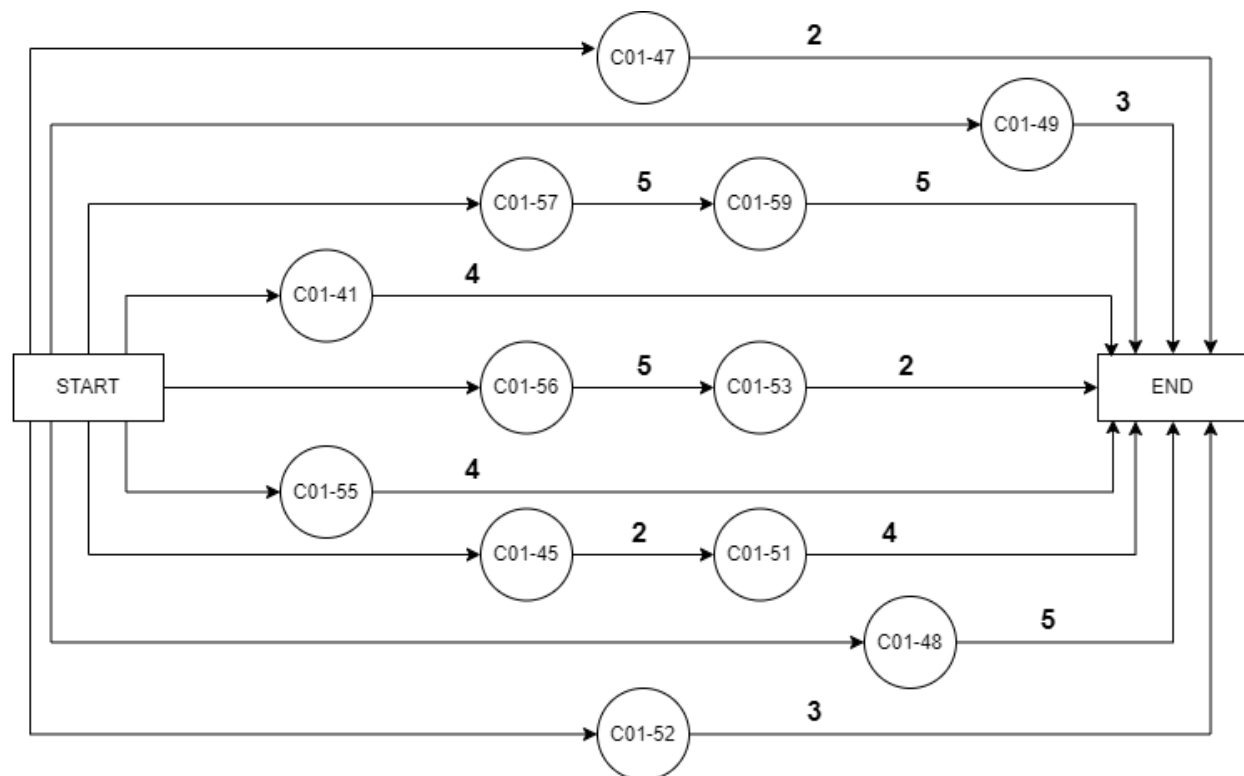# Network Diagram

C01-41: Creating a Popup for Sending a Message when Clicking Message on one of the Cue Cards

C01-45: Sending a new message between students using the messages page

C01-47: Adding the Create Group / Add Members Buttons to the Chats Page

C01-48: Editing Information Saved as Arrays on the Startup and Student Profile Pages

C01-49: Functionality of Button to Connect to LinkedIn on Student Profile Cards and Ability to Enter LinkedIn on Profile Page

C01-51: Ability to Delete Previously Sent Messages

C01-52: Search for Specific Student in Chats-on-Chats Page (using existing search box)

C01-53: Make Direct Messages Look Like Direct Message (other user's avatar as chat icon)

C01-55: Ability to delete a Chat (for the user deleting it only) (delete the chat if no users are left)

C01-56: Student and startup avatars editable (include default avatars)

C01-57: Startup User Create Competition

C01-59: Student User View Competitions

The critical path of the network diagram is:

C01-57 -> C01-59

How to ensure sprint is on track:

We identified the critical path and made sure that the tasks on the critical path were prioritized. We also made sure that the tasks on the critical path were assigned to the team members with the most experience in the area.

We maintained frequent communications with the team members to ensure that they were on track with their tasks. We also made sure that the team members were aware of the critical path and the importance of the tasks on the critical path.

We utilized the agile principles and practices such as daily standups and sprint planning to make adjustments to the sprint plan as needed.

In case you were unable to finish:

We completed all the tasks we set out to do.