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TEAM SIERRA

DELIVERABLE 1

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TEAM SIERRA

TEAM MEMBER BIOGRAPHIES

Harshil Patel



My name is Harshil Patel; I am a 3rd year student at University of Toronto studying Software engineering. I always had a strong interest towards computers and their software. I tend to be very curious when it comes to analyzing a software, which is why I chose to be in the field of Computer Science. Coding is one of my favourite things to do, I have experience working with Java, Python, C, Assembly, bash and a bit of HTML. I also like to do other things outside of school work and coding, which includes outdoor physical activities. In my free time, I head outside and look to play cricket, basketball, flag football and swimming. I am very outgoing and an approachable person, I always look to start a conversation and make new friends. At the end of the day, I always look to have fun and enjoy every second of my life.

Venkat Korapaty



My name is Venkat Korapaty, I am a 3rd year Computer Science student at University of Toronto Scarborough. I am doing a specialist in Computer Science; Software engineering stream. I am also doing a minor in statistics. The reason is because I have a keen interest in machine learning and want to take the 4th year advanced machine learning and data mining course. I'm also very interested in algorithms and graph theory. I know ASP.NET MVC, jQuery, AJAX, C, Python, Java and HTML5. I am also in co-op, and have completed 2 work terms, one at Sun Life Financial, and another at Career Cruising. At my first work term I was introduced to ASP.NET and had to develop different web pages and work with SQL Server. At my second work term I used the MVC methodology, and did

more front-end development. I enjoy computer science very much and have a passion for technology. I expect to learn a lot in this course.

Gisho Pushparajah



My name is Gisho (Gisho) Pushparajah and I'm a 3rd year co-op student specializing in Software engineering at University of Toronto Scarborough. I have a very strong interest in computer science and have a passion for designing algorithms to solve various problems using computer science. I have experience working with a variety of programming languages like Java, Python, HTML, C, and a variety of others as well. I also have experience working on many long term and short term projects in a team while working at Caseware as a test developer. Working there I've learned how to work well in a team, get tasks done by a certain deadline, and produce code that not only works but also solves the problem in the

most efficient way possible. In my free time I like to work on things that challenge my mind and use my creativity like playing games that require a lot of problem solving and contain many puzzles. I look forward to everything I'm going to learn in this course and through this project.

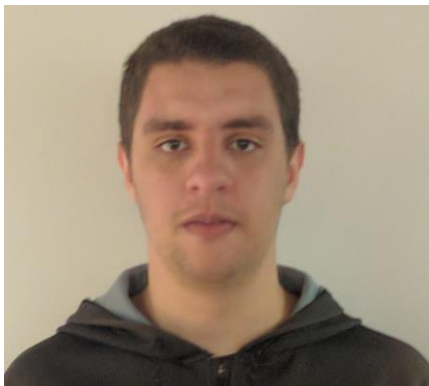
Muneeb Khan



My name is Mohammed Muneeb Ullah Khan and I'm a student who is currently attending University of Toronto Scarborough. I plan to graduate in the year of 2018 with a Major in Computer Science and Statistics. I've had a keen interest in Mathematics and Coding ever since I was young, hence why I'm in this line of study. My hobbies consist of reading Novels, playing Tennis and learning about Computer Technology. Up to this date, I've done several assignments in previous courses which helped me understand how to follow guidelines better in a team, in order to ensure the end result is satisfactory. One example would be making a mobile app which records the times and dates of flights.

With this course and project, I plan to learn the ways of working in a team more efficiently so that in the future I'll be prepared for any collaboration projects. I hope we can all get along and enjoy working on this project.

