

FitFlex: Your Personal Fitness Companion(React Application)

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Introduction :

FitFlex is a fitness web application built using React.js that allows users to explore a variety of exercises based on body parts and equipment. The app fetches exercise data from an API and displays it with detailed descriptions and video tutorials.

The goal of FitFlex is to provide a simple and interactive way for users to discover effective workouts. The application includes features such as category-based exercise selection, a dynamic search function, hover animations, and a loading animation while fetching data. FitFlex is designed to be user-friendly and responsive, ensuring a smooth experience across different devices.

Description :

Imagine a fitness enthusiast searching for the best workouts. With FitFlex, they can easily explore exercises based on body parts or equipment. They navigate through interactive categories, view exercise details with descriptions and videos, and save favorites for quick access. The app ensures a smooth experience with animations and instant search functionality. Whether at home or the gym, FitFlex helps users stay on track with their fitness goals efficiently and conveniently.

Project goals and objective :

- ✓ Provide an Intuitive User Experience – Ensure smooth navigation and interaction through a clean UI and animations.
- ✓ Categorized Exercise Search – Allow users to explore workouts based on body parts and equipment.
- ✓ Detailed Exercise Information – Display descriptions, videos, and instructions for each exercise.
- ✓ Favorite Exercises Feature – Enable users to save and access preferred exercises easily.
- ✓ Seamless API Integration – Fetch real-time exercise data efficiently.
- ✓ Optimized Performance – Implement loading animations and ensure fast response times.

FitFlex: Your Personal Fitness Companion

Ideation Phase

Brainstorm & Idea Prioritization

Date	31 January 2025
Team ID	
Project Name	
Maximum Marks	4 Marks


Brainstorm & Idea Prioritization Template:

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich amount of creative solutions.

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

Reference: <https://www.mural.co/templates/brainstorm-and-idea-prioritization>

Step-1: Team Gathering, Collaboration and Select the Problem Statement



Brainstorm & idea prioritization

Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

- 🕒 10 minutes to prepare
- 🕒 1 hour to collaborate
- 👤 2-8 people recommended

➔

Before you collaborate

A little bit of preparation goes a long way with this session. Here's what you need to do to get going.

🕒 10 minutes

A Team gathering
Define who should participate in the session and send an invite. Share relevant information or pre-work ahead.

B Set the goal
Think about the problem you'll be focusing on solving in the brainstorming session.

C Learn how to use the facilitation tools
Use the Facilitation Superpowers to run a happy and productive session.

[Open article](#) ➔

1


Define your problem statement

What problem are you trying to solve? Frame your problem as a How Might We statement. This will be the focus of your brainstorm.

🕒 5 minutes

PROBLEM

How might we [your problem statement]?



Key rules of brainstorming

To run an smooth and productive session

- 😊 Stay in topic.
- 💡 Encourage wild ideas.
- ⏸️ Defer judgment.
- 👂 Listen to others.
- 🗣️ Go for volume.
- 👁️ If possible, be visual.

Step-2: Brainstorm, Idea Listing and Grouping

2

Brainstorm

Write down any ideas that come to mind that address your problem statement.

🕒 10 minutes

TIP

You can select a sticky note and hit the pencil [switch to sketch] icon to start drawing!

Person 1

Users can log their workouts, steps, calories, and exercise routines.

Person 2

Allow users to set fitness goals and monitor their progress.

Person 3

Fetch real-time data from third-party fitness APIs like Fitbit or Apple Health.

Person 4

Users can share achievements and challenge friends to workouts.

3

Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you can break it up into smaller sub-groups.

🕒 20 minutes

TIP

Add customizable tags to sticky notes to make it easier to find, browse, organize, and categorize important ideas as themes within your mural.

