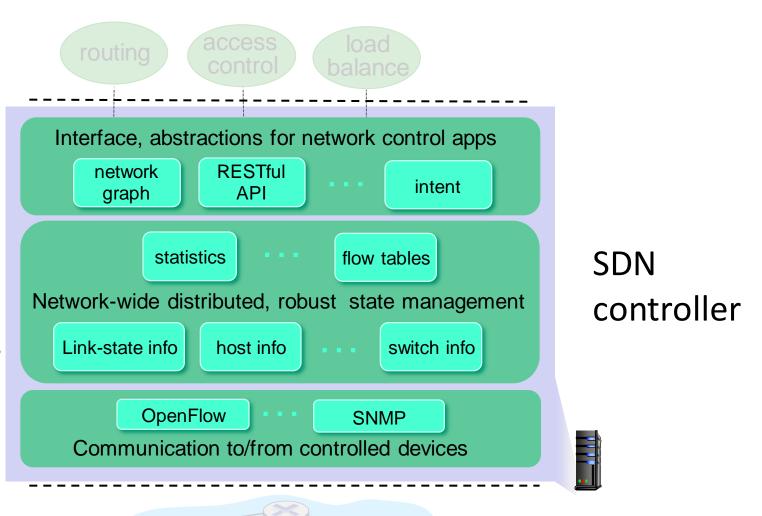


Components of SDN controller

interface layer to network control apps: abstractions API

network-wide state management : state of networks links, switches, services: a *distributed database*

communication: communicate between SDN controller and controlled switches

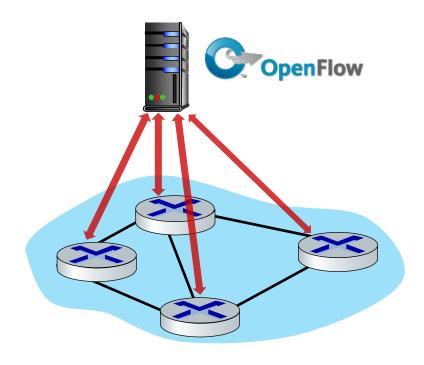




OpenFlow protocol

- operates between controller, switch
- TCP used to exchange messages
 - optional encryption
- three classes of OpenFlow messages:
 - controller-to-switch
 - asynchronous (switch to controller)
 - symmetric (misc.)
- distinct from OpenFlow API
 - API used to specify generalized forwarding actions

OpenFlow Controller



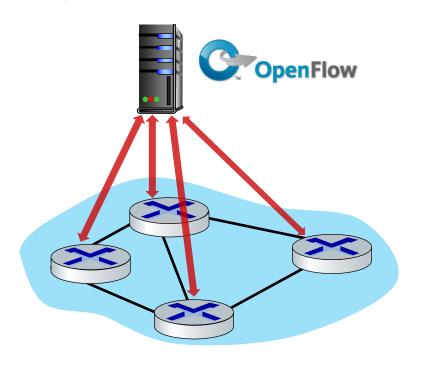


OpenFlow: controller-to-switch messages

Key controller-to-switch messages

- *features:* controller queries switch features, switch replies
- configure: controller queries/sets switch configuration parameters
- modify-state: add, delete, modify flow entries in the OpenFlow tables
- packet-out: controller can send this packet out of specific switch port

OpenFlow Controller



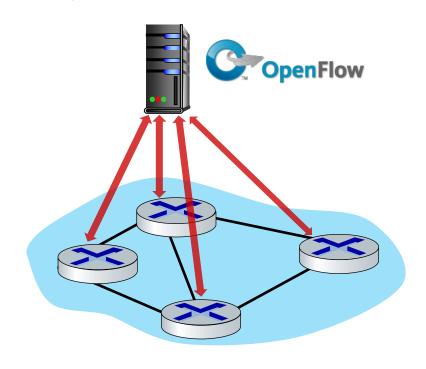


OpenFlow: switch-to-controller messages

Key switch-to-controller messages

- packet-in: transfer packet (and its control) to controller. See packet-out message from controller
- flow-removed: flow table entry deleted at switch
- port status: inform controller of a change on a port.

