




3. Win, lose or tie?

Let's figure out who won the game!

Task 3.1: What are the different ways to win, lose and tie?

What are all the combinations of how the game could go? Finish this table:

Human Move 	Computer Move 	Who Wins? 
scissors	scissors	draw
scissors	paper	human
scissors	rock	
paper		

Task 3.2: Add the players to a game

Create a `Game` class with an `__init__` function that will take two players as arguments and store them.