Activity &
Goal
Tracking

Integration
& Data
Syncing

Community
& Motivation

Step-3: Idea Prioritization

4

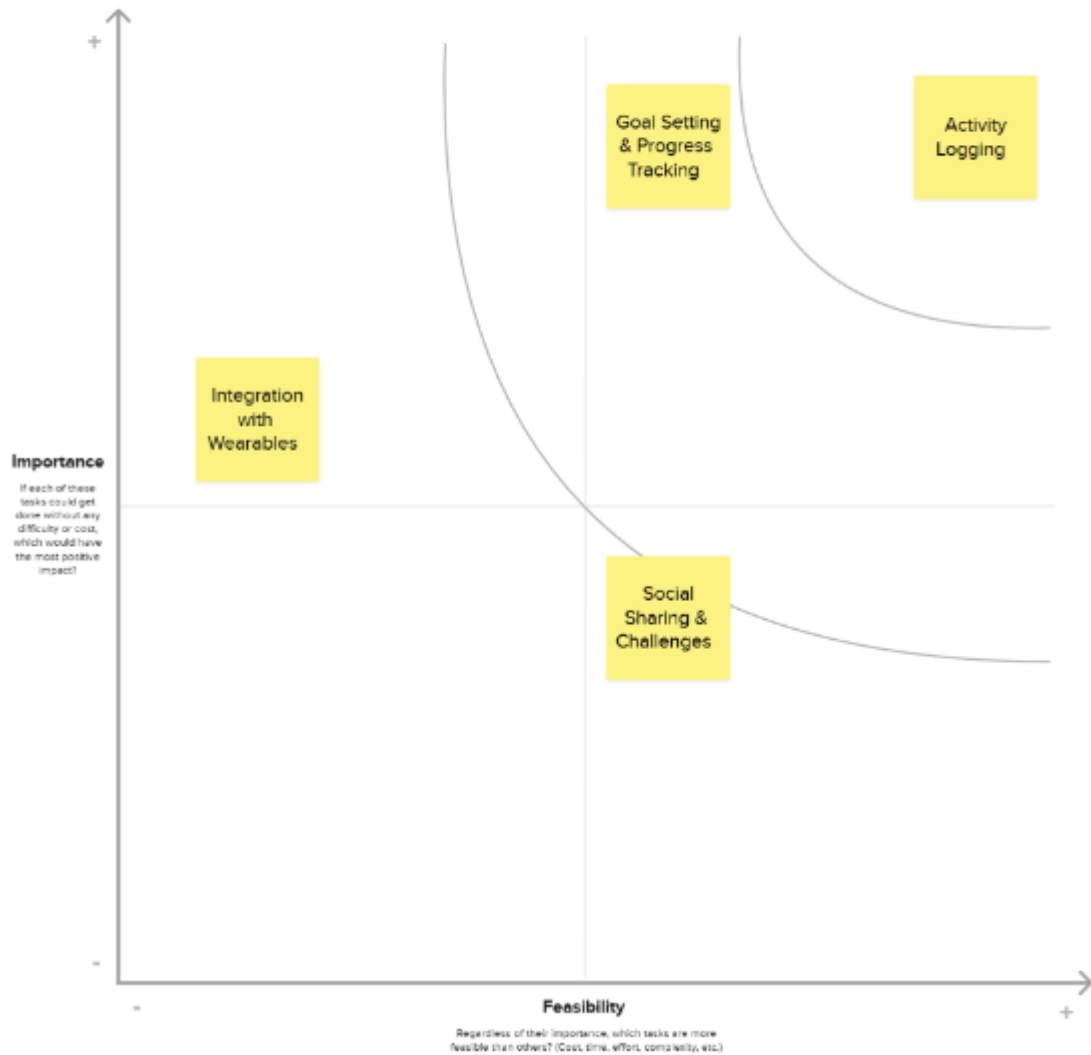
Prioritize

Your team should all be on the same page about what's important moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

20 minutes

TIP

Participants can use their cursors to point at where sticky notes should go on the grid. The facilitator can confirm the spot by using the laser pointer holding the H key on the keyboard.



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Ideation Phase

Define the Problem Statements

Date	5 March 2025
Team ID	
Project Name	
Maximum Marks	2 Marks

Customer Problem Statement Template:

Create a problem statement to understand your customer's point of view. The Customer Problem Statement template helps you focus on what matters to create experiences people will love.

A well-articulated customer problem statement allows you and your team to find the ideal solution for the challenges your customers face. Throughout the process, you'll also be able to empathize with your customers, which helps you better understand how they perceive your product or service.