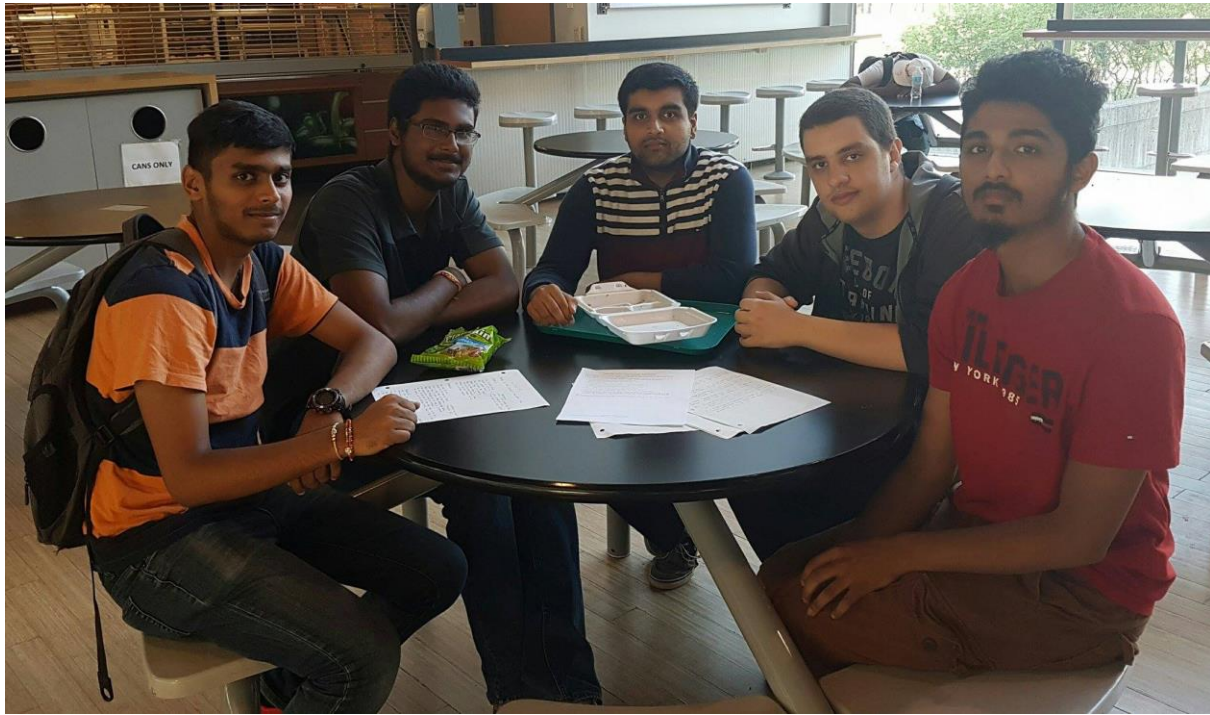
Amine Benaicha



My name is Amine Benaicha, I am a 3rd year Computer science specialist coop student in the software engineering stream at UTSC. In my first work term at Toyota Canada Inc. I worked on front end application development where I used HTML, CSS, JavaScript, JQuery, AngularJS, and Bootstrap as my technology stack. I took part in requirement gathering sessions, created wireframes and prototypes, and worked closely with other developer to quickly and efficiently design and develop solutions. I look forward to continuing to improve these skills in this group project. In my free time I enjoy reading and watching documentaries on science and history, playing video games and spending time with my family. I look forward working together in

a team in an agile fashion to accomplish goals. I am currently seeking for my second work term where I hope to be able to apply what i learn in this course into a real world setting.

STRENGTHS AND GOALS



TEAM GOALS

- To do well on the assignment, to pass the course with good grades.
- Learn useful skills and tools that can be put on our resumes.
- Create a system/ program that we can show to potential future employers.
- Have an enjoyable time working together on the project.

TEAM STRENGTHS

- We have known one another since high school, meaning communication amongst us is very strong.
- Individually we have very strong understanding of software design and development principles.
- 3 of our member have work experience through Co-op.
- We all live close to campus and are taking similar courses making planning meetings quick and easy.

TEAM AGREEMENT

CSCC01 Team Expectations Agreement¹

When working in a team, problems occasionally arise. One source of problems is the differing expectations of team members. For example, one person may think that an email response should come within 2 hours, while another may think that 2 days is acceptable.

To start off the project, your team will establish team expectations. In the space below, write down the list of *agreed upon guidelines* that your team intends to follow. Include guidelines for the following:

- methods of communication (email, phone, messenger, text, ...)
- communication response times (email, phone, messenger, text, ...)
- regular meeting times,
- meeting attendance (when to meet, whether all meetings are mandatory, ...)
- running meetings (when, where, face-to-face vs. online, who takes minutes, ...)
- meeting preparation (whether preparation is needed, what to prepare, ...)
- version control (what to/not to commit, content of log messages, ...)
- division of work (how to divide work, who will decide who does what, ...)
- submitting work (when to submit, who will submit, who will review the submission, ...)
- contingency planning (what if a team member drops out, what if a team member is sick for a significant period of time, what if a team member consistently misses meetings, what if a team member is academically dishonest, ...) We suggest that in these cases, a team promptly seeks help from the team TA or the instructor. It is important not to let such situations escalate.

The list above is just meant to get you started. If you had any team problems in the past, think about what went wrong and how expectations can be set to prevent those types of problems.

Comms: Email, Group chat, Phone if necessary
 response: As soon as possible (check every 2 hours min.)
 time
 meeting times: After c37, c01, ... between c01 and c43 lcs
 (face to face) if available
 Version control: when you push changes or a feature, another
 dev must merge
 submission of work: one team member will be in charge of reviewing
 all commits/pull requests

(Continued on the other side.)

¹Based on *Turning Groups into Effective Teams*, Barbara Oakley et al., 2004.

Team Guidelines (continued)

contingency plan: we'll cross that bridge when we get there.
Talk to Anya.

We accept these guidelines and intend to fulfill them (sign below):

Anish

Harshini

Garud

Venkat

Munish

Review the guidelines with your TA and decide which member of your team will keep this form. In the event of team disagreements, you may be asked to show this form to your instructor.