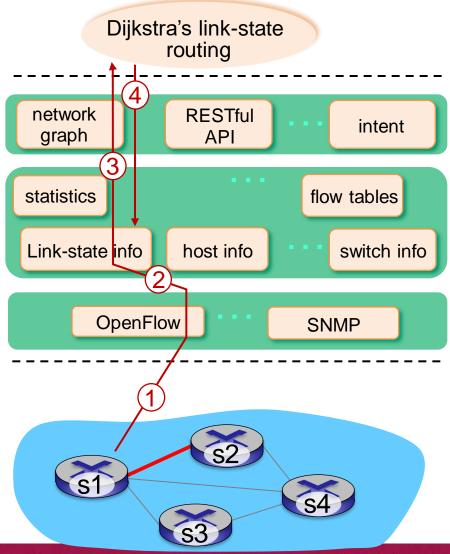
OpenFlow Controller



Fortunately, network operators don't "program" switches by creating/sending OpenFlow messages directly. Instead use higher-level abstraction at controller



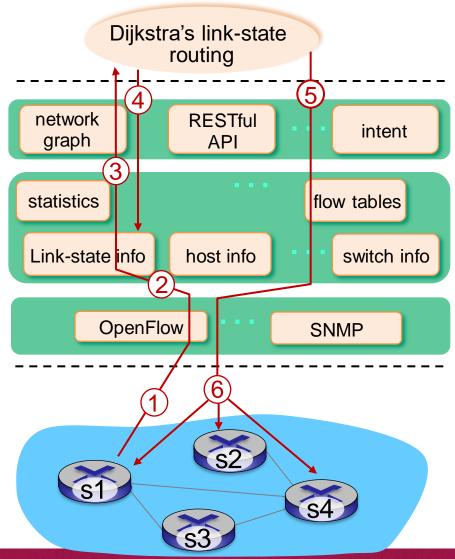
SDN: control/data plane interaction example



- S1, experiencing link failure uses OpenFlow port status message to notify controller
- 2 SDN controller receives OpenFlow message, updates link status info
- 3 Dijkstra's routing algorithm application has previously registered to be called when ever link status changes. It is called.
- Dijkstra's routing algorithm access network graph info, link state info in controller, computes new routes



SDN: control/data plane interaction example

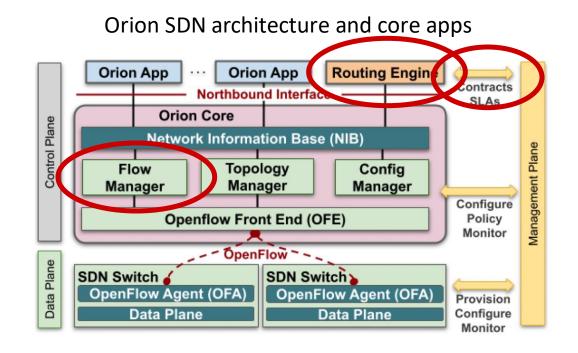


- 5 link state routing app interacts with flow-table-computation component in SDN controller, which computes new flow tables needed
- 6 controller uses OpenFlow to install new tables in switches that need updating