I am	Describe customer with 3-4 key characteristics - who are they?	Describe the customer and their attributes here
I'm trying to	List their outcome or "job" the care about - what are they trying to achieve?	List the thing they are trying to achieve here
but	Describe what problems or barriers stand in the way - what bothers them most?	Describe the problems or barriers that get in the way here
because	Enter the "root cause" of why the problem or barrier exists - what needs to be solved?	Describe the reason the problems or barriers exist
which makes me feel	Describe the emotions from the customer's point of view - how does it impact them emotionally?	Describe the emotions the result from experiencing the problems or barriers

Reference: <https://miro.com/templates/customer-problem-statement/>

Example:

I am	I'm trying to	But	Because	Which makes me feel
I am	I'm trying to	But	Because	Which makes me feel
A fitness enthusiast	Track my daily workouts and progress	Most apps are cluttered or require premium subscriptions	I need a simple, free, and user-friendly way to log my activities	Frustrated and discouraged from tracking my fitness journey

Problem Statement (PS)	I am (Customer)	I'm trying to	But	Because	Which makes me feel
PS-1	A fitness enthusiast	Track my daily workouts and progress	Most apps are cluttered or require premium subscriptions	I need a simple, free, and user-friendly way to log my activities	Frustrated and discouraged from tracking my fitness journey
PS-2	A beginner in fitness	Start a workout routine and stay consistent	Existing fitness apps are too complicated or overwhelming	I need an easy-to-use interface with basic tracking features	Confused and unmotivated to continue
PS-3	A busy professional	Monitor my steps and calories without manual input	Some fitness apps require too much manual data entry	I need automatic tracking with minimal effort	Annoyed and less likely to maintain consistency
PS-4	A goal-oriented user	Set fitness goals and measure my progress	Most apps lack personalized goal tracking	I want a dashboard that visualizes my improvements over time	Uncertain about my progress and less motivated

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Ideation Phase

Empathize & Discover

Date	31 January 2025
Team ID	
Project Name	
Maximum Marks	4 Marks

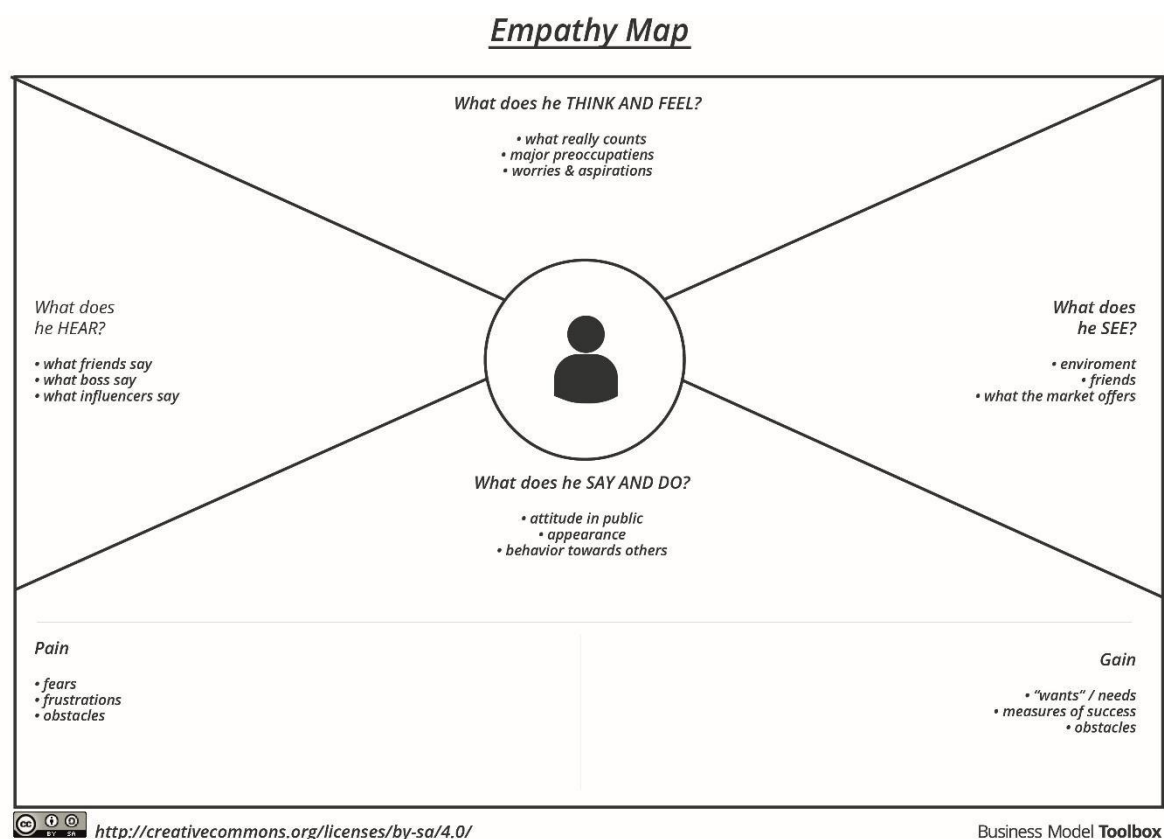
Empathy Map Canvas:

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviours and attitudes.

It is a useful tool to help teams better understand their users.

Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenges.

Example:



Reference: <https://www.mural.co/templates/empathy-map-canvas>



Says

What have we heard them say?
What can we imagine them saying?

I want to
track my
workouts
easily.



Thinks

What are their wants, needs, hopes, and dreams?
What other thoughts might influence their behavior?

Am I making
progress?



Shivani Kapoor
Fitness Enthusiast

Logs
workouts,
checks trends,
looks for
motivation.



Does

What behavior have we observed?
What can we imagine them doing?

Excited when
progress is
visible,
discouraged
if not.



Feels

What are their fears, frustrations, and anxieties?
What other feelings might influence their behavior?

[See an example](#)

Project Design Phase

Problem – Solution Fit Template

Date	6 March 2025
Team ID	
Project Name	FitFlex
Maximum Marks	2 Marks

Problem – Solution Fit Overview:

The **Problem-Solution Fit** ensures that the identified problem aligns with the needs of users and that the proposed solution effectively addresses it. This concept helps developers, marketers, and business strategists validate the **necessity and effectiveness** of their solution before further development.

Purpose:

- Address the **lack of a structured and interactive fitness guidance platform** for users who seek customized exercises based on body parts or equipment.
- Provide an intuitive and engaging experience for users to **discover exercises quickly** without the need for manual research.
- Offer seamless navigation and **real-time data retrieval** from **ExerciseDB API** to enhance user experience.
- Improve accessibility and engagement through an **interactive UI, responsive design, and well-structured data flow**.

Problem Statement:

Many users struggle to find **relevant and structured exercise information** online, leading to frustration and inconsistency in their fitness journey. Most available platforms either require paid memberships or provide unstructured exercise listings without filtering options based on equipment or body parts.

Solution:

- A **React.js-based Fitness Web Application** that provides users with an easy-to-navigate interface to explore exercises by **body parts and equipment**.
- Integration with **ExerciseDB API** ensures users get **up-to-date and detailed exercise information** with images and descriptions.
- **Axios-powered API requests** ensure smooth data retrieval with minimal delays.
- **Categorization and search functionalities** improve accessibility and user engagement.
- A scalable and **responsive UI design** ensures seamless experience across different devices.

Project Planning Phase

Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)

Date	6 March 2025
Team ID	
Project Name	FitFlex
Maximum Marks	5 Marks

Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

Sprint	Functional Requirement (Epic)	User Story Number	User Story / Task	Story Points	Priority	Team Members
Sprint-1	UI Setup	USN-1	Set up React.js project structure with necessary dependencies	7	High	Bhanu
Sprint-1	Home Page & Navigation	USN-2	Create a homepage where users can browse by body part or equipment	7	High	Bhanu
Sprint-1	API Integration	USN-3	Fetch exercise data from ExerciseDB API & display body parts	6	High	Bhanu
Sprint-2	Exercise Listing	USN-4	List exercises dynamically based on body part selection	7	High	Bhanu
Sprint-2	Exercise Details Page	USN-5	Create a detailed page for each selected exercise	7	High	Bhanu
Sprint-2	Filtering Feature	USN-6	Enable filtering of exercises based on equipment used	6	High	Bhanu
Sprint-3	UI Enhancement	USN-7	Improve UI/UX with React Icons and better styling	10	Medium	Bhanu
Sprint-3	Error Handling	USN-8	Implement error handling for failed API requests	10	Medium	Bhanu
Sprint-4	Search Feature	USN-9	Allow users to search exercises by keyword	10	High	Bhanu
Sprint-4	Responsive Design	USN-10	Ensure responsiveness for mobile & tablet views	10	Medium	Bhanu