Google ORION SDN control plane

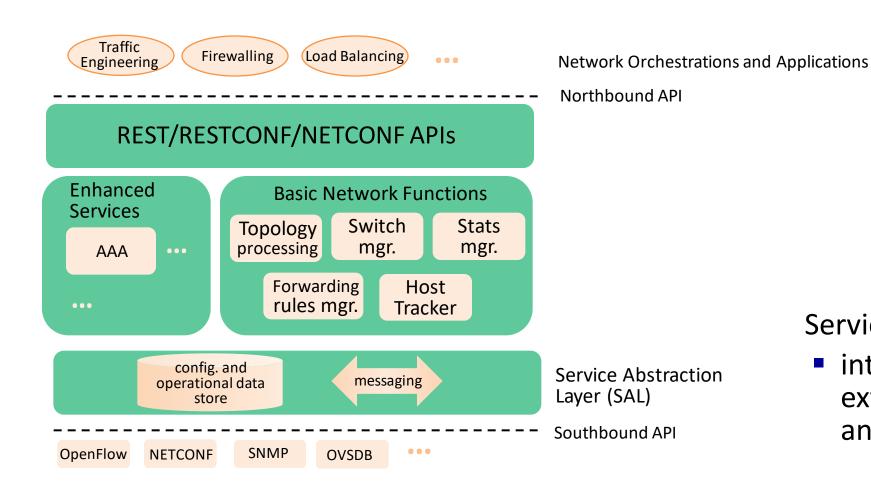
ORION: Google's SDN control plane (NSDI'21): control plane for Google's datacenter (Jupiter) and wide area (B4) networks

- routing (intradomain, iBGP), traffic engineering: implemented in applications on top of ORION core
- edge-edge flow-based controls (e.g.,
 CoFlow scheduling) to meet contract SLAs
- management: pub-sub distributed microservices in Orion core, OpenFlow for switch signaling/monitoring





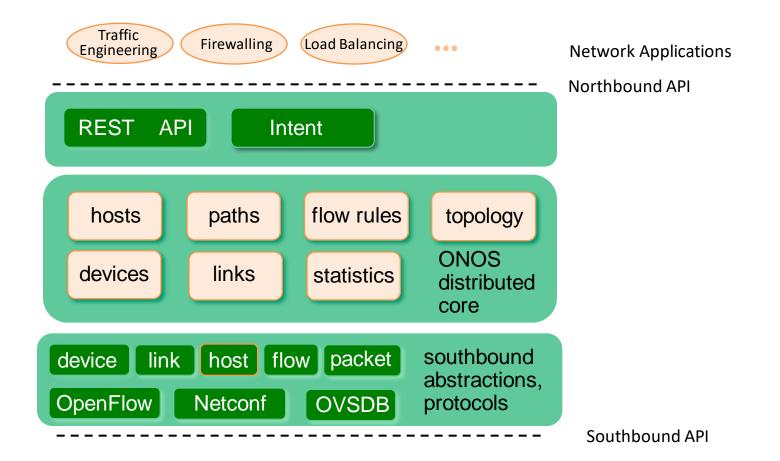
OpenDaylight (ODL) controller



Service Abstraction Layer:

 interconnects internal, external applications and services

ONOS controller



- control apps separate from controller
- intent framework: highlevel specification of service: what rather than how
- considerable emphasis on distributed core: service reliability, replication performance scaling

SDN: selected challenges

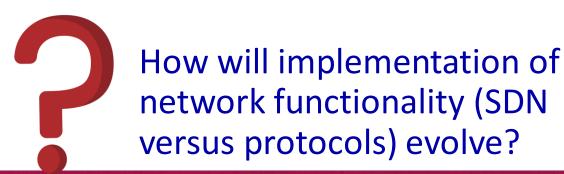
hardening the control plane: dependable, reliable, performance-scalable, secure distributed system robustness to failures: leverage strong theory of reliable distributed system for control plane dependability, security: "baked in" from day one? networks, protocols meeting mission-specific requirements e.g., real-time, ultra-reliable, ultra-secure Internet-scaling: beyond a single AS SDN critical in 5G cellular networks



SDN and the future of traditional network protocols

SDN-computed versus router-computer forwarding tables: just one example of logically-centralized-computed versus protocol computed

one could imagine SDN-computed congestion control: controller sets sender rates based on router-reported (to controller) congestion levels







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