Project Tracker, Velocity & Burndown Chart: (4 Marks)

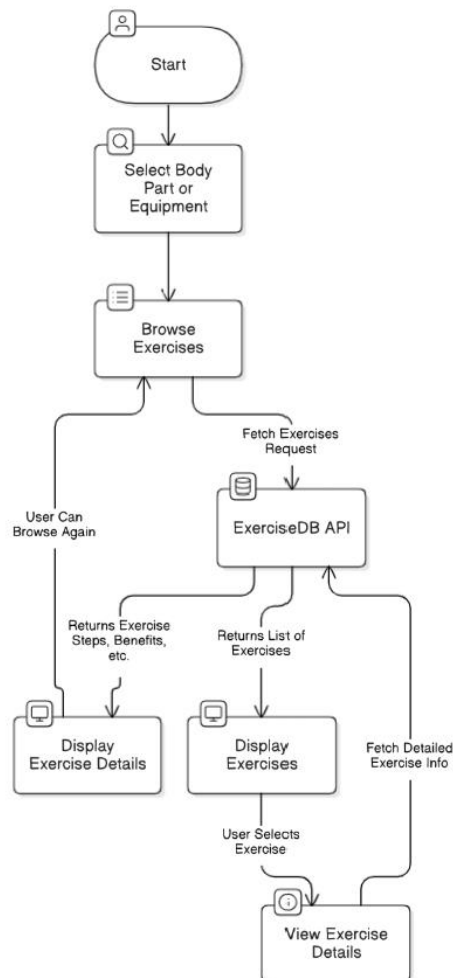
Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	1 Mar 2025	2 Mar 2025	20	2 Mar 2025
Sprint-2	20	6 Days	3 Mar 2025	4 Mar 2025	20	4 Mar 2025
Sprint-3	20	6 Days	5 Mar 2025	6 Mar 2025	20	6 Mar 2025
Sprint-4	20	6 Days	7 Mar 2025	8 Apr 2025	20	8 Apr 2025

Project Design Phase II
Data Flow Diagram & User Stories

Date	6 March 2025
Team ID	
Project Name	FitFlex
Maximum Marks	4 Marks

Data Flow Diagrams:

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



1. The User selects a body part or equipment.
2. The request is sent to Browse Exercises, which fetches relevant data from ExerciseDB API.
3. The API returns a list of exercises, which is displayed to the User.
4. The User selects a specific exercise, triggering the View Exercise Details process.
5. The ExerciseDB API provides detailed exercise information.
6. The app displays the details, and the User can either browse more exercises or select another one.

User Stories:

User Type	User Story Number	User Story / Task	Acceptance criteria	Priority	Release
Customer (Web User)	USN-1	As a User, I can browse exercises by selecting a body part.	I can see a list of exercises related to the selected body parts.	High	Sprint-1
Customer (Web User)	USN-2	As a user, I can browse exercise by selecting equipment.	I can see a list of exercises related to the selected equipment.	High	Sprint-1
Customer (Web User)	USN-3	As a user, I view detailed explanations about exercise.	I can see exercise images, steps and target muscles	High	Sprint-1
Customer (Web User)	USN-4	As a user, I can see related Youtube videos.	I can navigate to the related videos on Youtube.	Low	Sprint-2
Customer (Web User)	USN-5	As a user, I can easily navigate to the home page.	I can click the home button and return to the home page.	High	Sprint-1

Project Design Phase-II
Solution Requirements (Functional & Non-functional)

Date	6 March 2025
Team ID	
Project Name	FitFlex
Maximum Marks	4 Marks

Functional Requirements:

Following are the functional requirements of the proposed solution.

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	Browsing Exercises	Browse Exercise by Body Parts Browse Exercise by Equipment Browse Exercise by Popular
FR-2	Exercise Details	View exercise GIF, Target muscles, secondary muscles. Confirmation via OTP
FR-3	User Experience	Navigate Back to Home page.

Non-functional Requirements:

Following are the non-functional requirements of the proposed solution.

FR No.	Non-Functional Requirement	Description
NFR-1	Usability	The User Interface (UI) should be easy to navigate for all users of all skill levels.
NFR-2	Security	API requests must be secure.
NFR-3	Reliability	The system should handle API failures gracefully.
NFR-4	Performance	The application should load data quickly.
NFR-5	Availability	The system should maintain an uptime of at least 99.9%, ensuring accessibility across different time zones.
NFR-6	Scalability	The app should handle increasing numbers of users and concurrent streams efficiently without performance degradation. The architecture should support future feature expansion.

Project Design Phase-II
Technology Stack (Architecture & Stack)

Date	6 March 2025
Team ID	
Project Name	
Maximum Marks	4 Marks

Technical Architecture:

The Deliverable shall include the architectural diagram as below and the information as per the table1 & table 2

S.No	Component	Description	Technology
1.	User Interface	How user interacts with application	ReactJS, CSS, React Fa icons
2.	Application Logic-1	Logic for fetching and displaying data	JavaScript, ReactJS
3.	Application Logic-2	API requests handling and error handling	Axios for HTTP requests
4.	External API-1	Fetching ExerciseDB data	ExerciseDB API (via RapidAPI)

Table-2: Application Characteristics:

S.No	Characteristics	Description	Technology
1.	Open-Source Frameworks	List the open-source frameworks used	ReactJS, Axios
2.	Security Implementations	Securing API calls and access controls	HTTPS, API key authentication (RapidAPI)

User Acceptance Testing (UAT) Template

Date	6 March 2025
Team ID	
Project Name	FitFlex
Maximum Marks	

Project Overview

Project

Name:

FitFlex

Project Description: A React-based music streaming application that allows users to search, play, and manage music using a third-party API. Features include user authentication, search, playback, playlists, and profile management.

Project

Version:

v1.0

Testing Period: March 1, 2025 - March 8, 2025

Testing Scope

Features and Functionalities to be Tested

- ✓ Home Page & Navigation
- ✓ Exercise Search & Discovery
- ✓ API Integration for Exercise Data
- ✓ Filtering Exercises by Body Part & Equipment
- ✓ Viewing Exercise Details
- ✓ UI/UX Testing (Responsiveness, Icons, Styling)
- ✓ Error Handling & Performance Testing

User Stories or Requirements to be Tested

- 🔍 Searching & Viewing Exercises
 - 🔍 Filtering Exercises by Body Part & Equipment
 - 📖 Displaying Exercise Details with Instructions
 - 📱 Responsive UI across Mobile, Tablet, and Desktop
 - 🛡 Handling API Errors Gracefully
-

Test Cases

Test Case ID	Test Scenario	Test Steps	Expected Result	Actual Result	Pass/Fail
TC-001	Load Homepage	1. Open the application 2. Homepage loads	Homepage should display the Navbar, About, Hero, Search components	[Actual Result]	[Pass/Fail]
TC-002	Search for an Exercise	1. Browse and choose from the options in the search bar 2. Click search	Matching exercises should be displayed	[Actual Result]	[Pass/Fail]
TC-003	Filter by Body Part	1. Select a body part from the filter 2. View filtered exercises	Exercises should be displayed for the selected body part	[Actual Result]	[Pass/Fail]
TC-004	Filter by Equipment	1. Select an equipment type 2. View filtered exercises	Exercises should be displayed based on selected equipment	[Actual Result]	[Pass/Fail]
TC-005	View Exercise Details	1. Click on an exercise 2. View details (GIF, instructions, muscles targeted)	Playlist should be created successfully	[Actual Result]	[Pass/Fail]
TC-006	Mobile Responsiveness	1. Open the app on a mobile device 2. Navigate through pages	UI should be responsive and properly displayed	[Actual Result]	[Pass/Fail]

Bug Tracking

Bug ID	Bug Description	Steps to Reproduce	Severity	Status	Additional Feedback
BG-001	Search results take too long to load	1. Search for exercises 2. Observe slow	High	Open	Need API response optimization

		loading			
BG-002	Filtering feature not working correctly	1. Observe incorrect results	Medium	In Progress	Filtering logic needs debugging
BG-003	UI overlaps on small screen devices	1. Open app on small devices (iPhone SE) 2. Observe UI distortion	Low	Open	Adjust CSS for better responsiveness

Sign-off

Tester Name: [Enter Name]

Date: [Enter Date of Completion]

Signature: [Enter Signature]

Notes

- Ensure testing covers both positive & negative cases
- Bug tracking should include severity levels & reproduction steps
- Final sign-off required before deployment